



STORAGE SERVER FOR APARTMENT BUILDINGS

TEAM 37

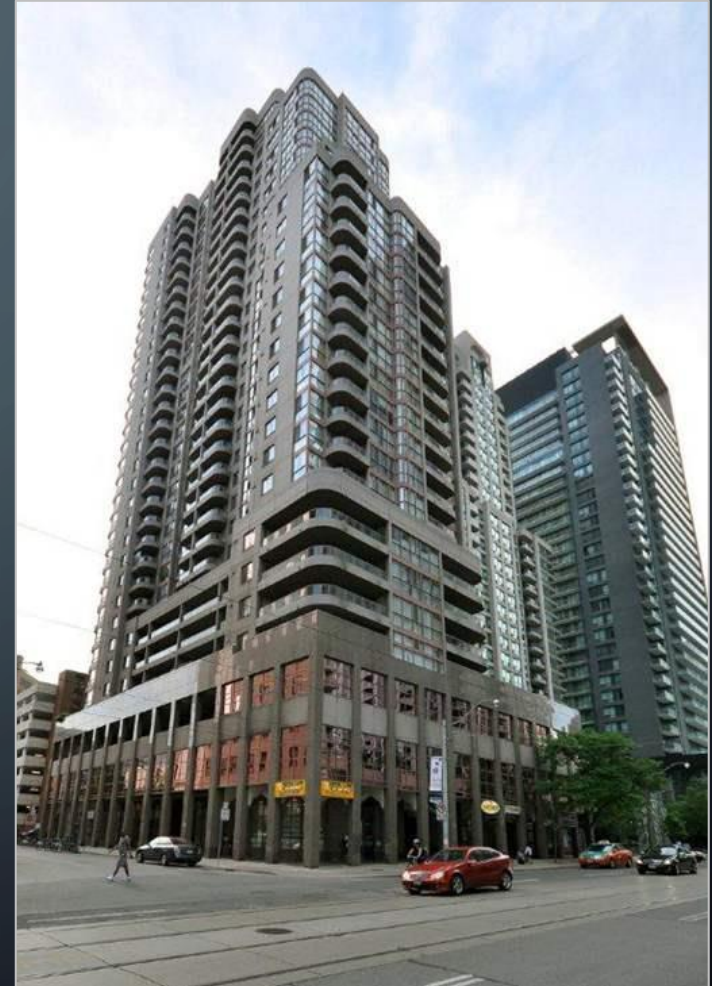
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OVERVIEW

- Data management at apartment buildings
- Need efficient means of storage and methods for maintaining this data
- Usage of hash tables and C string libraries to implement system
- Performance of aforementioned approaches
- Importance of organizing data



RESIDENTIAL DATA MANAGEMENT

- *Client*: management, superintendent, security
- *Problem*
 - Current system is fully paper based and unorganized
 - Access is slow and inaccurate
- *Solution*
 - Data to be stored in hash tables and centralized at one location
 - Chosen data structure is built for quick access and consistent performance



WHAT DATA STRUCTURE ARE WE USING?

- **Requirements:**

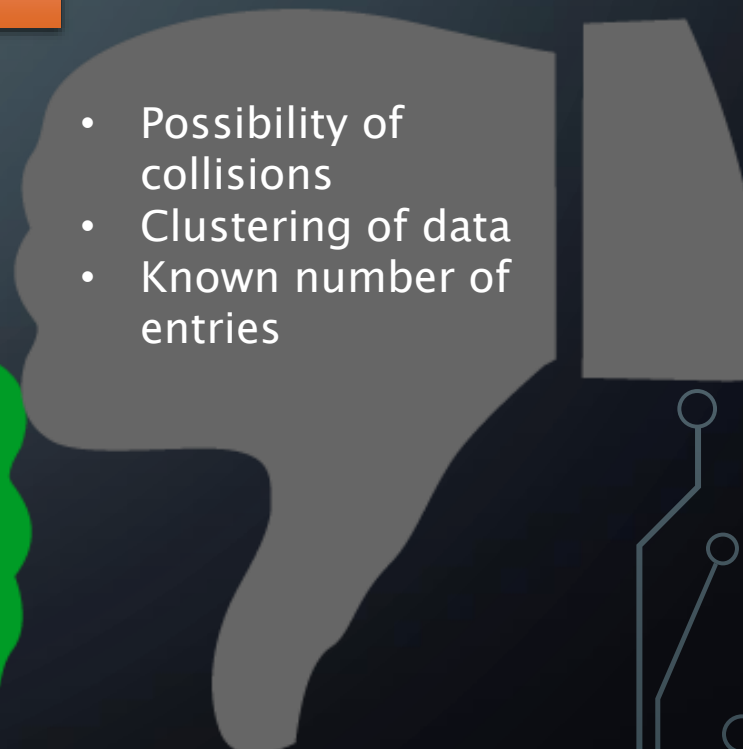
- Direct access of a tenant record
- Capable of storing large amounts of data
- Easy to maintain

- **Alternatives:** array, linked list, binary search tree, hash table

Our pick: Hash Table

Why?

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- Fast access
 - Consistent performance
 - Easy to perform operations

- 
- Possibility of collisions
 - Clustering of data
 - Known number of entries

THE IMPLEMENTATION OF OUR STRUCTURE

- **Key:** Apartment number
- **Hashing function:** Function to convert keys to addressable indices in array
- **Index:** Position of data in array
- **Entry:** Data to be recorded

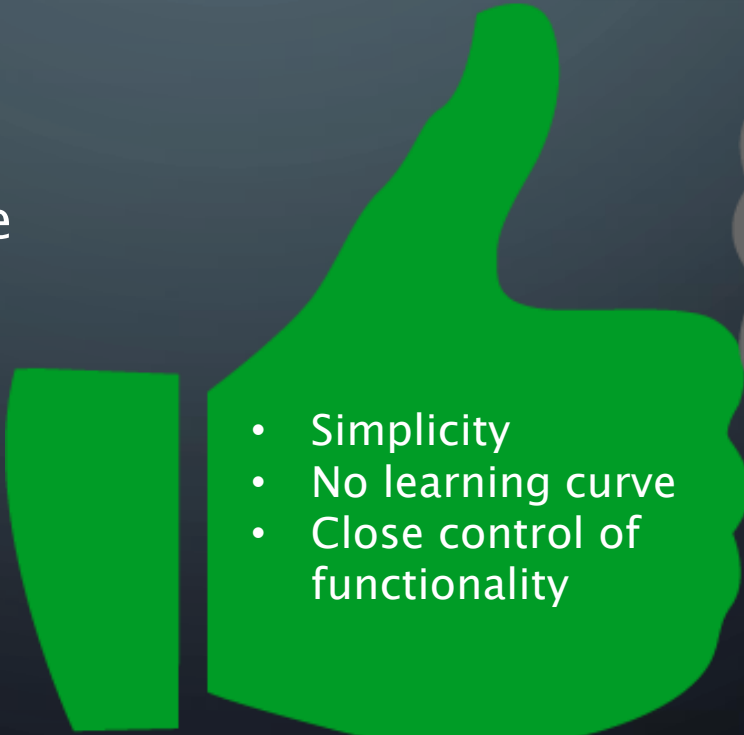



HOW ARE WE READING DATA?

- **Requirements:**
 - Robustness
 - Handling different characters
 - Identifying errors
- **Types:** User commands, storage data, configuration
- **Alternatives:** string manipulation, Lex/Yacc (or similar tools)

Our pick: String Manipulation

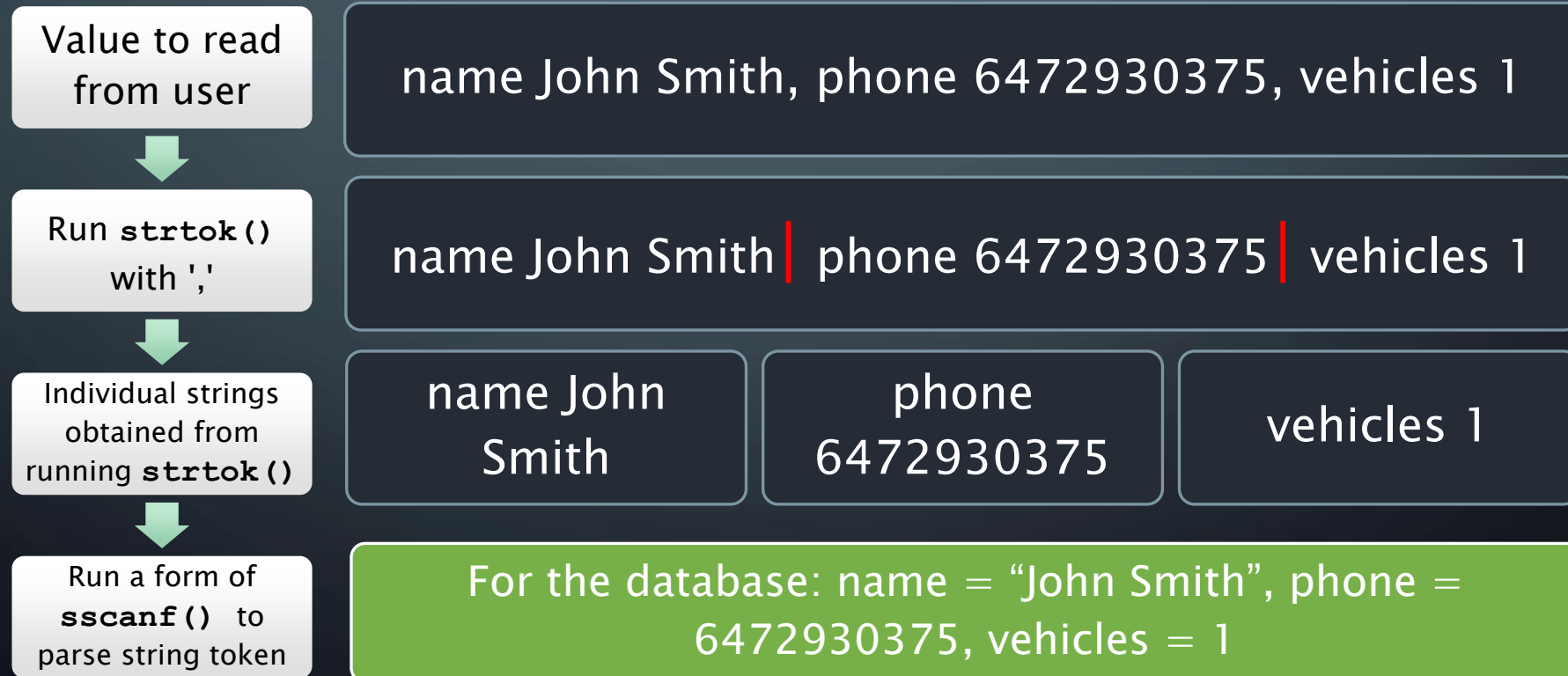
Why?

- 
- Simplicity
 - No learning curve
 - Close control of functionality

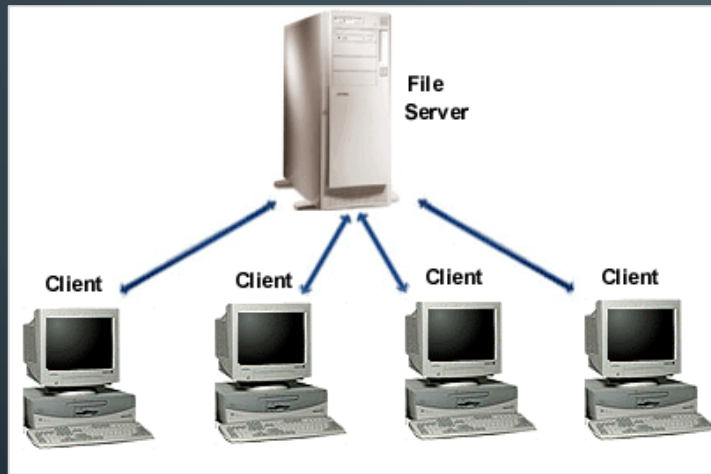
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- Manually done
 - Not easily scalable

THE IMPLEMENTATION OF PARSING

- `strtok()` and `sscanf()` are C string library functions
- Each string token is parsed using variations of `sscanf()`



ADDITIONAL SERVER FEATURES



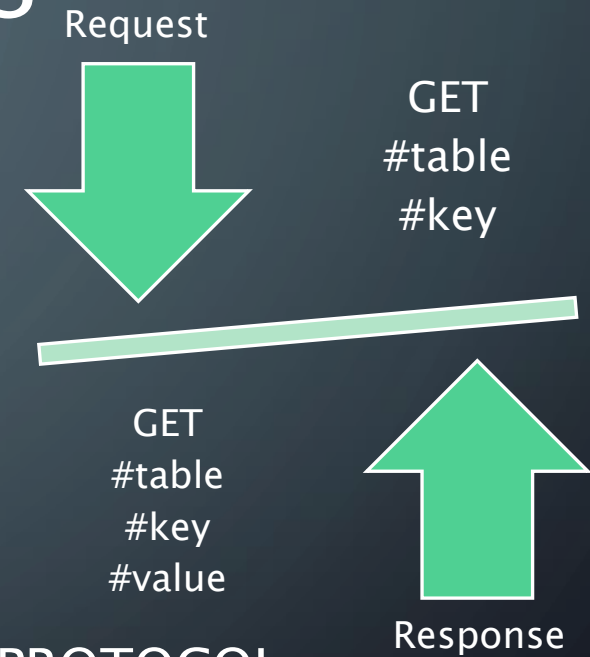
CONCURRENCY

Server capable of handling up to 10 clients simultaneously



LOGGING

Thread-safe log files created on user's computer



PROTOCOL

Minimize data needed to be transmitted between client library and server

USE CASE SCENARIO: MANAGEMENT OFFICE UPDATING A TENANT RECORD

```
ECE297 Storage Server Demo
jainarya@Aryamman-Dell:~/src$ ./client
```

- ```

1) Connect
2) Authenticate
3) Get
4) Set
5) Query
6) Disconnect
7) Exit

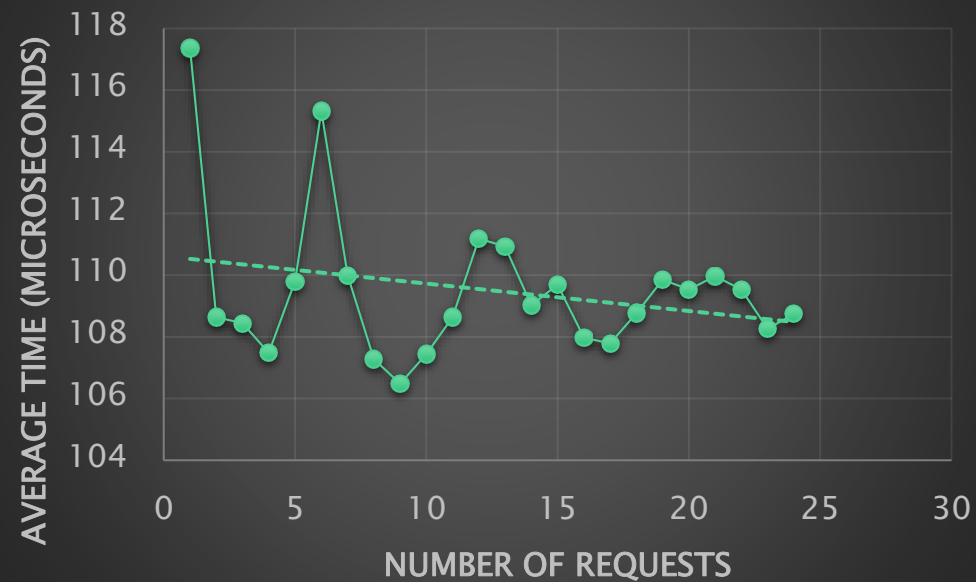
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```
Please enter your selection: _
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# END-TO-END EVALUATION RESULTS

Single Client

Overall (Get, Set & Query)



Multiple Clients

Overall (Get, Set & Query)



“

CHAOS WAS THE LAW OF NATURE;  
ORDER WAS THE DREAM OF MAN

”



Henry Adams

# OTHER PERFORMANCE RESULTS

## Test Cases

- Constructed using check framework
- Tested Get, Set and Query individually

Transaction: A pair of Get and Set requests to update a record

## Transaction Aborts

