

# Reflection on the Barabási-Albert model

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# Outlines

- **Context and motivations**
- **Generic aspects incorporated**
- **Opening**
- **Link with the Semantic Web**

**Difficulty** to describe systems composed of **non identical elements with various interactions** because of their topology

Living systems, nervous systems, social sciences, World Wide Web

With the acquisition of data  Possibility to understand the dynamic and topological stability of large networks

Shows that the probability  $P(k)$  that a vertex interacts with  $k$  others decays as a power law

$$P(k) \sim k^{-\gamma}$$


**Self-organization of large networks in a scale-free state**

## The random graph theory of Erdos and Rényi (ER)

- Description of networks with complex topology
- $N$  vertices
- Connection of each pair of vertices with probability  $p$
- Probability that a vertex has  $k$  edges follows Poisson distribution

## Small world model by Watts and Strogatz (WS)

- $N$  vertices form a one-dimensional lattice
- Each vertex is connected to its two nearest and next-nearest neighbors
- Each edge is reconnected to a randomly chosen vertex with probability  $p$
- Six degrees of separation

Common characteristic  Probability of finding a highly connected vertex decreases exponentially with  $k$

## 2 generic aspects of real networks not incorporated in these models

Fixed number of connected (ER) or  
reconnected (WS) vertices

Continuous addition of vertices in  
real-world networks

Probability that 2 vertices are  
connected is random and uniform

Preferential connectivity in real  
networks. Probability that a  
vertex connects to another is not  
uniform

## Incorporation of the growing nature of the network

- We start with a small number of vertices ( $m_0$ )
- At each time step we add a vertex with  $m$  edges connecting to  $m$  vertices

## Incorporation of preferential attachment

- Connecting a new vertex with vertex  $i$  depends on its connectivity

$$\Pi(k_i) = k_i / \sum_j k_j$$

After  $t$  time step

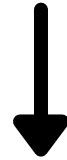


- Random network with  $t + m_0$  vertices and  $mt$  edges, evolves to a scale invariant state
- Probability that a vertex has  $k$  edges following a power law  $\gamma = 2.9$

System is organized into a scale-free stationary state

**Growth and preferential attachment are necessary for the development of the stationary power-law distribution**

Older vertices (small  $t$ ) increase their connectivity at the expense of the younger ones (large  $t$ )



**"rich-get-richer"**

Edge acquisition rate

$$\partial k_i / \partial t = k_i / 2t$$

$$k_i(t) = m(t/t_i)^{0.5}$$

Probability that a vertex  $i$  has a connectivity lower than  $k$

$$P[k_i(t) < k] \longrightarrow P(t_i > m^2 t / k^2)$$

Adding the vertices at equal time intervals, we obtain

$$P(t_i > m^2 t / k^2) = 1 - P(t_i \leq m^2 t / k^2) = 1 - m^2 t / k^2 (t + m_0)$$

The probability density  $P(k)$

$$P(k) = \partial P[k_i(t) < k] / \partial k$$

Long-term stationary solution

$$P(k) = \frac{2m^2}{k^3} \quad \gamma = 3$$



Finally

The exponents obtained for the different networks **are scattered**  
between 2.1 and 4

Some networks evolve by **adding/removing** connections  
between existing vertices

This non-linearity is not taken into account in this model

**This model provides the first successful mechanism of the  
scale invariant nature of real networks**

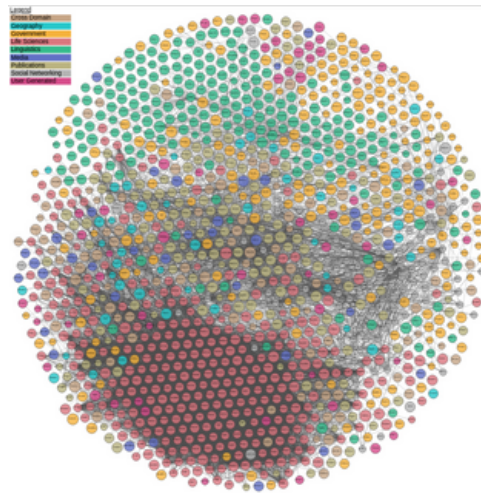
/?\ With progress, the study of biological systems could help understand the  
evolutionary history of networks /\

## From a global point of view

Each new knowledge base is connected to those already available

**!! But this is not the case !!**

Links are made according to relevance and concordance of the data

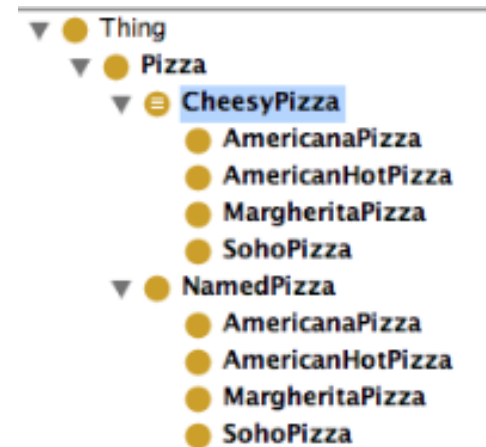
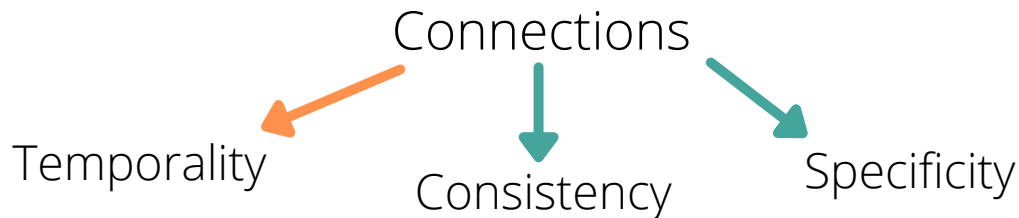


**DBPedia** (created in **2007**) linked to **30** namespaces  
**Wikidata** (available in **2012**) linked to **54** namespaces

## From an intra ontological point of view TBox

Classes released in early versions should have more connectivity than those added after

!! But this is not the case !!



## From an intra ontological point of view ABox

- Bias due to **inconsistency**, **incompleteness** of data within the Web
- **Representation of reality** that does not have preferential attachment as an axiom
- The connected vertex are **diverse** and **varied** in nature

# Bibliography

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