Leonardo Alfredo Velazquez Luna

JAVA BASICS

 Name
 Taken on - 29 oct., '23 12:04 a. m.
 Status
 Passed 72%

 Correct Answers
 13
 Total Questions
 18

 Time Taken
 0:28:55
 Total Time
 0:38:24

 Start Time
 29 oct. 23 00:04
 Finish/Pause Time
 29 oct. 23 00:34

Test Details p	erformance Report
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s	Marked	Atte	Result	Exam Objective	Difficulty Le	Problem Statement	Note
1		-	×	01 - Java Basics	Tough	and	
2		~	~	01 - Java Basics - O	Easy	public void setkadius(int r)(if(r>00) throw new IllegelArgument	
3		✓	~	01 - Java Basics	Easy	int a: // (1)	
4		~	~	01 - Java Basics - O	Tough	short firstValue = 5;	
5		~	~	01 - Java Basics - O	Easy	Which of the following are correct about "enc	
6		~	~	01 - Java Basics - O	Tough	private void computeAverage(){	
7		~	~	01 - Java Basics	Easy	public static form main(string); ands/e	
8		~	✓	01 - Java Basics	Tough	System.out.println("Hello"):	
9		~	~	01 - Java Basics	Very Easy	if (args.length == 0){	
10		~	~	01 - Java Basics - O	Tough	public void grow(int dy);	
11		~	~	01 - Java Basics - O	Easy	Encapsulation ensures that	
12		~	×	01 - Java Basics	Easy	Which of these statements are true?	
13		V	×	01 - Java Basics	Tough	// 1	
14		~	×	01 - Java Basics - O	Easy	Which of the following are benefits of polymo	
15		~	✓	01 - Java Basics - O	Easy	Which of the following are features of Java?S	
16		~	~	01 - Java Basics - O	Easy	1. Implement three classes - Car, SUV, and	
17		~	×	01 - Java Basics	Very Easy	System.out.println(harry);	
18		~	~	01 - Java Basics	Easy		

WORKING WITH JAVA DATA TYPES

Finish/Pause Time 29 oct. 23 15:36

public static void main(String args[]){

 Name
 Taken on - 29 oct., '23 03:02 p. m.
 Status
 Passed 100%

 Correct Answers
 16
 Total Questions
 16

 Time Taken
 00:34:26
 Total Time
 00:34:08

 Time Taken
 00:34:26

 Start Time
 29 oct. 23 15:02

 Test Details
 Performance Report

s	Marked	Atte	Result	Exam Objective	Difficulty Level	Problem Statement	Note
1		/	/	02 - Working with Java Data Types	Very Easy	following code?	
2		V		02 - Working with Java Data Types	Very Easy	public class X{	
3		/	~	02 - Working with Java Data Types	Very Tough	Assume that a, b, and c refer to instances of pri	
4		~	~	02 - Working with Java Data Types - Garbage Collection	Very Easy	}	
5		/		02 - Working with Java Data Types	Tough	long v = 1 3: //2	
6		~	~	02 - Working with Java Data Types	Easy	Which of the following is illegal ?	
7		~	/	02 - Working with Java Data Types	Very Easy	Which of the following is/are valid double values	
8		~		02 - Working with Java Data Types	Very Tough	class SomeClass{	
9		~	/	02 - Working with Java Data Types	Very Tough	case 1 : System.out.print("World"); bre	
10		~		02 - Working with Java Data Types	Very Easy	private static int loop = 15 ;	
11		~	/	02 - Working with Java Data Types	Tough	xxx amount - 1000.0; \$catio*_int^0:z*:<** '++')	
12		~		02 - Working with Java Data Types	Easy	int i = 100.	
13		/	/	02 - Working with Java Data Types	Very Tough	String get(){	
14		~		02 - Working with Java Data Types - Garbage Collection	Very Easy	8. s.grade();	

USING OPERATORS AND DECISION CONSTRUCTS

Very Easy

 Name
 Taken on - 29 oct., '23 03:40 p. m.
 Status
 Passed 89%

 Correct Answers
 16
 Total Questions
 18

 Time Taken
 00:53:46
 Total Time
 00:38:24

 Start Time
 29 oct. 23 15:40
 Finish/Pause Time
 29 oct. 23 16:35

02 - Working with Java Data Types

s	Marked	Atte	Result Exam Objective		Difficulty Level	Problem Statement	Note
1		~	X	03 - Using Operators and Decision Constructs	Very Easy	3.	
2		~	~	03 - Using Operators and Decision Constructs	Easy	Which of the following statements will compile wi	
3		~	~	03 - Using Operators and Decision Constructs	Tough	boolean b2 = false;	
4		V	×	03 - Using Operators and Decision Constructs	Tough	public static void main(String args[]){	
5		V	~	03 - Using Operators and Decision Constructs	Tough	case 2:	
6		~	~	03 - Using Operators and Decision Constructs	Real Brainer	if (b2 != b1 = !b2) (
7		~	~	03 - Using Operators and Decision Constructs	Tough	dx = 2;	
8		V	~	03 - Using Operators and Decision Constructs	Real Brainer	System.out.println(true + null); //2	
9		~	~	03 - Using Operators and Decision Constructs	Tough	Case 1 :	
10		~	~	03 - Using Operators and Decision Constructs	Real Brainer	else // 3	
11		V	~	03 - Using Operators and Decision Constructs	Real Brainer	boolean b2 = false;	
12		~	~	03 - Using Operators and Decision Constructs	Real Brainer	String strl = "one";	
13		~	~	03 - Using Operators and Decision Constructs	Easy	int i;	
14		~	~	03 - Using Operators and Decision Constructs	Real Brainer	int b = 20;	
15		~	~	03 - Using Operators and Decision Constructs	Very Easy	bool = (bool2 & method1("1")); //1	
16		~	~	03 - Using Operators and Decision Constructs	Real Brainer	Object t = new Integer(107);	
17		~	~	03 - Using Operators and Decision Constructs	Very Tough	object object@sease@.oSystem.out.princin(r	
18		~	~	03 - Using Operators and Decision Constructs	Very Easy	Object obj? = obj!:	