

```
graph BT; AnalogInput --> Interface
```

Interface

A diagram illustrating a relationship between two classes. At the top is a white rectangular box with a thin gray border containing the text "Interface". Below it is a gray rectangular box with a thin gray border containing the text "AnalogInput". A blue arrow points vertically from the top center of the "AnalogInput" box to the bottom center of the "Interface" box, indicating that "AnalogInput" inherits from or implements "Interface".

AnalogInput