Hardware Requirement

| WP as Prerequisites | Author of HWR |
|---------------------|--------------------------------------|
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| TR ID | HWR ID | Description | Note |
|----------------|--------------------|---|------|
| TR001 | HWR001_ADC | all blocks shall be shut down when REF_OK is low all blocks' bias current shall be IREF | |
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| TR018 | HWR_001_MUX_HV | MUX_HV shall choose one pair of Cn-Cn-1(n=1-18) or gnd as output MUX_OUT_HV according to CH_SEL | |
| TR080 | HWR_002_MUX_HV | MUX_HV's power supply shall be CP | |
| TR001 | HWR_003_MUX_HV | MUX_HV block shall only be enabled by D2A_CELL_ADC_EN | |
| TR018 | HWR_001_MUX_LV | MUX_LV shall choose one channel between VPTAT/GPIOn(n=0-11) or gnd as output MUX_OUT_LV according to CH_SEL | |
| TR021 | HWR_002_MUX_LV | Current flows into MUX_LV through GPIO/VPTAT shall <0.1uA | |
| TR022 | HWR_003_MUX_LV | MUX_LV shall support 0-5V / 0-100%* TREF input voltage range MUX_LV's output voltage shall <refp-refn (according="" gpio_ref_sel)<="" td="" to="" tref=""><td></td></refp-refn> | |
| TR001 | HWR_004_MUX_LV | MUX_LV block shall only be enabled by D2A_CELL_ADC_EN | |
| TR022 | HWR_008_ADC_LV_SHT | ADC_LV_SHT shall use switching capacitors structure power suply for input sampling switch shall be CP the CLK signal for switching caps shall be ADC_CLK | |
| TR022 | HWR_001_ADC_LV_SHT | ADC_LV_SHT shall shift the common voltage of MUX_OUT_HV to 1/2 VAA in output ADC_INPUT_LV | |
| TR018 TR022 | HWR_002_ADC_LV_SHT | ADC_LV_SHT shall scale the differential voltage of MUX_OUT_HV down to 1/2 in output ADC_INPUT_LV | |
| TR080 | HWR_003_ADC_LV_SHT | ADC_LV_SHT shall support VBAT+2V as input signal's max voltage | |
| TR021 | HWR_004_ADC_LV_SHT | for ADC_LV_SHT , the differential input current at MUX_OUT_HV shall <1uA | |
| TR022 | HWR_005_ADC_LV_SHT | the offset of ADC_LV_SHT(output differential voltage -input differential voltage *0.5) shall <3mV (4 sigma) the offset variation with temperature from -40 degree to 125 degree shall <0.5mV | |
| TR022 | HWR_006_ADC_LV_SHT | the gain error of ADC_LV_SHT(output differential voltage /input differential voltage /0.5*100%) shall <0.5/1000 (4 sigma) the gain error variation with temperature from -40 degree to 125 degree should <0.1/1000 | |
| TR001 | HWR_007_ADC_LV_SHT | ADC_LV_SHT block shall only be enabled in active mode(D2A_CELL_ADC_EN is high) | |
| TR022 TR023 | HWR_001_ADC_MODU | according to "XX.xls"ADC_MODU and ADC_LOGIC constitute a 6-bit SDM + 10-bit algorithm hybrid ADC with system level chopper(300us for 1 chennel) or 4-bit SDM + 12-bit algorithm hybrid ADC without system level chopper(30us for 1 channel) | |
| TR022 | HWR_002_ADC_MODU | ADC_MODU shall choose ADC_INPUT_LV or MUX_OUT_LV as modulator's input voltage according to CH_SEL ADC_MODU shall transfer selected input voltage into BIT_STREAM under the control of ADC_SEQ | |

| TR ID | HWR ID | Description | Note |
|-------|------------------------------------|---|------|
| TR022 | HWR_003_ADC_MODU | the reference voltage ADC_MODU use for Cn-Cn-1 /VPTAT shall be REFP-REFN , typical value should be 2.5V the reference voltage ADC_MODU use for GPIO input voltage measurement shall be REFP-REFN (accoding to GPIO_REF_SEL) the reference voltage ADC_MODU use for GPIO voltage ratio measurement shall be TREF (accoding to GPIO_REF_SEL) | |
| TR022 | HWR_004_ADC_MODU | the LSB for Cn-Cn-1 should be typical 200uV The LSB for GPIO input voltage measurement shall be 200uV The LSB for GPIO voltage ratio measurement shall be 100uV /2.5V The LSB for die temperature shall be 200uV*2/k degree, the unit for k is degree/mV. the exact value of "k" is relative to the exact BG's schematic | |
| TR022 | HWR_005_ADC_MODU | ENOB of Hybrid architecture ADC shall >14 bit (300us for 1 channel) | |
| TR001 | HWR_006_ADC_MODU | ADC_LV_SHT block shall only be enabled in active mode(D2A_CELL_ADC_EN is high) | |
| TR055 | HWR_007_ADC_MODU | the sample CLK of ADC_MODU shall be ADC_CLK | |
| | | | |
| TR030 | HWR001_COMS_VCM HWR001_COMN_VCM | The RX of COMS/N_VCM shall be turned off when D2A_RX_EN is low and ACT is high | |
| TR030 | HWR001_COMS_VCM HWR001_COMN_VCM | COMS/N_VCM should shift the +/- 20V common mode voltage of differential communication signals from COMS/N pins to typical 2.5V (COMS/N_SHAPE) The logic H threshold of differential communication signals for COMS/N_TONE_RX and COMS/N_COMM_RX should <1.2V The logic L threshold of differential communication signals for COMS/N_TONE_RX and COMS/N_COMM_RX should >0.4V The default output of COMN/S_VCM shall be logic 0 | |
| TR001 | HWR002_COMS_VCM HWR002_COMN_VCM | COMS/N_VCM shall always keep alive in both SD/sleep/active mode In shut down mode,the bias current for COMS/N_VCM shall be Istart; the total current consumption for COM_VCM should <2uA In sleep mode,the bias current for COMS/N_VCM shall be IREF; the total current consumption for COM_VCM should <5uA In active mode,the bias current for COMS/N_VCM shall be IREF | |
| TR030 | HWR002_COMS_VCM HWR002_COMN_VCM | In sleep/SD mode, the delay time from COM pins to A2D_RX_S/N should < 500ns In active mode , the delay time from COM pins to A2D_RX_S/N should < 30ns | |
| TR039 | HWR003_COMS_VCM HWR003_COMN_VCM | COMS/N_VCM should support converting differential signals with +-20V common mode voltage into differential signals with 2.5V common mode voltage | |
| TR001 | HWR004_COMS_VCM HWR004_COMN_VCM | COMS/N_VCM shall be powered by LDOIN | |
| TR030 | HWR005_COMS_VCM HWR005_COMN_VCM | COMS/N_VCM should keep voltage of COMMS/N pins 2.5V with typical 45Kohm when D2A_TX_EN is low and no COMM signals incoming from COMM pins | |

| TR ID | HWR ID | Description | Note |
|-------|------------------------------|---|------|
| TR031 | HWR001_COMN/S_TX | The typical value of driver resistor of COMN/S_TX should < 15ohm Delay time from D2A_TX to COMM pins shall <10ns | |
| TR032 | HWR002_COMN/S_TX | COMN/S_TX shall output differential signal to COMN/S pins according to D2A_TX when D2A_TX_EN is high | |
| TR039 | HWR003_COMN/S_TX | COMN/S_TX shall be enabled by D2A_TX_EN or TONE_TRANS_EN When not enabled, COMN/S_TX shall output high-z when voltage of COMM pins is during -20V-20V | |
| TR030 | HWR004_COMN/S_TX | When TONE_TRANS_EN is H, if TONE_POLAR is low , HWR004_COMN/S_TX shall output logic 0 tone with typical 1us (min 700ns , max 2.5us) pules width at the rising edge of TONE_CLK signal . if TONE_POLAR is high , HWR004_COMN/S_TX shall output logic 1 tone with typical 1us (min 700ns , max 2.5us) pules width at the rising edge of TONE_CLK signal . | |
| | | | |
| | HWR001_COMN/S_TONE_RX | When SPI_EN is high, COMS_TONE_RX shall not detect wake tone, S2A tone and SD tone When SPI_EN is high, COMN_TONE_RX shall not detect wake tone, S2A tone and SD tone | |
| TR030 | HWR001_COMN/S_TONE_RX | COMN/S_TONE_RX shall output WAKE_TONE_DET when WAKE TONE is received. WAKE_TONE_DET shall be low when D2A_CLR_WAKEUP is received. WAKE Tone should be detected after >60 couplets of logic-1 are detected. COMN/S_TONE_RX does not need receiving all the tones to output WAKE_TONE_DET H. | |
| TR030 | HWR002_COMN/S_TONE_RX | COMN/S_TONE_RX shall output STA_TONE_DET when STA TONE is received . STA Tone should be detected after 20-30 couplets of logic-1 are detected. STA Tone should only be detected during SLEEP mode. COMN/S_TONE_RX shall not output STA_TONE_DET before make sure all the tones is received. | |
| TR030 | HWR003_COMN/S_TONE_RX | COMN/S_TONE_RX shall output SD_TONE_DET when SD TONE is received. SD Tone should be detected after >180 couplets of logic-0 are detected. COMN/S_TONE_RX does not need receiving all the tones to output SD_TONE_DET H. | |
| TR030 | HWR004_ COMS _TONE_RX | COMS _TONE_RX shall output FLT_TONE_DET when FLT TONE is received. FLT Tone should only be detected during SLEEP mode. FLT Tone should be detected after 60-90 couplets of logic-0 are detected. COMN/S_TONE_RX shall not output FLT_TONE_DET before make sure all the tones is received. | |
| TR001 | HWR005_COMN/S_TONE_RX | COMN/S_TONE_RX shall be powered by LDOIN COMN/S_TONE_RX shall be alive once LDOIN_OK is high COMN/S_TONE_RX should cost less than 100nA current during SD/sleep mode | |

| TR ID | HWR ID | Description | Note |
|-----------------|-----------------------------|--|------|
| TR030 | HWR005_COMN/S_TONE_RX | COMN/S_TONE_RX shall have typical 720us (min 360us max 1080us) tone time out timer for logic 1 tone. | |
| TR030 | HWR006_COMN/S_TONE_RX | COMN/S_TONE_RX shall have typical 1200us (min 1100us max 1300us) tone time out timer for logic 0 tone. | |
| | HWR007_COMN/S_TONE_RX | after timer reaches tone time out threshold , tone deglitch timer starts to count, before it reaches tone deglitch threshold(5ms typical), no tone should be detected . | |
| | HWR008_COMN/S_TONE_RX | The detection of logic-0 tone shall not blank the detection of logic-1 tone when SLEEP is high | |
| TR087, TR091 | HWR006_PING_DET | PING_DET shall output WAKE_PING_DET when WAKE_PING is identified from A2D_SPI_MOSI and A2D_SPI_CSB WAKE_PING detection should monitor both the falling edge and rising edge to avoid faultly detection during power up | |
| TR093 | HWR006_PING_DET | PING_DET shall output STA_PING_DET when STA_PING is identified from A2D_SPI_MOSI and A2D_SPI_CSB when SLEEP is high | |
| TR092 | HWR006_PING_DET | PING_DET shall output SD_PING_DET when SD_PING is identified from A2D_SPI_MOSI and A2D_SPI_CSB | |
| TR088 | HWR006_SPI Communication | When WAKE_TONE_DET is high, SPI Communication shall be off | |
| TR089 | HWR006_SPI_EN_LOGIC | When WAKE_PING_DET is high, SPI_EN_LOGIC shall output SPI_EN high | |
| TR047 | HWR001_JOT_CMP | JOT_CMP should compare VBE with JOT_REF to output JOT signal to CB_CTRL with 20us deglitch Hys of JOT_CMP should be 5°C | |
| TR047 | HWR002_JOT_CMP | JOT_CMP should use one CMP to monitor all the junction temp sensors through time-sharing reusing the CMP | |
| TR001 | HWR003_JOT_CMP | JOT_CMP shall only be enabled when CB_ON is high JOT shall keep low when JOT_CMP is not enabled | |
| TR086 | HWR006_3P3 | 3P3 shall output V3P3 at typical 3.3V from LDOIN 3P3 shall use I_START and I_REF When LDOIN_OK is low, 3P3 shall be off | |
| TR085 | HWR006_MOSI_INTER | MOSI_INTER shall convert MOSI in 3.3V domain into A2D_SPI_MOSI in 6V domain When MOSI>2.5V, MOSI_INTER shall output A2D_SPI_MOSI as high When MOSI<0.4V, MOSI_INTER shall output A2D_SPI_MOSI as low | |
| | HWR006_MOSI_INTER | When WAKE_TONE_DET is high, MOSI_INTER shall be off | |
| TR085 | HWR006_MISO_INTER | When D2A_SPI_MISO is high, MISO_INTER shall output >2.5V at 1mA load When D2A_SPI_MISO is low, MISO_INTER shall output <0.4V at 1mA load | |
| | HWR006_MISO_INTER | When WAKE_TONE_DET is high, MISO_INTER shall be off | |

| TR ID | HWR ID | Description | Note |
|----------------|-----------------|---|------|
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| | SPI_RDY_INTER | When D2A_SPI_SPI_RDY is high, SPI_RDY_INTER shall output >2.5V at 1mA load When D2A_SPI_SPI_RDY is low, SPI_RDY_INTER shall output <0.4V at 1mA load | |
| | | When WAKE_TONE_DET is high, SPI_RDY_INTER shall be off | |
| | CSB_INTER | CSB_INTER shall convert CSB in 3.3V domain into A2D_SPI_CSB in 6V domain When CSB>2.5V, CSB_INTER shall output A2D_SPI_CSB as high When CSB<0.4V, CSB_INTER shall output CSB as low | |
| | | When WAKE_TONE_DET is high, CSB_INTER shall be off | |
| | SCLK_INTER | SCLK_INTER shall convert SCLK in 3.3V domain into A2D_SPI_SCLK in 6V domain When SCLK>2.5V, SCLK_INTER shall output A2D_SPI_SCLK as high When SCLK<0.4V, SCLK_INTER shall output A2D_SPI_SCLK as low | |
| | | When WAKE_TONE_DET is high, SCLK_INTER shall be off | |
| TR068 TR069 | HWR001_IO_INTER | When GPIO_PUPD_EN or ACTIVE or VAA_OK is low, IO_INTER shall output GPIO pins as high-z When GPIO_PUPD_EN is high, GPIO pins is configured as digital output with 0.4/4V voltage threshold and at least 1mA current ability. | |
| TR070 | HWR002_IO_INTER | When GPIO_AS_IN_EN[11:0] is high, IO_INTER shall compare the GPIO pin's voltage with 1V/2.5V threshold and output corresponding H/L signal to GPIO_HL When GPIO_AS_IN_EN is low, GPIO_HL shall keeps low Leakage on GPIO pins into IO_INTER shall <1uA when configured as digital input | |
| TR071 | HWR003_IO_INTER | IO_INTER should only pull up/down GPIO0 according to SCL when I2C_MAS_EN is H | |
| TR071 | HWR004_IO_INTER | IO_INTER should only pull down GPIO1 according to SDA_OUT with 100ohm resistor when I2C_MAS_EN is H IO_INTER should only pull up GPIO1 to 3.3V with 10k typical resistor when I2C_MAS_EN is H | |
| TR071 | HWR005_IO_INTER | IO_INTER should output SDA_IN H to I2C_MAS when GPIO1 is H when I2C_MAS_EN is high IO_INTER should output SDA_IN L to I2C_MAS when GPIO1 is L when I2C_MAS_EN is high | |
| TR071 | HWR006_IO_INTER | GPIOn_ANA(n=0-11) shall be buffered from GPIOn(n=0-11) when all GPIO_PUPD_EN, GPIO_AS_IN_EN, SPI_EN, I2C_MAS_EN are 1, otherwise, corresponding GPIOn_ANA(n=0-11) shall be pulled down to AGND | |
| TR085 | IO_INTER | GPIOn_ANA(n=0-11) shall be buffered from GPIOn(n=0-11) when all GPIO_PUPD_EN, GPIO_AS_IN_EN, SPI_EN, I2C_MAS_EN are 1, otherwise, corresponding GPIOn_ANA(n=0-11) shall be pulled down to AGND | |
| TR090 | IO_INTER | When FLT_WAKE and SPI_EN are high, corresponding GPIO2 shall be pulled low | |

| TR ID | HWR ID | Description | Note |
|---|--------------|--|------------|
| TR044 | HWR001_CBFET | CBFET shall provide a 2.5ohm @85 degree NMOS switch between every two adjacent Bn pins | |
| TR042 TR045 TR046 TR047 TR048 TR049 TR050 | HWR002_CBFET | The switch shall only be closed when the corresponding CB_CH_EN_n and REF_OK are both high The switch shall only be open when the corresponding CB_CH_EN_n or REF_OK is low | |
| TR043 | HWR003_CBFET | The max operating voltage of the CB switch shall be higher than 16V | |
| TR078 | HWR004_CBFET | When hot plug happens, Bn pins may have a very big voltage slew rate, the shutdown resistor between gate and source of the NMOS CB switch shall be small enough to prevent CB switch turned on by coupling of parasitic capacitors. | |
| TR081 | HWR005_CBFET | The mismatch of balance current for each separately enabled channel shall <10mA at 4.25V under same temp | |
| TR044 | HWR001_PACK | Delta Tc of BM02A with 9 channels' 240mA balance current shall <20°C at Ta=85°C | |
| TR000 | HWR000_DRIVE | A pin named LDOIN shall output 5.7V | |
| TR000 | HWR001_DRIVE | The accuracy of LDOIN should be 5% at full temp | |
| TR001 | HWR002_DRIVE | The current consumption of a block named DRIVE should < 4uA at room temp | |
| TR001 | HWR003_DRIVE | The max current-limiting of DRIVE pin shall be 2mA(typ), 1mA(min) @beta=200 | xx616: jmg |
| TR001 | HWR004_DRIVE | DRIVE block shall always on LDOIN shall feedback to DRIVE block | |
| TR002 | HWR005_DRIVE | DRIVE should build within 1ms when the BAT is powered on | |
| TR017 | HWR006_DRIVE | The UVLO threshold of BAT in DRIVE block shall <9V at room temp | |
| TR002 | HWR007_DRIVE | The UVLO threshold of LDOIN in DRIVE block should <5.3V at room temp, and the Threshold hysteresis should be 100mV, deglitch time should be 600us When LDOIN is set up, DRIVE block shall output signal flag LDOIN_OK, and current source I_START The accuracy of current source I_START shall <30% | |
| TR000 | HWR008_DRIVE | Thermal sensor TSD block shall be present in DRIVE block TSD block shall output TSD to short DRIVE pin to GND. TSD threshold shall be 150°C TSD block shall be close to both of DRIVE and VAA block on layout | |
| TR000 | HWR000_VAA | A pin named VAA shall output 5V | |
| TR001 | HWR001_VAA | The current consumption of a block named VAA should < 5uA at full temp Bias current shall be I_START | |

| TR ID | HWR ID | Description | Note |
|----------------|-------------|---|------|
| TR001 | HWR002_VAA | VAA block current-limiting shall support 20mA at most over full temp scale VAA block should switch current-limiting to 40mA | |
| TR001 | HWR003_VAA | VAA block shall work in both sleep mode and active mode | |
| TR002 | HWR004_VAA | VAA should build within 0.5ms when the flag signal LDOIN_OK is H | |
| TR022 | HWR005_VAA | The accuracy of power VAA should be 3% at full temp | |
| TR002 | HWR006_VAA | When VAA is set up, VAA block should output signal flag VAA_OK | |
| TR001 | HWR007_VAA | The input refer voltage of VAA shall from pre-ref, when BG_OK is H, the refer voltage shall switch to BG output | |
| TR000 | HWR000 VDD | A pin named VDD shall output 1.8V | |
| TR000 | HWR001_VDD | The accuracy of power VDD should be 5% at full | |
| TR032 | HWR002_VDD | temp The current consumption of a block named VDD should < 5uA at full temp Bias current shall be I_START | |
| TR001 | HWR003_VDD | VDD block current-limiting shall support 10mA at most over full temp scale | |
| TR001 | HWR004_VDD | VDD block shall work in both sleep mode and active mode | |
| TR002 | HWR005_VDD | VDD should build within 0.5ms when the flag signal LDOIN_OK is H | |
| TR002 | HWR006_VDD | When VDD is set up, VDD block should output signal flag VDD_OK | |
| | | | |
| TR018 TR080 | HWR000_CP | Block CP output voltage VCP shall be BAT+5V when the output is no-load | |
| TR080 | HWR001_CP | Block CP min output voltage VCP shall be BAT+3V when the max output load is 150mA | |
| TR018 | HWR002_CP | The ripple of VCP shall <300 mV, when the current load is 150uA | |
| TR018 TR001 | HWR003_CP | Block CP shall start work when REF_OK is H Block CP shall work during active mode or MON_WAKE is high or CB_EN is high | |
| TR001 | HWR004_CP | The current consumption of a block named CP should < 50uA at full temp Bias current shall be I_REF | |
| | | | |
| TR000 TR022 | HWR000_REFP | A block named REFP output two voltages shall be named REFP and REFN The output voltage of REFP-REFN shall be 2.5V (typ) | |
| TR022 | HWR001_REFP | The output of REFP-REFN shall be trimmed by TRIM The temp drift of REFP-REFN shall <5ppm/°C The long term drift of REFP-REFN shall <20ppm/sqr(khr) | |
| TR022 | HWR002_REFP | The DC accuracy of REFP-REFN shall be 0.5‰ at room temp | |

| TR ID | HWR ID | Description | Note |
|-------------------------|-------------|--|--|
| TR001 TR003 | HWR003_REFP | REFP block shall only work in active mode or MON_WAKE is high REFP block shall start work when IREF_OK is H | |
| TR001 | HWR004_REFP | The current consumption of a block named REFP should < 90uA at full temp Bias current shall be I_REF | |
| TR001 | HWR005_REFP | REFP block shall support 10mA current load at most over full temp scal | |
| TR001 TR022 | HWR006_REFP | When REFP is set up, REFP block should output flag signal REFP_OK | |
| | | | |
| TR016 | HWR000_BG | The output of BG shall be trimmed by TRIM The temp drift of VBG shall <50ppm/°C | |
| TR016 | HWR001_BG | The DC accuracy of VBG shall be 0.5%at room temp | |
| TR001 | HWR002_BG | The current consumption of a block named BG should < 20uA at full temp Bias current shall be I_START | |
| TR001 | HWR003_BG | BG block shall work in both sleep mode and active mode BG block shall start work when VAA_OK is H | |
| TR002 | HWR004_BG | When BG is set up, BG block shall output flag signal BG_OK | |
| | | | |
| TR000 | HWR000_TREF | A pin named TREF shall output 2.5V | |
| TR017 | HWR001_TREF | Output voltage TREF shall have 10% accuracy at (10/12)kOhm ~200kOhm load at full temp TREF shall work stably without resistance load | |
| TR001 | HWR002_TREF | The current consumption of TREF block should <20uA Bias current shall be I_REF | |
| TR002 TR055 | HWR003_TREF | TREF rise time shall within 500us at every load case @2.2uF | |
| TR55 | HWR004_TREF | TREF block shall work when ACT is H or MON_WAKE is high | |
| TR001 | HWR005_TREF | TREF block shall shutdown when IREF_OK is L | |
| TR001 | HWR006_TREF | When TREF is set up, TREF shall output flag signal TREF_OK | |
| TR001 | HWR007_TREF | TREF block current-limiting shall support 5mA at most over full temp scale | |
| | | | |
| TR001 | HWR000_IREF | IREF shall powered by VAA, and work in both active mode and sleep mode | |
| TR001 TR018 | HWR001_IREF | The input refer voltage of IREF shall be VBG signal | |
| TR013 TR014 TR018 | HWR002_IREF | The accuracy of IREF signal shall be 10% at full temp The output of IREF signal shall be trimmed by TRIM | Res @temp -40~150C -0.17%~0.65% MC of IREF 1sigma=1.3% |
| TR001 | HWR003_IREF | IREF block shall start work when BG_OK is H | |
| TR001 | HWR004_IREF | The current consumption of a block named IREF should < 3uA at full temp Bias current shall be I_START | |

| TR ID | HWR ID | Description | Note |
|-------------------------|----------------|---|---|
| TR001 | HWR005_IREF | When IREF is set up, IREF shall output flag signal IREF_OK | |
| TR001 TR022 TR056 | HWR000_REF | REF block set up seq shall be like the follow pic img | |
| TR022 | HWR000_VPTAT | VPTAT output accuracy shall meet k(T+-4) (T is the absolute temperature of junction, Kelvin), T=233K-400K | |
| TR047 | HWR000_BE | The input current source of BE block shall be I_REF | |
| TR047 | HWR001_BE | There shall be have 9 BE blocks on layout, each BE is placed near every two groups of CBFETs | |
| TR047 | HWR000_JOT_DAC | Signal CB_TWARN_THRESH[3:0] shall select and output JOT_REF based on VBG | |
| TR047 | HWR001_JOT_DAC | The scale of JOT_REF shall make the CB_TWARN programable scale is 100°C-150°C, accuracy is 5°C, step is 5°C | |
| TR013 TR014 | HWR000_CLK | LCLK block shall output clock signal CLK_256K 256kHz, with 5% accuracy at full temp The duty of CLK_256K shall be 50% The output of CLK_256K shall be trimmed by TRIM | |
| TR003 TR013 TR014 | HWR001_CLK | LCLK shall work during active mode and sleep mode | |
| TR001 | HWR002_CLK | CLK block shall work when REF_OK and VDD_OK is H | |
| TR032 | HWR003_CLK | HCLK block shall output clock signal CLK_32M 32MHz by PLL based on CLK_256K, with 5% accuracy at full temp | |
| TR003 | HWR004_CLK | When CLK_32M is established, CLK block shall output flag signal CLK_32M_OK | |
| TR013 TR014 | HWR005_CLK | When CLK_256K is established, CLK block shall output flag signal CLK_256K_OK | |
| TR003 | HWR006_CLK | CLK_256K, CLK_32M and CLK_32M_OK signal shall work as following seq mg | |
| TR001 TR003 | HWR007_CLK | HCLK shall work only during active mode or MON_WAKE is high | |
| TR001 | HWR008_CLK | The current consumption of LCLK block should < 10uA at full temp The current consumption of HCLK block should <150uA at full temp Bias current shall be I_REF | rev0 output 256k ->512k: 9.3uA ->12uA |
| TR047 | HWR009_CLK | LCLK block shall output JOT_CLK to JOT_CMP for check periodically | |

| TR ID | HWR ID | Description | Note |
|-------------------------|----------------|---|--|
| TR003 TR007 TR030 | HWR000_SEQ | When WAKE_TONE_DET is H (rise edge), The output signal ACT shall be H, and DRSTB shall reset to L last 8us, then set to H, SLEEP and SD shall be L When STA_TONE_DET is H (rise edge), The output signal ACT shall be H (only during sleep mode), SLEEP and SD shall be L | |
| TR003 TR008 TR030 | HWR001_SEQ | When SD_TONE_DET is H (rise edge), The out signal SD shall be H, ACT and SLEEP shall be L When D2A_TO_SD is H (rise edge), The out signal SD shall be H, ACT and SLEEP shall be L | |
| TR003 TR009 TR030 | HWR002_SEQ | When D2A_TO_SLEEP is H (rise edge), The out signal SLEEP shall be H, ACT and SD shall be L | |
| TR010 TR030 | HWR003_SEQ | DRSTB shall be L when CLK_256K_OK is L DRSTB shall be L when VAA_OK is L DRSTB shall be L when VDD_OK is L When DRSTB from L to H, ACT shall be output H, besides, SLEEP and SD shall be L | |
| TR014 | HWR004_SEQ | ACT shall be H when LCTO_SET input H (rise edge) and LCTO_SEL[1:0]=ACT, besides, SLEEP and SD shall be L SLEEP shall be H when LCTO_SET input H (rise edge) and LCTO_SEL=SLEEP, besides, SLEEP and SD shall be L SD shall be H when LCTO_SET input H (rise edge) and LCTO_SEL=SD, besides, SLEEP and ACT shall be L | |
| TR003 | HWR005_SEQ | When LDOIN_OK is H, SEQ block shall start work When LDOIN_OK is H, the default value of output shall be: ACT=0; SLEEP=0; SD=1; DRSTB=0 | |
| TR089, TR091 | HWR006_SEQ | When WAKE_PING_DET is H (rise edge), The output signal ACT shall be H, and DRSTB shall reset to L last 8us, then set to H, SLEEP and SD shall be L | |
| TR093 | HWR007_SEQ | When STA_PING_DET is H (rise edge), The output signal ACT shall be H (only during sleep mode), SLEEP and SD shall be L | |
| TR092 | HWR008_SEQ | When SD_PING_DET is H (rise edge), The out signal SD shall be H, ACT and SLEEP shall be L | |
| TR001 TR015 | HWR000_RST_REG | RST_REG shall be powered by always on LDOIN RST_REG shall work when LDOIN_OK is H, during three work modes RST_REG shall be reset when | |
| TR015 | HWR001_RST_REG | When the LCTO_SD is a rise edge, LCTO_SD_LATCH shall output H When the CLK_256K_OK is a falling edge, CLK_256K_OKB_LATCH shall output H When the VAA_OK is a falling edge, VAA_OKB_LATCH shall output H When the VDD_OK is a falling edge, VDD_OKB_LATCH shall output H | |
| TR015 | HWR002_RST_REG | RST_REG shall be reset by RST_XXX_LATCH, when it is written to 1. | seperate signal XXX confer block diagram |

| TR ID | HWR ID | Description | Note |
|-----------------|-------------------|--|---|
| TR038 | HWR003_RST_REG | COMM_DIG_SETTING should include TOP_DEV, DIR_SEL, DEV_ADD, DEV_NUM COMM_DIG_SETTING should be latched in RST_REG when ADD_W_EN falling edge RST_REG shall output default values included by COMM_DIG_SETTING_LATCH | |
| TR038 | HWR004_RST_REG | The default value of XXX_LATCH and COMM_DIG_SETTING_LATCH shall be same as corresponding register in digital core | |
| | HWR005_RST_REG | When SDB is low, CLK_256K_OKB, VDD_OKB and VAA_OKB shall be blanked by RST_REG | |
| TR001 | HWR001_CKGEN1 | CKGEN1 shall generate CLK_OUT. CLK_OUT shall be from CLK_32M when CLK_32M_OK is high, and from CLK_256K when CLK_32M_OK is low. | |
| TR001 | HWR002_CKGEN1 | CKGEN1 shall generate CLK_SLOW. CLK_SLOW shall be from divided CLK_32M_EN when CLK_32M_OK high, and from CLK_256K when CLK_32M_OK low. | |
| TR001 | HWR003_CKGEN1 | Higher clock gatings shall be used in CKGEN1. The gate signals in higher clock gatings are CLK_32M_OK (for CLK_REG), D2A_CELL_ADC_EN(for CLK_ADC), D2A_AUX_ADC_EN(for CLK_AUX_ADC). | |
| TR001 | HWR004_CKGEN1 | Higher clock gatings shall be used in CKGEN1. The gate signals in higher clock gatings are MTP_EN(for CLK_MTP), CB_EN(for CLK_CB), I2C_MAS_EN(for CLK_I2C). | |
| TR001, TR073 | HWR005_CKGEN1 | CKGEN1 shall output CLK_32M_SC. When SCAN_MODE is high, CLK_32M_SC shall be from SCAN_CLK, when SCAN_MODE is low, CLK_32M_SC shall be from CLK_32M. | |
| TR001 | HWR006_CKGEN1 | CLK_REG shall be divided clock from CLK_32M. CLK_REG should be 8MHz. | |
| TR073 | HWR007_CKGEN1 | CKGEN1 shall mux all clocks with scanmux. Each scanmux shall output functional clock when SCAN_NODE is low, and output SCAN_CLK when SCAN_MODE is high. The clock outputs of CKGEN1 shall be CLK_REG_SC, CLK_ADC_SC, CLK_MTP_SC, CLK_CB_SC, CLK_I2C_SC, CLK_SLOW_SC, CLK_OUT_SC. | |
| TR022, TR055 | HWR008_CKGEN1 | CKGEN1 shall output ADC_CLK, ADC_CLK_H according to ADC_CLK_SET. | refer to BM02A _ ADC_ Design _ Summaries. xlsx |
| TR001 | HWR001_MTP_INTERF | Higher clock gating signal MTP_EN shall be generated in MTP_INTERF. MTP_EN shall be high when MTP write or MTP read starts, and shall be low when MTP write and MTP read ends. MTP_EN shall be initially high for MTP loading. | |
| TR001, TR022 | HWR002_MTP_INTERF | MTP_INTERF shall support writing MTP via MTP_CTRL_BITS in DS_REG. MTP write starts when WR_MTP is high. MTP write ends when all MTP address are covered. Refer to ".pdf" | |
| TR001, TR022 | HWR003_MTP_INTERF | MTP_INTERF shall support reading MTP after reset. MTP read starts after reset(DRSTB posedge or SOFT_RSTB posedge) when CLK_32M_EN is high. MTP read ends when all MTP address are covered. Refer to ".pdf" | |

| Data in MTP shall be loaded to DS_REG R023 HWR001_MTP_TOP after reset(DRSTB posedge or SOFT_RS | |
|---|------------------------------------|
| done. | |
| R022 HWR002_MTP_TOP Load_done shall be high after MTP load | d done. |
| TR004, TR007, HWR001_TONE_CTRL TONE_CTRL shall output WAKEUP TON 90 logic-1 couplets) on TONE_CLK, TON TONE_TRANS_EN when WAKE_TONE_D | IE_POLAR, |
| TR004, TR007, HWR002_TONE_CTRL TR030 TONE_TRANS_EN shall include TONE_T and TONE_TRANS_EN_S. TONE_TRANS_ TONE_TRANS_EN_S shall be the opposite of WAKE_TONE_DET, STA_TONE_DET. | _EN_N or |
| TR004 TONE_CTRL shall output STA TONE(con TR007 HWR003_TONE_CTRL logic-1 couplets) on TONE_CLK, TONE_I TR030 TONE_TRANS_EN when received STA_T | POLAR, |
| TONE_CTRL shall output SD TONE(cons logic-0 couplets) on TONE_CLK, TONE_I TONE_TRANS_EN after SD_TONE_GEN Direction in TONE_TRANS_EN shall bas | POLAR, refer to " how highppt" |
| TONE_CTRL shall output FLT TONE(con logic-0 couplets) on TONE_CLK, TONE_I TONE_TRANS_EN_N every 50ms only whigh after FLT_WAKE high. | POLAR, |
| TONE_CTRL shall output HB TONE(constitution) TR030 HWR006_TONE_CTRL TONE_TRANS_EN_N every 400ms only 1 high. | POLAR, refer to " how |
| TR030 HWR007_TONE_CTRL The period of TONE_CLK for all tones s 11us. | hould be refer to " howppt" |
| R030 HWR008_TONE_CTRL Clr_SD_TONE_GEN shall be high after S synchronization. | D_TONE_GEN |
| TONE_CTRL shall not output HB TONE TONE_POLAR, TONE_TRANS_EN_N once high. After FLT_WAKE is 0 again, TONE_output HB TONE on TONE_CLK, TONE_TONE_TRANS_EN_N every 400ms only high. | e FLT_WAKE CTRL shall POLAR, |
| TR030 HWR010_TONE_CTRL TONE_TRANS_EN shall be reset to 0 wh D2A_TX_EN_S or D2A_TX_EN_N(in D2A_ | |
| TR030 HWR011_TONE_CTRL WAKE TONE and STA TONE shall have he to HB TONE and FLT TONE. | nigher priority |
| TR094, HWR012_TONE_CTRL WAKE_TONE_GEN is high Direction in TONE_TRANS_EN shall bas | |
| HWR013_TONE_CTRL TONE_CTRL shall output clr_WAKE_TON after WAKE_TONE_GEN is detected as h | _ |
| TONE_CTRL shall output a high pulse of D2A_CLR_WAKEUP when WAKE_TONE_ and WAKE TONE is already generated a opposite direction of WAKE_TONE_DET | DET is high at the |
| TONE_CTRL shall generate STA tone wh TR099 HWR014_TONE_CTRL STA_TONE_GEN is high Direction in TONE_TRANS_EN shall bas | |
| TR099 HWR015_TONE_CTRL TONE_CTRL after STA_TONE_GEN is detected as hig | - |

| TR ID | HWR ID | Description | Note |
|---------------------------|------------------|--|------|
| | | | |
| TR008, TR009 | HWR001_DS_BASIC | DS_BASIC shall extract rx_data[8:0] (1 new frame bit+ 8 data bits) from A2D_RX. | |
| TR037, TR040, TR041 | HWR002_DS_BASIC | DS_BASIC shall start frame propagation on D2A_TX in the opposite direction of A2D_RX. | |
| TR032 | HWR003_DS_BASIC | DS_BASIC should re-locate the received signal bit by bit. | |
| TR032 | HWR004_DS_BASIC | DS_BASIC should use majority vote (10%) to sample A2D_RX. | |
| TR030 | HWR005_DS_BASIC | D2A_RX_EN shall be default high D2A_TX_EN, D2A_RX_EN, and TONE_TRANS_EN, D2A_RX_EN shall not be high at the same time at same port | |
| TR089 | HWR006_DS_BASIC | the corresponding direction of SPI_DIR in D2A_RX_EN shall be low when SPI_EN is high | |
| TR030 | HWR007_DS_BASIC | After preamable + SYNC[1:0] are received, the opposite A2D_RX data shall be blanked | |
| TR030 | HWR008_DS_BASIC | A new frame is identified by DS_BASIC when SOF bit is recognised | |
| TR030 | HWR011_DS_BASIC | After (0.5us+STACK_RESP_CMD) bus short blank time from the complete reception of last byte, the new preamable shall not be identified by DS_BASIC until a 0.5us bus idle (logic-0) is detected to avoid faulty preamable identification due to ring of communication bus | |
| TR098 | HWR009_DS_BASIC | The output D2A_TX_EN (N) of DS_BASIC shall only be high when COMN_TX_DIS is low The output D2A_TX_EN (S) of DS_BASIC shall only be high when COMN_TX_DIS is low | |
| TR089 | HWR010_DS_BASIC | When SPI_EN high and SPI_DIR is south, DS_BASIC shall propagate frame to north When SPI_EN high and SPI_DIR is north, DS_BASIC shall propagate frame to south | |
| | HWR012_DS_BASIC | For each byte, the following bits shall start to be extracted only after preamable + SYNC[1:0] are received correctly(timing and data) | |
| | | | |
| TR097 | HWR001_SPI_BASIC | The SOF identification by SPI_BASIC should be based on CSB falling edge | |
| TR089, TR103 | HWR002_SPI_BASIC | Each bit should be captured on low to high clock transitions of A2D_SPI_SCLK and propagated on high to low clock transition of A2D_SPI_SCLK Default SCLK shall be logic-0, MOSI and MISO shall be logic-1 For each byte, MSB shall be transmitted first | |
| TR089 | HWR003_SPI_BASIC | SPI_BASIC shall extract data[7:0] into 8-byte RX FIFO from A2D_SPI_SCLK and A2D_SPI_MOSI. SPI_BASIC shall start propagation of frame in 8-byte TX FIFO on A2D_SPI_SCLK and D2A_SPI_MISO. | |
| TR097 | HWR004_SPI_BASIC | SPI communication clear pattern (0x00 as INIT byte after CSB's falling edge) shall be monitored by SPI_BASIC Once communication clear pattern is detected, output SPI_CLR_DET high pulse, TX FIFO and TX FIFO shall be reset | |

| TR ID | HWR ID | Description | Note |
|---------------------------|-------------------|--|------|
| TR102 | HWR005_SPI_BASIC | Once COPY_NXT is detected (every COPY_NXT detection should delay 30ns), SPI_BASIC shall transmit next RX FIFO data and SPI_SOF bit | |
| TR102 | HWR006_SPI_BASIC | When RESP is high, there shall be a 60us timer in SPI_BASIC, which shall start to count by the first reception of tx_data[8:0] and be reset by the reception of tx_data[8:0] SPI_BASIC shall output TX_DONE high once the 60us timer timeout and TX_FIFO is totally empty | |
| TR101 | HWR007_SPI_BASIC | When RESP is low, SPI_BASIC shall output D2A_SPI_MISO logic-1 When RESP is high, RX FIFO in SPI_BASIC shall reject A2D_SPI_MOSI (CLR_DET shall not reject A2D_SPI_MOSI when RESP is high) | |
| TR101 | HWR008_SPI_BASIC | SPI_BASIC shall only output data bytes in TX FIFO to D2A_SPI_MISO when RESP is high | |
| TR100 | HWR009_SPI_BASIC | SPI_BASIC shall output FIFO_OF when RX FIFO is overflow at RESP is low or TX FIFO is overflow at RESP is high SPI_BASIC shall output FIFO_UF when TX FIFO is underflow at RESP is high | |
| TR100 | HWR010_SPI_BASIC | When RESP is low: D2A_SPI_SPI_RDY shall be default high D2A_SPI_SPI_RDY shall be low in 2us when RX FIFO>4 bytes D2A_SPI_SPI_RDY shall be high in 2us when RX FIFO<=2 bytes | |
| TR100 | HWR011_SPI_BASIC | When RD_DET is high: D2A_SPI_SPI_RDY shall be default low D2A_SPI_SPI_RDY shall be high in 2us when PING/PONG is full or TX FIFO 60us timer timeout D2A_SPI_SPI_RDY shall be low in 2us when any PING/PONG is empty (D2A_SPI_SPI_RDY low shall be at least 2us) | |
| TR097 | HWR003_BASIC_CTRL | BASIC_CTRL shall extract rx_data[8:0] (1 SOF bit+8 data bit) from SPI_BASIC | |
| TR089 | HWR001_BASIC_CTRL | When SPI_EN high: When RESP high, BASIC_CTRL shall select SPI_BASIC to receive tx_data, which comes from rx_data of DS_BASIC or R When RESP low, BASIC_CTRL shall select SPI_BASIC into rx_data When RESP low, BASIC_CTRL shall select DS_BASIC to transmit tx_data When SPI_EN low: BASIC_CTRL shall select DS_BASIC into rx_data BASIC_CTRL shall select DS_BASIC to transmit tx_data | |
| | | BASIC_CTRL shall record read command reception port (COMN/COMS), and transmit response to the same port | |
| TR001 | HWR002_BASIC_CTRL | When CLK_32M_OK is low, BASIC_CTRL shall be synchronously-reset to initial state. | |
| TR037, TR040, TR041 | HWR001_COMM_CTRL | COMM_CTRL shall support frame propagation on tx_data from rx_data. | |

| TR ID | HWR ID | Description | Note |
|-------------------------------------|------------------|---|--|
| TR001 | HWR002_COMM_CTRL | When CLK_32M_OK is low, COMM_CTRL shall be synchronously-reset to initial state. | |
| TR008, TR009, TR034, TR036 | HWR003_COMM_CTRL | COMM_CTRL shall support writing register bit. COMM_CTRL distinguish device_addr, bytes_num, ini_reg_addr and data from rx_data, and then write to DS_REG via W. Reg_addr shall automatically add by 1 when bytes_num > 1 for continuous writing. If device_addr not match with DEV_ADD(in COMM_DIG_SETTING), no register shall be written. If received direction not match with DIR_SEL(in COMM_DIG_SETTING), no register shall be written. | |
| TR030, TR033, TR035 | HWR004_COMM_CTRL | COMM_CTRL shall support reading register bit. COMM_CTRL distinguish device_addr, bytes_num, and ini_reg_addr from rx_data, and then send reg_addr via W to DS_REG(preparing to response register data). If device_addr not match with DEV_ADD(in COMM_DIG_SETTING), no register shall be read. If received direction not match with DIR_SEL(in COMM_DIG_SETTING), no register shall be read. | |
| TR030, TR033, TR035 | HWR005_COMM_CTRL | When responsing, COMM_CTRL shall extract data(corresponding to reg_addr) from COMM_REG via R, then send device_addr, bytes_num, ini_reg_addr and data to BASIC_CTRL via tx_data. Reg_addr shall automatically add by 1 when bytes_num > 1 for continuous reading. | |
| TR030 | HWR006_COMM_CTRL | Data format in D2A_TX and A2D_RX shall be as described: The character shall consist of 0.5-bit preamble bit, 2-bit SYNC bits,1-bit SOF bit, 8-bit DATA bit,1-bit CERR bit,0.5-bit postable bit SOF bit should represent the start of frame The DATA of character shall send LSB then MSB Before each character, there shall be 1.375us idle time. After each character,0.5us short time shall be present. The baud rate of DATA communication shall be 2Mbps. The logic 1 of bit shall consist of 1 differential couplet: positive half-bit first, negative half-bit then The logic 0 of bit shall consist of 1 differential couplet: negative half-bit first, positive half-bit then | waveform for information, 15ohm, 45K |
| TR030 | HWR007_COMM_CTRL | Data format in D2A_TX and A2D_RX shall be as described: INIT byte in D2A_TX and A2D_RX shall: bit 7 define the frame type: 1 is command, 0 is response for command, bit6-bit4: 000 is Single Read, 001 is Single Write, 010 is Stack Read, 011 is Stack Write; bit3-bit0: represent the number of DATA bytes (max 16 bytes) for response, bit6-bit0: represent the number of DATA bytes (max 128 bytes) | |
| TR030 | HWR008_COMM_CTRL | Data format in D2A_TX and A2D_RX shall be as described: DATA byte in D2A_TX and A2D_RX shall: define the data value to be written for write command define the byte number to be read for read command | |
| TR030 | HWR009_COMM_CTRL | Data format in D2A_TX and A2D_RX shall be as described: CRC bytes shall use CRC-16-IBM polynomial (x^16+x^15+x^2+1) with 0xFFFF initialization | |

| TR ID | HWR ID | Description | Note |
|-------------------------------------|------------------|--|-----------------------|
| TR030 | HWR010_COMM_CTRL | Data format in D2A_TX and A2D_RX shall be as described: Single Write command frame shall consist of 1 INIT byte, 1 DEV_ADD byte, 2 REG_ADD bytes, n DATA bytes, 2 CRC bytes Stack Write command frame shall consist of 1 INIT byte, 2 REG_ADD bytes, n DATA bytes, 2 CRC bytes Single Read command frame shall consist of 1 INIT byte, 1 DEV_ADD byte, 2 REG_ADD bytes, 1 DATA byte, 2 CRC bytes Stack Read command frame shall consist of 1 INIT byte, 2 REG_ADD bytes, 1 DATA byte, 2 CRC bytes Response frame of each device shall consist of 1 INIT byte, 1 DEV_ADD byte, 2 REG_ADD bytes, n DATA bytes, 2 CRC bytes | |
| TR030 | HWR011_COMM_CTRL | A new frame is identified by COMM_CTRL when SOF bit is recognised high | |
| TR030 | HWR012_COMM_CTRL | After receiving Stack Read Command: If TOP_DEV is low, COMM_CTRL shall send itselfs' response frame in tx_data only when response frame from +1 device address is propagated. If TOP_DEV is high, COMM_CTRL shall send itselfs' response frame in tx_data to BASIC_CTRL. | |
| TR030, TR096 | HWR013_COMM_CTRL | COMM_CTRL shall program the delay time(from 0.25us-15.75us) between characters by STACK_RESP_CMD. When SPI_EN is low, STACK_RESP_CMD shall program the self-generated response delay only When SPI_EN is high, STACK_RESP_CMD shall program the self-generated(from SPI RX FIFO) command delay only | |
| TR032 | HWR014_COMM_CTRL | COMM_CTRL should sample A2D_RX using CLK_32M COMM_CTRL should transmit D2A_TX using CLK_32M | |
| TR037, TR040, TR041 | HWR015_COMM_CTRL | COMM_CTRL should identify Broadcast Read Command as Addressing Identification Command | Refer to BM02A_IOS |
| TR037, TR040, TR041 | HWR016_COMM_CTRL | If signal frame type is address identification, frame propagation shall be canceled. If signal frame type is not address identification, frame propagation shall start after a byte is completely received from rx_data. | |
| TR013, TR014 | HWR017_COMM_CTRL | FRAME_DONE shall be generated when a frame is received completely. FRAME_DONE shall be a pulse. | |
| TR037, TR040, TR041, TR089 | HWR019_COMM_CTRL | When SPI_EN is high, Addressing Identification Command shall be not be executed (only propagated) | |
| TR097 | HWR020_COMM_CTRL | When CLR_DET is detected at SPI_EN is high, RESP, RD_DET and COPY_NXT of COMM_CTRL shall be reset (then, tx_data shall not propagate the comm clr pattern: 0x00 with SOF=1) | |
| TR102 | HWR021_COMM_CTRL | COMM_CTRL shall output RESP low default When valid (without CRC fault) read command (no matter single read command, stack read command or addressing command(broadcast read command), no matter reading of itself or reading of AFE) is received at SPI_EN is high, output RESP high When TX_DONE is high, RESP comes back to low | |

| TR ID | HWR ID | Description | Note |
|---------------------------|------------------|--|---|
| TR102 | HWR022_COMM_CTRL | COPY_NXT shall output high only when RESP is low at SPI_EN is high COPY_NXT shall be default high when RESP is low COMM_CTRL shall output COPY_NXT high when one byte received rx_data[8:0] is already propagated to tx_data[8:0] (including STACK_CMD) COPY_NXT shall be cleared to low when rx_data[8:0] is received | |
| TR100 | HWR023_COMM_CTRL | COMM_CTRL shall output RD_DET low default When read command (according to INIT byte) is detected at SPI_EN is high, output RD_DET high When TX_DONE is high, RESP comes back to low | |
| | | | |
| TR013, TR014 | HWR001_COMM_TO | COMM_TO shall contain a watchdog counter The counter shall be reset when FRAME_DONE is high, or when ACT is low. The timer shall support being programmed from 100ms to 1h with 8 steps, by PROG_SCTO or PROG_LCTO. | |
| TR013 | HWR002_COMM_TO | COMM_TO shall output SET_SCTO when counter reach the the threshold programmed by the PROG_SCTO[2:0]. | |
| TR014 | HWR003_COMM_TO | COMM_TO shall output SET_LCTO when counter reach the the threshold programmed by PROG_LCTO[2:0]. | |
| | | | |
| TR008, TR009 | HWR001_COMM_REG | There shall be TO_SD bit in DS_REG to output D2A_TO_SD respectively when being written by COMM_CTRL. TO_SD and D2A_TO_SD shall be pulses. Pulse high width shall > 8us. | |
| TR008, TR009 | HWR002_COMM_REG | There shall be TO_SLEEP bit in DS_REG. TO_SLEEP shall be high when written high via COMM_DIG, and shall be low when clr_TO_SLEEP high.(Pulse high width shall > 8us). | |
| TR013 | HWR003_COMM_REG | The SCTO threshold, PROG_SCTO[2:0] shall be defined in DS_REG. | |
| TR014 | HWR004_COMM_REG | The LCTO threshold, PROG_LCTO[2:0] shall be defined in DS_REG. | |
| TR014 | HWR005_COMM_REG | There shall be LCTO_SEL[1:0] bits in DS_REG and output to analog part. | |
| TR022 | HWR008_COMM_REG | TRIM_ADC bits(92 bytes) shall be defined in DS_REG. TRIM_ADC shall only be written or read when TRIM_EN is high. | |
| TR018, TR022 | HWR009_COMM_REG | ADC_DATA_LPF(including ADC_LPF_CH1-18[15:0]) shall be readable via DS_REG. | |
| TR018, TR022 | HWR010_COMM_REG | ADC_SETTING_REG shall be defined in DS_REG. ADC_SETTING_REG shall include ADC_MODE_REG[1:0], ADC_CHP_EN_REG, ADC_CLK_SET_REG[1:0], CH_DT_REG[1:0], CH_STL_REG[3:0], CH_TOP_STL_REG[3:0], DLPF_FC_REG[2:0], GPIO_REF_SEL_REG[11:0]. | |
| TR023, TR024, TR029 | HWR011_COMM_REG | There shall be register bits in DS_REG to output ADC_GO including one-round-robin(ADC_SGLE_GO) and continuous measurement(ADC_CNTI_GO). ADC_GO shall be cleared when clr_ADC_GO high or CLK_32M_OK low. ADC_GO high pulse width shall >8us. | Follow "BM02A _ ADC_ Sequences. vsd" |

| TR ID | HWR ID | Description | Note |
|-----------------|-----------------|--|--|
| | HWR012_COMM_REG | MON_WAKE_GO shall be defined in DS_REG. MON_WAKE_GO shall be cleared when clr_MON_WAKE_GO high. | |
| TR023, TR024 | HWR013_COMM_REG | FREEZE bit shall be defined DS_REG. | |
| TR029 | HWR014_COMM_REG | CELL_ADC_DATA(including ADC_CH1-18[15:0]) and OTH_ADC_DATA(including ADC_GPIO0-11[15:0], ADC_VPTAT[15:0], xxx) shall support being read by COMM_CTRL. | |
| TR029 | HWR015_COMM_REG | DLPF_FC[2:0] shall be defined in DS_REG. DLPF_FC range: 10Hz-1kHz, 8 steps DLPF_FC[2:0] shall include disable control | |
| TR027 | HWR016_COMM_REG | RR_COUNTER, ADC_DATA_LPF and OTH_ADC_DATA shall all be stored in DS_REG with continuous addresses. | CELL_ADC_DATA are needed in roadtest. |
| TR028 | HWR018_COMM_REG | RR_COUNTER[15:0] shall support being read by COMM_CTRL. | |
| TR030 | HWR019_COMM_REG | STACK_RESP_CMD[5:0] shall be defined in DS_REG and output to COMM_CTRL. | |
| TR030 | HWR020_COMM_REG | SD_TONE_GEN and SD_TONE_DIR shall be defined in DS_REG and output to TONE_CTRL. SD_TONE_GEN shall be high when written 1 via COMM_DIG, and shall be clear when clr_SD_TONE_GEN is high. | |
| TR037 | HWR021_COMM_REG | TOP_DEV, DIR_SEL, DEV_ADD[6:0], DEV_NUM[6:0], ADD_W_EN shall support being read by COMM_CTRL | |
| TR037 | HWR022_COMM_REG | ADD_W_EN shall only be set 1 when address identify starts. ADD_W_EN shall not be cleared when address identify ends. ADD_W_EN shall be 0 when writing via COMM_CTRL. | |
| TR038 | HWR023_COMM_REG | COMM_DIG_SETTING shall be defined in DS_REG (default values from XXX_LATCH) COMM_DIG_SETTING shall include TOP_DEV, DIR_SEL, DEV_ADD[6:0]. TOP_DEV, DIR_SEL, DEV_ADD shall not be changed when ADD_W_EN is low. | |
| TR023, TR024 | HWR024_COMM_REG | DEV_NUM[6:0] shall be defined in DS_REG (default values from DEV_NUM_LATCH) DEV_NUM is changed by COMM_CTRL address identifying or written via COMM_CTRL when ADD_W_EN high. When address identify starts, DEV_NUM is clear to 0. DEV_NUM adds by step 1 when a response is received. DEV_NUM shall not be changed when ADD_W_EN is low. | DEV_NUM means Remaining device number in the system. |
| TR043, TR045 | HWR025_COMM_REG | CB_CTRL_SETTING_REG shall be defined in DS_REG and output to CB_CTRL. CB_CTRL_SETTING_REG shall include CBFET_EN_REG1-18, CB_GO, CB_MANUAL_REG. CB_GO shall be high when written high via COMM_CTRL, and be low when clr_CB_GO. | |
| TR046 | HWR026_COMM_REG | CB_CTRL_SETTING_REG shall include CB_TO_THRESH_REG1-18[9:0] (to cover 12h, step 1s-1min) and CB_UNIT_REG[17:0] (0 means second and 1 means minute). Default value of CB_TO_THRESH_REG1-18[9:0] shall be 10'h3FF and default CB_UNIT is 1. | |
| TR047 | HWR027_COMM_REG | CB_CTRL_SETTING_REG shall include CB_TWARN_THRESH_REG[3:0], covering, 100°C-150°C, step 5°C. | |

| TR ID | HWR ID | Description | Note |
|---|-----------------|--|-------------------|
| TR047 | HWR028_COMM_REG | CB_CTRL_SETTING_REG shall include JOT_EN_REG, with default value 1. | |
| TR062 | HWR029_COMM_REG | CB_CTRL_SETTING_REG shall include GPIO_CBOT_EN_REG, with default value 1. | |
| TR048, TR056, TR057, TR062, TR063 | HWR030_COMM_REG | CB_OT_PACK_THRESH_REG[4:0] and CB_OT_PCB_THRESH_REG[4:0] shall be defined in DS_REG. GPIO_OTUT_THRESH_SEL_REG[11:0] shall be defined in DS_REG | |
| TR048, TR056, TR057, TR062, TR063, TR055, TR057, TR060 | HWR031_COMM_REG | MON_WAKE_PERIOD_REG[5:0] shall be defined in DS_REG | |
| TR049 | HWR033_COMM_REG | CB_CTRL_SETTING_REG shall include CB_MANU_PAUSE, with default value 0. | |
| TR050 | HWR034_COMM_REG | CB_CTRL_SETTING_REG shall include ADC_PAUSE_EN_REG, with default value 1. | |
| TR051 | HWR035_COMM_REG | CB_CTRL_SETTING_REG shall include FLT_STOP_EN_REG, with default value 1. | |
| TR018, TR019, TR051 | HWR036_COMM_REG | All fault bits shall have corresponding mask bit(except CONF_REG_CRC_FLT) defined in DS_REG. | |
| TR052 | HWR037_COMM_REG | CB_CTRL_SETTING_REG shall include CB_PERIOD_REG[2:0]. | |
| TR053 | HWR038_COMM_REG | CB_CTRL_SETTING_REG shall include CB_DUTY_REG[2:0]. | |
| TR054 | HWR039_COMM_REG | CB_ODD_CNT[15:0] and CB_EVEN_CNT[15:0] shall be readable via COMM_CTRL. | |
| TR054 | HWR040_COMM_REG | CB_CH_EN_FULL_DUTY[17:0] shall be readable via COMM_CTRL. | |
| TR055, TR057, TR060 | HWR041_COMM_REG | CELL_OV_THRESH_REG[6:0], CELL_UV_THRESH_REG[6:0] shall be defined in DS_REG. | |
| TR022 | HWR042_COMM_REG | TRIM_ANA(32 bytes) shall be defined in DS_REG. TRIM_ANA shall only be written when TRIM_EN is high. TRIM_ANA shall be readable regardless of TRIM_EN. In TRIM_ANA: TRIM_L_CLK[x:0] shall be in one byte address. TRIM_H_CLK[x:0] shall be in one byte address. TRIM_BG[x:0] shall be in one byte address. TRIM_IREF[x:0] shall be in one byte address. | x to be detailed. |
| TR022 | HWR043_COMM_REG | MTP_CTRL_BITS(including WR_MTP) shall be defined in DS_REG, MTP_CTRL_BITS in DS_REG shall only be written when TRIM_EN is H. | |
| TR056, TR063 | HWR044_COMM_REG | GPIO_OT_PACK_THRESH_REG[4:0], GPIO_UT_PACK_THRESH_REG[2:0], GPIO_OT_PCB_THRESH_REG[4:0], GPIO_UT_PCB_THRESH_REG[2:0] shall be defined in DS_REG. | |
| TR068, TR069 | HWR045_COMM_REG | GPIO_PUPD[11:0], GPIO_PUPD_EN[11:0], GPIO_AS_IN_EN[11:0] shall be defined in DS_REG to output H/L/HZ to IO. | |

| TR ID | HWR ID | Description | Note |
|---------------------------|-----------------------|---|---|
| TR068, TR070 | HWR046_COMM_REG | GPIO_HL[11:0] shall be readable via COMM_CTRL. | |
| TR071 | HWR047_COMM_REG | I2C_CTRL, I2C_MAS_EN shall be defined in DS_REG. I2C_CTRL shall include WR_DATA[7:0], WR_GO. RD_DATA[7:0] from i2c_slave shall be readable from COMM_CTRL. ACK_BIT from i2c_slave shall be readable from COMM_CTRL. | |
| TR072 | HWR048_COMM_REG | X-Y and lot information shall be defined in DS_REG as the shadow register of MTP, and shall be read only for customer. | |
| TR083 | HWR049_COMM_REG | SOFT_RSTB_REG shall be defined in DS_REG. SOFT_RSTB_REG shall be default high. When written 0 via COMM_CTRL, SOFT_RSTB_REG shall be low. When clr_SOFT_RSTB, SOFT_RSTB_REG shall be high. | |
| TR001, TR055, TR056 | HWR050_COMM_REG | MON_WAKE_EN_REG shall be defined in DS_REG. | |
| TR089 | HWR051_COMM_REG | SPI_DIR shall be defined in DS_REG, default south. | |
| TR094, TR095 | HWR052_COMM_REG | WAKE_TONE_GEN shall be defined in DS_REG WAKE_TONE_GEN shall be reset when clr_WAKE_TONE_GEN is high | |
| TR099 | HWR053_COMM_REG | STA_TONE_GEN shall be defined in DS_REG STA_TONE_GEN shall be reset when clr_STA_TONE_GEN is high | |
| TR098 | HWR054_COMM_REG | COMN_TX_DIS and COMN_TX_DIS shall be defined in DS_REG, default 0 | |
| TR050 | HWR055_COMM_REG | CB_SETTLE[4:0] shall be defined in DS_REG, cover 200us(ensure 200us range is covered, the more the better) | |
| | HWR056_COMM_REG | OVUV_DEGL_REG[4:0] shall be defined in DS_REG. | |
| | HWR057_COMM_REG | OVUV_OTUT_EN_REG shall be defined in DS_REG. | |
| TR083 | HWR001_SOFT_RSTB_sync | SOFT_RSTB shall be synchronized in SOFT_RSTB_sync. Output clr_SOFT_RSTB shall be high when synchronized SOFT_RSTB is low, clr_SOFT_RSTB shall be low when synchronized SOFT_RSTB is high. | |
| | | | |
| TR008, TR009 | HWR001_TO_SLP_sync | TO_SLEEP shall be synchronized in TO_SLP_sync. Output clr_TO_SLEEP shall be high when synchronized TO_SLEEP is high, clr_TO_SLEEP shall be low when synchronized TO_SLEEP is low. | |
| | | | |
| TR013 | HWR001_FLT_REG | There shall be SCTO flag bit in FLT_REG, which shall be set by SET_SCTO. | |
| TR014, TR015 | HWR002_FLT_REG | There shall be LCTO flag bit in FLT_REG, which shall be 1.set by SET_LCTO; or 2.set by LCTO_LATCH. | no LCTO_LATCH from input ?? |
| TR015 | HWR003_FLT_REG | There shall be register bits(LCTO_SD, VAA_OKB, VDD_OKB, CLK_256K_OKB, VDD_OV, VDD_UV)in FLT_REG to support being only set by XXX_LATCH FLT_REG shall output RST_XXX_LATCH when register bits is written to 1. | XXX in XXX_LATCH is LCTO_SD, VAA_OKB, VDD_OKB, CLK_256K_OKB, VDD_OV, VDD_UV |

| TR ID | HWR ID | Description | Note |
|---------------------------|---------------------|---|------|
| TR030 | HWR004_FLT_REG | FLT_TONE_DET_REG shall be recored in FLT_REG. FLT_TONE_DET_REG shall be high when FLT_TONE_DET is high. | |
| TR058 | HWR005_FLT_REG | GPIO_OTUT (including GPIO_OT[11:0], GPIO_UT[11:0]) shall be recored in FLT_REG. | |
| TR058 | HWR006_FLT_REG | CELL_OVUV (including CELL_OV[17:0] and CELL_UV[17:0]) shall be recored in FLT_REG. | |
| TR015, TR058 | HWR009_FLT_REG | All fault bits shall not be set high when corresponding mask bit(from DS_REG) is 1. | |
| TR079 | HWR010_FLT_REG | COW[18:0] shall be defined in FLT_REG. | |
| TR015, TR079 | HWR011_FLT_REG | All fault bits shall not be written to 1 via COMM_CTRL. All fault bits shall be cleared to 0 when written 0 via COMM_CTRL. | |
| TR042, TR043, TR045 | HWR012_FLT_REG | CB_CONF_FLT shall be recored in FLT_REG. | |
| | HWR013_FLT_REG | There shall be FIFO_OF flag bit in FLT_REG, which shall be set by FIFO_OF | |
| | HWR014_FLT_REG | There shall be FIFO_UF flag bit in FLT_REG, which shall be set by FIFO_UF | |
| TR030, TR065 | HWR001_FLT_LOGIC | FLT_LOGIC shall combine all fault regs and output FLT_WAKE. | |
| TR023, TR024 | HWR001_LOW_BYTE_BUF | Low bytes of ADC_DATA_LPF, CELL_ADC_DATA, OTH_ADC_DATA, CB_ODD_CNT, CB_EVEN_CNT, RR_COUNTER, AUX_OTH_ADC_DATA, AUX_ADC_DATA_LPF shall be buffered in LOW_BYTE_BUF, and when reading, the buffered bits shall be output to COMM_CTRL. | |
| TR022 | HWR001_TRIM_LOGIC | TRIM shall be AND results of TRIM_ANA and load_done. | |
| TR010, TR012 | HWR001_RSTGEN | RSTGEN shall output hr_b low to asynchrously reset digital core when DRSTB low is detected. Hr_b shall be released synchronously. Hr_b shall include resetb_CLK(CLK_32M domain), resetb_CLK_OUT(mixed: CLK_32M domain when CLK_32M_OK high, CLK_256`K domain when CLK_32M_OK low) and resetb_CLK_SLOW(CLK_SLOW domain). | |
| TR012 | HWR002_RSTGEN | RSTGEN shall output hr_sr_b low to asynchrously reset partial logic of digital core when DRSTB low or SOFT_RSTB is low. Hr_sr_b shall be released synchronously. Hr_sr_b shall include resetb_SR_CLK(CLK_32M domain), resetb_SR_CLK_OUT(mixed: CLK_32M domain when CLK_32M_OK high, CLK_256K domain when CLK_32M_OK low) and resetb_SR_CLK_SLOW(CLK_SLOW domain). | |
| TR083 | HWR003_RSTGEN | When SOFT_RSTB is written to 0 via COMM_CTRL, output of RSTGEN hr_sr_b shall be pulled low, to reset digital core(excepting for identified device address). | |

| TR ID | HWR ID | Description | Note |
|---------------------------|--------------------|---|---|
| TR073 | HWR004_RSTGEN | Hr_b and Hr_sr_b shall all be scan-muxed. When SCAN_MODE high, CKGEN shall switch all registers' asynchronous reset to SCAN_RSTB. | |
| TR023 | HWR001_CALIBRATION | CALIBRATION shall calibrate ADC_RESULT into ADC_DATA by TRIM_ADC. | |
| TR022 | HWR002_CALIBRATION | CALIBRATION shall output signed complementary code results, CELL_ADC_DATA and OTH_ADC_DATA. | refer to BM02A _ADC_ Design _ Summaries. xlsx |
| TR001 | HWR001_ADC_CTRL | Higher clock gating signal D2A_CELL_ADC_EN shall be generated in ADC_CTRL. D2A_CELL_ADC_EN shall be high when ADC measurement starts(ADC_GO high), and shall be low when ADC measurement ends. | |
| TR001 | HWR002_ADC_CTRL | When CLK_32M_OK is low, ADC_CTRL shall be reset to initial state (except CELL_ADC_DATA, OTH_ADC_DATA and ADC_DATA_LPF) | |
| TR024 | HWR003_ADC_CTRL | ADC_CTRL shall only execute one cycle only when ADC_SGLE_GO or MON_ADC_GO is detected. ADC_CTRL shall only execute continously when ADC_CNTI_GO is detected. ADC_CNTI_GO has higher priority to ADC_SGLE_GO(ADC_CTRL only execute ADC_CNTI_GO when both are detected at the same time). | |
| TR026 | HWR004_ADC_CTRL | ADC_CTRL shall only update till new measurement data is available. | |
| TR023, TR024 | HWR005_ADC_CTRL | When FREEZE_DLY high, CELL_ADC_DATA, ADC_DATA_LPF and OTH_ADC_DATA shall all be freezed. When FREEZE_DLY low, CELL_ADC_DATA, ADC_DATA_LPF and OTH_ADC_DATA shall be allowed updating. | |
| TR023, TR024 | HWR001_ADC_LOGIC | ADC_LOGIC shall convert BIT_STREAM to ADC_RESULT. ADC_LOGIC shall output CH_END, ADC_SEQ according to ADC_SETTING. | refer to BM02A _ ADC_ Design _ Summaries. xlsx |
| TR023, TR024, TR050 | HWR001_RECLK_COMP | A delay shall be added between ADC_GO and ADC_GO_DLY. The delay time shall be depended on DEV_NUM. Tdelay = (DEV_NUM+CB_SETTLE+1) * 8.375us A delay shall be added between FREEZE and FREEZE_DLY. The delay time shall be depended on DEV_NUM. Tdelay = DEV_NUM * 8.375us | |
| | HWR002_RECLK_COMP | RECLK_COMP shall be reset when CLK_32M_OK is 0. | |
| TR027, TR028 | HWR001_CH_SEL_GEN | RR_END shall be defined in CH_SEL_GEN. RR_END generate high pulse(>8us) when round-robin ends. | |
| TR018, TR028 | HWR002_CH_SEL_GEN | CH_COUNTER shall be defined in CH_SEL_GEN. CH_COUNTER shall add by step 1 when CH_END is high. CH_COUNTER shall be cleared to 0 when current round-robin ends. | ?? bit width |
| TR023, TR024, TR029 | HWR005_CH_SEL_GEN | Clr_ADC_GO is high when ADC_GO_DLY(including ADC_SGLE_GO_DLY and ADC_CNTI_GO_DLY) or MON_ADC_GO is synchronized by CLK_REG_SC and adc_ctrl module starts to work. High time of clr_ADC_GO shall last 8us at least. | |
| TR023, TR024 | HWR006_CH_SEL_GEN | CH_SEL_GEN shall update ADC_SETTING_REG to ADC_SETTING when ADC_GO_DLY is high. | |

| TR ID | HWR ID | Description | Note |
|---------------------------|----------------|--|--|
| TR031 | HWR001_DLPF | DLPF shall filter CELL_ADC_DATA to ADC_DATA_LFP with stage defined according to DLPF_FC(in ADC_SETTING). | |
| TR018, TR028 | HWR000_RR_CNT | RR_COUNTER[15:0] shall be defined to count round-robin number. RR_COUNTER[15:0] shall add by step 1 when current round-robin ends. RR_COUNTER[15:0] shall clear to 0 when ADC_GO_DLY high. | Follow "BM02A_ ADC_ Sequences. vsd" |
| | | | |
| TR042, TR043, TR045 | HWR001_CB_CTRL | Except for CBFET_EN1-18 and CB_MANU_PAUSE, CB_CTRL_SETTING in CB_CTRL shall update directly with CB_CTRL_SETTING_REG when CB_GO. Specially, CBFET_EN1-18 shall update with CBFET_EN_REG1-18 when CB_GO only if settings are correct. When updating, CBFET_EN1-18 shall support 0, 1 and 2 consecutive channels turning on in CB_CH_EN. CBFET_EN1-18 shall not support >2 consecutive channels turning on in CB_CH_EN, if >2 consecutive channels are enabled in CBFET_EN_REG1-18 when CB_MANUAL_REG high, CBFET_EN1-18 shall not be updated by CB_GO. CB_CTRL shall output CB_CONF_FLT to FLT_REG when CB_GO high when CB_MANUAL is high. CB_CTRL shall output CB_TWARN_THRESH[3:0] to analog part. | |
| TR001 | HWR002_CB_CTRL | Higher clock gating signal CB_EN shall be generated in CB_CTRL. CB_EN shall be high when CB_GO high is detected by CB_CTRL, and shall be low when 1.internal counter reaches each channel's target threshold; or 2.CBFET_EN1-18 are all 0. | |
| TR044 | HWR003_CB_CTRL | CB_CTRL shall outputs CB_CH_EN only when CB_GO is detected. | |
| TR045 | HWR004_CB_CTRL | When CB_MANUAL=0, CB_CH_EN shall support switching between odd/even (logic AND with CBFET_EN1-18) group automatically When CB_MANUAL=1, CB_CH_EN shall support being selected by CBFET_EN1-18 | |
| TR046 | HWR005_CB_CTRL | There shall be 2 timers (ODD/EVEN) in CB_CTRL, max 12h The timer shall only count when CB_GO is detected CB_CTRL outputs CB_CH_EN H only if the timer does not touch the CB_TO_THRESH. | |
| TR047 | HWR006_CB_CTRL | CB_CTRL shall outputs CB_CH_EN L if the JOT is high when JOT_EN is high. Timer of balance shall be held if the JOT is H when JOT_EN is high. | |
| TR062 | HWR007_CB_CTRL | CB_CTRL shall outputs CB_CH_EN L if the GPIO_CBOT is H when GPIO_CBOT_EN is high. Timer of balance shall be held if the GPIO_CBOT is H when GPIO_CBOT_EN is high. | |
| TR049 | HWR008_CB_CTRL | CB_CTRL shall outputs CB_CH_EN L if the CB_MANU_PAUSE is H. Timer of balance shall be held if the CB_MANU_PAUSE is H. | |
| TR050 | HWR009_CB_CTRL | CB_CTRL shall outputs CB_CH_EN L only if the D2A_CELL_ADC_EN is H when ADC_PAUSE_EN is high. Timer of balance shall be held if the D2A_CELL_ADC_EN when ADC_PAUSE_EN is high. | |
| TR051 | HWR010_CB_CTRL | CB_CTRL shall outputs CB_CH_EN L if the FLT_WAKE is H when FLT_STOP_EN is high. Timer of balance shall be cleared if the FLT_WAKE is H when FLT_STOP_EN is high. | |

| TR ID | HWR ID | Description | Note |
|-----------------|----------------------|--|----------------------------|
| TR052 | HWR011_CB_CTRL | CB_CTRL shall switch the ODD group and the EVEN group among CB_CH_EN every CB_PERIOD. CB_PERIOD shall cover typical 5s-30min, 8steps. | |
| TR053 | HWR012_CB_CTRL | CB_CTRL shall output CB_CH_EN with duty as defined by CB_DUTY every typical 200ms. CB_DUTY shall cover 12.5%-100%, 8steps. | |
| TR054 | HWR013_CB_CTRL | CB_CTRL shall output CB_ODD_CNT[15:0] and CB_EVEN_CNT[15:0]. | |
| TR054 | HWR014_CB_CTRL | CB_CTRL shall output CB_CH_EN_FULL_DUTY according to "CB_CH_EN excluding CB_DUTY" to DS_REG. | |
| | | | |
| TR055, TR056 | HWR001_CYC_WAKE | CYC_WAKE shall latch MON_EN_REG, MON_WAKE_PERIOD_REG to MON_EN, MON_WAKE_PERIOD once MON_WAKE_GO is high. | |
| TR055, TR056 | HWR002_CYC_WAKE | CYC_WAKE shall output clr_MON_WAKE_GO high(lasting 1 CLK_SLOW) after reg latch done. | |
| TR055, TR056 | HWR003_CYC_WAKE | CYC_WAKE shall output MON_ADC_GO according to MON_WAKE_PERIOD when D2A_CELL_ADC_EN is high, MON_ADC_GO shall be low MON_ADC_GO shall be cleared by clr_ADC_GO | |
| TR055, TR056 | HWR004_CYC_WAKE | CYC_WAKE shall output MON_WAKE according to MON_WAKE_PERIOD, 200ms-3.2s, step 200ms 3.2s-156.8s, step 3.2s MON_WAKE shall be cleared by RR_END MON_WAKE shall be high earlier xxus than MON_ADC_GO | |
| | | | |
| | HWR001_OVUV_OTUT_CMP | OVUV_OTUT_CMP shall latch OVUV_OTUT_EN_REG, CELL_OV_THRESH_REG, CELL_UV_THRESH_REG, GPIO_OTUT_THRESH_SEL_REG, GPIO_OT_PACK_THRESH_REG, GPIO_UT_PACK_THRESH_REG, GPIO_UT_PACK_THRESH_REG, CB_OT_PACK_THRESH_REG, CB_OT_PACK_THRESH_REG, CB_OT_PACK_THRESH_REG, CB_OT_PCB_THRESH_REG, CB_OT_PCB_THRESH_REG, CB_OT_PCB_THRESH_REG, CB_OT_PCB_THRESH_REG, CB_OT_PCB_THRESH, GPIO_OTUT_THRESH_SEL, GPIO_OT_PACK_THRESH, GPIO_OT_PCB_THRESH, GPIO_UT_PACK_THRESH, GPIO_UT_PCB_THRESH, CB_OT_PACK_THRESH, CB_OT_PCB_THRESH, OVUV_DEGL once MON_WAKE_GO or ADC_GO_DLY is high. | |
| | HWR002_OVUV_OTUT_CMP | OVUV_OTUT_CMP shall compare ADC_DATA_LPF with CELL_OV_THRESH and CELL_UV_THRESH when RR_END is high, and output CELL_OVUV according to OVUV_DEGL when OVUV_OTUT_EN is high. | |
| | HWR003_OVUV_OTUT_CMP | OVUV_OTUT_CMP shall compare OTH_ADC_DATA with GPIO_OT_PACK_THRESH, GPIO_OT_PCB_THRESH, GPIO_UT_PACK_THRESH, GPIO_UT_PCB_THRESH, CB_OT_PACK_THRESH, CB_OT_PCB_THRESH according to GPIO_OTUT_THRESH_SEL when RR_END is high, and output GPIO_OTUT, GPIO_CBOT when OVUV_OTUT_EN is high | Not including VBG, VBG2 |
| TR055 | HWR004_OVUV_OTUT_CMP | OVUV_OTUT_CMP shall reset when OVUV_OTUT_EN is low. | |

| TR ID | HWR ID | Description | Note |
|-------------|----------------------|---|------|
| TR058,TR059 | HWR005_OVUV_OTUT_CMP | OVUV_OTUT_CMP shall output CELL_OVUV until counter=OVUV_DEGL The counter shall +1 when fault is detected The max of counter shall be OVUV_DEGL The counter shall -1 when fault is not detected | |
| | | | |
| TR071 | HWR001_I2C_MAS | I2C_MAS shall output SCL and SDA_OUT according to I2C_MAS_EN and I2C_CTRL. I2C_MAS shall support i2c master writing command. | |
| TR071 | HWR002_I2C_MAS | I2C_MAS shall output RD_DATA and ACK_BIT to DS_REG according to SDA_IN | |
| | | | |
| TR073 | | All internal power supplies should support output HZ | ??? |
| TR073 | HWR001_Digital_Core | DFT mode shall be supported in Digital Core to detect stuck-at faults. Scan related signals shall be defined(SCAN_EN, SCAN_CLK, SCAN_RSTB, SCAN_MODE, SCAN_INx are inputs, SCAN_OUTx are outputs, x are integers that >= 1). Maximum value of x(scan chain number) shall be as big as possible. | |
| | | | |
| TR077 | HWR000_TM_KEY_CHECK | TM_KEY_CHECK shall check the TM_KEY using register bits pattern and timing pattern to output TRIM_EN and TMREG_EN TM_KEY_CHECK shall use TMREG_EN to protect TRIM_EN | |