

## Hardware Requirement

WP as Prerequisites
TR_v0.3
ARCH_v0.1

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TR ID	HWR ID	Description	Note
TR0_00, TR2_00, TR4_00, TR5_00, TR10_01	HWR_00_DRIVE	LDOIN pin <b>shall</b> be powered by external BJT, which is driven by DRIVE from PACK+	
TR2_00, TR4_00, TR5_00	HWR_01_DRIVE	LDOIN pin <b>shall</b> be powered to 5.7V with 5% accuracy at full temp	
TR1_00	HWR_02_DRIVE	The current consumption of DRIVE <b>shall</b> <4uA at room temp	
TR2_00, TR4_00, TR5_00, TR5_01	HWR_03_DRIVE	The current-limiting of DRIVE pin <b>shall</b> be 2mA(typ), 1mA(min) considering beta of BJT=200	
TR1_02	HWR_04_DRIVE	DRIVE block <b>shall</b> be always on during all operating modes	
TR3_00	HWR_05_DRIVE	The UVLO threshold of BAT in DRIVE block <b>shall</b> <9V at full temp	
TR1_01, TR1_02	HWR_06_DRIVE	When LDOIN is set up, DRIVE block <b>shall</b> output LDOIN_OK to H The LDOIN_OK threshold <b>shall</b> <5.3V at room temp The hysteresis of LDOIN_OK threshold <b>shall</b> be 100mV The deglitch time of LDOIN_OK <b>shall</b> be typ 600us	
TR1_01, TR1_02	HWR_07_DRIVE	When LDOIN is set up, DRIVE block <b>shall</b> output current source I_START with 30% accuracy	
TR2_00, TR4_00, TR5_00, TR5_01	HWR_08_DRIVE	When junction temperature >150°C, DRIVE <b>shall</b> output short DRIVE to GND When junction temperature >150°C, DRIVE <b>shall</b> output TSD high The thermal sensor in DRIVE <b>shall</b> be next DRIVE and VAA in layout	
TR5_00, TR5_01	HWR_09_DRIVE	DRIVE <b>shall</b> output 1/2xLDOIN as LDOIN_HALF	
TR4_04	HWR_01_DRIVE	DRIVE <b>shall</b> output PREREF	
TR0_00, TR4_04	HWR_00_VAA	VAA <b>shall</b> be powered from LDOIN The bias current of VAA <b>shall</b> be I_START The refer voltage of VAA <b>shall</b> be PREREF when BG_OK is L, and <b>shall</b> switch to BG when BG_OK is H	
TR4_04	HWR_01_VAA	VAA pin <b>shall</b> be regulated to 5V with 2% accuracy at full temp	
TR1_00	HWR_02_VAA	The current consumption of VAA <b>shall</b> <5uA at full temp	

TR ID	HWR ID	Description	Note
TR4_04	HWR_03_VAA	The current-limiting of VAA <b>shall</b> >20mA at full temp	
TR1_00	HWR_04_VAA	VAA <b>shall</b> be off when SDB is low	
TR1_01, TR1_02	HWR_05_VAA	VAA <b>shall</b> build within 0.5ms when LDOIN_OK is H	
TR1_02	HWR_06_VAA	When VAA is set up, VAA <b>shall</b> output VAA_OK to H	
TR0_00, TR4_00, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_00_VDD	VDD <b>shall</b> be powered from LDOIN The bias current of VDD <b>shall</b> be I_REF The refer voltage of VDD <b>shall</b> be BG	
TR4_00, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_01_VDD	VDD pin <b>shall</b> be regulated to 1.8V with 5% accuracy at full temp	
TR1_00	HWR_02_VDD	The current consumption of VDD <b>shall</b> < 5uA at full temp	
TR4_00, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_03_VDD	The current-limiting of VDD <b>shall</b> >10mA at full temp	
TR1_00	HWR_04_VDD	VDD <b>shall</b> be off when SDB is low	
TR1_01, TR1_02	HWR_05_VDD	VDD <b>shall</b> build within 0.5ms when LDOIN_OK is H and IREF_OK is H	
TR1_02	HWR_06_VDD	When VDD is set up, VDD block <b>shall</b> output VDD_OK to H	
TR4_12, TR6_00	HWR_00_CP	CP <b>shall</b> be powered from BAT The bias current of CP <b>shall</b> be I_REF CP <b>shall</b> use CLK_256K to generate a delay, which is used for high side floating power rail building	

TR ID	HWR ID	Description	Note
TR4_04, TR4_12, TR6_00	HWR_01_CP	CP <b>shall</b> output VCP to typ BAT+5V when no-load VCP <b>shall</b> >BAT+3V when the load is 300uA The ripple of VCP <b>shall</b> <300 mV when the load is 300uA	
TR1_00	HWR_02_CP	The current consumption of a block named CP <b>shall</b> <50uA at full temp	
TR1_00	HWR_03_CP	CP <b>shall</b> be off when all of ACT, MON_WAKE and CB_EN is L	
TR1_02	HWR_04_CP	CP <b>shall</b> start work when IREF_OK is H and CLK_256K_OK is H	
TR0_00, TR4_04	HWR_00_REFP	REFP <b>shall</b> be powered from VAA REFP <b>shall</b> output REFP ref to REFN The bias current of REFP <b>shall</b> be I_REF	
TR4_04	HWR_01_REFP	REFP-REFN <b>shall</b> be typ 2.5V with 0.5% accuracy at room temp REFP-REFN <b>shall</b> be trimmed by TRIM REFP <b>shall</b> use CLK_256K as the clock for auto-zero and sample hold The temp drift of REFP-REFN <b>shall</b> <5ppm/°C The long term drift of REFP-REFN <b>shall</b> <20ppm/sqr(khr)	
TR1_00	HWR_02_REFP	The current consumption of REFP <b>shall</b> <90uA at full temp	
TR4_04	HWR_03_REFP	The current-limiting of REFP <b>shall</b> >10mA at full temp	
TR1_00	HWR_04_REFP	REFP <b>shall</b> be off when all of ACT, MON_WAKE is L	
TR1_02	HWR_05_REFP	REFP <b>shall</b> start work when IREF_OK is H, CLK_256K is H and IREF_OK is H	
TR1_02	HWR_06_REFP	When REFP is set up, REFP block <b>shall</b> output REFP_OK to H	
TR2_00, TR4_00, TR4_04, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_00_BG	BG <b>shall</b> be powered from VAA The bias current of BG <b>shall</b> be I_START	

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TR2_00, TR4_00, TR4_04, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_01_BG	BG <b>shall</b> be typ 1.22V with 0.5% accuracy at room temp BG <b>shall</b> be trimmed by TRIM The temp drift of VBG <b>shall</b> <50ppm/°C	
TR1_00	HWR_02_BG	The current consumption of BG <b>shall</b> <20uA at full temp	
TR1_00	HWR_03_BG	BG <b>shall</b> be off when SDB is low	
TR1_02	HWR_04_BG	BG <b>shall</b> start work when VAA_OK is H	
TR1_02	HWR_05_BG	When BG is set up, BG block <b>shall</b> output BG_OK to H	
TR0_00, TR2_00	HWR_00_TREF	TREF <b>shall</b> be powered from VAA The bias current of TREF <b>shall</b> be I_REF	
TR2_00	HWR_01_TREF	TREF pin <b>shall</b> be regulated to 2.5V with 10% accuracy at (10/12)kOhm ~200kOhm load at full temp	
TR1_00	HWR_02_TREF	The current consumption of TREF <b>shall</b> <20uA	
TR2_00	HWR_07_TREF	The current-limiting of TREF <b>shall</b> >10mA at full temp	
TR1_00	HWR_04_TREF	TREF <b>shall</b> be off when ACT is L and MON_WAKE is L	
TR1_01, TR1_02, TR7_00	HWR_05_TREF	TREF <b>shall</b> build within 0.5ms at full load range at 2.2uF when IIREF_OK is H	
TR1_02	HWR_06_TREF	When TREF is set up, TREF <b>shall</b> output TIREF_OK to H	
TR2_00, TR4_00, TR4_04, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_00_IREF	IREF <b>shall</b> powered by VAA Bias current of IREF <b>shall</b> be I_START The input refer voltage of IREF <b>shall</b> be VBG	

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TR2_00, TR4_00, TR4_04, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_01_IREF	The accuracy of IREF <b>shall</b> <10% at full temp The output of IREF <b>shall</b> be trimmed by TRIM	
TR1_00	HWR_02_IREF	The current consumption of IREF <b>shall</b> <3uA at full temp	
TR1_00	HWR_03_IREF	IREF <b>shall</b> be off when SDB is L	
TR1_02	HWR_04_IREF	IREF <b>shall</b> start work when BG_OK is H	
TR1_02	HWR_05_IREF	When IREF is set up, IREF <b>shall</b> output IREF_OK to H	
TR4_04	HWR_00_VPTAT	VPTAT accuracy <b>shall</b> meet $k(T \pm 4)$ (T is the absolute temperature of junction, Kelvin), T=233K-400K	
TR6_05	HWR_00_BE	The current source of BE block <b>shall</b> be I_REF	
TR6_05	HWR_01_BE	There <b>shall</b> be have 9 BE blocks on layout, each BE is placed near every two groups of CBFETs	
TR6_05	HWR_00_JOT_DAC	JOT_DAC shall output JOT_REF selected CB_TWARN_THRESH[3:0] by based on VBG	
TR6_05	HWR_01_JOT_DAC	JOT_REF <b>shall</b> meet the range and accuracy of CB_TWARN, 100°C-150°C, accuracy is 5°C, step is 5°C	
TR4_00, TR4_04, TR5_00, TR6_00, TR7_00, TR8_00, TR9_00, TR10_00, TR11_00	HWR_00_CLK	CLK <b>shall</b> be powered by VDD Bias current of CLK <b>shall</b> be I_REF The refer voltage of CLK <b>shall</b> be VBG	
TR1_12, TR1_13, TR4_04, TR5_00, TR5_02	HWR_01_CLK	LCLK <b>shall</b> output CLK_256K with 5% accuracy at full temp The duty of CLK_256K <b>shall</b> be typ 50% CLK_256K <b>shall</b> be trimmed by TRIM	

TR ID	HWR ID	Description	Note
TR4_04, TR5_02	HWR_02_CLK	HCLK <b>shall</b> output CLK_32M with 5% accuracy at full temp CLK_32MHz <b>shall</b> be PLL based on CLK_256K	
TR6_05	HWR_03_CLK	LCLK block <b>shall</b> output JOT_CLK to JOT_CMP for periodical JOT check	
TR1_00	HWR_04_CLK	The current consumption of LCLK <b>shall</b> <10uA at full temp The current consumption of HCLK <b>shall</b> <150uA at full temp	
TR1_02	HWR_05_CLK	CLK <b>shall</b> work when IREF_OK and VDD_OK is H	
TR1_00	HWR_06_CLK	LCLK <b>shall</b> be off when SDB is L	
TR1_00	HWR_07_CLK	HCLK <b>shall</b> be off when all ACT and MON_WAKE is L	
TR1_02	HWR_08_CLK	When CLK_32M is established, CLK block <b>shall</b> output CLK_32M_OK	
TR1_02	HWR_09_CLK	When CLK_256K is established, CLK block <b>shall</b> output CLK_256K_OK	
TR1_02	HWR_10_CLK	CLK_256K, CLK_32M and CLK_32M_OK signal <b>shall</b> work as seq predefined	
TR1_02, TR1_06, TR1_10, TR5_00	HWR_00_SEQ	When WAKE_TONE_DET is H (rise edge), ACT <b>shall</b> be H, DRSTB <b>shall</b> be L last 8us and then set to H, SLEEP <b>shall</b> be L, SDB <b>shall</b> be H When STA_TONE_DET is H (rise edge) and SLEEP is H, ACT <b>shall</b> be H, SLEEP <b>shall</b> be L, SDB <b>shall</b> be H	
TR1_02, TR1_04, TR1_07, TR5_00	HWR_01_SEQ	When SD_TONE_DET is H (rise edge), SDB <b>shall</b> be L, ACT and SLEEP <b>shall</b> be L When D2A_TO_SD is H (rise edge), SDB <b>shall</b> be L, ACT and SLEEP <b>shall</b> be L	
TR1_02, TR1_05, TR1_08, TR5_00	HWR_02_SEQ	When D2A_TO_SLEEP is H (rise edge), SLEEP <b>shall</b> be H, ACT <b>shall</b> be L, SDB <b>shall</b> be H	
TR1_09, TR5_00	HWR_03_SEQ	DRSTB <b>shall</b> be L when CLK_256K_OK is L DRSTB <b>shall</b> be L when VAA_OK is L DRSTB <b>shall</b> be L when VDD_OK is L When DRSTB rises from L to H, ACT <b>shall</b> be H, SLEEP <b>shall</b> be L, SDB <b>shall</b> be H	

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TR1_13	HWR_04_SEQ	When LCTO_SET is H (rise edge) and LCTO_SEL[1:0]=ACT, ACT <b>shall</b> be H, SLEEP <b>shall</b> be L, SDB <b>shall</b> be H When LCTO_SET is H (rise edge) and LCTO_SEL=SLEEP, SLEEP <b>shall</b> be H, SLEEP <b>shall</b> be L, SDB <b>shall</b> be H When LCTO_SET is H (rise edge) and LCTO_SEL=SD, SDB <b>shall</b> be L, SLEEP and ACT <b>shall</b> be L, LCTO_SD <b>shall</b> be H	
TR1_02	HWR_05_SEQ	SEQ <b>shall</b> start work when LDOIN_OK is H The default value of SEQ <b>shall</b> be: ACT is L; SLEEP is L; SDB is H; DRSTB is L	
TR4_00	HWR_00_ADC	ADC <b>shall</b> be shut down when IREF_OK or REFP_OK is low Bias current of ADC <b>shall</b> be IREF	
TR4_00	HWR_00_MUX_HV	MUX_HV <b>shall</b> choose one pair among Cn-Cn-1(n=1-18) and gnd as MUX_OUT_HV according to CH_SEL	
TR4_12	HWR_01_MUX_HV	MUX_HV <b>shall</b> be powered from VCP	
TR1_00	HWR_02_MUX_HV	MUX_HV block <b>shall</b> only be enabled by D2A_CELL_ADC_EN	
TR4_00	HWR_00_MUX_LV	MUX_LV <b>shall</b> choose one pair among BAT_FB, VPTAT/GPIOn(n=0-11) and gnd as MUX_OUT_LV according to CH_SEL	
TR4_03	HWR_01_MUX_LV	Current flows into MUX_LV through BAT_FB, GPIO/VPTAT <b>shall</b> <0.1uA	
TR4_04	HWR_02_MUX_LV	MUX_LV <b>shall</b> support 0-5V / 0-100%* TREF input voltage range MUX_OUT_LV <b>shall</b> <REFP-REFN/TREF (according to GPIO_REF_SEL)	
TR1_00	HWR_03_MUX_LV	MUX_LV block <b>shall</b> only be enabled by D2A_CELL_ADC_EN	
TR4_04	HWR_04_MUX_LV	Accoding to GPIO_REF_SEL and CH_SEL to output ADC_REF: the reference voltage ADC_MODU used for Cn-Cn-1 /VPTAT/BAT_FB <b>shall</b> be REFP-REFN , typical value <b>shall</b> be 2.5V the reference voltage ADC_MODU used for GPIO absolute voltage measurement <b>shall</b> be REFP-REFN the reference voltage ADC_MODU used for GPIO voltage ratio measurement <b>shall</b> be TREF	



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TR4_00, TR4_04	HWR_00_BAT_VCM_GEN	BAT_VCM_GEN <b>shall</b> generate 1/2xVBAT (BAT_VCM) and 1/32xVBAT (BAT_FB) with less than 0.1% gain error	
TR4_00, TR4_04	HWR_01_BAT_VCM_GEN	BAT_VCM_GEN <b>shall</b> only be enabled by D2A_CELL_ADC_EN	
TR4_00, TR4_04	HWR_00_ADC_LV_SHT	ADC_LV_SHT <b>shall</b> use switching capacitors structure Input sampling switch <b>shall</b> be powered from VCP ADC_LV_SHT <b>shall</b> use ADC_CLK for switching caps	
TR4_00, TR4_04, TR4_13	HWR_01_ADC_LV_SHT	ADC_LV_SHT <b>shall</b> shift the common voltage of MUX_OUT_HV to BAT_VCM as ADC_INPUT_LV	
TR4_00, TR4_04	HWR_02_ADC_LV_SHT	ADC_LV_SHT <b>shall</b> scale the differential voltage of MUX_OUT_HV down to 1/2 as ADC_INPUT_LV	
TR4_12	HWR_03_ADC_LV_SHT	ADC_LV_SHT <b>shall</b> support VBAT+2V as input signal's max voltage	
TR4_03, TR7_07	HWR_04_ADC_LV_SHT	The differential input current at MUX_OUT_HV <b>shall</b> <1uA for ADC_LV_SHT	
TR4_04	HWR_05_ADC_LV_SHT	The offset of ADC_LV_SHT (output differential voltage -input differential voltage *0.5) <b>shall</b> <3mV (4 sigma) The offset variation <b>shall</b> <0.5mV at full temp	
TR4_04	HWR_06_ADC_LV_SHT	The gain error of ADC_LV_SHT(output differential voltage /input differential voltage /0.5*100%) <b>shall</b> <0.5/1000 (4 sigma) The gain error variation <b>shall</b> <0.1/1000 at full temp	
TR1_00	HWR_07_ADC_LV_SHT	ADC_LV_SHT block <b>shall</b> only be enabled by D2A_CELL_ADC_EN	
TR4_04, TR4_05	HWR_00_ADC_MODU	ADC_MODU and ADC_LOGIC <b>shall</b> constitute a 6-bit SDM + 10-bit algorithm hybrid ADC with system level chopper(300us for 1 channel) or 4-bit SDM + 12-bit algorithm hybrid ADC without system level chopper(30us for 1 channel)	
TR4_04	HWR_01_ADC_MODU	ADC_MODU <b>shall</b> transfer selected input voltage into BIT_STREAM under the control of ADC_SEQ	
TR4_04	HWR_02_ADC_MODU	The reference voltage ADC_MODU <b>shall</b> be ADC_REF	

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TR4_04	HWR_03_ADC_MODU	<p>The LSB for Cn-Cn-1 <b>shall</b> be typical 200uV</p> <p>The LSB for GPIO input voltage measurement <b>shall</b> be 200uV</p> <p>The LSB for GPIO voltage ratio measurement <b>shall</b> be 100uV /2.5V</p> <p>The LSB for die temperature <b>shall</b> be 0.05 degree</p> <p>The LSB for BAT input voltage measurement <b>shall</b> be 200uVx16=3.2mV</p>	
TR4_04	HWR_04_ADC_MODU	ENOB of Hybrid architecture ADC <b>shall</b> >14 bit (300us for 1 channel)	
TR1_00	HWR_05_ADC_MODU	ADC_MODU block <b>shall</b> only be enabled by D2A_CELL_ADC_EN	
TR4_04	HWR_06_ADC_MODU	The sample clock of ADC_MODU <b>shall</b> be ADC_CLK	
TR1_00	HWR_00_COMS_VCM	COMS_VCM <b>shall</b> be powered from LDOIN	
TR1_00	HWR_01_COMS_VCM	<p>COMS_VCM <b>shall</b> always on</p> <p>When SDB is L,the bias current for COMS_VCM <b>shall</b> be I_START; the total current consumption for COMS_VCM <b>shall</b> &lt;1uA</p> <p>When SLEEP is H,the bias current for COMS_VCM <b>shall</b> be IREF; the total current consumption for COMS_VCM <b>shall</b> &lt;2.5uA</p> <p>When SLEEP is L and SDB is H,the bias current for COMS_VCM <b>shall</b> be IREF</p>	
TR5_00	HWR_02_COMS_VCM	The RX of COMS_VCM <b>shall</b> be off when D2A_RX_EN is L and ACT is H	
TR5_00, TR5_09	HWR_03_COMS_VCM	<p>COMS_VCM <b>shall</b> shift the +/- 20V common mode voltage of differential communication signals from COMS pins to typical LDOIN_HALF (COMS_SHAPE)</p> <p>The logic H threshold of differential communication signals for COMS_TONE_RX and COMS_COMM_RX <b>shall</b> &lt;1.2V</p> <p>The logic L threshold of differential communication signals for COMS_TONE_RX and COMS_COMM_RX <b>shall</b> &gt;0.4V</p> <p>The default output of COMS_VCM <b>shall</b> be logic 0</p>	
TR5_00	HWR_04_COMS_VCM	<p>When SLEEP is H or SDB is L, the delay time from COM pins to A2D_RX_S <b>shall</b> &lt;500ns</p> <p>When SLEEP is L and SDB is H, the delay time from COM pins to A2D_RX_S <b>shall</b> &lt;30ns</p>	
TR5_00	HWR_06_COMS_VCM	COMS_VCM <b>shall</b> keep voltage of COMS pins LDOIN_HALF with typical 45Kohm when D2A_TX_EN is low and no COMM signals incoming from COMS pins	

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TR1_00	HWR_00_COMN_VCM	COMN_VCM <b>shall</b> be powered from LDOIN	
TR1_00	HWR_01_COMN_VCM	COMN_VCM <b>shall</b> always on When SDB is L,the bias current for COMN_VCM <b>shall</b> be I_START; the total current consumption for COMN_VCM <b>shall</b> <1uA When SLEEP is H,the bias current for COMS_VCM <b>shall</b> be IREF; the total current consumption for COMN_VCM <b>shall</b> <2.5uA When SLEEP is L and SDB is H,the bias current for COMN_VCM <b>shall</b> be IREF	
TR5_00	HWR_02_COMN_VCM	The RX of COMN_VCM <b>shall</b> be off when D2A_RX_EN is L and ACT is H	
TR5_00, TR5_09	HWR_03_COMN_VCM	COMN_VCM <b>shall</b> shift the +/- 20V common mode voltage of differential communication signals from COMN pins to typical LDOIN_HALF (COMN_SHAPE) The logic H threshold of differential communication signals for COMN_TONE_RX and COMN_COMM_RX <b>shall</b> <1.2V The logic L threshold of differential communication signals for COMN_TONE_RX and COMN_COMM_RX <b>shall</b> >0.4V The default output of COMN_VCM <b>shall</b> be logic 0	
TR5_00	HWR_04_COMN_VCM	When SLEEP is H or SDB is L, the delay time from COM pins to A2D_RX_N <b>shall</b> <500ns When SLEEP is L and SDB is H, the delay time from COM pins to A2D_RX_N <b>shall</b> <30ns	
TR5_00	HWR_06_COMN_VCM	COMN_VCM <b>shall</b> keep voltage of COMN pins LDOIN_HALF with typical 45Kohm when D2A_TX_EN is low and no COMM signals incoming from COMN pins	
TR5_01	HWR_00_COMS_TX	The driver resistance of COMS_TX <b>shall</b> <15ohm Delay time from D2A_TX to COMS pins <b>shall</b> <10ns	
TR5_00, TR5_02, TR5_09	HWR_01_COMS_TX	When D2A_TX_EN is high, COMS_TX <b>shall</b> output differential signal to COMS pins according to D2A_TX	
TR5_01	HWR_02_COMS_TX	When D2A_TX_EN and TONE_TRANS_EN are L, COMS_TX <b>shall</b> output high-z when voltage of COMN pins is during -20V-20V	

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TR1_03, TR5_00	HWR_03_COMS_TX	When TONE_TRANS_EN is H, if TONE_POLAR is low , COMS_TX <b>shall</b> output logic 0 tone with typical 1us (min 700ns , max 2.5us ) pules width at the rising edge of TONE_CLK signal if TONE_POLAR is high , COMS_TX <b>shall</b> output logic 1 tone with typical 1us (min 700ns , max 2.5us ) pules width at the rising edge of TONE_CLK signal	
TR5_01	HWR_00_COMN_TX	The driver resistance of COMN_TX <b>shall</b> <15ohm Delay time from D2A_TX to COMN pins <b>shall</b> <10ns	
TR5_00, TR5_02, TR5_09	HWR_01_COMN_TX	When D2A_TX_EN is high, COMN_TX <b>shall</b> output differential signal to COMN pins according to D2A_TX	
TR5_01	HWR_02_COMN_TX	When D2A_TX_EN and TONE_TRANS_EN are L, COMN_TX <b>shall</b> output high-z when voltage of COMN pins is during -20V-20V	
TR1_03, TR5_00	HWR_03_COMN_TX	When TONE_TRANS_EN is H, if TONE_POLAR is low , COMN_TX <b>shall</b> output logic 0 tone with typical 1us (min 700ns , max 2.5us ) pules width at the rising edge of TONE_CLK signal if TONE_POLAR is high , COMN_TX <b>shall</b> output logic 1 tone with typical 1us (min 700ns , max 2.5us ) pules width at the rising edge of TONE_CLK signal	
TR5_00	HWR_00_COMS_TONE_RX	COMS_TONE_RX <b>shall</b> be powered from LDOIN	
TR1_02	HWR_01_COMS_TONE_RX	COMS_TONE_RX <b>shall</b> work when LDOIN_OK is H	
TR1_00	HWR_02_COMS_TONE_RX	When SDB is L or SLEEP is H, the current consumption of COMS_TONE_RX <b>shall</b> <50nA at full temp	
TR1_02, TR1_03, TR1_06, TR1_09, TR1_10, TR1_11, TR5_00, TR5_10	HWR_04_COMS_TONE_RX	COMS_TONE_RX <b>shall</b> output WAKE_TONE_DET when WAKE TONE is received. WAKE_TONE_DET <b>shall</b> be low when D2A_CLR_WAKEUP is received. WAKE Tone <b>shall</b> be detected after >60 couplets of logic-1 are detected. COMS_TONE_RX does not need receiving all the tones to output WAKE_TONE_DET H.	

TR ID	HWR ID	Description	Note
TR1_02, TR1_03, TR1_06, TR5_00, TR5_10	HWR_05_COMS_TONE_RX	COMS_TONE_RX <b>shall</b> output STA_TONE_DET when STA TONE is received . STA Tone <b>shall</b> be detected after 20-30 couplets of logic-1 are detected. STA Tone <b>shall</b> only be detected when SLEEP is H. COMS_TONE_RX <b>shall</b> not output STA_TONE_DET before make sure all the tones is received.	
TR1_02, TR1_07, TR5_00	HWR_06_COMS_TONE_RX	COMS_TONE_RX <b>shall</b> output SD_TONE_DET when SD TONE is received. SD Tone <b>shall</b> be detected after >180 couplets of logic-0 are detected. COMS_TONE_RX does not need receiving all the tones to output SD_TONE_DET H.	
TR5_00, TR7_08	HWR_07_COMS_TONE_RX	COMS_TONE_RX <b>shall</b> output FLT_TONE_DET when FLT TONE is received. FLT Tone <b>shall</b> only be detected during SLEEP mode. FLT Tone <b>shall</b> be detected after 60-90 couplets of logic-0 are detected. COMS_TONE_RX <b>shall</b> not output FLT_TONE_DET before make sure all the tones is received.	
TR1_02, TR1_03, TR1_06, TR1_07, TR1_09, TR1_11, TR5_00, TR5_10, TR7_08	HWR_08_COMS_TONE_RX	COMS_TONE_RX <b>shall</b> have typical 720us (min 360us max 1080us ) tone time out timer for logic 1 tone. COMS_TONE_RX <b>shall</b> have typical 1200us (min 1100us max 1300us ) tone time out timer based on CLK_256K for logic 0 tone. Before timeout, no tone <b>shall</b> be detected	
TR1_02, TR1_03, TR1_06, TR1_09, TR1_11, TR5_00, TR5_10	HWR_09_COMS_TONE_RX	For COMS_TONE_RX, the detection of logic-0 tone <b>shall</b> not blank the detection of logic-1 tone when SLEEP is H	
TR5_00	HWR_00_COMN_TONE_RX	COMN_TONE_RX <b>shall</b> be powered from LDOIN	
TR1_02	HWR_01_COMN_TONE_RX	COMN_TONE_RX <b>shall</b> work when LDOIN_OK is H	
TR1_00	HWR_02_COMN_TONE_RX	When SDB is L or SLEEP is H, the current consumption of COMN_TONE_RX <b>shall</b> <50nA at full temp	

TR ID	HWR ID	Description	Note
TR1_02, TR1_03, TR1_06, TR1_09, TR1_10, TR1_11, TR5_00, TR5_10	HWR_04_COMN_TONE_RX	<p>COMN_TONE_RX <b>shall</b> output WAKE_TONE_DET when WAKE TONE is received.</p> <p>WAKE_TONE_DET <b>shall</b> be low when D2A_CLR_WAKEUP is received.</p> <p>WAKE Tone <b>shall</b> be detected after &gt;60 couplets of logic-1 are detected.</p> <p>COMN_TONE_RX does not need receiving all the tones to output WAKE_TONE_DET H.</p>	
TR1_02, TR1_03, TR1_06, TR5_00, TR5_10	HWR_05_COMN_TONE_RX	<p>COMN_TONE_RX <b>shall</b> output STA_TONE_DET when STA TONE is received .</p> <p>STA Tone <b>shall</b> be detected after 20-30 couplets of logic-1 are detected.</p> <p>STA Tone <b>shall</b> only be detected when SLEEP is H.</p> <p>COMN_TONE_RX <b>shall</b> not output STA_TONE_DET before make sure all the tones is received.</p>	
TR1_02, TR1_07, TR5_00	HWR_06_COMN_TONE_RX	<p>COMN_TONE_RX <b>shall</b> output SD_TONE_DET when SD TONE is received.</p> <p>SD Tone <b>shall</b> be detected after &gt;180 couplets of logic-0 are detected.</p> <p>COMN_TONE_RX does not need receiving all the tones to output SD_TONE_DET H.</p>	
TR1_02, TR1_03, TR1_06, TR1_07, TR1_09, TR1_11, TR5_00, TR5_10, TR7_08	HWR_07_COMN_TONE_RX	<p>COMN_TONE_RX <b>shall</b> have typical 720us (min 360us max 1080us ) tone time out timer for logic 1 tone.</p> <p>COMN_TONE_RX <b>shall</b> have typical 1200us (min 1100us max 1300us ) tone time out timer based on CLK_256K for logic 0 tone.</p> <p>Before timeout, no tone <b>shall</b> be detected</p>	
TR1_02, TR1_03, TR1_06, TR1_09, TR1_11, TR5_00, TR5_10	HWR_08_COMN_TONE_RX	For COMN_TONE_RX, the detection of logic-0 tone <b>shall</b> not blank the detection of logic-1 tone when SLEEP is H	
TR9_00	HWR_00_3P3	3P3 <b>shall</b> be powered from LDOIN The bias current of 3P3 <b>shall</b> be I_REF	
TR9_00	HWR_01_3P3	3P3 <b>shall</b> output typical 3.3V	
TR1_02	HWR_02_3P3	3P3 <b>shall</b> work when IREF_OK is H,	
TR9_00	HWR_00_I2C_MAS_INTER	I2C_MAS_INTER <b>shall</b> only be enabled by I2C_MAS_EN	
TR9_00	HWR_01_I2C_MAS_INTER	I2C_MAS_INTER <b>shall</b> only pull up/down SCL pin according to SCL	

TR ID	HWR ID	Description	Note
TR9_00	HWR_02_I2C_MAS_INTER	I2C_MAS_INTER <b>shall</b> only pull down SDA pin according to SDA_OUT with 100ohm I2C_MAS_INTER <b>shall</b> only pull up SCL to <b>3.3V</b> with 10k typical resistor	
TR9_00	HWR_03_I2C_MAS_INTER	I2C_MAS_INTER <b>shall</b> output SDA_IN H/L as SDA_IN according to SDA H/L status	
TR8_00, TR8_01, TR8_02	HWR_00_IO_INTER	When GPIO_PUPD_EN or LDOIN_OK is low , IO_INTER <b>shall</b> output high-z When GPIO_PUPD_EN is high, GPIO pins is configured as digital output with 0.4/4V voltage threshold and at least 1mA current ability according to GPIO_PUPD.	
TR8_00, TR8_01, TR8_03	HWR_01_IO_INTER	When GPIO_ASDIN_EN is high, IO_INTER <b>shall</b> compare the GPIO pin's voltage with 1V/2.5V threshold and output corresponding H/L signal to GPIO_HL When GPIO_ASDIN_EN is low, GPIO_HL <b>shall</b> keeps low Leakage on GPIO pins into IO_INTER <b>shall</b> <1uA when configured as digital input	
TR4_00	HWR_02_IO_INTER	GPIO <sub>n</sub> _ANA(n=0-11) <b>shall</b> be buffered from GPIO <sub>n</sub> (n=0-11) when any GPIO_PUPD_EN, GPIO_ASDIN_EN, I2C_MAS_EN are 1, otherwise, corresponding GPIO <sub>n</sub> _ANA(n=0-11) <b>shall</b> be pulled down to DGND	
TR6_02	HWR_00_CBFET	Rdson of CBFET <b>shall</b> be typ 2.5ohm @85 degree with NMOS switch	
TR6_00	HWR_01_CBFET	The switch <b>shall</b> only be on when the corresponding CB_CH_EN is high The switch <b>shall</b> only be off when the corresponding CB_CH_EN is low	
TR6_01	HWR_02_CBFET	The max operating voltage of the CB switch <b>shall</b> >16V	
TR10_06	HWR_03_CBFET	The shutdown resistor at gs of CBFET <b>shall</b> be small enough to prevent CB switch turned on by coupling of parasitic capacitors during hot-plug	
TR6_13	HWR_04_CBFET	The mismatch of balance current for all CBFET channels <b>shall</b> <10mA at 4.25V	
TR6_05	HWR000_JOT_CMP	JOT_CMP <b>shall</b> compare VBE with JOT_REF to output JOT signal to CB_CTRL with 20us deglitch Hys of JOT_CMP <b>shall</b> be 5°C	
TR6_05	HWR001_JOT_CMP	JOT_CMP <b>shall</b> use one CMP to monitor all the junction temp sensors through time-sharing reusing the CMP	

TR ID	HWR ID	Description	Note
TR1_00	HWR002_JOT_CMP	JOT_CMP <b>shall</b> only be enabled when CB_EN is H JOT <b>shall</b> keep low when JOT_CMP is not enabled	
TR1_02, TR1_14, TR1_15, TR5_08	HWR_00_RST_REG	RST_REG <b>shall</b> be powered from LDOIN RST_REG <b>shall</b> work when LDOIN_OK is H RST_REG <b>shall</b> be reset when LDOIN_OK is L	
TR1_14	HWR_01_RST_REG	When the LCTO_SD is a rise edge, LCTO_SD_LATCH <b>shall</b> output H When the CLK_256K_OK is a falling edge, CLK_256K_OKB_LATCH <b>shall</b> output H When the VAA_OK is a falling edge, VAA_OKB_LATCH <b>shall</b> output H When the VDD_OK is a falling edge, VDD_OKB_LATCH <b>shall</b> output H	
TR1_14	HWR_02_RST_REG	RST_REG <b>shall</b> be reset by RST_XXX_LATCH, when it is written to 1.	
TR1_15, TR5_08	HWR_03_RST_REG	COMM_DIG_SETTING <b>shall</b> include TOP_DEV, DIR_SEL, DEV_ADD, DEV_NUM COMM_DIG_SETTING <b>shall</b> be latched in RST_REG when ADD_W_EN falling edge RST_REG <b>shall</b> output default values included by COMM_DIG_SETTING_LATCH	
TR1_15, TR5_08	HWR_04_RST_REG	The default value of XXX_LATCH and COMM_DIG_SETTING_LATCH <b>shall</b> be same as corresponding register in digital core	
TR1_14	HWR_05_RST_REG	When SDB is H, CLK_256K_OKB, VDD_OKB and VAA_OKB <b>shall</b> be blanked by RST_REG	
TR1_00	HWR_00_CKGEN1	CKGEN1 <b>shall</b> generate CLK_8M_256K. CLK_8M_256K <b>shall</b> be from CLK_32M when CLK_32M_OK is high, and from CLK_256K when CLK_32M_OK is low.	
TR1_00	HWR_01_CKGEN1	CKGEN1 <b>shall</b> generate CLK_SLOW. CLK_SLOW <b>shall</b> be from divided CLK_32M when CLK_32M_OK high, and from CLK_256K when CLK_32M_OK low.	
TR1_00	HWR_05_CKGEN1	CKGEN1 <b>shall</b> generate CLK_REG. CLK_REG <b>shall</b> be divided clock from CLK_32M. CLK_REG <b>shall</b> be 8MHz.	
TR4_04, TR7_00	HWR_07_CKGEN1	CKGEN1 <b>shall</b> generate ADC_CLK, ADC_CLK_H according to ADC_CLK_SET.	



TR ID	HWR ID	Description	Note
TR1_00	HWR_02_CKGEN1	Higher clock gatings <b>shall</b> be used in CKGEN1. The gate signals in higher clock gatings are CLK_32M_OK (for CLK_REG) , D2A_CELL_ADC_EN(for CLK_ADC, ADC_CLK_H, ADC_CLK), MTP_EN(for CLK_MTP), CB_EN(for CLK_CB), I2C_MAS_EN(for CLK_I2C)	
TR10_01, TR10_05	HWR_06_CKGEN1	CKGEN1 <b>shall</b> mux all clocks with scanmux. Each scanmux <b>shall</b> output functional clock when SCAN_MODE is low, and output SCAN_CLK when SCAN_MODE is high. The clock outputs of CKGEN1 <b>shall</b> be CLK_32M_SC,CLK_REG_SC, CLK_ADC_SC, CLK_MTP_SC, CLK_CB_SC, CLK_I2C_SC, CLK_SLOW_SC, CLK_8M_256K_SC.	
TR1_09, TR1_11	HWR_00_RSTGEN	RSTGEN <b>shall</b> output hr_b low to asynchronously reset digital core when DRSTB low is detected. Hr_b <b>shall</b> be released synchronously. Hr_b <b>shall</b> include resetb_CLK(CLK_32M domain), resetb_CLK_OUT(mixed: CLK_32M domain when CLK_32M_OK high, CLK_256`K domain when CLK_32M_OK low) and resetb_CLK_SLOW(CLK_SLOW domain).	
TR1_10, TR1_11, TR1_15	HWR_01_RSTGEN	RSTGEN <b>shall</b> output hr_sr_b low to asynchronously reset partial logic of digital core when DRSTB low or SOFT_RSTB is low. Hr_sr_b <b>shall</b> be released synchronously. Hr_sr_b <b>shall</b> include resetb_SR_CLK(CLK_32M domain), resetb_SR_CLK_OUT(mixed: CLK_32M domain when CLK_32M_OK high, CLK_256K domain when CLK_32M_OK low) and resetb_SR_CLK_SLOW(CLK_SLOW domain).	
TR1_10, TR1_11, TR1_15	HWR_02_RSTGEN	When SOFT_RSTB is written to 0 via COMM_CTRL, RSTGEN <b>shall</b> output hr_sr_b to low	
TR10_01, TR10_05	HWR_03_RSTGEN	Hr_b and Hr_sr_b <b>shall</b> all be scan-muxed. When SCAN_MODE high, CKGEN <b>shall</b> switch all registers' asynchronous reset to SCAN_RSTB.	
TR1_10, TR4_04	HWR_00_MTP_TOP	Data in MTP <b>shall</b> be loaded to DS_REG via DOUT after reset(DRSTB posedge or SOFT_RSTB posedge) done.	
TR1_14, TR1_15, TR5_08	HWR_01_MTP_TOP	load_done <b>shall</b> be high after MTP load done.	

TR ID	HWR ID	Description	Note
TR1_02, TR1_03, TR1_06, TR1_09, TR1_10, TR1_11, TR1_16, TR5_00, TR5_01, TR5_10	HWR_00_TONE_CTRL	When WAKE_TONE_DET is high, TONE_CTRL <b>shall</b> output WAKEUP TONE(consist of 90 logic-1 couplets) on TONE_CLK, TONE_POLAR, TONE_TRANS_EN TONE_TRANS_EN <b>shall</b> include TONE_TRANS_EN_N and TONE_TRANS_EN_S. TONE_TRANS_EN_N or TONE_TRANS_EN_S <b>shall</b> be the opposite direction of WAKE_TONE_DET	
TR1_02, TR1_03, TR1_06, TR1_09, TR1_10, TR1_11, TR1_16, TR5_00, TR5_01, TR5_10	HWR_01_TONE_CTRL	TONE_CTRL <b>shall</b> output a high pulse on D2A_CLR_WAKEUP when WAKE_TONE_DET is high and WAKE TONE is already generated completely at the opposite direction of WAKE_TONE_DET	
TR1_02, TR1_03, TR1_06, TR5_00, TR5_01, TR5_10	HWR_02_TONE_CTRL	When STA_TONE_DET is high, TONE_CTRL <b>shall</b> output STA TONE(consist of 30 logic-1 couplets) on TONE_CLK, TONE_POLAR, TONE_TRANS_EN TONE_TRANS_EN <b>shall</b> include TONE_TRANS_EN_N and TONE_TRANS_EN_S. TONE_TRANS_EN_N or TONE_TRANS_EN_S <b>shall</b> be the opposite direction of STA_TONE_DET	
TR5_00, TR7_08	HWR_03_TONE_CTRL	Only when SLEEP is high and FLT_WAKE high, TONE_CTRL <b>shall</b> output FLT TONE(consist of 90 logic-0 couplets) on TONE_CLK, TONE_POLAR, TONE_TRANS_EN_N every 50ms.	
TR5_00	HWR_04_TONE_CTRL	When WAKE_TONE_GEN is high, TONE_CTRL <b>shall</b> generate wake tone Direction in TONE_TRANS_EN <b>shall</b> base on TONE_GEN_DIR	
TR5_00	HWR_05_TONE_CTRL	TONE_CTRL <b>shall</b> output clr_WAKE_TONE_GEN high after WAKE_TONE_GEN is detected as high	
TR5_00	HWR_06_TONE_CTRL	When STA_TONE_GEN is high, TONE_CTRL <b>shall</b> generate STA tone Direction in TONE_TRANS_EN <b>shall</b> base on TONE_GEN_DIR	
TR5_00	HWR_07_TONE_CTRL	TONE_CTRL <b>shall</b> output clr_STA_TONE_GEN high after STA_TONE_GEN is detected as high	
TR5_00	HWR_08_TONE_CTRL	When SD_TONE_GEN is high, TONE_CTRL <b>shall</b> generate SD TONE(consist of 270 logic-0 couplets) Direction in TONE_TRANS_EN <b>shall</b> base on TONE_GEN_DIR	
TR5_00	HWR_09_TONE_CTRL	TONE_CTRL <b>shall</b> output clr_SD_TONE_GEN high after SD_TONE_GEN is detected as high	

TR ID	HWR ID	Description	Note
TR5_00	HWR_10_TONE_CTRL	The period of TONE_CLK for all tones <b>shall</b> be typ 11us.	
TR5_00	HWR_11_TONE_CTRL	TONE_TRANS_EN <b>shall</b> be clear to 0 when D2A_TX_EN_S or D2A_TX_EN_N (in D2A_TX) is high.	
TR5_00	HWR_12_TONE_CTRL	About tone generation priority, WAKE TONE and STA TONE <b>shall</b> have higher priority to HB TONE and FLT TONE.	
TR5_00	HWR_00_DS_BASIC	DS_BASIC <b>shall</b> extract rx_data[8:0] (1 SOF bit+ 8 data bits) from A2D_RX.	
TR5_02	HWR_01_DS_BASIC	DS_BASIC <b>shall</b> sample A2D_RX using CLK_32M DS_BASIC <b>shall</b> transmit D2A_TX using CLK_32M	
TR5_02	HWR_02_DS_BASIC	DS_BASIC <b>shall</b> use majority vote (10%) to sample A2D_RX with +-10% sampling clock accuracy.	
TR5_01	HWR_03_DS_BASIC	After (0.5us+STACK_RESP_CMD) bus short blank time from the complete reception of last byte, the new preamble <b>shall</b> not be identified by DS_BASIC until a 0.5us bus idle (logic-0) is detected to avoid faulty preamble identification due to ring of communication bus	
TR5_00	HWR_04_DS_BASIC	For each byte, only after preamble + SYNC[1:0] are received correctly(timing and data), the following bits <b>shall</b> start to be extracted	
TR5_00	HWR_05_DS_BASIC	After preamble + SYNC[1:0] are received correctly(timing and data), the opposite A2D_RX data <b>shall</b> be blanked	
TR5_10, TR5_11	HWR_06_DS_BASIC	DS_BASIC <b>shall</b> propagate frame on D2A_TX in the opposite direction of A2D_RX.	
TR5_00	HWR_07_DS_BASIC	D2A_RX_EN <b>shall</b> be default high D2A_TX_EN and D2A_RX_EN <b>shall</b> not be high at the same time at same port TONE_TRANS_EN and D2A_RX_EN <b>shall</b> not be high at the same time at same port	
TR5_12	HWR_08_DS_BASIC	The output D2A_TX_EN (N) of DS_BASIC <b>shall</b> only be high when COMN_TX_DIS is low The output D2A_TX_EN (S) of DS_BASIC <b>shall</b> only be high when COMN_TX_DIS is low	
TR1_02	HWR_02_BASIC_CTRL	When CLK_32M_OK is low, BASIC_CTRL <b>shall</b> be synchronously-reset to initial state.	
TR5_00	HWR_00_COMM_CTRL	A new frame is identified by COMM_CTRL when SOF bit is recognised high in rx_data	

TR ID	HWR ID	Description	Note
TR5_10	HWR_01_COMM_CTRL	COMM_CTRL <b>shall</b> support frame propagation from rx_data to tx_data.	
TR5_04, TR5_06	HWR_02_COMM_CTRL	COMM_CTRL <b>shall</b> support writing register bit. COMM_CTRL distinguish device_addr, bytes_num, ini_reg_addr and data from rx_data, and then write to DS_REG via W. Reg_addr <b>shall</b> automatically add by 1 when bytes_num > 1 for continuous writing. If device_addr not match with DEV_ADD(in COMM_DIG_SETTING), no register <b>shall</b> be written. If received direction not match with DIR_SEL(in COMM_DIG_SETTING), no register <b>shall</b> be written.	
TR5_03, TR5_05	HWR_03_COMM_CTRL	COMM_CTRL <b>shall</b> support reading register bit. COMM_CTRL distinguish device_addr, bytes_num, and ini_reg_addr from rx_data, and then send reg_addr via W to DS_REG(preparing to response register data). If device_addr not match with DEV_ADD(in COMM_DIG_SETTING), no register <b>shall</b> be read. If received direction not match with DIR_SEL(in COMM_DIG_SETTING), no register <b>shall</b> be read.	
TR5_03, TR5_05	HWR_04_COMM_CTRL	When responding, COMM_CTRL <b>shall</b> extract data(corresponding to reg_addr) from COMM_REG via R, then send device_addr, bytes_num, ini_reg_addr and data to BASIC_CTRL via tx_data. Reg_addr <b>shall</b> automatically add by 1 when bytes_num > 1 for continuous reading.	
TR4_07, TR5_00	HWR_05_COMM_CTRL	Data format in D2A_TX and A2D_RX <b>shall</b> be as described : The character <b>shall</b> consist of 0.5-bit preamble bit, 2-bit SYNC bits, 1-bit SOF bit, 8-bit DATA bit, 1-bit CERR bit, 0.5-bit postamble bit SOF bit <b>shall</b> represent the start of frame. The DATA of character <b>shall</b> send LSB then MSB Before each character, there <b>shall</b> be 1.375us idle time. After each character, 0.5us short time <b>shall</b> be present. The baud rate of DATA communication <b>shall</b> be 2Mbps. The logic 1 of bit <b>shall</b> consist of 1 differential couplet: positive half-bit first, negative half-bit then The logic 0 of bit <b>shall</b> consist of 1 differential couplet: negative half-bit first, positive half-bit then	
TR5_00	HWR_06_COMM_CTRL	Data format in D2A_TX and A2D_RX <b>shall</b> be as described : INIT byte in D2A_TX and A2D_RX <b>shall</b> : bit 7 define the frame type: 1 is command, 0 is response for command, bit6-bit4: 000 is Single Read, 001 is Single Write, 010 is Stack Read, 011 is Stack Write; bit3-bit0: represent the number of DATA bytes (max 16 bytes) for response, bit6-bit0: represent the number of DATA bytes (max 128 bytes)	

TR ID	HWR ID	Description	Note
TR5_00	HWR_07_COMM_CTRL	Data format in D2A_TX and A2D_RX <b>shall</b> be as described : DATA byte in D2A_TX and A2D_RX <b>shall</b> : define the data value to be written for write command define the byte number to be read for read command	
TR5_00	HWR_08_COMM_CTRL	Data format in D2A_TX and A2D_RX <b>shall</b> be as described : CRC bytes <b>shall</b> use CRC-16-IBM polynomial ( $x^{16}+x^{15}+x^2+1$ ) with 0xFFFF initialization	
TR5_00	HWR_09_COMM_CTRL	Data format in D2A_TX and A2D_RX <b>shall</b> be as described : Single Write command frame <b>shall</b> consist of 1 INIT byte, 1 DEV_ADD byte, 2 REG_ADD bytes, n DATA bytes, 2 CRC bytes Stack Write command frame <b>shall</b> consist of 1 INIT byte, 2 REG_ADD bytes, n DATA bytes, 2 CRC bytes Single Read command frame <b>shall</b> consist of 1 INIT byte, 1 DEV_ADD byte, 2 REG_ADD bytes, 1 DATA byte, 2 CRC bytes Stack Read command frame <b>shall</b> consist of 1 INIT byte, 2 REG_ADD bytes, 1 DATA byte, 2 CRC bytes Response frame of each device <b>shall</b> consist of 1 INIT byte, 1 DEV_ADD byte, 2 REG_ADD bytes, n DATA bytes, 2 CRC bytes	
TR5_00	HWR_10_COMM_CTRL	After receiving Stack Read Command: If TOP_DEV is low, COMM_CTRL <b>shall</b> send itselfs' response frame in tx_data only when response frame from +1 device address is propagated. If TOP_DEV is high, COMM_CTRL <b>shall</b> send itselfs' response frame in tx_data to BASIC_CTRL.	
TR5_00, TR5_01	HWR_11_COMM_CTRL	COMM_CTRL <b>shall</b> program the delay time(from 0.25us-15.75us) between characters by STACK_RESP_CMD. STACK_RESP_CMD <b>shall</b> program the self-generated response delay only	
TR5_07	HWR_12_COMM_CTRL	COMM_CTRL <b>shall</b> identify Broadcast Read Command as Addressing Identification Command	
TR5_07	HWR_13_COMM_CTRL	If frame type is address identification, frame propagation <b>shall</b> be canceled. If frame type is not address identification, frame propagation <b>shall</b> start after a byte is completely received from rx_data.	
TR1_12, TR1_13	HWR_19_COMM_CTRL	FRAME_DONE <b>shall</b> be generated when a frame is received completely (no matter CRC). FRAME_DONE <b>shall</b> be a pulse.	
TR1_02	HWR_20_COMM_CTRL	When CLK_32M_OK is low, COMM_CTRL <b>shall</b> be synchronously-reset to initial state.	

TR ID	HWR ID	Description	Note
TR1_12, TR1_13	HWR_00_COMM_TO	COMM_TO <b>shall</b> contain a watchdog counter The counter <b>shall</b> be reset when FRAME_DONE is high, or when ACT is low. The timer <b>shall</b> support being programmed from 100ms to 1h with 8 steps, by PROG_SCTO or PROG_LCTO.	
TR1_12	HWR_01_COMM_TO	COMM_TO <b>shall</b> output SET_SCTO when counter reach the the threshold programmed by the PROG_SCTO[2:0].	
TR1_13	HWR_02_COMM_TO	COMM_TO <b>shall</b> output SET_LCTO when counter reach the the threshold programmed by PROG_LCTO[2:0].	
TR1_04, TR1_07	HWR_00_DS_REG	TO_SD <b>shall</b> be defined in DS_REG.	
TR1_05, TR1_08	HWR_01_DS_REG	TO_SLEEP <b>shall</b> be defined in DS_REG. TO_SLEEP <b>shall</b> be low when clr_TO_SLEEP is high.	
TR1_10, TR1_15	HWR_02_DS_REG	SOFT_RSTB_REG <b>shall</b> be defined in DS_REG. SOFT_RSTB_REG <b>shall</b> be default high. SOFT_RSTB_REG <b>shall</b> be high when clr_SOFT_RSTB is high	
TR1_12	HWR_03_DS_REG	PROG_SCTO[2:0] <b>shall</b> be defined in DS_REG.	
TR1_13	HWR_04_DS_REG	PROG_LCTO[2:0] <b>shall</b> be defined in DS_REG.	
TR1_13	HWR_05_DS_REG	LCTO_SEL[1:0] <b>shall</b> be defined in DS_REG	
TR4_04	HWR_06_DS_REG	TRIM_ADC bits(92 bytes) <b>shall</b> be defined in DS_REG. TRIM_ADC <b>shall</b> only be written when TRIM_EN is high.	
TR4_00, TR4_04	HWR_07_DS_REG	ADC_DATA_LPF (including ADC_LPF_CH1-18[15:0]) <b>shall</b> be readable via DS_REG.	
TR4_00, TR4_04	HWR_08_DS_REG	ADC_SETTING_REG <b>shall</b> be defined in DS_REG. ADC_SETTING_REG <b>shall</b> include ADC_MODE_REG[1:0], ADC_CHP_EN_REG, ADC_CLK_SET_REG[1:0], CH_DT_REG[1:0], CH_STL_REG[3:0], CH_TOP_STL_REG[3:0], DLPF_FC_REG[2:0] (including disable option), GPIO_REF_SEL_REG[11:0].	
TR4_05, TR4_06, TR4_11	HWR_09_DS_REG	ADC_GO including ADC_SGLE_GO and ADC_CNTI_GO <b>shall</b> be defined in DS_REG. ADC_GO <b>shall</b> be cleared when clr_ADC_GO is high or CLK_32M_OK is low. ADC_GO high pulse width <b>shall</b> >8us.	
TR6_08	HWR_10_DS_REG	CB_SETTLE[4:0] <b>shall</b> be defined in DS_REG	

TR ID	HWR ID	Description	Note
TR4_05, TR4_06, TR4_11	HWR_11_DS_REG	FREEZE bit <b>shall</b> be defined DS_REG.	
TR4_00, TR4_04	HWR_12_DS_REG	CELL_ADC_DATA(including ADC_CH1-18[15:0]) and OTH_ADC_DATA(including ADC_GPIO0-11[15:0], ADC_VPTAT[15:0], ADC_BAT[15:0], xxx) <b>shall</b> be readable via DS_REG.	
TR4_10	HWR_13_DS_REG	RR_COUNTER[15:0] <b>shall</b> be readable via DS_REG.	
TR4_09	HWR_14_DS_REG	RR_COUNTER, ADC_DATA_LPF and OTH_ADC_DATA <b>shall</b> all be stored in DS_REG with continuous addresses.	
TR5_07	HWR_15_DS_REG	ADD_W_EN <b>shall</b> be defined in DS_REG ADD_W_EN <b>shall</b> only be set 1 when address identify starts. ADD_W_EN <b>shall</b> support only being cleared to 0 via COMM_CTRL.	
TR5_07, TR5_08	HWR_16_DS_REG	COMM_DIG_SETTING (including TOP_DEV, DIR_SEL, DEV_ADD[6:0]) <b>shall</b> be defined in DS_REG The default values of COMM_DIG_SETTING come from XXX_LATCH when load done is high COMM_DIG_SETTING <b>shall</b> not be changed when ADD_W_EN is low.	
TR4_05, TR4_06 TR5_07	HWR_17_DS_REG	DEV_NUM[6:0] <b>shall</b> be defined in DS_REG DEV_NUM is changed by COMM_CTRL address identifying or written via COMM_CTRL when ADD_W_EN high. When address identify starts, DEV_NUM is clear to 0. DEV_NUM adds by step 1 when a response is received . DEV_NUM <b>shall</b> not be changed when ADD_W_EN is low.	
TR5_12	HWR_18_DS_REG	COMN_TX_DIS and COMN_TX_DIS <b>shall</b> be defined in DS_REG, default 0	
TR5_00	HWR_19_DS_REG	TONE_GEN_DIR <b>shall</b> be defined in DS_REG, default south.	
TR5_00	HWR_20_DS_REG	STACK_RESP_CMD[5:0] <b>shall</b> be defined in DS_REG.	
TR6_03	HWR_21_DS_REG	CB_GO <b>shall</b> be defined in DS_REG. CB_GO <b>shall</b> be cleared when clr_CB_GO is high.	
TR6_00	HWR_22_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> be defined in DS_REG.	
TR6_01	HWR_23_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include CBFET_EN_REG1-18, CB_MANUAL_REG.	

TR ID	HWR ID	Description	Note
TR6_04	HWR_24_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include CB_TO_THRESH_REG1-18[9:0] and CB_UNIT_REG[17:0]. Default value of CB_TO_THRESH_REG1-18[9:0] <b>shall</b> be 10'h3FF and default CB_UNIT is 1.	
TR6_05	HWR_25_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include CB_TWARN_THRESH_REG[3:0]	
TR6_06	HWR_26_DS_REG	CB_OT_PACK_THRESH_REG[4:0] and CB_OT_PCB_THRESH_REG[4:0] <b>shall</b> be defined in DS_REG.	
TR6_05	HWR_27_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include JOT_EN_REG, with default value 1.	
TR6_06	HWR_28_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include GPIO_CBOT_EN_REG, with default value 1.	
TR6_07	HWR_29_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include CB_MANU_PAUSE, with default value 0.	
TR6_08	HWR_30_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include ADC_PAUSE_EN_REG, with default value 1.	
TR6_09	HWR_31_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include FLT_STOP_EN_REG, with default value 1.	
TR6_10	HWR_32_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include CB_PERIOD_REG[2:0].	
TR6_11	HWR_33_DS_REG	CB_CTRL_SETTING_REG <b>shall</b> include CB_DUTY_REG[2:0].	
TR6_12	HWR_34_DS_REG	CB_ODD_CNT[15:0] and CB_EVEN_CNT[15:0] <b>shall</b> be readable via DS_REG.	
TR6_12	HWR_35_DS_REG	CB_CH_EN_FULL_DUTY[17:0] <b>shall</b> be readable via DS_REG.	
TR1_00, TR7_00, TR7_01	HWR_36_DS_REG	MON_WAKE_EN_REG <b>shall</b> be defined in DS_REG.	
TR1_00, TR7_00, TR7_01	HWR_37_DS_REG	OVUV_OTUT_EN_REG <b>shall</b> be defined in DS_REG.	
TR7_00, TR7_01	HWR_38_DS_REG	MON_WAKE_GO <b>shall</b> be defined in DS_REG. MON_WAKE_GO <b>shall</b> be cleared when clr_MON_WAKE_GO is high.	
TR7_00, TR7_01, TR7_02	HWR_39_DS_REG	MON_WAKE_PERIOD_REG[5:0] <b>shall</b> be defined in DS_REG	
TR7_04	HWR_40_DS_REG	CELL_OV_THRESH_REG[6:0], CELL_UV_THRESH_REG[6:0] <b>shall</b> be defined in DS_REG.	
TR7_09	HWR_41_DS_REG	OVUV_DEGL_REG[4:0] <b>shall</b> be defined in DS_REG.	



TR ID	HWR ID	Description	Note
TR7_05, TR7_06	HWR_42_DS_REG	GPIO_OT_PACK_THRESH_REG[4:0], GPIO_UT_PACK_THRESH_REG[2:0], GPIO_OT_PCB_THRESH_REG[4:0], GPIO_UT_PCB_THRESH_REG[2:0] <b>shall</b> be defined in DS_REG.	
TR7_06	HWR_43_DS_REG	GPIO_OTUT_THRESH_SEL_REG[11:0] <b>shall</b> be defined in DS_REG	
TR9_00	HWR_44_DS_REG	I2C_CTRL, I2C_MAS_EN <b>shall</b> be defined in DS_REG. I2C_CTRL <b>shall</b> include WR_DATA[7:0], WR_GO. RD_DATA[7:0] and ACK_BIT RD_DATA[7:0] from i2c_slave <b>shall</b> be readable via DS_REG. ACK_BIT from i2c_slave <b>shall</b> be readable via DS_REG.	
TR4_04	HWR_45_DS_REG	TRIM_ANA(32 bytes) <b>shall</b> be defined in DS_REG. TRIM_ANA <b>shall</b> only be written when TRIM_EN is high. In TRIM_ANA: TRIM_L_CLK[x:0] <b>shall</b> be in one byte address. TRIM_H_CLK[x:0] <b>shall</b> be in one byte address. TRIM_BG[x:0] <b>shall</b> be in one byte address. TRIM_IREF[x:0] <b>shall</b> be in one byte address.	x TBD
TR4_04	HWR_46_DS_REG	MTP_CTRL_BITS(including WR_MTP) <b>shall</b> be defined in DS_REG. MTP_CTRL_BITS in DS_REG <b>shall</b> only be written when TRIM_EN is H.	
TR10_00	HWR_47_DS_REG	X-Y and lot information <b>shall</b> be defined in DS_REG as the shadow register of MTP, and <b>shall</b> be read only for customer.	
TR5_00	HWR_48_DS_REG	WAKE_TONE_GEN <b>shall</b> be defined in DS_REG WAKE_TONE_GEN <b>shall</b> be reset when clr_WAKE_TONE_GEN is high	
TR5_00	HWR_49_DS_REG	STA_TONE_GEN <b>shall</b> be defined in DS_REG STA_TONE_GEN <b>shall</b> be reset when clr_STA_TONE_GEN is high	
TR5_00	HWR_50_DS_REG	SD_TONE_GEN and SD_TONE_DIR <b>shall</b> be defined in DS_REG. SD_TONE_GEN <b>shall</b> be low when clr_SD_TONE_GEN is high.	
TR8_01, TR8_02	HWR_51_DS_REG	GPIO_PUPD[11:0], GPIO_PUPD_EN[11:0], GPIO_ASDIN_EN[11:0] <b>shall</b> be defined in DS_REG to output H/L/HZ to IO.	
TR8_01, TR8_03	HWR_52_DS_REG	GPIO_HL[11:0] <b>shall</b> be readable via DS_REG.	

TR ID	HWR ID	Description	Note
TR1_12, TR1_14, TR4_01, TR4_02, TR6_09, TR7_03, TR11_00	HWR_53_DS_REG	All fault bits <b>shall</b> have corresponding mask bit defined in DS_REG.	
TR4_00, TR4_04, TR4_10, TR6_12	HWR_00_LOW_BYTE_BUF	Low bytes of ADC_DATA_LPF, CELL_ADC_DATA, OTH_ADC_DATA, CB_ODD_CNT, CB_EVEN_CNT, RR_COUNTER <b>shall</b> be buffered in LOW_BYTE_BUF, and when reading, the buffered bits <b>shall</b> be output to COMM_CTRL.	
TR1_10, TR1_15	HWR_00_SOFT_RSTB_sync	SOFT_RSTB <b>shall</b> be synchronized in SOFT_RSTB_sync. Output clr_SOFT_RSTB <b>shall</b> be high when synchronized SOFT_RSTB is low, clr_SOFT_RSTB <b>shall</b> be low when synchronized SOFT_RSTB is high.	
TR1_04, TR1_07	HWR_00_TO_SD_sync	TO_SD <b>shall</b> be synchronized in TO_SD_sync.	
TR1_05, TR1_08	HWR_00_TO_SLP_sync	TO_SLEEP <b>shall</b> be synchronized in TO_SLP_sync to output D2A_TO_SLEEP (Pulse high width <b>shall</b> > 8us) Output clr_TO_SLEEP <b>shall</b> be high when synchronized TO_SLEEP is high, clr_TO_SLEEP <b>shall</b> be low when synchronized TO_SLEEP is low.	
TR1_12	HWR_00_FLT_REG	SCTO <b>shall</b> be defined in FLT_REG SCTO <b>shall</b> be set by SET_SCTO.	
TR1_13, TR1_14	HWR_01_FLT_REG	LCTO <b>shall</b> be defined in FLT_REG LCTO <b>shall</b> be set by SET_LCTO or LCTO_LATCH (when load done is high)	
TR1_14	HWR_02_FLT_REG	XXX (including LCTO_SD, VAA_OKB, VDD_OKB, CLK_256K_OKB, VDD_OV, VDD_UV) <b>shall</b> be defined in FLT_REG These bits <b>shall</b> only be set by XXX_LATCH (when load done is high). FLT_REG <b>shall</b> output RST_XXX_LATCH when corresponding register bit among these bits is written to 1.	

TR ID	HWR ID	Description	Note
TR7_08	HWR_03_FLT_REG	FLT_TONE_DET_REG <b>shall</b> be defined in FLT_REG FLT_TONE_DET_REG <b>shall</b> be set by FLT_TONE_DET	
TR7_03, TR7_08	HWR_04_FLT_REG	GPIO_OTUT (including GPIO_OT[11:0], GPIO_UT[11:0]) <b>shall</b> be defined in FLT_REG	
TR7_03, TR7_08	HWR_05_FLT_REG	CELL_OVUV (including CELL_OV[17:0] and CELL_UV[17:0]) <b>shall</b> be defined in FLT_REG	
TR11_00	HWR_06_FLT_REG	COW[18:0] <b>shall</b> be defined in FLT_REG.	
TR6_00, TR6_01	HWR_07_FLT_REG	CB_CONF_FLT <b>shall</b> be defined in FLT_REG.	
TR1_12, TR1_14, TR7_03, TR11_00	HWR_10_FLT_REG	All fault bits <b>shall</b> not be written to 1 via COMM_CTRL. All fault bits <b>shall</b> be cleared to 0 when written 0 via COMM_CTRL.	
TR1_12, TR1_14, TR6_09, TR7_03, TR11_00	HWR_11_FLT_REG	All fault bits <b>shall</b> not be set to 1 when corresponding mask bit is 1.	
TR6_09, TR7_08	HWR_00_FLT_LOGIC	FLT_LOGIC <b>shall</b> combine all fault regs as logic- OR and output FLT_WAKE.	
TR1_00	HWR_00_MTP_INTERF	MTP_EN <b>shall</b> be generated in MTP_INTERF. MTP_EN <b>shall</b> be high when MTP write or MTP read starts, and <b>shall</b> be low when MTP write and MTP read ends. MTP_EN <b>shall</b> be initially high for MTP loading.	
TR4_04	HWR_01_MTP_INTERF	MTP_INTERF <b>shall</b> support writing MTP via MTP_CTRL_BITS in DS_REG. MTP write starts when WR_MTP is high. MTP write ends when all MTP address are covered.	
TR1_10, TR4_04	HWR_02_MTP_INTERF	MTP_INTERF <b>shall</b> support reading MTP after reset. MTP read starts after reset(DRSTB posedge or SOFT_RSTB posedge) when CLK_32M_OK is high. MTP read ends when all MTP address are covered.	
TR4_04	HWR_00_TRIM_LOGIC	TRIM <b>shall</b> be the AND results of TRIM_ANA and load_done.	

TR ID	HWR ID	Description	Note
TR4_05, TR4_06, TR6_08	HWR_00_RECLK_COMP	A delay <b>shall</b> be added between ADC_GO and ADC_GO_DLY. The delay time <b>shall</b> be: $T_{delay} = (DEV\_NUM + CB\_SETTLE + 1) * 8.375\mu s$ A delay <b>shall</b> be added between FREEZE and FREEZE_DLY. The delay time <b>shall</b> be: $T_{delay} = DEV\_NUM * 8.375\mu s$	
TR4_05, TR4_06, TR6_08	HWR_01_RECLK_COMP	RECLK_COMP <b>shall</b> be reset when CLK_32M_OK is 0.	
TR1_00	HWR_00_ADC_CTRL	Higher clock gating signal D2A_CELL_ADC_EN <b>shall</b> be generated in ADC_CTRL. D2A_CELL_ADC_EN <b>shall</b> be high when ADC measurement starts(ADC_GO high), and <b>shall</b> be low when ADC measurement ends.	
TR1_02	HWR_01_ADC_CTRL	When CLK_32M_OK is low, ADC_CTRL <b>shall</b> be reset to initial state (except CELL_ADC_DATA, OTH_ADC_DATA and ADC_DATA_LPF)	
TR4_05, TR4_06, TR4_11	HWR_02_ADC_CTRL	ADC_CTRL <b>shall</b> only execute one cycle only when ADC_SGLE_GO or MON_ADC_GO is detected. ADC_CTRL <b>shall</b> only execute continuously when ADC_CNTI_GO is detected. ADC_CNTI_GO <b>shall</b> has higher priority to ADC_SGLE_GO(ADC_CTRL only execute ADC_CNTI_GO when both are detected at the same time).	
TR4_08	HWR_03_ADC_CTRL	ADC_CTRL <b>shall</b> only update till new measurement data is available.	
TR4_05, TR4_06	HWR_04_ADC_CTRL	When FREEZE_DLY is high, CELL_ADC_DATA, ADC_DATA_LPF and OTH_ADC_DATA <b>shall</b> all be frozen. When FREEZE_DLY is low, CELL_ADC_DATA, ADC_DATA_LPF and OTH_ADC_DATA <b>shall</b> be allowed updating.	
TR4_00	HWR_00_ADC_LOGIC	ADC_LOGIC <b>shall</b> convert BIT_STREAM to ADC_RESULT. ADC_LOGIC <b>shall</b> output CH_END, ADC_SEQ according to ADC_SETTING.	
TR4_09, TR4_10, TR7_00, TR7_01	HWR_00_CH_SEL_GEN	RR_END <b>shall</b> be defined in CH_SEL_GEN. RR_END generate high pulse(>8us) when round-robin ends.	

TR ID	HWR ID	Description	Note
TR4_00, TR4_10	HWR_01_CH_SEL_GEN	CH_COUNTER <b>shall</b> be defined in CH_SEL_GEN. CH_COUNTER <b>shall</b> add by step 1 when CH_END is high. CH_COUNTER <b>shall</b> be cleared to 0 when current round-robin ends.	
TR4_05, TR4_06, TR4_11	HWR_02_CH_SEL_GEN	Clr_ADC_GO <b>shall</b> be high when ADC_GO_DLY(including ADC_SGLE_GO_DLY and ADC_CNTI_GO_DLY) or MON_ADC_GO is synchronized by CLK_REG_SC and ADC_CTRL starts to work. High time of clr_ADC_GO <b>shall</b> >8us.	
TR4_00	HWR_03_CH_SEL_GEN	CH_SEL_GEN <b>shall</b> update ADC_SETTING_REG to ADC_SETTING when ADC_GO_DLY is high.	
TR4_10	HWR_00_RR_CNT	RR_COUNTER <b>shall</b> add by step 1 when current round-robin ends. RR_COUNTER <b>shall</b> clear to 0 when ADC_GO_DLY is high.	
TR4_04	HWR_00_CALIBRATION	CALIBRATION <b>shall</b> calibrate ADC_RESULT into ADC_DATA by TRIM_ADC.	
TR4_04	HWR_01_CALIBRATION	CALIBRATION <b>shall</b> output signed complementary code results including CELL_ADC_DATA and OTH_ADC_DATA.	
TR4_11	HWR_00_DLFP	DLFP <b>shall</b> filter CELL_ADC_DATA to ADC_DATA_LFP with stage defined according to DLFP_FC (in ADC_SETTING).	
TR6_00	HWR_00_CB_CTRL	CB_CH_EN <b>shall</b> be default 0	
TR6_00, TR6_01, TR6_04, TR6_05, TR6_06, TR6_08, TR6_09, TR6_10, TR6_11	HWR_01_CB_CTRL	CB_CTRL_SETTING (except CBFET_EN1-18 and CB_MANU_PAUSE) in CB_CTRL <b>shall</b> be updated directly from CB_CTRL_SETTING_REG when CB_GO is high. When CB_GO is detected at CB_MANUAL_REG is high, if >2 consecutive channels are enabled in CBFET_EN_REG1-18, CBFET_EN1-18 <b>shall</b> not be updated, and CB_CTRL <b>shall</b> output CB_CONF_FLT to high. CB_CTRL <b>shall</b> output updated CB_TWARN_THRESH.	
TR1_00	HWR_02_CB_CTRL	Higher clock gating signal CB_EN <b>shall</b> be generated in CB_CTRL. CB_EN <b>shall</b> be high when CB_GO high is detected by CB_CTRL, and <b>shall</b> be low when 1.internal counter reaches each channel's target threshold; or 2.CBFET_EN1-18 are all 0.	

TR ID	HWR ID	Description	Note
TR6_04	HWR_03_CB_CTRL	There <b>shall</b> be 2 timers (ODD/EVEN) in CB_CTRL, max 12h The timer <b>shall</b> only count when CB_GO is detected CB_CTRL <b>shall</b> output CB_CH_EN to H only if the timer does not touch the CB_TO_THRESH. CB_TO_THRESH_REG <b>shall</b> cover 12h, step 1s-1min and CB_UNIT_REG <b>shall</b> be: 0 means second and 1 means minute).	
TR6_01, TR6_10	HWR_04_CB_CTRL	When CB_MANUAL=0, CB_CH_EN <b>shall</b> support switching between odd/even (logic AND with CBFET_EN1-18) group every CB_PERIOD automatically CB_PERIOD <b>shall</b> cover typical 5s-30min, 8steps. When CB_MANUAL=1, CB_CH_EN <b>shall</b> support being selected by CBFET_EN1-18	
TR6_11	HWR_05_CB_CTRL	CB_CTRL <b>shall</b> output CB_CH_EN with duty as defined by CB_DUTY every typical 200ms. CB_DUTY <b>shall</b> cover 12.5%-100%, 8steps.	
TR6_05	HWR_06_CB_CTRL	CB_CTRL <b>shall</b> outputs CB_CH_EN L if the JOT is high when JOT_EN is high. Timer of balance <b>shall</b> be held if the JOT is H when JOT_EN is high.	
TR6_06	HWR_07_CB_CTRL	CB_CTRL <b>shall</b> outputs CB_CH_EN L if the GPIO_CBOT is H when GPIO_CBOT_EN is high. Timer of balance <b>shall</b> be held if the GPIO_CBOT is H when GPIO_CBOT_EN is high.	
TR6_07	HWR_08_CB_CTRL	CB_CTRL <b>shall</b> outputs CB_CH_EN L if the CB_MANU_PAUSE is H. Timer of balance <b>shall</b> be held if the CB_MANU_PAUSE is H.	
TR6_08	HWR_09_CB_CTRL	CB_CTRL <b>shall</b> outputs CB_CH_EN L only if the D2A_CELL_ADC_EN is H when ADC_PAUSE_EN is high. Timer of balance <b>shall</b> be held if the D2A_CELL_ADC_EN when ADC_PAUSE_EN is high.	
TR6_09	HWR_10_CB_CTRL	CB_CTRL <b>shall</b> outputs CB_CH_EN L if the FLT_WAKE is H when FLT_STOP_EN is high. Timer of balance <b>shall</b> be cleared if the FLT_WAKE is H when FLT_STOP_EN is high.	
TR6_12	HWR_11_CB_CTRL	CB_CTRL <b>shall</b> output CB_ODD_CNT and CB_EVEN_CNT.	
TR6_12	HWR_12_CB_CTRL	CB_CTRL <b>shall</b> output CB_CH_EN_FULL_DUTY (CB_CH_EN excluding CB_DUTY).	
TR7_00, TR7_01	HWR_00_CYC_WAKE	Once MON_WAKE_GO is high, CYC_WAKE <b>shall</b> latch and update MON_EN_REG, MON_WAKE_PERIOD_REG to MON_EN, MON_WAKE_PERIOD	

TR ID	HWR ID	Description	Note
TR7_00, TR7_01	HWR_01_CYC_WAKE	clr_MON_WAKE_GO <b>shall</b> be high when MON_ADC_GO is synchronized High time of clr_MON_WAKE_GO <b>shall</b> >8us(after reg latch done).	
TR7_00, TR7_01, TR7_02	HWR_02_CYC_WAKE	CYC_WAKE <b>shall</b> output MON_ADC_GO according to MON_WAKE_PERIOD MON_WAKE_PERIOD <b>shall</b> cover 200ms-3.2s, step 200ms, 3.2s-156.8s, step 3.2s When D2A_CELL_ADC_EN is high, MON_ADC_GO <b>shall</b> be low MON_ADC_GO <b>shall</b> be cleared by clr_ADC_GO	
TR7_00, TR7_01, TR7_02	HWR_03_CYC_WAKE	CYC_WAKE <b>shall</b> output MON_WAKE according to MON_WAKE_PERIOD MON_WAKE <b>shall</b> be cleared by RR_END MON_WAKE <b>shall</b> be high earlier 10ms than MON_ADC_GO	
TR7_00	HWR_00_OVUV_OTUT_CMP	Once MON_WAKE_GO or ADC_GO_DLY is high, OVUV_OTUT_CMP <b>shall</b> latch and update OVUV_OTUT_EN_REG, CELL_OV_THRESH_REG, CELL_UV_THRESH_REG, GPIO_OTUT_THRESH_SEL_REG, GPIO_OT_PACK_THRESH_REG, GPIO_OT_PCB_THRESH_REG, GPIO_UT_PACK_THRESH_REG, GPIO_UT_PCB_THRESH_REG, CB_OT_PACK_THRESH_REG, CB_OT_PCB_THRESH_REG, OVUV_DEGL_REG to OVUV_OTUT_EN, CELL_OV_THRESH, CELL_UV_THRESH, GPIO_OTUT_THRESH_SEL, GPIO_OT_PACK_THRESH, GPIO_OT_PCB_THRESH, GPIO_UT_PACK_THRESH, GPIO_UT_PCB_THRESH, CB_OT_PACK_THRESH, CB_OT_PCB_THRESH, OVUV_DEGL	
TR7_00, TR7_03, TR7_04	HWR_01_OVUV_OTUT_CMP	OVUV_OTUT_CMP <b>shall</b> compare ADC_DATA_LPF with CELL_OV_THRESH and CELL_UV_THRESH when RR_END is high, and output CELL_OVUV according to OVUV_DEGL when OVUV_OTUT_EN is high.	
TR7_00, TR7_03, TR7_05, TR7_06	HWR_02_OVUV_OTUT_CMP	OVUV_OTUT_CMP <b>shall</b> compare OTH_ADC_DATA(only GPIO measurement result) with GPIO_OT_PACK_THRESH, GPIO_OT_PCB_THRESH, GPIO_UT_PACK_THRESH, GPIO_UT_PCB_THRESH, CB_OT_PACK_THRESH, CB_OT_PCB_THRESH according to GPIO_OTUT_THRESH_SEL when RR_END is high, and output GPIO_OTUT, GPIO_CBOT when OVUV_OTUT_EN is high	
TR7_00	HWR_03_OVUV_OTUT_CMP	OVUV_OTUT_CMP <b>shall</b> be reset when OVUV_OTUT_EN is low.	

TR ID	HWR ID	Description	Note
TR7_09	HWR_04_OVUV_OTUT_CMP	OVUV_OTUT_CMP <b>shall</b> output CELL_OVUV until counter=OVUV_DEGL The counter <b>shall</b> +1 when fault is detected The max of counter <b>shall</b> be OVUV_DEGL The counter <b>shall</b> -1 when fault is not detected	
TR9_00	HWR_00_I2C_MAS	I2C_MAS <b>shall</b> output SCL and SDA_OUT according to I2C_MAS_EN and I2C_CTRL. I2C_MAS <b>shall</b> support i2c master writing command.	
TR9_00	HWR_01_I2C_MAS	I2C_MAS <b>shall</b> output RD_DATA and ACK_BIT to DS_REG according to SDA_IN	
TR10_05	HWR_00_TM_KEY_CHECK	TM_KEY_CHECK <b>shall</b> check the TM_KEY using register bits pattern and timing pattern to output TRIM_EN and TMREG_EN TM_KEY_CHECK <b>shall</b> use TMREG_EN to protect TRIM_EN	
TR10_01	HWR_00_DFT	All internal power supplies <b>shall</b> support output HZ	
TR10_01	HWR_00_DFT	DFT mode <b>shall</b> be supported in Digital Core to detect stuck-at faults. Scan related signals <b>shall</b> be defined(SCAN_EN, SCAN_CLK, SCAN_RSTB, SCAN_MODE, SCAN_INx are inputs, SCAN_OUTx are outputs, x are integers that >= 1). Maximum value of x(scan chain number) <b>shall</b> be as big as possible.	
TR1_15	HWR_00_Digital_Core	When hr_sr_b is low, digital core(except identified device address) <b>shall</b> be reset	
TR10_01	HWR_00_CHIP	BM21A <b>shall</b> pass AEC-Q100 Grade1 qualification	
TR10_02	HWR_01_CHIP	BM21A <b>shall</b> pass ESD HBM: 2kV ESD CDM: 750V for corner pins, 500V for other pins Latch-up: ±200mA	
TR10_03	HWR_02_CHIP	Maximum die size of BM21A <b>shall</b> <22mm <sup>2</sup>	
TR10_04	HWR_03_CHIP	Package of BM21A <b>shall</b> be LQPF 10x10-64E	
TR10_05	HWR_04_CHIP	FT time @ room temp for BM21A <b>shall</b> <6s	
TR10_06	HWR_05_CHIP	BM21A <b>shall</b> survive during 90V(5Vx18) battery pack random hot-plug	



