Personal Data

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SUMMARY

I am a product-oriented software engineer and focus on usability and consideration to users. I also strongly understand the importance of creating highly readable and easily maintainable code, design pattern and testing. My goal is to create a service that contributes to a lot of people including me by using high technologies.

WORK EXPERIENCE

APRIL 2015

Current | iOS Engineer DeNA Co., Ltd.

- Developed the travel iPhone application with Swift.
- Challenged the healthcare application for specific patients.
- Responsible for the UI and the core programming of the iOS application.
- Experienced with the Agile workflow and Git flow development.

FEBRUARY 2015

MARCH 2015 | iOS Engineer and Marketing

Intern at India Note

- Worked as an intern in Bangalore, India for 2 months.
- Developed the iOS application like an indian curation media.
- Visited and interviewed startups in India.
- Implemented internal libraries and shared them as open sources.

November 2012

FEBRUARY 2015 | iOS Engineer and Web application Engineer

Intern at eureka, Inc.

- Developed iOS applications and fixed many bugs with Swift and Objective-C.
- Improved the application that is called 'Couples'.
- Enhanced usability in a famous dating service.
- Developed simple Facebook Web applications and landing pages with PHP.

SEPTEMBER 2014 | Server Engineer

AUGUST 2014

Intern at Interlink, Inc.

- 1 month internship in San Francisco.
- Developed Server Administration Tools.
- Responsible for the API.
- Mainly working with PHP and FuelPHP.

AUGUST 2013

AUGUST 2013 | Web Engineer

SEPTEMBER 2013 | Intern at Cyber Agent, Inc.

- 1 month internship in Tokyo.
- Implemented a web application with Java and CofeeScript.
- Added a ranking function to the recipe service.
- Fixed some performance problems mainly for front-end.

EDUCATION

JULY 2015 APRIL 2011

Undergraduate Degree in APPLIED PHYSICS and PHYSICO-INFORMATICS *Keio University*

- Implemented a famous deep learning logic with Python.
- Acquired knowledge about physical phenomena.
- Studied a fundamental computer science field.

LANGUAGES

JAPANESE: Mothertongue ENGLISH: Basic Knowledge

SKILLS

Programming Languages: Swift, C++, Ruby, Objective-C

Tools: Xcode, Vim, RubyMine, Git, Fastlane

INTERESTS AND ACTIVITIES

Open-Source Activity, Test in iOS development, Dog fooding Travelling, Podcast, Collecting gadgets, Climbing

Conferences

try!Swift NYC 2016 Attendee try!Swift Tokyo 2016 Attendee RubyKaigi 2015 Attendee