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CST-150
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Inventory Milestone

Inventory Item

+ constructor():
+ toString();

+ get InventoryId: int
+ set InventoryId: void
+ get Medication: string
+ set Medication: void
+ get DeliveryForm: string
+ set DeliveryForm: void
+ get Quantity: int
+ set Quantity: void
+ get UnitPrice: double
+ set UnitPrice: void

Console

+ myArrayList: InventoryItem[]
+ bs: BindingSource

- GetInput(bool isSearch = false): InventoryItem
+ FormatInput(): void
- Reset(): void
- updateBtn_Click(): void
- removeBtn_Click(): void
- searchBtn_Click(): void
- inventoryListBox_SelectedIndexChanged(): void
- IsMatch(InventoryItem item, InventoryItem input): bool
+ Search(): void