

Bundle adjustment

1 Numerical Exercises

In the following, we will derive the first steps for the “Closed-form solution of visual-inertial structure from motion” Martinelli et al., IJCV14. To stay consistent with the paper, we introduce the following notation for the problem. A platform with a camera and an IMU moves in a 3D environment relative to a global frame. Vectors in this global frame are written in lower-case letters, e.g. $\mathbf{w}(\tau)$. Furthermore, assume that the platform frame coincides with the camera frame, which we call local frame. We will adopt upper-case letters to denote vectors in this frame, e.g. $\mathbf{W}_t(\tau)$ expressed in the local frame at t . The rotation occurred during the time interval (t_1, t_2) is $C_{t_2}^{t_1}$. Finally, C^t will denote the rotation matrix between the global frame and the local frame at time t . Thus, we can express a vector in the world frame $\mathbf{w}(\tau)$ using the rotation matrix C^t as $\mathbf{w}(\tau) = C^t \mathbf{W}_t(\tau)$.

1. In a first step, state the position of the platform $\mathbf{r}(t)$ expressed in the world frame at any time $t \in [T_{in}, T_{fin}]$ using a double integral. Assume that you have access to the correct platform acceleration $\mathbf{a}(\tau)$, the initial position $\mathbf{r}(T_{in})$ and the initial velocity $\mathbf{v}(T_{in})$, which are all expressed in the global frame.

Solution

$$\mathbf{r}(t) = \mathbf{r}(T_{in}) + \mathbf{v}(T_{in})\Delta t + \int_{T_{in}}^t \int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi d\tau$$

Where $\Delta t = t - T_{in}$

2. Rewrite the position of the platform $\mathbf{r}(t)$ by simplifying the double integral using integration by parts.

Solution

The integration by parts formula states:

$$\int_a^b u(x)v'(x)dx = [u(x)v(x)]_a^b - \int_a^b u'(x)v(x)dx$$

Thus, we can rewrite the double integral $\int_{T_{in}}^t \int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi d\tau$ using integration by parts

$$\int_{T_{in}}^t \int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi d\tau = \int_{T_{in}}^t u(\tau)v'(\tau) d\tau$$

$$u(\tau) = \int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi \quad u(\tau)' = \mathbf{a}(\tau)$$

$$v'(\tau) = 1 \quad v(\tau) = \tau$$

$$\begin{aligned} \int_{T_{in}}^t \int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi d\tau &= [u(\tau)v(\tau)]_{T_{in}}^t - \int_{T_{in}}^t u'(\tau)v(\tau) d\tau = \left[\int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi \tau \right]_{T_{in}}^t - \int_{T_{in}}^t \mathbf{a}(\tau) \tau d\tau \\ \int_{T_{in}}^t \int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi d\tau &= [u(\tau)v(\tau)]_{T_{in}}^t - \int_{T_{in}}^t u'(\tau)v(\tau) d\tau = \left[\int_{T_{in}}^{\tau} \mathbf{a}(\xi) d\xi \tau \right]_{T_{in}}^t - \int_{T_{in}}^t \mathbf{a}(\tau) \tau d\tau \\ &= \int_{T_{in}}^t \mathbf{a}(\xi) t d\xi - \int_{T_{in}}^t \mathbf{a}(\tau) \tau d\tau = \int_{T_{in}}^t (t - \tau) \mathbf{a}(\tau) d\tau \end{aligned}$$

In the last step, we just replaced the variable ξ with τ .

3. In practice, the accelerometer does not provide the acceleration $\mathbf{a}(\tau)$ in the global frame. Instead, it provides a sensor measurement $\mathbf{A}_\tau(\tau)$ expressed in the local frame at time τ , which includes the gravitation vector \mathbf{G}_τ and a constant bias \mathbf{B} . For this exercise, we omit the IMU noise.

Based on this influences, state the sensor measurement of the IMU $\mathbf{A}_\tau(\tau)$ as a function of \mathbf{G}_τ , \mathbf{B} and $\mathbf{A}_\tau^{inertial}(\tau)$, which is the inertial acceleration of the platform expressed in the local frame at time τ .

Solution

$$\mathbf{A}_\tau(\tau) = \mathbf{A}_\tau^{inertial}(\tau) - \mathbf{G}_\tau + \mathbf{B}$$

Note that the gravity comes with a minus since, when the platform does not accelerate (i.e. $\mathbf{A}_\tau^{inertial}(\tau)$ is zero), the accelerometer perceives an acceleration which is the same of an object accelerated upward in absence of gravity.

4. In a next step, state the position vector $\mathbf{r}(t)$ using $\mathbf{A}_\tau(\tau)$ as well as the platform rotation $C_{T_{in}}^\tau$ between timestep T_{in} and τ . Simplify the resulting formula.

Solution

$$\mathbf{r}(t) = \mathbf{r}(T_{in}) + \mathbf{v}(T_{in})\Delta t + \int_{T_{in}}^t (t-\tau)\mathbf{a}(\tau)d\tau = \mathbf{r}(T_{in}) + \mathbf{v}(T_{in})\Delta t + \int_{T_{in}}^t (t-\tau)C_{T_{in}}^\tau(\mathbf{A}_\tau^{inertial}(\tau) - \mathbf{G}_\tau + \mathbf{B})d\tau$$

We can simplify the above equation by rewriting the gravity vector in the world frame \mathbf{g} and using $\Delta t = t - T_{in}$

$$\mathbf{r}(t) = \mathbf{r}(T_{in}) + \mathbf{v}(T_{in})\Delta t + \mathbf{g}\frac{\Delta t^2}{2} + C^{T_{in}}[\mathbf{S}_{T_{in}}(t) - \Gamma(t)\mathbf{B}]$$

where

$$\begin{aligned}\mathbf{S}_{T_{in}}(t) &= \int_{T_{in}}^t (t-\tau)C_{T_{in}}^\tau \mathbf{A}_\tau(\tau)d\tau \\ \Gamma(t) &= \int_{T_{in}}^t (t-\tau)C_{T_{in}}^\tau d\tau\end{aligned}$$

5. Is it possible to measure with an IMU sensor all variables needed for computing $\mathbf{r}(t)$?

Solution

Yes. The matrix $C_{T_{in}}^\tau$ can be obtained from the angular speed during the interval $[T_{in}, \tau]$ provided by the gyroscopes. Hence, also the matrix $\Gamma(t)$ can be obtained by directly integrating the gyroscope data during the interval $[T_{in}, t]$. Finally, the vector $\mathbf{S}_{T_{in}}(t)$ can be obtained by integrating the data provided by the gyroscopes and the accelerometers delivered during the interval $[T_{in}, t]$.

6. Since we are interested in combining a RGB camera with an IMU for VIO, let us now suppose that N point-features are observed in the camera. Let us denote their position in the physical world with \mathbf{p}^i , $i = 1, \dots, N$. According to our notation, $\mathbf{P}_t^i(t)$ will denote their position at time t in the local frame at time t .

Write down the formula to convert the feature coordinates in the local $\mathbf{P}_t^i(t)$ to the global frame \mathbf{p}^i .

Solution

$$\mathbf{p}^i = \mathbf{r}(t) + C^{T_{in}}C_{T_{in}}^t \mathbf{P}_t^i(t)$$

7. Finally, using the above equation, we can relate the location of one feature $\mathbf{P}_{T_{in}}^i(T_{in})$ at timestep T_{in} to the relative location $\mathbf{P}_t^i(t)$ at timestep t . Both vectors are expressed in the corresponding local frame. State the resulting formula.

Solution

We can rewrite the equation found in subquestion 6 for timestep T_{in} as follows:

$$\mathbf{p}^i - \mathbf{r}(T_{in}) = C^{T_{in}}\mathbf{P}_{T_{in}}^i(T_{in})$$

By plugging the above equation again into the equation found in subquestion 6, we obtain

$$C^{T_{in}} C_{T_{in}}^t \mathbf{P}_t^i(t) = \mathbf{r}(t) - \mathbf{r}(T_{in}) + C^{T_{in}} \mathbf{P}_{T_{in}}^i(T_{in})$$

We can then pre multiply the above equation with the rotation matrix $(C^{T_{in}})^{-1}$

$$C_{T_{in}}^t \mathbf{P}_t^i(t) = (C^{T_{in}})^{-1}(\mathbf{r}(T_{in}) - \mathbf{r}(t)) + \mathbf{P}_{T_{in}}^i(T_{in})$$

Replacing $\mathbf{r}(T_{in}) - \mathbf{r}(t)$ with the formula found in 4 leads to

$$\begin{aligned} C_{T_{in}}^t \mathbf{P}_t^i(t) &= (C^{T_{in}})^{-1}(-\mathbf{v}(T_{in})\Delta t - \mathbf{g}\frac{\Delta t^2}{2} - C^{T_{in}}[\mathbf{S}_{T_{in}}(t) - \Gamma(t)\mathbf{B}]) + \mathbf{P}_{T_{in}}^i(T_{in}) \\ &= \mathbf{P}_{T_{in}}^i(T_{in}) - (C^{T_{in}})^{-1}(\mathbf{v}(T_{in})\Delta t + \mathbf{g}\frac{\Delta t^2}{2}) + \Gamma(t)\mathbf{B} - \mathbf{S}_{T_{in}}(t) \\ &= \mathbf{P}_{T_{in}}^i(T_{in}) - (\mathbf{V}_{T_{in}}(T_{in})\Delta t + \mathbf{G}_{T_{in}}\frac{\Delta t^2}{2}) + \Gamma(t)\mathbf{B} - \mathbf{S}_{T_{in}}(t) \end{aligned}$$

with

$$\mathbf{V}_{T_{in}} = (C^{T_{in}})^{-1}\mathbf{v}(T_{in}) \quad \mathbf{G}_{T_{in}} = (C^{T_{in}})^{-1}\mathbf{g}$$

The final equation includes only variables expressed in the local frame at timestep T_{in} . Thus, we can use it to find the camera transformation from timestep T_{in} to timestep t .

By further reformulating the equation in subquestion 7, we obtain a linear system of equations, which can be solved for the camera poses and the scale of the features.