Leon Djusberg

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Objective

I am looking for an intern position in any computer science related field, with the goal being to further my understanding of software and to grow technically and professionally

Education

University of Massachusetts Amherst: Fall 2018 – present (anticipated graduation Spring 2022)

- Currently enrolled as a Computer Science primary major with a secondary major in Psychology
- 3.556 GPA

Relevant Work Experience

MREN Software Engineering Intern: November 2020 - February 2021

 Worked on developing and debugging front and back end features for a task management web application using React. Also gained experience with socket.io, mongoose/mongoDB, jquery, and material-UI

Relevant Projects

USMNT Fan Hub

 USMNT Fan Hub is an iOS soccer fan app that I built with swift and Ulkit. I use Firebase Authentication, Firestore, and Storage to create users, keep track of data for different players and important dates, upload links to news articles, and manage a forum

ExpenseMate

 ExpenseMate is a web application I worked on with two friends to help users manage their apartment life using vanilla JavaScript/CSS/html. We use Heroku to manage and deploy the app, PostgreSQL to store user and apartment data, and Express to manage server side logic

Golf Stat Caddy

Golf Stat Caddy is an iOS app I built with swift and Ulkit. It takes input from golfers about their round calculates stats
relevant to performance from their previous 10 rounds. I use Firebase Authentication and Firestore to save and
retrieve data for each user

Dock - Computer Science

Dock - Computer Science is an app I built with swift and Ulkit. It allows users to search for colleges and either read or add comments about each's computer science programs. I use the Firebase Authentication and Firestore to store information about each user, along with reviews and comments relevant to each college and university.

IOS app store profile: https://apps.apple.com/us/developer/leon-djusberg/id1342986722

■ 10000+ downloads

Relevant Courses

Algorithms – Web Programming – Artificial Intelligence – Operating Systems – Programming Methodologies –
 Computer Systems Principles – Data Structures – Practice and Applications of Data Management

Relevant Skills

■ Swift – Java – C – JavaScript – HTML – CSS – Python – C++ – TypeScript – SQL – React – Ulkit – Firebase – MongoDB

Interests

■ soccer – lo-fi beats – video games – computer hardware – golf – investment