Leon Djusberg

https://leondj7.github.io/personal-website/ | https://www.linkedin.com/in/leon-djusberg-53a975194/ | https://github.com/LeonDJ7 | 339-788-3593 | leondjust@me.com

Education

University of Massachusetts Amherst   *September 2018 – December 2021*

- B.S. in Computer Science – minor in Psychology – 3.503 GPA – Dean's List
- **Courses** : web programming – game development – scalable web systems – cloud computing – secure digital systems – algorithms – operating systems – data structures – database management – programming methodologies

Work Experience

Trinnex Inc. | Full Stack Software Developer | Boston, MA   *February 2022 – Present*

JavaScript, HTML, CSS, React, .NET core, C#

MREN | Software Engineering Intern | Remote – San Diego, CA   *November 2020 – February 2021*

TypeScript, React, CSS, HTML, jQuery, Node.js, MongoDB, Material-UI, Express.js, Socket.io

- Worked on front and back end (primarily front) of a task management web application built with MERN stack. I was responsible for improving subtask UI/functionality and bug fixing throughout the app. Apart from the technical tools and technologies that I learned, I improved my time management and communication skills significantly.

Projects / Freelance

Sound County | GitHub **|** Link

TypeScript, React, spotify-web-api-node, CSS, Express.js, Chart.js, HTML, Figma, Heroku, Ant Design, Node.js

- Spotify third party web application for users to understand and broaden their music taste.

Absolute Builders Website | GitHub **|** Website

TypeScript, Angular, HTML, CSS, Express.js, Figma, MongoDB, Mongoose, Heroku, Angular Material, SmtpJS, AWS S3, Node.js

- A website created for Absolute Builders LLC, a building company based in Abington, MA. Built with MEAN stack.

USMNT Fan Hub | 100+ downloads **|** GitHub **|** App Store

Swift, UIkit, Firebase, SwiftSoup, Google AdMob

- iOS app I created to serve as a community for US Soccer Fans with forum, news, roster, polls, and calendar features. It uses Firebase to authenticate users, keep track of relevant USMNT information, and manage user content.

Golf Stat Caddy | 1400+ downloads **|** GitHub **|** App Store

Swift, UIkit, Firebase, Google AdMob

- iOS app I created to help golfers better understand the strengths and weaknesses of their game. Takes input from users throughout each round to calculates insightful statistics, and uses Firebase for back end and user authentication

Dock - Computer Science | 400+ downloads **|** GitHub **|** App Store

Swift, UIkit, Firebase, IQKeyboardManagerSwift, Google AdMob

- iOS app I created that allows users to search for colleges and observe or add advice and comments about each's computer science programs. It uses Firebase to store information about each user, along with reviews and advice relevant to each university.

Skills

Programming   JavaScript, CSS, HTML, Swift, Java, C, C++, TypeScript, SQL, Python, C#, Solidity, PHP

Technologies   React.js, Node.js, Angular, Docker, Firebase, MongoDB, Mongoose, Material-UI, Figma, Ant Design, Heroku, Unity3D, Inkscape, Laravel, Vue.js, MySQL

Languages   Native English Speaker, Proficient German Speaker, Limited Working Proficient French Speaker

Other Interests

- Have always played a ton of soccer, and am a huge fan of the New England Revolution
- I enjoy making beats, as well as designing logos
- Enjoy reading, fiction and philosophy
- I've always used video games as a way to relax and have fun with friends
- I have two dogs, Lucy(mixed breed) and Luna(Australian Shepard)