

# Leon Djusberg

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## Education

### University of Massachusetts Amherst

September 2018 – December 2021

- B.S. in Computer Science – minor in Psychology – 3.503 GPA – Dean's List
- Courses** : web programming – game development – scalable web systems – cloud computing – secure digital systems – algorithms – operating systems – data structures – database management – programming methodologies

## Work Experience

### MREN | Software Engineering Intern | Remote – San Diego, CA

November 2020 – February 2021

TypeScript, React.js, CSS, HTML, jQuery, Node.js, MongoDB, Material-UI, Express.js, Socket.io

- Worked on front and back end (primarily front) of a task management web application built with MERN stack. I was responsible for improving subtask UI/functionality and bug fixing throughout the app. Apart from the technical tools and technologies that I learned, I improved my time management and communication skills significantly.

## Projects / Freelance

### Sound County | [GitHub](#) | [Link](#)

TypeScript, React, spotify-web-api-node, CSS, Express.js, Chart.js, HTML, Figma, Heroku, Ant Design, Node.js

- Spotify third party web application for users to understand and broaden their music taste.

### Absolute Builders Website | [GitHub](#) | [Website](#)

TypeScript, Angular, HTML, CSS, Express.js, Figma, MongoDB, Mongoose, Heroku, Angular Material, SmtplibJS, AWS S3, Node.js

- A website created for Absolute Builders LLC, a building company based in Abington, MA. Built with MEAN stack.

### USMNT Fan Hub | 100+ downloads | [GitHub](#) | [App Store](#)

Swift, UIKit, Firebase, SwiftSoup, Google AdMob

- iOS app I created to serve as a community for US Soccer Fans with forum, news, roster, polls, and calendar features. It uses Firebase to authenticate users, keep track of relevant USMNT information, and manage user content.

### Golf Stat Caddy | 1400+ downloads | [GitHub](#) | [App Store](#)

Swift, UIKit, Firebase, Google AdMob

- iOS app I created to help golfers better understand the strengths and weaknesses of their game. Takes input from users throughout each round to calculate insightful statistics, and uses Firebase for back end and user authentication

### Dock - Computer Science | 400+ downloads | [GitHub](#) | [App Store](#)

Swift, UIKit, Firebase, IQKeyboardManagerSwift, Google AdMob

- iOS app I created that allows users to search for colleges and observe or add advice and comments about each's computer science programs. It uses Firebase to store information about each user, along with reviews and advice relevant to each university.

## Skills

**Programming** JavaScript, CSS, HTML, Swift, Java, C, C++, TypeScript, SQL, Python, C#, Solidity, PHP

**Technologies** React.js, Node.js, Angular, Docker, Firebase, MongoDB, Mongoose, Material-UI, Figma, Ant Design, Heroku, Unity3D, Inkscape, Laravel, Vue.js, MySQL

**Languages** Native English Speaker, Proficient German Speaker, Limited Working Proficient French Speaker

## Other Interests

- currently playing a lot of soccer, and am a huge fan of the New England Revolution
- I enjoy making beats, as well as designing logos
- I've always used video games as a way to relax and have fun with friends, currently playing a lot of League of Legends
- I have two dogs, Lucy(mixed breed) and Luna(Australian Shepard)