## Menu

* Parchment button
* Parchment scroll (for large amounts of text)
* Wooden tabletop background
* Wizard/Question mark
* Splash screen

## Miscellaneous

* Medieval font
* Sound effect: success
* Sound effect: failure/error
* Sound effect: button click
* Background music

## Divide (top-down style)

* Background (grassy, already exists)
* Archer
* Warrior
* Mage

## Conquer (vorokoi)

* Blue and red flag (with room to move them up/down to indicate the turn)
* Grass and dessert background
* Castles
* Border separation brushes
* Treasure (e.g. chest/ princess)
* Anti-treasure (e.g. dragon/ dragon lair)

## Treasure Guard (art gallery)

* Floor with coins texture
* Light sources (e.g. torch/candle)
* Treasure sprites

## Kings taxes (oil panty style)

* Road texture
* Castles (or villages) (reuse conquer ones)
* Background (reuse conquer grass background)