Multi-Object Tracking in Large-Scale Object Scenarios Using TrackFormer

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Introduction





Figure 1: Full-body detection vs Head-tracking in a crowded scene

The primary goal of Multi-Object Tracking(MOT) is to recognize objects and track their trajectories throughout a video sequence, often using the tracking-by-detection paradigm: first detecting objects in individual frames, and then associating these detections across frames. In this work, we use TrackFormer[1], which combines integrated CNNs with transformer architecture to track objects in crowded scenes. TrackFormer applies the tracking-by-attention paradigm, enabling simultaneous tracking and detection through attention-based data association. For instance, in figure 1, head-tracking mode detects 196 heads, while full body detection detects only 126 pedestrians out of 216 present[2]. This highlights TrackFormer's potential in crowded scenes to improve performance in challenging tracking tasks.

Method & Results

▶ Data Pre-processing

- ► HT21 Dataset Preparation
- ► COCO Format Generation

► Transfer Learning

- ► Training Set: HT21-02, HT21-03, HT21-04
- ► Cross Validation Set: HT21-01
- ► Pre-trained Model: MOT20_checkpoint_epoch_50.pth
- ► Epoch: 10

▶ Performance and Evaluation

▶ Apply the evaluation metrics: MOTA[2], MOTP[2], IDF1[3], HOTA[4], MTR, MLR.

Results:

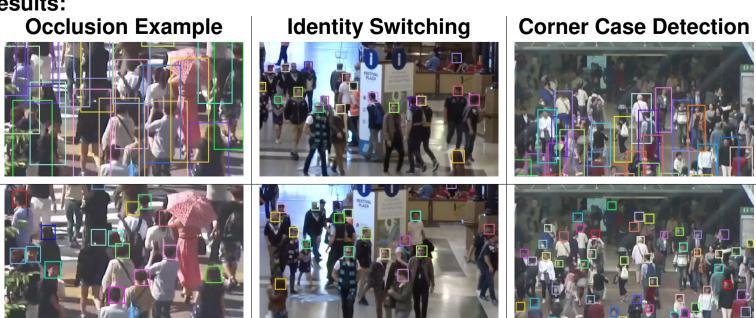


Figure 2: Performance Comparison of Detection Modes in a Crowded Scene

Architecture

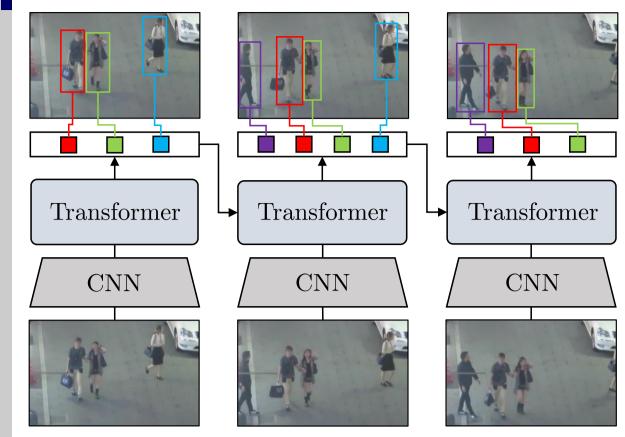


Figure 3: **TrackFormer** jointly tackles object detection and *track-by-attention* with Transformer.[1]

As an end-to-end trainable Transformer encoder-decoder architecture, **TrackFormer** integrates CNN with Transformer.

- ► It utilizes a **CNN** to extract frame-level features, which are then passed into the encoder.
- ➤ The decoder transforms queries into bounding boxes associated with object identities.
- ► Each query represents an object and tracks it across both spatial and temporal sequences in an **autoregressive** manner.
- ► When a new object is detected by a **static object query**, that query is incorporated into subsequent tracking queries for future frames.
- ► At each frame, the **encoder-decoder**:
 - ► Applies **self-attention** to compute output embeddings.
 - Generates both bounding boxes and identities.
 - Updates tracking queries for the next frame.

Conclusion

This project demonstrated substantial performance improvements in high-density environments, confirming the ability of transfer learning to adapt the TrackFormer model and enhance detection accuracy in crowded scenes by shifting its focus from full-body tracking to head tracking.

Limitations:

- ► The model's ability to detect individuals with partial head occlusion declined compared to the original full-body tracking model.
- ► Challenges in detecting stationary individuals in corners persisted in the fine-tuned version.
- ➤ Occasional identity switches occurred, especially when individuals reappeared after passing behind obstacles.

Overall, this project highlights the power of TrackFormer in enhancing model performance for large-scale object scenarios.

References

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