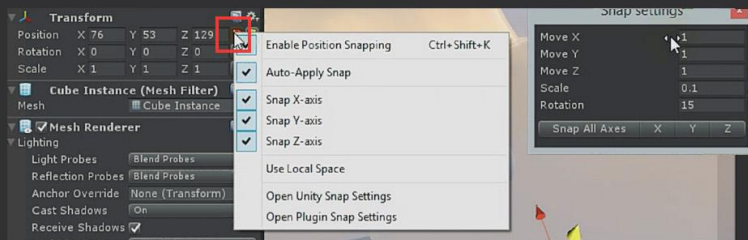


**POSITION SNAPPING**  
**ROTATION SNAPPING**  
**SCALE SNAPPING**  
**SURFACE PLACEMENT**  
**CALC BOUNDS OFFSET**  
**ALIGNMENT BY NORMAL**



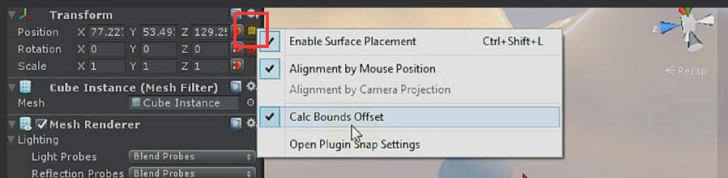
This extension adds convenient buttons next to the values of the variables of the transform component to switch the grid snapping state

- Left **CLICK** on the magnet icon to enable/disable default grid snapping



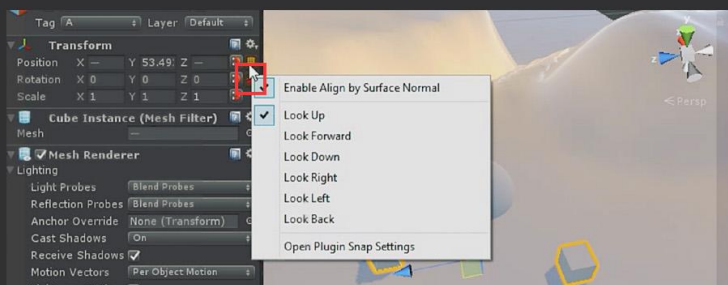
- **Auto-Apply Snap** - snapping selected object  
 - **Snap X/Y/Z-axis** - choosing affect to axis  
 - **Use Local Space** - snapping relative to the parent object

- Left **CLICK** on the surface icon to enable/disable surface snapping



- **Calc Bounds Offset** - checking the object for intersection with the surface

- Left **CLICK** on the surface icon to enable/disable surface snapping



- **Look Up/Forward/Back/Left/Right/Down** - checking normal vector and rotate object according hit normal vector