
NOTE: All programs must be handed in as printouts of Arduino Sketch files which have compiled without errors.

NOTE: Do NOT use any C string library functions.

1. Assume the 8250 UART (the same UART as used in PCs) is connected to an ATmega2560 single board computer mapped as external data memory with a start address of FCC0 Hex. Write the following Arduino C language functions. See data sheet below for 8250 special function register details.

For those who are interested, the data memory map for the 2560 is shown in the Atmega2560 data manual - Figure 9-1. External Memory with Sector Select.

ASSUME THE 8250 UART IS ALREADY INITIALIZED (so you do not need to write UARTinit()).

- a. kbhit(void): – will examine the RDA status bit and return a true (non-zero value) if RDA is true, otherwise it will return a false (0 value).
 - b. getchar(void): – will read one character from the serial port and return it.c.
 - c. putchar(char vname): – will write the character vname to the serial port as soon as TBE is true.
2. Write an Arduino C language function printstr(*unsigned char str0) which will print out a NULL terminated ASCII string using the serial I/O functions defined in Question 1 above. The input pointer str0 points to the first element of the string to be printed.
 3. Write an ARDUINO C function called strlen() that determines the length of a null-terminated ASCII string. Pass a 16-bit address pointer to the first element of the string to the function. Return the length, excluding the null byte.
 4. Write an ARDUINO C function to create a fixed length destination string by copying a source string and truncating or padding with spaces as needed. Pass three variables to the function: 1) the length of the output string, 2) a 16-bit address pointer to the first element of the source string, and 3) a 16-bit address pointer to the first element of the destination string. The function does not return any value.
 5. Write an ARDUINO C function to compare two character strings and determine whether one is less than, greater than, or equal to the other. Assume the strings are null-terminated. Pass a 16-bit address pointer to the first element of the first string, and a 16-bit address pointer to the first element of the second string. Return -1 if the first is less than the second, return 0 if the strings are equivalent, and return + 1 if the first is greater than the second.

Table 3-2: Register summary for 8250, 16450, and 16550 UARTs.

| Address | Access | Name | Abbrev. | Bit Number | | | | | | | |
|---------|--------------------|---------------------------|---------|---|-----------------------|-----------------------|---------------------|--|-----------------------------|--|---------------------------|
| | | | | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0 | DLAB=0, read only | receive buffer | RBR | received data | | | | | | | |
| | DLAB=0, write only | transmit holding register | THR | transmit data | | | | | | | |
| | DLAB=1, read/write | divisor latch, low byte | DLL | baud rate divisor low byte | | | | | | | |
| 1 | DLAB=0, read/write | interrupt enable | IER | 0 | 0 | 0 | 0 | modem status | receiver line status | transmit holding register empty | received data available |
| | DLAB=1, read/write | divisor latch, high byte | DLM | baud rate divisor high byte | | | | | | | |
| 2 | read only | interrupt identify | IIR | FIFOs enabled**: 11 if FCR bit 7=1, 00 if FCR bit 7=0 | | 0 | 0 | Interrupt ID: 011=receive line status 010=received data avail. 110=character timeout 001=TR hold. reg empty 000=modem status | | | -Interrupt Pending |
| | write only** | FIFO control** | FCR** | receive FIFO trigger level:** 00=1 byte 01=4 bytes 10=8 bytes 11=14 bytes | | reserved** | reserved** | DMA mode select** | transmit FIFO reset** | receive FIFO reset** | FIFO enable** |
| 3 | read/write | line control | LCR | divisor latch access bit (DLAB) | break set | stick parity set | even parity set | parity enable | stop bits: 0=1 bit 1=2 bits | word length: 00=5 bits 01=6 bits 10=7 bits 11=8 bits | |
| 4 | read/write | modem control | MCR | 0 | 0 | 0 | loop-back mode | -OUT2 (-IRQ enable on PCs) | -Out1 | request to send (RTS) | data terminal ready (DTR) |
| 5 | read only | line status | LSR | error in receive FIFO | transmit buffer empty | transmit holding reg. | break interrupt | framing error | parity error | overrun error | data ready |
| 6 | read only | modem status | MSR | data carrier detect (CD) | ring indicator (RI) | data set ready (DSR) | clear to send (CTS) | change in CD | RS-232 falling edge at RI | change in DSR | change in CTS |
| 7 | read/write | scratch* | SCR | scratch register, no designated function | | | | | | | |

*16450 and 16550 only, **16550 only