

# Leonardo Boulitreau

AI AUDIO RESEARCH ENGINEER

✉ leonardoboulitreau@gmail.com | 🏠 leonardoboulitreau.netlify.app | 🌐 leonardoboulitreau | 📺 leonardoboulitreau | 🎓 leonardomarques

## About Me

I am a researcher in the intersection of artificial intelligence and speech, with over 5 years of experience and a solid background in signal processing. Currently, I work as an AI Audio Researcher @CPqD. My research efforts are directed towards developing human-machine interaction systems that are more affective and human-empowering.

## Experience

### AI Researcher

São Paulo, Brazil

@CPQD - RESEARCH AND DEVELOPMENT CENTER IN TELECOMMUNICATIONS 🏠

2023 - Present

- Improved the company's emotion recognition system in production, in terms of speed and performance, by developing a 2-step self-supervised based neural emotion recognition architecture.
- Enriched the company's call center customer profiling product by developing and sending to production age and gender classifier models.
- Currently upgrading the company's automatic speech recognition (ASR) system with external large language model fusion techniques.

### Fellow Master

São Paulo, Brazil

@CPQD - RESEARCH AND DEVELOPMENT CENTER IN TELECOMMUNICATIONS 🏠

2021 - 2023

- Developed neural customer-oriented expressive text-to-speech models for the Brazilian Portuguese language.
- Enabled customers to customize the synthesized audios' prosody in a fine-grained way by implementing character-level prosody control graph pipelines.
- Designed and conducted several subjective perceptual experiments to evaluate synthetic audio quality and naturalness.

### Laboratory Intern

Paraíba, Brazil

@LPS - PROTOTYPING AND SIMULATION LABORATORY

2020 - 2021

- Enhanced lab automation by designing neural speech commands recognition systems.
- Encapsulated the ASR system in a local private LoRa network for IoT purposes.
- Enabled long distance voice control by developing a wearable prototype with an embedded microphone.

## Skills

<b>Frameworks</b>	Coqui, SpeechBrain, Amphion, ESPNET, NeMo
<b>Deep Learning</b>	PyTorch, Tensorflow, HuggingFace, ONNX, Gradio, MLFlow
<b>Tools</b>	Docker, Git, Kubernetes
<b>Cloud</b>	AWS, GCP
<b>Programming</b>	Python, C, C++, MATLAB, LaTeX
<b>Languages</b>	Portuguese, English, French
<b>Competences</b>	Paper Implementation, Experiment Design, Team Collaboration

## Education

### M.Sc. in Computer Engineering

São Paulo, Brazil

@UNICAMP (STATE UNIVERSITY OF CAMPINAS) 🏠

2021 - 2024

- GPA: 5/5
- Thesis: Cross-Speaker Style Transfer for TTS based on Singing Voice Conversion Data Augmentation, Style Filtering, and F0 Matching
- Study - On The Cross Modality of Pre-Training: Can models pre-trained in different domains adapt to a different one on a downstream task? 🌐
- Study - Meta-learning strategies to build a few-shot emotion classifier. 🌐

### Exchange Student (Excellence Scholarship)

Paris, France

@TÉLÉCOM PARIS 🏠

2019 - 2020

- Studying Machine Learning, Statistics, Optimization, Digital Signal Processing, IoT and Telecommunications.
- Cross-Cultural Social Experiences.

### B.Sc. in Electronic Engineering

Paraíba, Brazil

@UFPB (STATE UNIVERSITY OF PARAÍBA) 🏠

2015 - 2021

- GPA: 8.38/10
- Research - Ultrasonic time-of-flight estimation via the Extended Kalman Filter (DSP).
- Participated in the Electronics team of the national Aerodesign competition.
- Differential and Integral Calculus Tutor.

## Projects

### Cross-Speaker Style Transfer

CO-CREATOR

[Github](#)

2021 - Current

- Augmenting standard state-of-the-art text-to-speech models to make a speaker with no emotional data speak emotionally.
- Implementation of generative architectures to model style: diffusion models, normalizing flows, VQ-VAEs, VAEs, etc.
- Exploit of representation learning techniques for disentangling style and speaker information: gradient reversal, information perturbation, etc.

### The Sound of AI - Accelerator

PARTICIPANT

[Online](#)

2023 - Interrupted

- Selected for the first edition. Taken start-up courses focused on AI+Audio businesses.

### TTS Objective Metrics

CREATOR

[GitHub](#)

2022

- Repository containing a compilation of objective metrics used in several text-to-speech papers.

## Publications

### Exploring Synthetic Data for Cross-Speaker Style Transfer in Style Representation based

TTS 


[Kos Island, Greece](#)

SYNDATA4GENAI WORKSHOP 2024

2024

- 0 Citations

### Benchmarking Speech-Driven Gesture Generation Models for Generalization to Unseen

Voices and Noisy Environments 

[Costa Rica](#)

GENEA: GENERATION AND EVALUATION OF NON-VERBAL BEHAVIOUR FOR EMBODIED AGENTS WORKSHOP 2024

2024

- 0 Citations

### Gesture Area Coverage to Assess Gesture Expressiveness and Human-Likeness

[Costa Rica](#)

GENEA: GENERATION AND EVALUATION OF NON-VERBAL BEHAVIOUR FOR EMBODIED AGENTS WORKSHOP 2024

2024

- 0 Citations

### Gesture Generation with Diffusion Models Aided by Speech Activity Information

[Paris, France](#)

ACM ICMI 2023 WORKSHOP GENEAL CHALLENGE

2023


- 3 Citations

### Diffusion-Based Approach to Style Modeling in Expressive TTS

[São Paulo, Brazil](#)

SPRINGER LECTURE NOTES IN COMPUTER SCIENCE - BRAZILIAN CONFERENCE ON INTELLIGENT SYSTEMS (BRACIS) 2022

2022

- 1 Citation
- Award - 2nd Best Paper 

### Cooperative Spectrum Sensing Based on Skewness Statistical Tests

[Florianópolis, Brazil](#)

XXXVIII BRAZILIAN SYMPOSIUM ON TELECOMMUNICATIONS AND SIGNAL PROCESSING

2020

- 4 Citations

## Competitions

### Kaggle: Bangla AI Speech Recognition Challenge

[Online](#)

PARTICIPANT

2023

- Finetuned a pretrained Wav2Vec2 model on the competition dataset.
- Used data augmentation techniques to improve model robustness.
- Timbre perturbation was employed to avoid modeling speaker information.

### 1st The Sound of AI Hackathon: Atmospheric / [\[Demo\]](#)

[Online](#)




PARTICIPANT

2022

- Atmospheric project: Generating soundscapes with VQ-VAEs for compositional use and inspiration.
- Constructed an environmental scene dataset by mixing individual sounds from the ESC-50 dataset with reverb and delay effects application.
- Leveraged a VQ-VAE to learn a distribution of environmental sound scenes and generate new ones with the latent space.
- Sent the model to production by hosting the model on a Gradio app on the HuggingFace spaces and developed a website based on React.js.

## Honors & Awards

OLYMPIADS

- 2014 **Gold Medal**, Brazilian National Olympiad in Astronomy 
- 2014 **Silver Medal**, Paraíba State Olympiad in Chemistry 
- 2013 **Outstanding State Performance Silver Medal** , Brazilian Olympiads in Physics 

Brazil  
Brazil  
Brazil