

```
1  #include<stdio.h>
2  #include<string.h>
3  #include<algorithm>
4  using namespace std;
5
6  #define MAX 112345
7  #define left(p) (p) << 1
8  #define right(p) ((p) << 1) + 1
9
10 typedef struct { int valor, id; }mesada_t;
11
12 int n, me[MAX], lazy[4 * MAX];
13 mesada_t st[4 * MAX];
14
15 void build(int p, int l, int r) {
16     int meio = (l + r) / 2;
17     mesada_t p1, p2;
18     if (l == r) { st[p].valor = me[l]; st[p].id = l; return; }
19     build(left(p), l, meio);
20     build(right(p), meio + 1, r);
21     p1 = st[left(p)]; p2 = st[right(p)];
22     st[p].valor = max(p1.valor, p2.valor);
23     st[p].id = (p1.valor >= p2.valor) ? p1.id : p2.id;
24 }
25
26 void range_update(int p, int l, int r, int i, int j, int val) {
27     int meio = (l + r) / 2;
28     mesada_t p1, p2;
29     if (lazy[p]) {
30         st[p].valor += lazy[p];
31         if (l != r) {
32             lazy[left(p)] += lazy[p];
33             lazy[right(p)] += lazy[p];
34         }
35         lazy[p] = 0;
36     }
37     if (i > r || j < l) return;
38     if (i <= l && j >= r) {
39         st[p].valor += val;
40         if (l != r) {
41             lazy[left(p)] += val;
42             lazy[right(p)] += val;
43         }
44         return;
45     }
46     range_update(left(p), l, meio, i, j, val);
47     range_update(right(p), meio + 1, r, i, j, val);
48     p1 = st[left(p)]; p2 = st[right(p)];
49     st[p].valor = max(p1.valor, p2.valor);
50     st[p].id = (p1.valor >= p2.valor) ? p1.id : p2.id;
51 }
52
53 mesada_t rmq(int p, int l, int r, int i, int j) {
54     int meio = (l + r) / 2;
55     mesada_t ret, p1, p2;
56     if (i > r || j < l) { ret.id = -1; return ret; }
57     if (lazy[p]) {
58         st[p].valor += lazy[p];
59         if (l != r) {
60             lazy[left(p)] += lazy[p];
61             lazy[right(p)] += lazy[p];
62         }
63         lazy[p] = 0;
64     }
65     if (l >= i && r <= j) return st[p];
66     p1 = rmq(left(p), l, meio, i, j);
67     p2 = rmq(right(p), meio + 1, r, i, j);
68     if (p1.id == -1) return p2;
69     if (p2.id == -1) return p1;
70     if (p1.valor >= p2.valor) return p1;
71     return p2;
72 }
73
74 int main(void) {
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```
75     int q, i, j, v; char c;
76     mesada_t resp;
77     while (scanf("%d %d", &n, &q) != EOF) {
78         for (i = 0; i < n; i++) scanf("%d", &me[i]);
79         memset(lazy, 0, sizeof(lazy)); build(1, 0, n - 1);
80         while (q--) {
81             scanf("%c", &c);
82             if (c == 'C') {
83                 scanf("%d %d", &i, &j); i--; j--;
84                 resp = rmq(1, 0, n - 1, i, j);
85                 printf("%d\n", resp.id + 1);
86             } else {
87                 scanf("%d %d %d", &i, &j, &v); i--; j--;
88                 range_update(1, 0, n - 1, i, j, v);
89             }
90         }
91     }
92 }
```