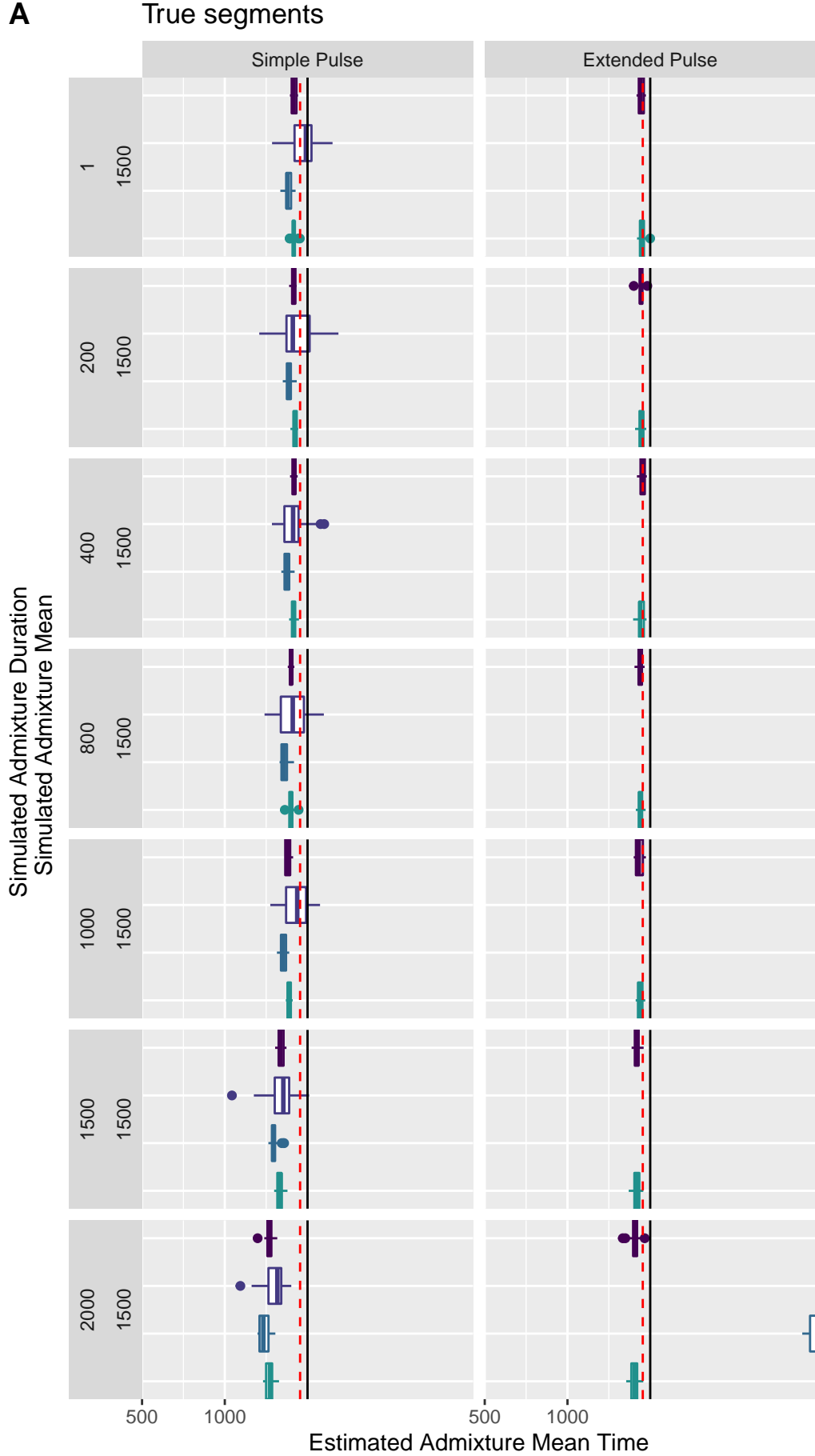
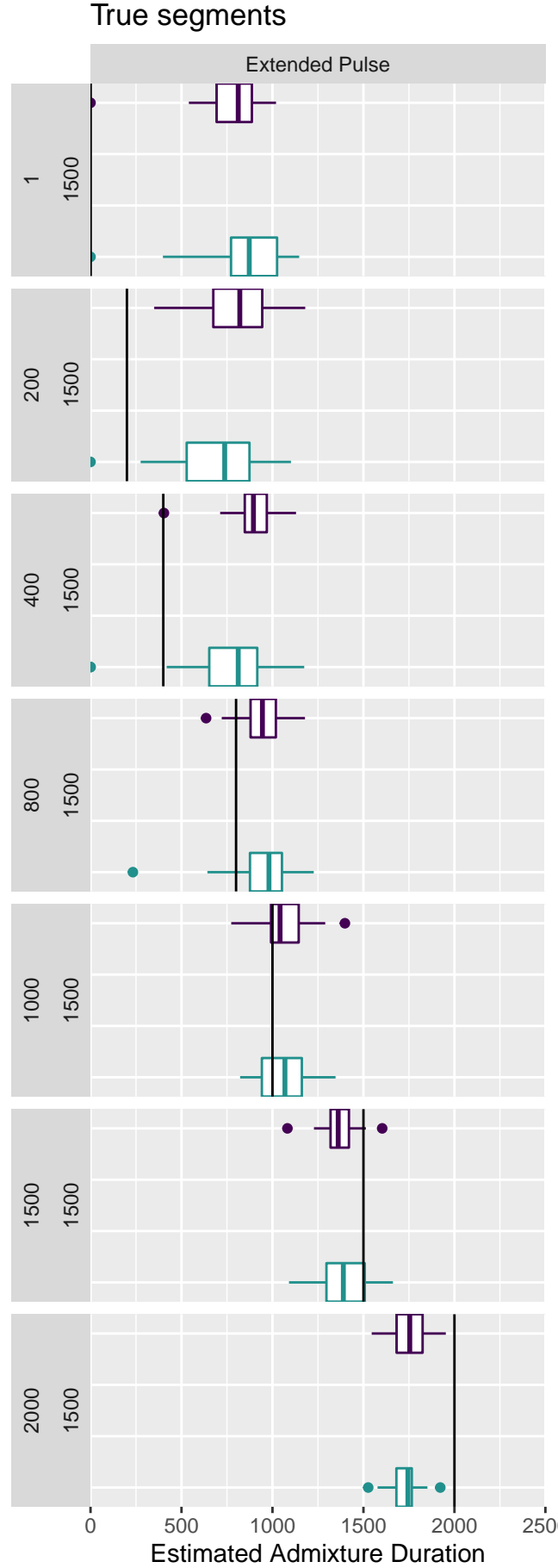


A**B**

Simulations

- constant
- varying no correction
- varying AAMap correction
- varying deCODE correction