

+ ENTITY WITHOUT ID: int + getName(): String + getId(): int + resetId(): void ShowTime **Booking** - id: int bookingNumber: int - movie: Movie Movie Cinema showTime: ShowTime - hall: Hall - seats: ArrayList<Seat> - id: int id: int - date: LocalDateTime - duration: Duration - movies: ArrayList<Movie> + copy(Booking): void + getName(): String - name: String - name: String + setShowTime(ShowTime): void + setDate(LocalDateTime): void + getSeats(): ArrayList<Seat> + getId(): int + setDuration(Duration): void + getMovies(): ArrayList<Movie> + resetId(): void + setId(ResultSet): void + setMovies(ArrayList<Movie>): void + getHall(): Hall + setBookingNumber(ResultSet): void + getDate(): LocalDateTime + copy(Movie): void + resetId(): void + getBookingNumber(): int + setHall(Hall): void + getDuration(): Duration + getName(): String + getName(): String + setId(ResultSet): void + setName(String): void + getId(): int + getId(): int + getMovie(): Movie + resetId(): void + setId(ResultSet): void + getShowTime(): ShowTime + getName(): String + copy(Cinema): void + copy(ShowTime): void + setSeats(ArrayList<Seat>): void + setMovie(Movie): void + setName(String): void + getId(): int + getCost(): long + resetId(): void

<<interface>>
DatabaseEntity