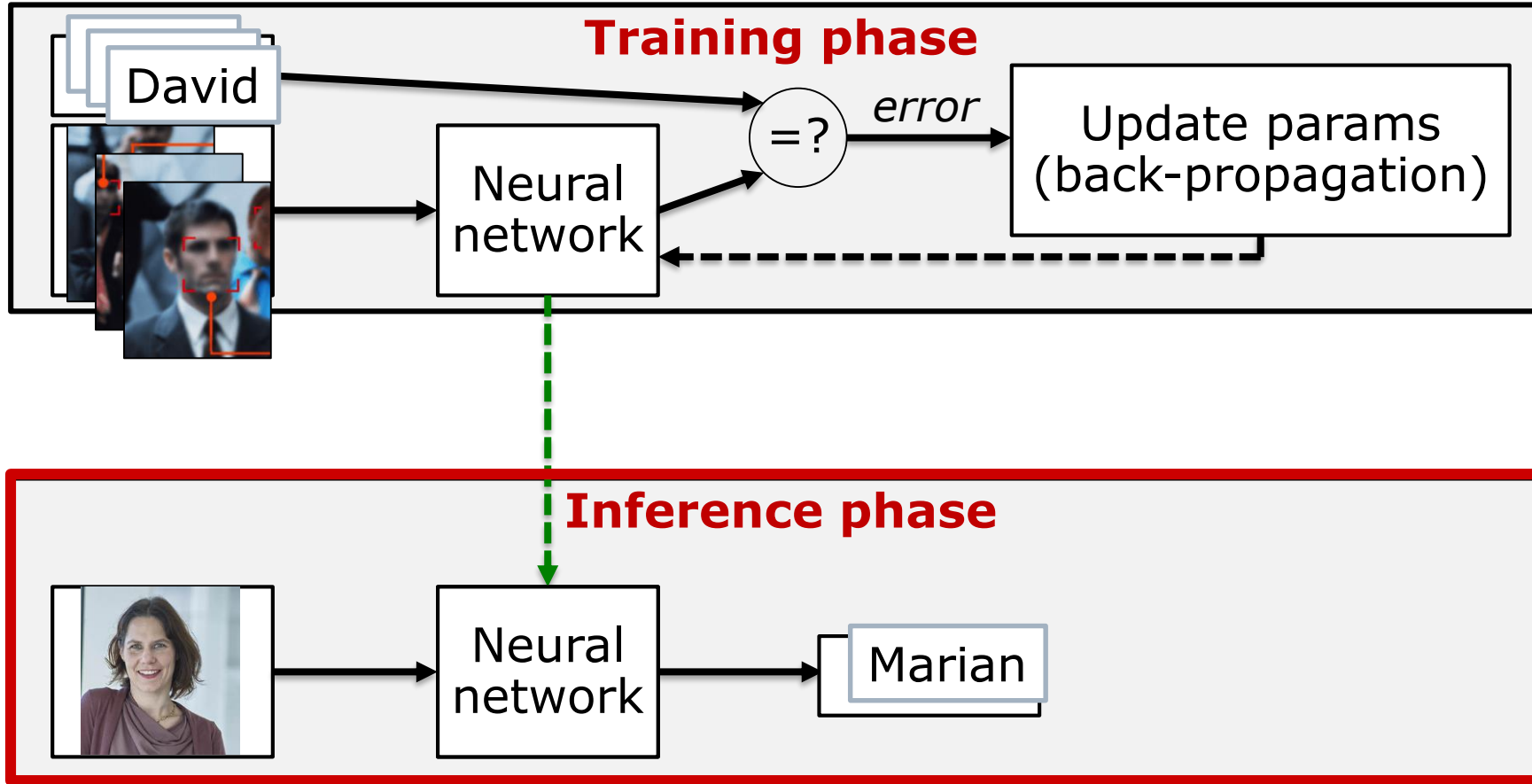


## ISSCCedu 2018:

# Efficient hardware implementation of deep neural network processing

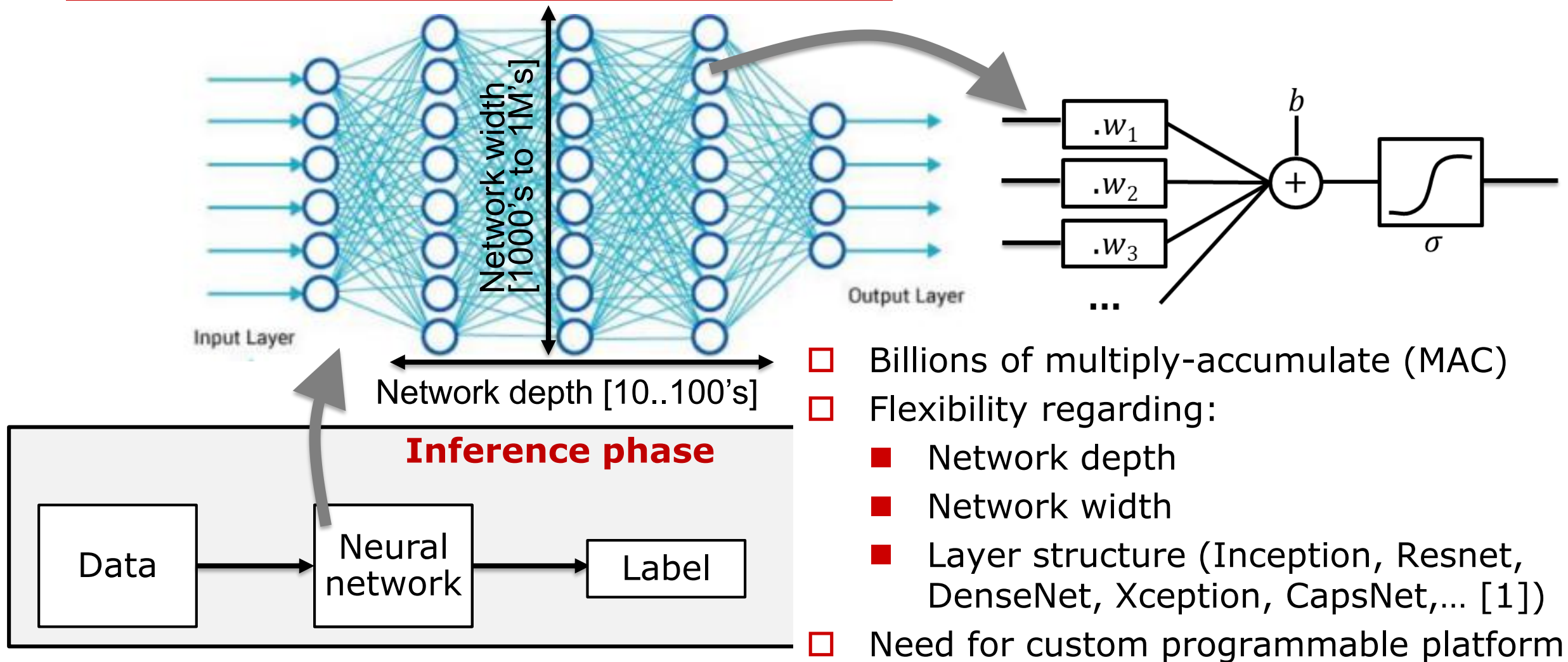
Marian Verhelst  
MICAS, KU Leuven, Belgium  
[Marian.Verhelst@kuleuven.be](mailto:Marian.Verhelst@kuleuven.be)

# The rise of deep neural networks (NN)



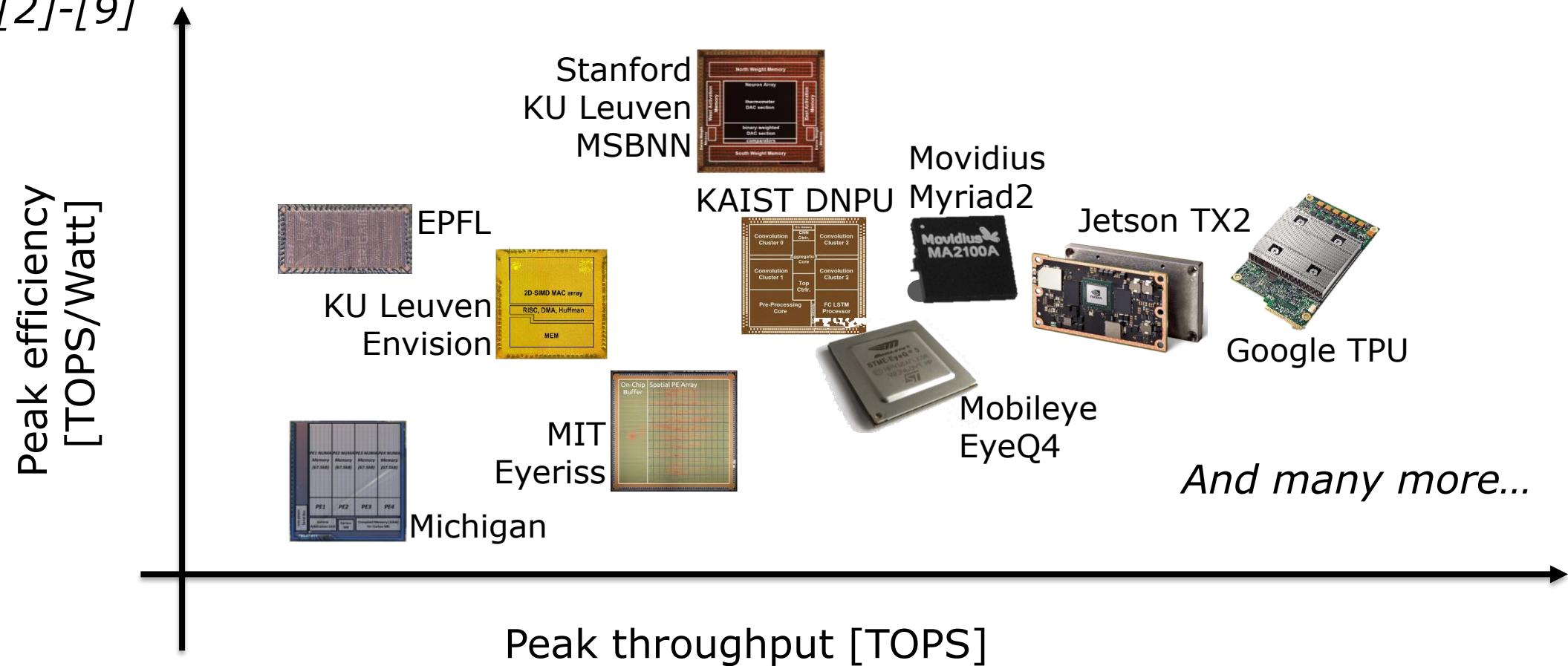
**Energy efficiency!**

# Deep NN inference workload



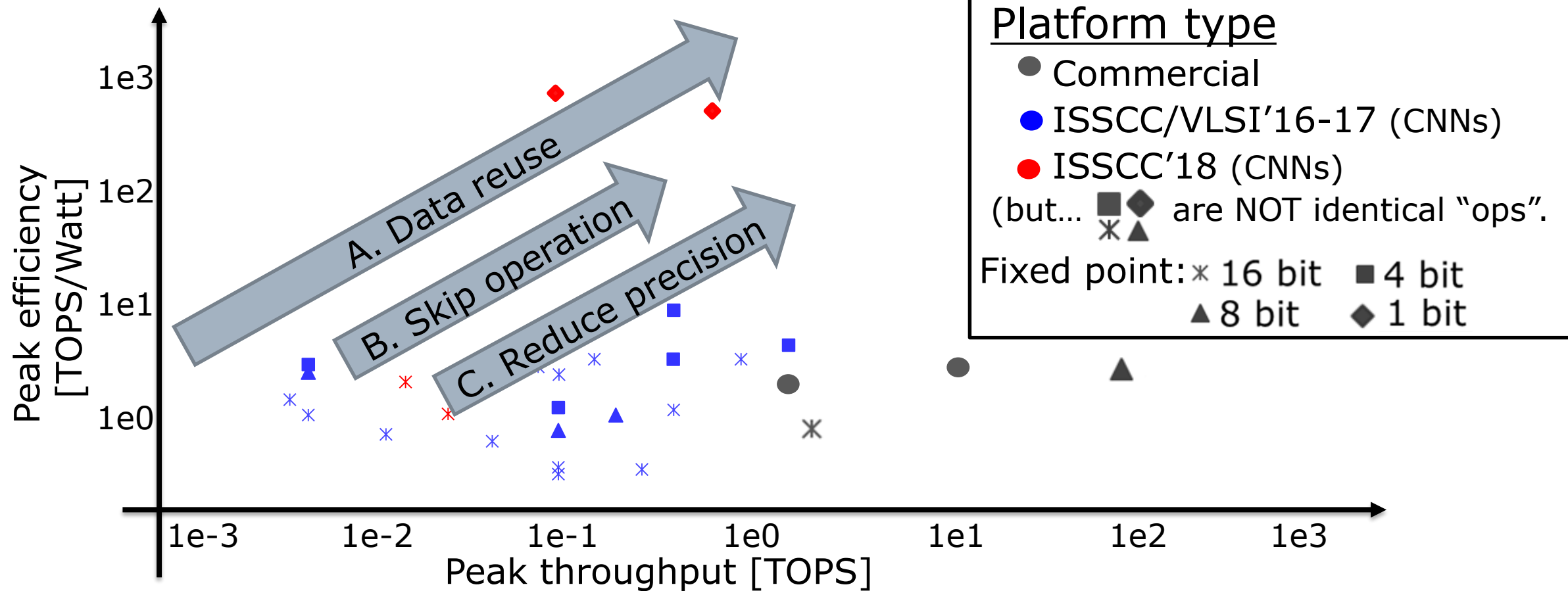
# The zoo of deep neural network processors

Refs [2]-[9]

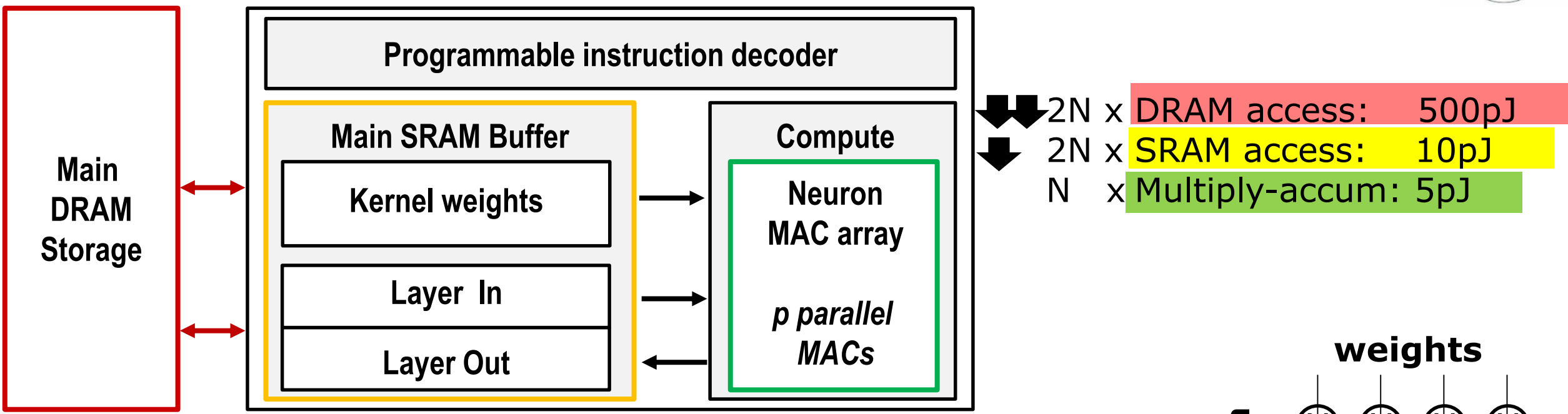


□ CPU → (embedded) GPU, tensor processing units (TPU) and other accelerators

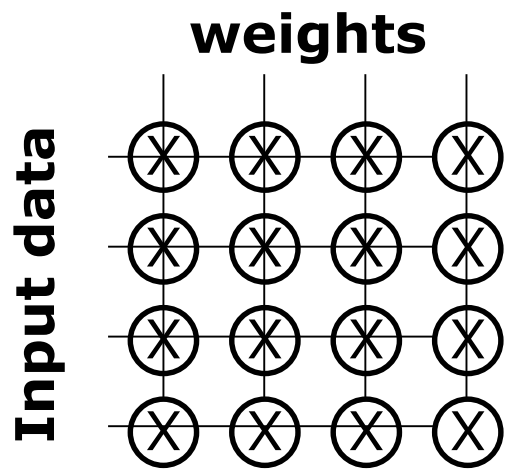
# The zoo of deep neural network processors [1,12]



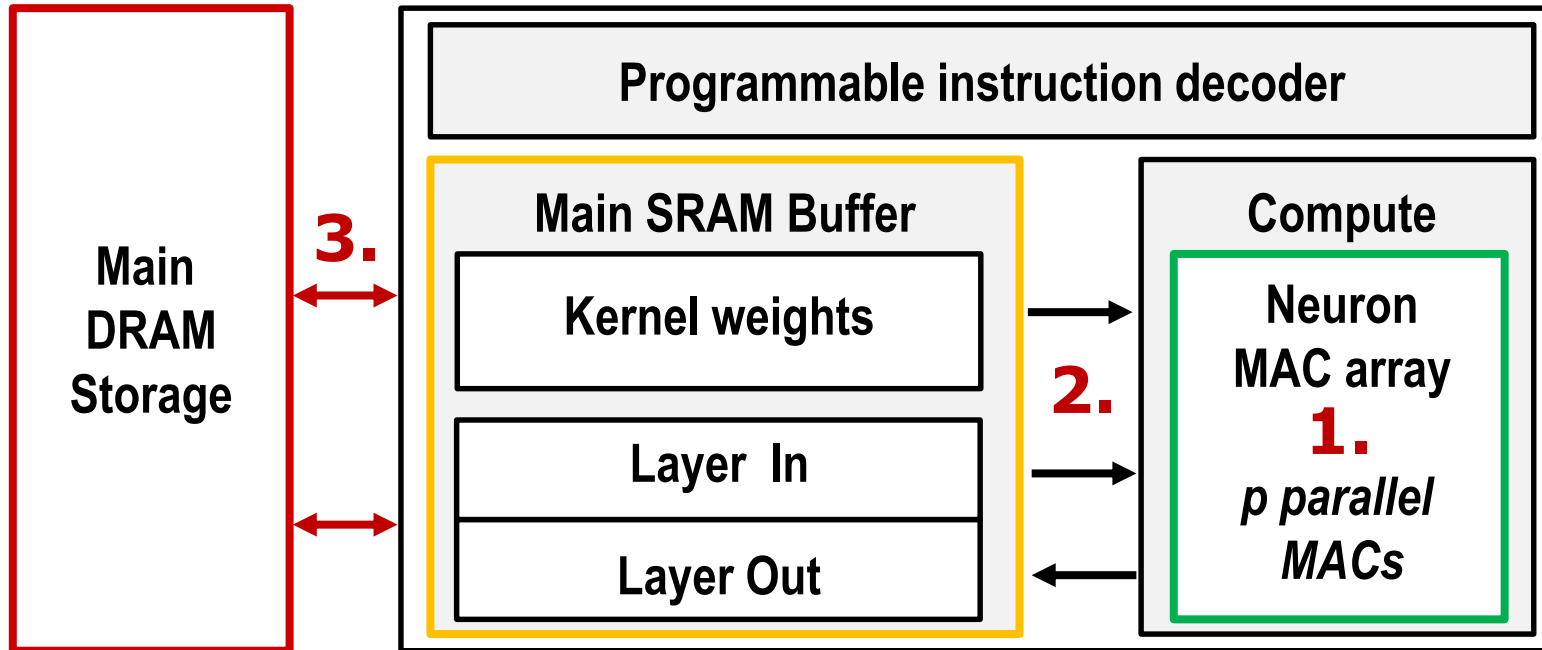
# Deep NN processor architectures: A) data reuse



- ❑ Avoid extensive off-chip & memory communication
  - Memory hierarchy [7]
- ❑ Humongous MAC arrays & systolic arrays [6] (eg. TPU: 65,536 [8])
- ❑ Beware: hardwired data flows are efficient, but not versatile

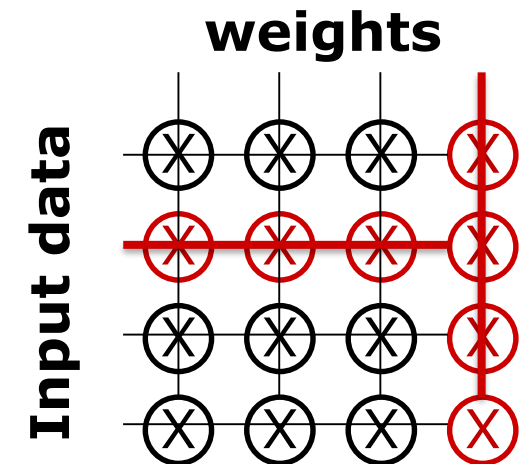


# Deep NN processor architectures: B) skip operations



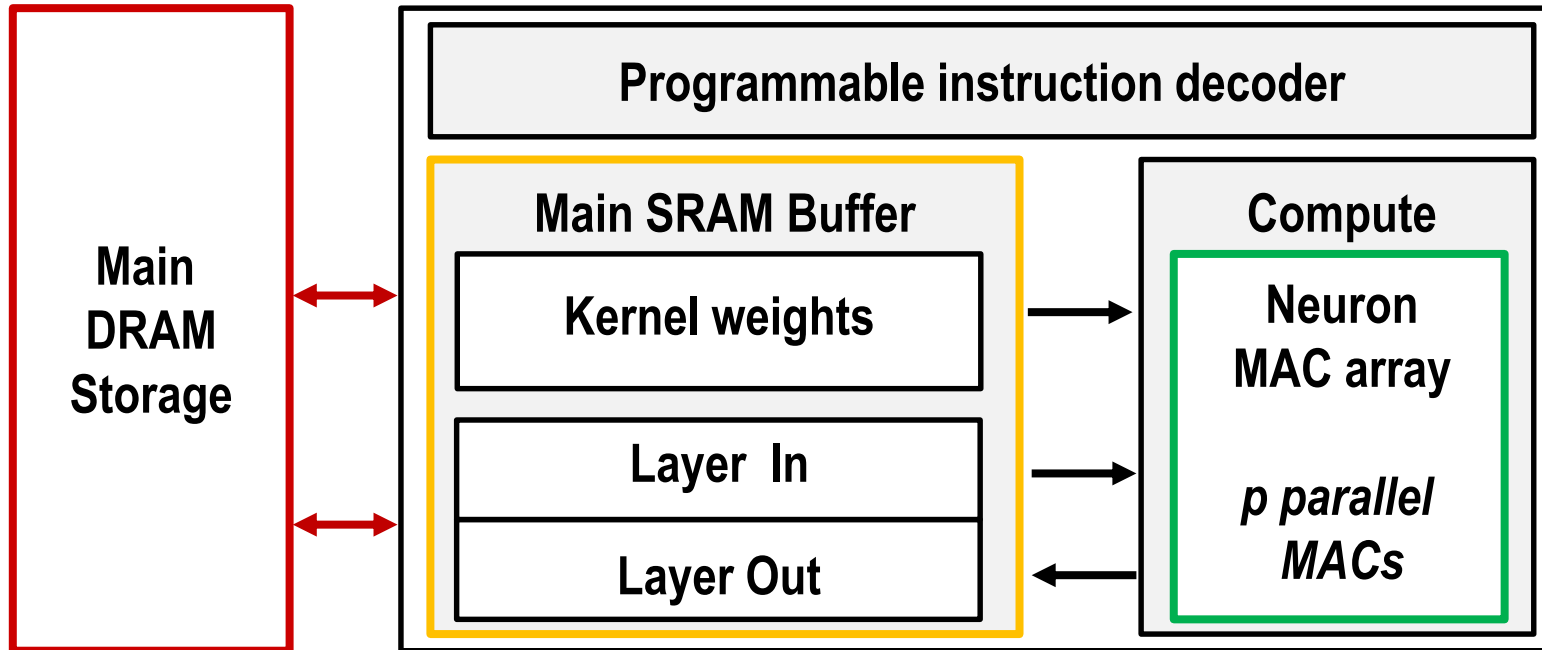
↓  $2N \times$  DRAM access: 500pJ  
↓  $2N \times$  SRAM access: 10pJ  
↓  $N \times$  Multiply-accum: 5pJ

- Many weights and data value are zero [12,13]
  1. Skip multiply accumulate with "0"
  2. Skip reading of zero's from memory
  3. Highly compressive DRAM read/write → encode I/O data





# Deep NN processor architectures: C) reduce precision



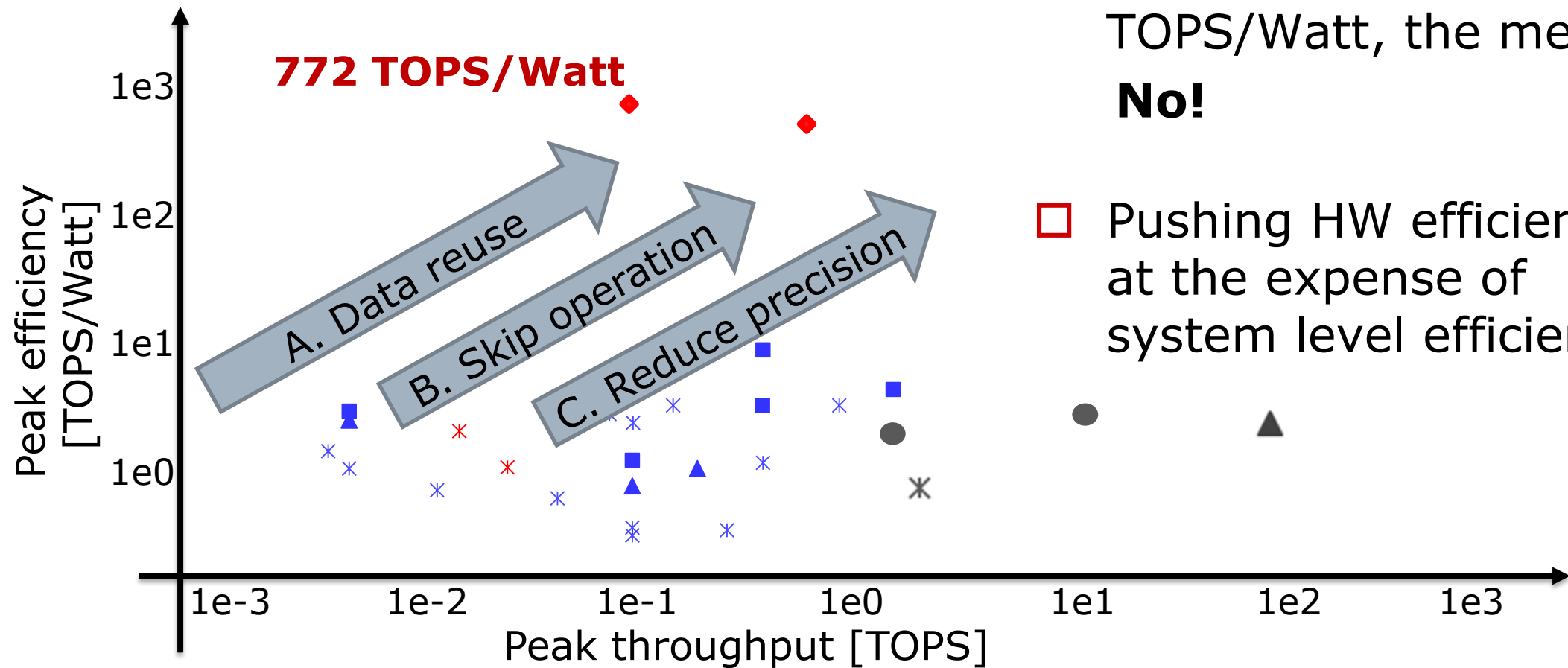
$2N \times$  DRAM access: 500pJ  $\downarrow$   
 $2N \times$  SRAM access: 10pJ  $\downarrow$   
 $N \times$  Multiply-accum: 5pJ  $\downarrow$

16bit  
8bit  
4bit  
1b

- ❑ Quantize data to K bits fixed point (K=8b, 4b, even 1b)
  - Extreme = BinaryNets  $\rightarrow$  multiply = XNOR
- ❑ Reduces both memory access cost & compute cost [2,11,12]



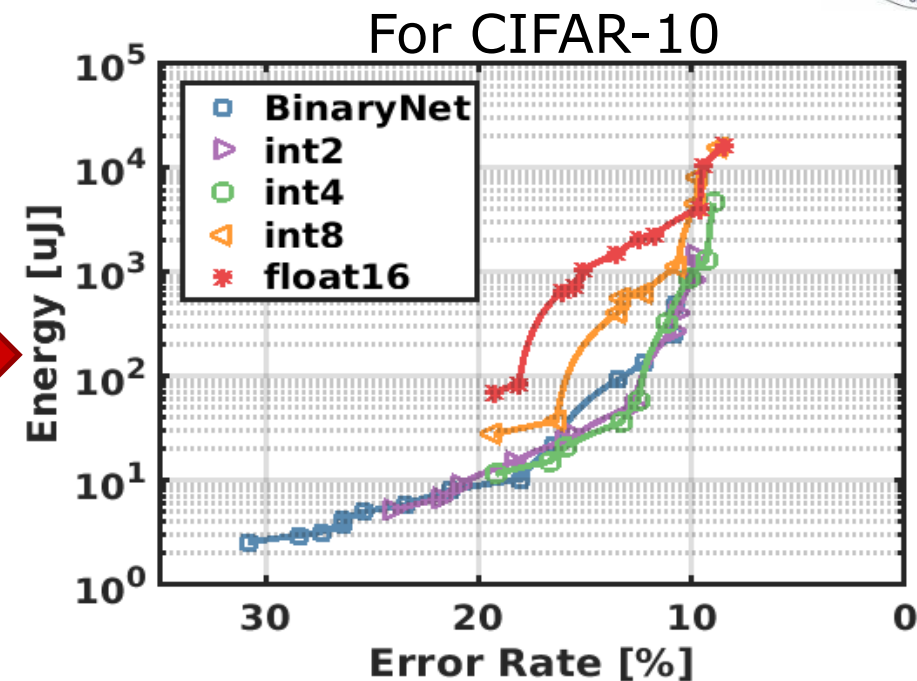
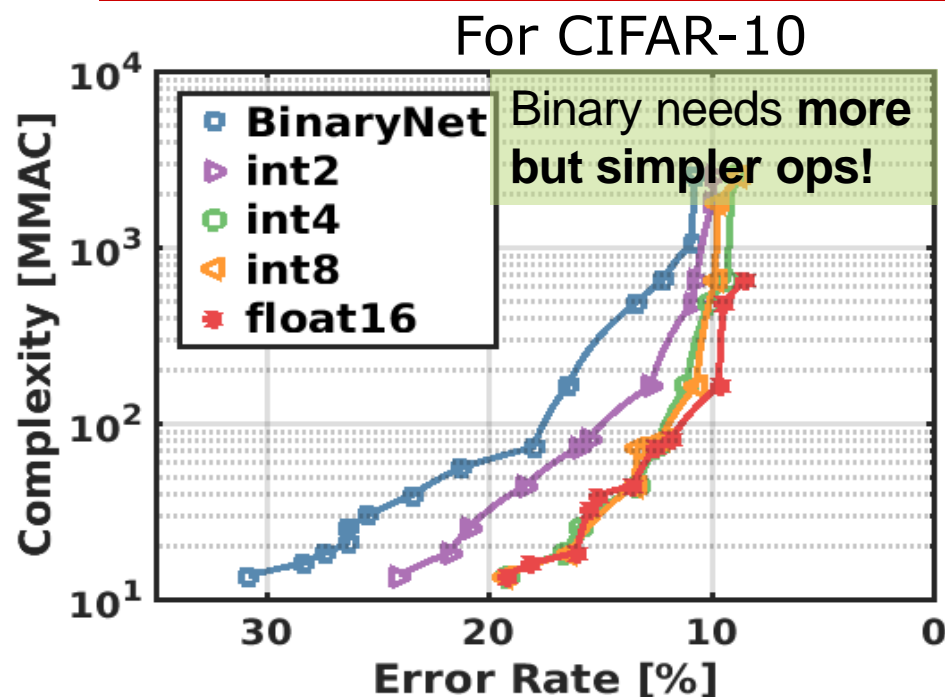
# The holy grail of TOPS & TOPS/Watt?!



□ The more TOPS and TOPS/Watt, the merrier?  
**No!**

□ Pushing HW efficiency at the expense of system level efficiency!

# Trading off network complexity and precision [11]



- ❑ Network structure allows to trade compute load vs. accuracy (mobilenet, densenet,...)
- ❑ Low precision networks need deeper and wider networks for same task accuracy
- ❑ Use **hardware energy model** for **HW-algorithm co-optimization**
  - Simple tasks: 4bits <> More complex tasks optimum at more bits

# Conclusion: How to fairly measure efficiency?



Application designers

**MB/network**

Minimize network size for given accuracy

- A. Play with network topology [1]
- B. Play with pruning, clustering, ...

Algorithmic designers

**uJ/inf @ X%**

**Minimize energy per inference** (task) [11][13]

- *E.g. 10uJ/inf @ 86% CIFAR10*
- On standardized benchmarks
- HW-algorithm co-optimization
- Flexible HW

HW architecture designers

**TOPS/Watt**

Maximize operations/Watt [12]

- A. Play with computational precision
- B. Play with data flow and parallelism
- C. Play with guarding data fetches and compute

Circuit designers

# Key References

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- [13] Yang, Tien-Ju and Chen, Yu-Hsin and Sze, Vivienne, "Designing Energy-Efficient Convolutional Neural Networks Using Energy-Aware Pruning", The IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2017.