

Leonardo Trapani

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WORK EXPERIENCE

Software Developer Jun 2023 — Present
Datapizza Milan, Italy

- Early employee (#8) at fast-growing startup (datapizza.tech) that scaled to 80+ employees across multiple product lines and codebases
- Led frontend technical strategy for Datapizza Jobs, making strategic technology decisions and implementing architecture using modern technologies including TanStack Router, Vite, Next.js, ShadCN, and Turborepo
- Built and managed internal CRM system supporting 100,000+ candidate pipelines, driving key product decisions from conception to deployment
- Mentored two junior developers, conducting code reviews and establishing development standards across frontend architecture

Freelance Developer & Technical Founder Sep 2022 — Present
Self-Employed Milan, Italy

- Transform startup and app ideas into working products, delivering full development lifecycle from planning and branding to UI/UX design, secure development, SEO, documentation, and hosting
- Build production-ready applications for startup growth, adapting technology stack to project requirements and client needs
- Built Nutrivetpet from zero to production: complete pet nutrition platform serving 3,000+ monthly paying users, earning equity stake for technical leadership and strategic vision
- Developed mobile application for Sintesy medical systems featuring real-time socket connections to oxygen sensors for patient monitoring

EDUCATION

Bocconi University Milan, Italy
Bachelor of Science in Economics, Management and Computer Science (BEMACS) Aug 2025 — Jul 2028 (Expected)

- Highly selective interdisciplinary program combining quantitative skills, data science, machine learning, and business strategy
- Core focus: Mathematics, Statistics, Computer Science, Economics, Management, and Data-driven Decision Making

FAES Milano, Liceo Scientifico Milan, Italy
High School Diploma, Scientific Track Sep 2020 — Jul 2025

- International exchange program: Graduated from Canadian high school (Vancouver, BC, Aug 2023 - Jan 2024)

PROJECTS

Creator, Hyprvoice (github.com/leonardotrapani/hyprvoice) 2025 — Present

- Built voice-powered typing system for Wayland/Hyprland (arch linux) using Go, featuring real-time audio capture via PipeWire and AI transcription
- Designed daemon architecture with state machine for audio recording, transcription, and text injection workflow
- Implemented complex thread synchronization for parallel audio processing and transcription

Creator, Juggle Content (jugglecontent.trapani.sh) 2025 — Present

- Built content management system that transforms single content pieces into 15+ platform-optimized variations using AI agents and Google APIs
- Developed full-stack application with Next.js, TypeScript, Prisma, and PostgreSQL, featuring automated content repurposing workflows

SKILLS

- **Programming Languages:** TypeScript, Go, Python, Bash
- **Technologies:** Next.js, React, TanStack Ecosystem, Vite, ShadCN, Tailwind CSS, PostgreSQL, Prisma, Node.js, Django, Linux/UNIX, Docker, Turborepo, Vercel