

$$f(n: \text{int}) \rightarrow [ ]$$

$$n = \emptyset \rightarrow [ ]$$

$$n = 1 \rightarrow [ "0", "1" ]$$

$$n = 2 \rightarrow [ \boxed{"00"}, \boxed{"01"}, \boxed{"10"}, \boxed{"11"} ]$$

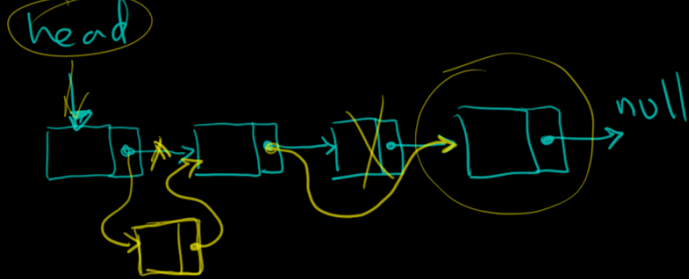
$$n = 3 \rightarrow [ \boxed{"000"}, \boxed{"001"}, \boxed{"010"}, \boxed{"011"}, \boxed{"100"}, \boxed{"101"}, \boxed{"110"}, \boxed{"111"} ]$$

 $2^n$ 
 $S_{n-1}$ 
 $S_n$ 

$$S_{\emptyset} = [ ]$$

$$S_n = [ \emptyset + S_{n-1}, '1' + S_{n-1} ]$$

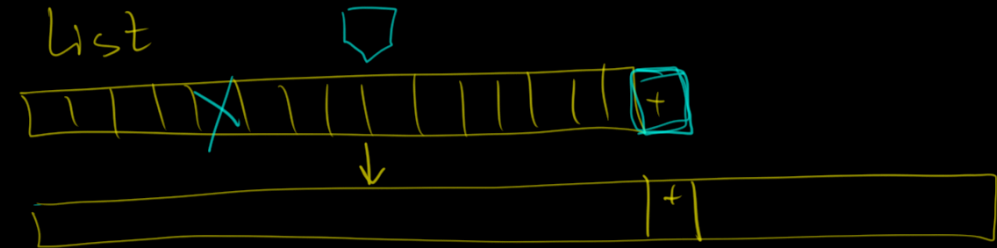
# Linked List



add  $O(1)$   
remove  $O(1)$

access  $O(n)$

?



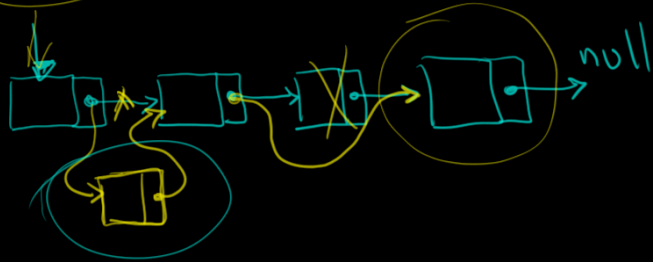
access  $O(1)$   
add  $O(n)$   
remove  $O(n)$

```
public int length() {
    Node curr = head;
    int len = 0;
    while (curr != null) {
        curr = curr.next;
        len++;
    }
    return len;
}

private int lengthR(Node node) {
    return (node == null) ? 0 : 1 + lengthR(node.next);
}

public int lengthR() {
    return lengthR(head);
}
```

Linked List  
head



- curr =
- ①  $\boxed{x}$
  - ②  $\boxed{x} \rightarrow \text{head}$
  - ③  $\text{head} = \text{curr}$

replace(x, y)

addInto(x,

add After

add Before

x = 5  
~~x = 6~~  
y = 6

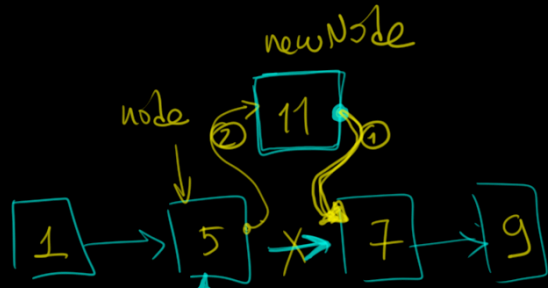
~~var~~  
~~void~~

add into the list

linked list ~~index~~  
doesn't make any sense

List  $\square \rightarrow \square \rightarrow \square$   
Array  $\square \square \square \square$   
Iterable

① List  
get(index)  $\rightarrow A$



① find Node ( f )  $\Rightarrow$  Node

② create

③ rewire links

```

private Optional<Node> find(IntPredicate f) {
}

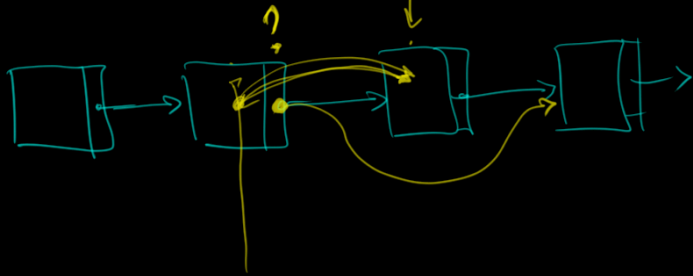
public boolean addAfter(int x, IntPredicate f) {
    Optional<Node> found = find(f);

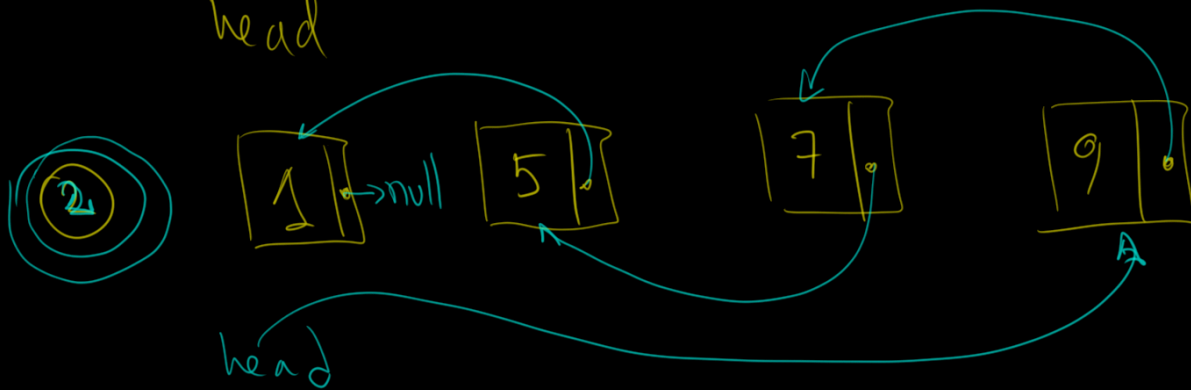
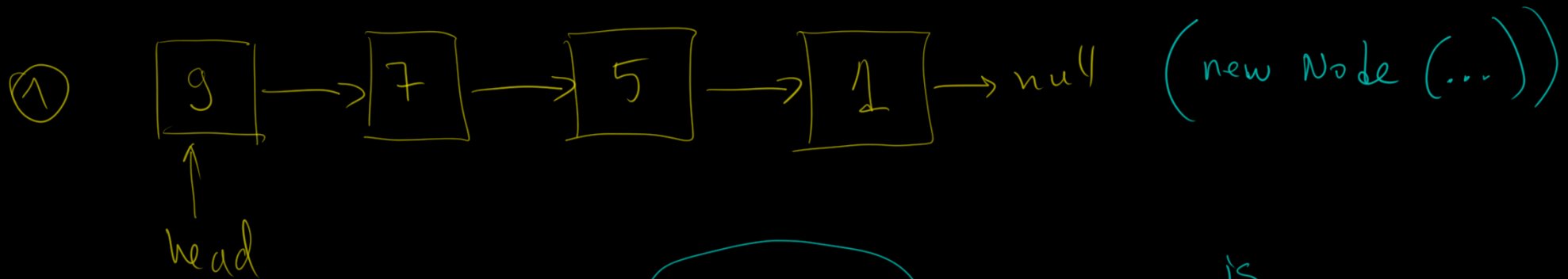
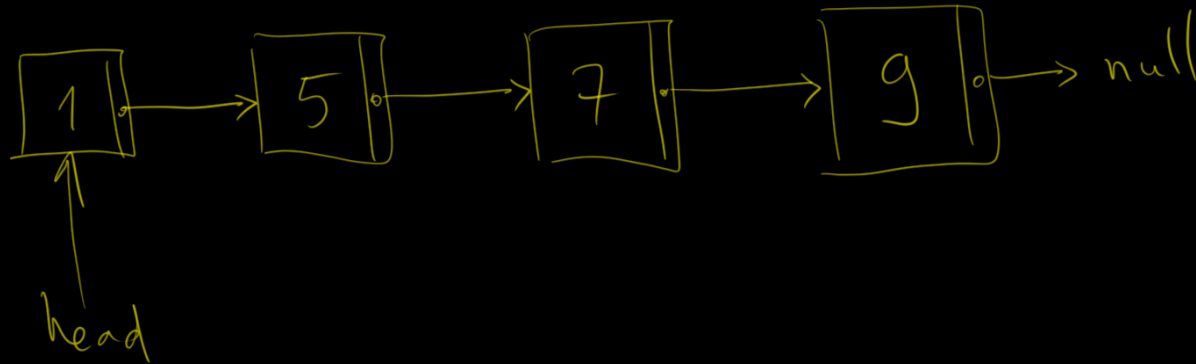
    found.ifPresent(node -> {
        Node newNode = new Node(x);
    });

    return found.isPresent();
}
  
```

remove ( $f: Int \rightarrow Bool$ )

Opt(Node) found





is forbidden  
no new nodes.  
only node.next