

Bench4Q-rm

2010 OW2 Programming Contest 2010-8-26

Introduction

Bench4Q-rm is the name of our software for 2010 OW2 Programming Contest. It covers the following contest topic:

- 38. Implement server-side resource monitor in Bench4Q
- 39. Implement on-line book store in Bench4Q by Servlet/EJB3

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SVN Repository:

The SVN repository of Bench4Q-rm is http://code.trustie.net/repos/bench4Q-rm. It has the following subdirectories:

Subdirectory	Description
ClusterMon/	The source code of ClusterMon. An Eclipse JAVA project.
ServerMon/	The source code of ServerMon. An Eclipse JAVA project.
accessories/	
ServerMonitorLinux/	The source code of ServerMonitorLinux, which is compiled into libServerDataProvider.so and is used by ServerMon and
	ClusterMon. An Eclipse C++ Shared Library project.
ServerMonitorMFC/	The source code of ServerMonitorWindows, which is compiled into ServerDataProvider.dll and is used by ServerMon and ClusterMon. A Visual C++ 6.0 MFC DLL project.
branches/	Empty.
doc/	The documents.

tags/	Empty.
trunk/	
Bench4Q_SUT_1.0_EAR/	The EAR of Servlet/EJB3-based SUT. A MyEclipse EAR project,
	which including two projects under Bench4Q_SUT_1.0_EJB3/
	and bench4q-rm-sut/.
Bench4Q_SUT_1.0_EJB3/	The EJB3 part of Servlet/EJB3-based SUT. A MyEclipse EJB
	project.
bench4q-rm/	The client of Bench4Q-rm. An Eclipse JAVA project.
bench4q-rm-sut/	The web application part of Servlet/EJB3-based SUT. A
	MyEclipse Web project.

Added and Changed Code Compared with Bench4Q

All the code under the following directories is written for this contest:

ClusterMon/

ServerMon/

ServerMonitorLinux/

ServerMonitorMFC/

Bench4Q_SUT_1.0_EAR/

Bench4Q_SUT_1.0_EJB3/

Code under bench4q-rm/ is largely borrowed from the original Bench4Q code, with the following additions and changes:

Additions:

org.bench4Q.console.rm.*

org.bench4Q.console.ui.controlTree.DatabaseNode.java

org. bench 4Q. console. ui. control Tree. Database PCN ode. java

org.bench4Q.console.ui.controlTree.ServerNode.java

org.bench4Q.console.ui.controlTree.ServerPCNode.java

 $org. bench 4Q. console. ui. control Tree. section. M_Server Panel. java$

 $org. bench 4Q. console. ui. control Tree. section. M_Server PCP an el. java$

 $org. bench 4Q. console. ui. control Tree. section. P_CPURATIOS ection. java$

org.bench4Q.console.ui.controlTree.section.P DISKREADSection.java

 $org. bench 4Q. console. ui. control Tree. section. P_DISKWRITE Section. java$

 $org. bench 4Q. console. ui. control Tree. section. P_MEMUSAGE Section. java$

 $org. bench 4Q. console. ui. control Tree. section. P_NETWORKRECV Section. java$

 $org. bench 4Q. console. ui. control Tree. section. P_NETWORKSENT Section. java$

Changes:

org.bench4Q.console.model.ConfigModel.java

org.bench4Q.console.ui.ConsoleUI.java

org.bench4Q.console.ui.controlTree.Bench4QTreeMode.java

 $org. bench 4Q. console. ui. control Tree. section. M_load Simulator Panel. java$

$org. bench 4Q. console. ui. control Tree. section. M_Request Panel. java$

Code under bench4q-rm-sut/ is largely borrowed from the orginal Bench4Q code, with the following additions and changes:

Additions:

org.bench4Q.servlet.IBench4QDao.java org.bench4Q.servlet.EJBDao.java org.bench4Q.servlet.JdbcDao.java org.bench4Q.servlet.db_access_approach_servlet.java org.bench4Q.servlet.ClusterHelper.java

Changes:

org.bench4Q.servlet.Database.java

Testing Code

ServerMon project:

Class	Function
org.bench4Q.servermonitor.test.JNITest	Test the native code used in ServerMon.
org.bench4Q.servermonitor.test.RMITest	Test the RMI service of ServerMon.

ClusterMon project:

Class	Function
org.bench4Q.servermonitor.test.JNITest	Test the native code used in ClusterMon.
org.bench4Q.servermonitor.test.RMITest	Test the RMI service of ClusterMon.

ServerMonitorMFC project:

There is a sub project named TestServerMonitor to test the compiled dll file.