# ConditionalDDPM

May 4, 2024

### 0.1 Setup

Similar to the previous projects, we will need some code to set up the environment.

First, run this cell that loads the autoreload extension. This allows us to edit .py source files and re-import them into the notebook for a seamless editing and debugging experience.

```
[1]: %load_ext autoreload %autoreload 2
```

### 0.1.1 Google Colab Setup

Run the following cell to mount your Google Drive. Follow the link and sign in to your Google account (the same account you used to store this notebook!).

```
[2]: # from google.colab import drive # drive.mount('/content/drive')
```

Then enter your path of the project (for example, /content/drive/MyDrive/ConditionalDDPM)

```
[3]: %cd /home/alex/Downloads/ConditionalDDPM
```

/home/alex/Downloads/ConditionalDDPM

```
/home/alex/anaconda3/envs/239as/lib/python3.9/site-
packages/IPython/core/magics/osm.py:417: UserWarning: using dhist requires you
to install the `pickleshare` library.
self.shell.db['dhist'] = compress_dhist(dhist)[-100:]
```

We will use GPUs to accelerate our computation in this notebook. Go to Runtime > Change runtime type and set Hardware accelerator to GPU. This will reset Colab. Rerun the top cell to mount your Drive again. Run the following to make sure GPUs are enabled:

```
[4]: # set the device
import torch
device = torch.device("cuda" if torch.cuda.is_available() else "cpu")

if torch.cuda.is_available():
   print('Good to go!')
else:
   print('Please set GPU via the downward triangle in the top right corner.')
```

## 0.2 Conditional Denoising Diffusion Probabilistic Models

In the lectures, we have learnt about Denoising Diffusion Probabilistic Models (DDPM), as presented in the paper Denoising Diffusion Probabilistic Models. We went through both the training process and test sampling process of DDPM. In this project, you will use conditional DDPM to generate digits based on given conditions. The project is inspired by the paper Classifier-free Diffusion Guidance, which is a following work of DDPM. You are required to use MNIST dataset and the GPU device to complete the project.

(It will take about 20~30 minutes (10 epochs) if you are using the free-version Google Colab GPU. Typically, realistic digits can be generated after around 2~5 epochs.)

### 0.2.1 What is a DDPM?

A Denoising Diffusion Probabilistic Model (DDPM) is a type of generative model inspired by the natural diffusion process. In the example of image generation, DDPM works in two main stages:

- Forward Process (Diffusion): It starts with an image sampled from the dataset and gradually adds noise to it step by step, until it becomes completely random noise. In implementation, the forward diffusion process is fixed to a Markov chain that gradually adds Gaussian noise to the data according to a variance schedule  $\beta_1, ..., \beta_T$ .
- Reverse Process (Denoising): By learning how the noise was added on the image step by step, the model can do the reverse process: start with random noise and step by step, remove this noise to generate an image.

## 0.2.2 Training and sampling of DDPM

As proposed in the DDPM paper, the training and sampling process can be concluded in the following steps:

Here we still use the example of image generation.

Algorithm 1 shows the training process of DDPM. Initially, an image  $\mathbf{x}_0$  is sampled from the data distribution  $q(\mathbf{x}_0)$ , i.e. the dataset. Then a time step t is randomly selected from a uniform distribution across the predifined number of steps T.

A noise  $\epsilon$  which has the same shape of the image is sampled from a standard normal distribution. According to the equation (4) in the DDPM paper and the new notation:  $q(\mathbf{x}_t|\mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t}\mathbf{x}_0, (1-\bar{\alpha}_t)\mathbf{I}), \ \alpha_t := 1-\beta_t \ \text{and} \ \bar{\alpha}_t := \prod_{s=1}^t \alpha_s, \ \text{we can get an intermediate state of the diffusion process: } \mathbf{x}_t = \sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{(1-\bar{\alpha}_t)}\epsilon. \ \text{The model takes the } \mathbf{x}_t \ \text{and} \ t \ \text{as inputs, and predict a noise, i.e. } \epsilon_\theta(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{(1-\bar{\alpha}_t)}\epsilon, t). \ \text{The optimization of the model is done by minimize the difference between the sampled noise and the model's prediction of noise.}$ 

Algorithm 2 shows the sampling process of DDPM, which is the complete procedure for generating an image. This process starts from noise  $x_T$  sampled from a standard normal distribution, and then uses the trained model to iteratively apply denoising for each time step from T to 1.

### 0.2.3 How to control the generation output?

As you may find, the vanilla DDPM can only randomly generate images which are sampled from the learned distribution of the dataset, while in some cases, we are more interested in controlling the content of generated images. Previous works mainly use an extra trained classifier to guide the diffusion model to generate specific images (Dhariwal & Nichol (2021)). Ho et al. proposed the Classifier-free Diffusion Guidance, which proposes a novel training and sampling method to achieve the conditional generation without extra models besides the diffusion model. Now let's see how it modify the training and sampling pipeline of DDPM.

**Algorithm 1: Conditional training** The training process is shown in the picture below. Some notations are modified in order to follow DDPM.

Compared with the training process of vanilla DDPM, there are several modifications.

- In the training data sampling, besides the image  $\mathbf{x}_0$ , we also sample the condition  $\mathbf{c}_0$  from the dataset (usually the class label).
- There's a probabilistic step to randomly discard the conditions, training the model to generate data both conditionally and unconditionally. Usually we just set the one-hot encoded label as all -1 to discard the conditions.
- When optimizing the model, the condition  $\mathbf{c}_0$  is an extra input.

**Algorithm 2: Conditional sampling** Below is the sampling process of conditional DDPM.

Compared with the vanilla DDPM, the key modification is in step 4. Here the algorithm computes a corrected noise estimation,  $\tilde{\epsilon}_t$ , balancing between the conditional prediction  $\epsilon_{\theta}(\mathbf{x}_t, \mathbf{c}, t)$  and the unconditional prediction  $\epsilon_{\theta}(\mathbf{x}_t, t)$ . The corrected noise  $\tilde{\epsilon}_t$  is then used to update  $\mathbf{x}_t$  in step 5. Here we follow the setting of DDPM paper and define  $\sigma_t = \sqrt{\beta_t}$ .

#### 0.2.4 Conditional generation of digits

Now let's practice it! You will first asked to design a denoising network, and then complete the training and sampling process of this conditional DDPM. In this project, by default, we resize all images to a dimension of  $28 \times 28$  and utilize one-hot encoding for class labels.

First we define a configuration class DMConfig. This class contains all the settings of the model and experiment that may be useful later.

```
T: int = 400
                                        # diffusion and denoising steps
  beta_1: float = 1e-4
                                        # variance schedule
  beta_T: float = 2e-2
                                        # unconditional condition drop ratio
  mask_p: float = 0.1
  num_feat: int = 128
                                        # feature size of the UNet model
                                        # conditional guidance weight
  omega: float = 2.0
  batch_size: int = 256
                                        # training batch size
  epochs: int = 10
                                        # training epochs
  learning_rate: float = 1e-4
                                        # training learning rate
  multi_lr_milestones: List[int] = field(default_factory=lambda: [20]) #_J
→ learning rate decay milestone
  multi_lr_gamma: float = 0.1
                                        # learning rate decay ratio
```

Then let's prepare and visualize the dataset:

```
[6]: from utils import make_dataloader
     from torchvision import transforms
     import torchvision.utils as vutils
     import matplotlib.pyplot as plt
     # Define the data preprocessing and configuration
     transform = transforms.Compose([
            transforms.ToTensor(),
            transforms.Normalize((0.1307,), (0.3081,))
     config = DMConfig()
     # Create the train and test dataloaders
     train_loader = make_dataloader(transform = transform, batch_size = config.
      ⇔batch_size, dir = './data', train = True)
     test_loader = make_dataloader(transform = transform, batch_size = config.
     stch_size, dir = './data', train = False)
     # Visualize the first 100 images
     dataiter = iter(train loader)
     images, labels = next(dataiter)
     images_subset = images[:100]
     grid = vutils.make_grid(images_subset, nrow = 10, normalize = True, padding=2)
     plt.figure(figsize=(6, 6))
     plt.imshow(grid.numpy().transpose((1, 2, 0)))
     plt.axis('off')
     plt.show()
```



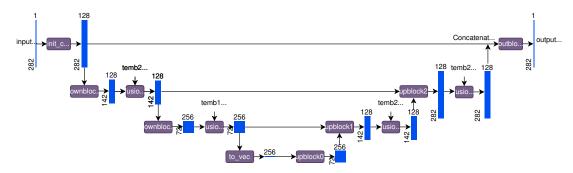
1. Denoising network (4 points) The denoising network is defined in the file ResUNet.py. We have already provided some potentially useful blocks, and you will be asked to complete the class ConditionalUnet.

#### Some hints:

- Please consider just using 2 down blocks and 2 up blocks. Using more blocks may improve the performance, while the training and sampling time may increase. Feel free to do some extra experiments in the creative exploring part later.
- An example structure of Conditional UNet is shown in the next cell. Here the initialization argument n\_feat is set as 128. We provide all the potential useful components in the \_\_init\_\_ function. The simplest way to construct the network is to complete the forward function with these components
- You can design your own network and add any blocks. Feel free to modify or even remove the provided blocks or layers. You are also free to change the way of adding the time step and condition.

```
[7]: # Example structure of Conditional UNet
from IPython.core.display import SVG
SVG(filename='./pics/ConUNet.svg')
```

[7]:



Now let's check your denoising network using the following code.

Output shape: torch.Size([256, 1, 28, 28]) Dimension test passed!

Before proceeding, please remember to normalize the time step t to the range 0-1 before inputting it into the denoising network for the next part of the project. It will help the network have a more stable output.

- 2. Conditional DDPM With the correct denoising network, we can then start to build the pipeline of a conditional DDPM. You will be asked to complete the Conditional DDPM class in the file DDPM.py.
- **2.1 Variance schedule (3 points)** Let's first prepare the variance schedule  $\beta_t$  along with other potentially useful constants. You are required to complete the ConditionalDDPM.scheduler function in DDPM.py.

Given the starting and ending variances  $\beta_1$  and  $\beta_T$ , the function should output one dictionary containing the following terms:

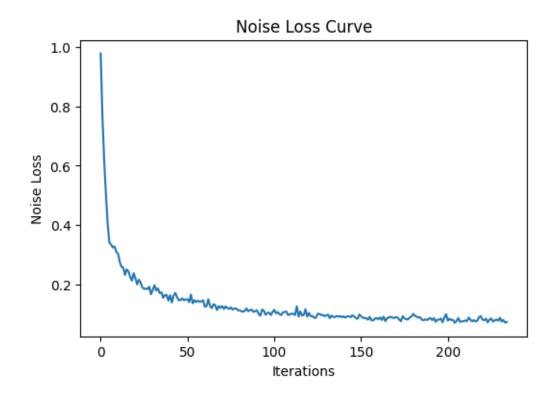
```
beta_t: variance of time step t_s, which is linearly interpolated between \beta_1 and \beta_T. sqrt_beta_t: \sqrt{\beta_t} alpha_t: \alpha_t = 1 - \beta_t oneover_sqrt_alpha: \frac{1}{\sqrt{\alpha_t}} alpha_t_bar: \bar{\alpha_t} = \prod_{s=1}^t \alpha_s sqrt_alpha_bar: \sqrt{\bar{\alpha_t}} sqrt_oneminus_alpha_bar: \sqrt{1-\bar{\alpha_t}} We set \beta_1 = 1e - 4 and \beta_T = 2e - 2. Let's check your solution!
```

All tests passed!

### **2.2 Training process (5 points)** Recall the training algorithm we discussed above:

You will need to complete the ConditionalDDPM.forward function in the DDPM.py file. Then you can use the function utils.check\_forward to test if it's working properly. The model will be trained for one epoch in this checking process. It should take around 2 min and return one curve showing a decreasing loss trend if your ConditionalDDPM.forward function is correct.

```
[71]: from utils import check_forward
  config = DMConfig()
  model = check_forward(train_loader, config, device)
```



### 2.3 Sampling process (5 points)

Now you are required to complete the ConditionalDDPM.sample function using the sampling process we mentioned above.

In the following cell, we will use the given utils.check\_sample function to check the correctness. With the trained model in 2.2, the model should be able to generate some super-rough digits (you may not even see them as digits). The sampling process should take about 1 minute.

```
[73]: from utils import check_sample config = DMConfig() fig = check_sample(model, config, device)
```



**2.4 Full training (5 points)** As you might notice, the images generated are imperfect since the model trained for only one epoch has not yet converged. To improve the model's performance, we should proceed with a complete cycle of training and testing. You can utilize the provided solver function in this part.

Let's recall all model and experiment configurations:

```
[75]: train_config = DMConfig()
print(train_config)
```

DMConfig(input\_dim=(28, 28), num\_channels=1, condition\_mask\_value=-1, num\_classes=10, T=400, beta\_1=0.0001, beta\_T=0.02, mask\_p=0.1, num\_feat=128, omega=2.0, batch\_size=256, epochs=10, learning\_rate=0.0001,

```
multi_lr_milestones=[20], multi_lr_gamma=0.1)
```

Then we can use function utils.solver to train the model. You should also input your own experiment name, e.g. your\_exp\_name. The best-trained model will be saved as ./save/your\_exp\_name/best\_checkpoint.pth. Furthermore, for each training epoch, one generated image will be stored in the directory ./save/your\_exp\_name/images.

```
[76]: from utils import solver
      solver(dmconfig = train_config,
             exp_name = 'vanilla',
             train_loader = train_loader,
             test_loader = test_loader)
     epoch 1/10
     train: train_noise_loss = 0.1523 test: test_noise_loss = 0.0859
     epoch 2/10
     train: train_noise_loss = 0.0761 test: test_noise_loss = 0.0712
     epoch 3/10
     train: train_noise_loss = 0.0671 test: test_noise_loss = 0.0656
     epoch 4/10
     train: train_noise_loss = 0.0625 test: test_noise_loss = 0.0599
     epoch 5/10
     train: train_noise_loss = 0.0595 test: test_noise_loss = 0.0610
     epoch 6/10
     train: train noise loss = 0.0577 test: test noise loss = 0.0563
     epoch 7/10
     train: train_noise_loss = 0.0562 test: test_noise_loss = 0.0549
     epoch 8/10
     train: train_noise_loss = 0.0546 test: test_noise_loss = 0.0543
     epoch 9/10
```

```
train: train_noise_loss = 0.0536 test: test_noise_loss = 0.0527
epoch 10/10
```

train: train\_noise\_loss = 0.0528 test: test\_noise\_loss = 0.0522

Now please show the image that you believe has the best generation quality in the following cell.



2.5 Exploring the conditional guidance weight (3 points) The generated images from the previous training-sampling process is using the default conditional guidance weight  $\omega = 2$ . Now with the best checkpoint, please try at least 3 different  $\omega$  values and visualize the generated images. You can use the provided function sample\_images to get a combined image each time.

```
[82]: from utils import sample_images
     import matplotlib.pyplot as plt
     import os
     # ----- #
     # YOUR CODE HERE:
         Try at least 3 different conditional quidance weights and visualize it.
     #
         Example of using a different omega value:
     #
             sample_config = DMConfig(omega = ?)
             fig = sample_images(config = sample_config, checkpoint_path =_
      ⇒path_to_your_checkpoint)
     current_directory = "/home/alex/Downloads/ConditionalDDPM"
     # Relative path to the image file
     checkpoint_path = "save/vanilla/best_checkpoint.pth"
     # Full path to the image file
     full_checkpoint_path = os.path.join(current_directory, checkpoint_path)
     print('The Figure Generate with Omega = 5:')
```

```
sample_config = DMConfig(omega = 5)
fig1 = sample_images(config = sample_config, checkpoint_path =__
→full_checkpoint_path)
plt.imshow(fig1)
plt.axis('off') # Turn off axis
plt.show()
print('\n')
print('The Figure Generate with Omega = 15:')
sample_config = DMConfig(omega = 15)
fig2 = sample_images(config = sample_config, checkpoint_path = __

¬full_checkpoint_path)
plt.imshow(fig2)
plt.axis('off') # Turn off axis
plt.show()
print('\n')
print('The Figure Generate with Omega = 25:')
sample_config = DMConfig(omega = 25)
fig3 = sample_images(config = sample_config, checkpoint_path = __

¬full_checkpoint_path)
plt.imshow(fig3)
plt.axis('off') # Turn off axis
plt.show()
print('\n')
```

The Figure Generate with Omega = 5:



The Figure Generate with Omega = 15:



The Figure Generate with Omega = 25:



Inline Question: Based on your experiment, discuss how the conditional guidance weight affects the quality and diversity of generation.

Your answer: As the weight increases, although the quality of the generated images improves and becomes more realistic, it obviously reduces the diversity.

**2.6 Customize your own model (5 points)** Now let's experiment by modifying some hyperparameters in the config and costomizing your own model. You should at least change one defalut setting in the config and train a new model. Then visualize the generation image and discuss the effects of your modifications.

Hint: Possible changes to the configuration include, but are not limited to, the number of diffusion steps T, the unconditional condition drop ratio  $mask\_p$ , the feature size  $num\_feat$ , the beta schedule, etc.

First you should define and print your modified config. Please state all the changes you made to the DMConfig class, i.e. DMConfig(T=?, num\_feat=?, ...).

```
[83]: # ========== #

# YOUR CODE HERE:
# Your new configuration:
# train_config_new = DMConfig(...)
```

DMConfig(input\_dim=(28, 28), num\_channels=1, condition\_mask\_value=-1, num\_classes=10, T=1000, beta\_1=0.001, beta\_T=0.05, mask\_p=0.3, num\_feat=256, omega=2.0, batch\_size=256, epochs=10, learning\_rate=0.0001, multi lr milestones=[20], multi lr gamma=0.1)

Then similar to 2.4, use solver funtion to complete the training and sampling process.

epoch 1/10

epoch 7/10

```
train: train_noise_loss = 0.0726 test: test_noise_loss = 0.0389
epoch 2/10

train: train_noise_loss = 0.0280 test: test_noise_loss = 0.0272
epoch 3/10

train: train_noise_loss = 0.0253 test: test_noise_loss = 0.0242
epoch 4/10

train: train_noise_loss = 0.0232 test: test_noise_loss = 0.0231
epoch 5/10

train: train_noise_loss = 0.0221 test: test_noise_loss = 0.0212
epoch 6/10

train: train_noise_loss = 0.0215 test: test_noise_loss = 0.0201
```

```
train: train_noise_loss = 0.0207 test: test_noise_loss = 0.0203
epoch 8/10

train: train_noise_loss = 0.0202 test: test_noise_loss = 0.0210
epoch 9/10

train: train_noise_loss = 0.0198 test: test_noise_loss = 0.0195
epoch 10/10

train: train_noise_loss = 0.0190 test: test_noise_loss = 0.0219
Finally, show one image that you think has the best quality.
```



Inline Question: Discuss the effects of your modifications after you compare the generation performance under different configurations.

Your answer: After changing the diffusion T, mask\_p, num\_feat, beta schedule parameters. The quality of generation is improved and the diversity of generation remain the same than before the modifications.

### 0.3 ResUNet.py

```
self.conv2 = nn.Sequential(
            nn.Conv2d(out_channels, out_channels, 3, 1, 1),
            nn.BatchNorm2d(out_channels),
            nn.GELU(),
        )
    def forward(self, x):
        x1 = self.conv1(x)
        x2 = self.conv2(x1)
        if self.in_channels == self.out_channels:
            out = x + x2
        else:
            out = x1 + x2
        return out / math.sqrt(2)
class UnetDown(nn.Module):
    UNet down block (encoding)
    def __init__(self, in_channels, out_channels):
        super().__init__()
        layers = [ResConvBlock(in_channels, out_channels), nn.MaxPool2d(2)]
        self.model = nn.Sequential(*layers)
    def forward(self, x):
        return self.model(x)
class UnetUp(nn.Module):
    111
    UNet up block (decoding)
    def __init__(self, in_channels, out_channels):
        super().__init__()
        layers = [
            nn.ConvTranspose2d(in_channels, out_channels, 2, 2),
            ResConvBlock(out_channels, out_channels),
            ResConvBlock(out_channels, out_channels),
        self.model = nn.Sequential(*layers)
    def forward(self, x, skip):
        x = torch.cat((x, skip), 1)
        x = self.model(x)
        return x
```

```
class EmbedBlock(nn.Module):
    Embedding block to embed time step/condition to embedding space
    def __init__(self, input_dim, emb_dim):
        super().__init__()
        self.input_dim = input_dim
        layers = [
            nn.Linear(input_dim, emb_dim),
            nn.GELU(),
            nn.Linear(emb_dim, emb_dim),
        self.layers = nn.Sequential(*layers)
    def forward(self, x):
        # set embedblock untrainable
        for param in self.layers.parameters():
            param.requires_grad = False
        x = x.view(-1, self.input_dim)
        return self.layers(x)
class FusionBlock(nn.Module):
    111
    Concatenation and fusion block for adding embeddings
    def __init__(self, in_channels, out_channels):
        super().__init__()
        self.layers = nn.Sequential(
            nn.Conv2d(in_channels, out_channels, 1),
            nn.BatchNorm2d(out_channels),
            nn.GELU(),
    def forward(self, x, t, c):
        h,w = x.shape[-2:]
        return self.layers(torch.cat([x, t.repeat(1,1,h,w), c.repeat(1,1,h,w)],__
 \rightarrowdim = 1))
class ConditionalUnet(nn.Module):
    def __init__(self, in_channels, n_feat = 128, n_classes = 10):
        super().__init__()
        self.in_channels = in_channels
        self.n_feat = n_feat
        self.n_classes = n_classes
```

```
# embeddings
    self.timeembed1 = EmbedBlock(1, 2*n_feat)
    self.timeembed2 = EmbedBlock(1, 1*n_feat)
    self.conditionembed1 = EmbedBlock(n_classes, 2*n_feat)
    self.conditionembed2 = EmbedBlock(n_classes, 1*n_feat)
    # down path for encoding
    self.init_conv = ResConvBlock(in_channels, n_feat)
    self.downblock1 = UnetDown(n feat, n feat)
    self.downblock2 = UnetDown(n_feat, 2 * n_feat)
    self.to_vec = nn.Sequential(nn.AvgPool2d(7), nn.GELU())
    # up path for decoding
    self.upblock0 = nn.Sequential(
        nn.ConvTranspose2d(2 * n_feat, 2 * n_feat, 7, 7),
        nn.GroupNorm(8, 2 * n_feat),
        nn.ReLU(),
    )
    self.upblock1 = UnetUp(4 * n_feat, n_feat)
    self.upblock2 = UnetUp(2 * n_feat, n_feat)
    self.outblock = nn.Sequential(
        nn.Conv2d(2 * n_feat, n_feat, 3, 1, 1),
        nn.GroupNorm(8, n_feat),
        nn.ReLU(),
        nn.Conv2d(n_feat, self.in_channels, 3, 1, 1),
    )
    # fusion blocks
    self.fusion1 = FusionBlock(3 * self.n_feat, self.n_feat)
    self.fusion2 = FusionBlock(6 * self.n_feat, 2 * self.n_feat)
    self.fusion3 = FusionBlock(3 * self.n_feat, self.n_feat)
    self.fusion4 = FusionBlock(3 * self.n_feat, self.n_feat)
def forward(self, x, t, c):
    111
    Inputs:
        x: input images, with size (B, 1, 28, 28)
        t: input time steps, with size (B,1,1,1)
        c: input conditions (one-hot encoded labels), with size (B,10)
    t, c = t.float(), c.float()
    # time step embedding
    temb1 = self.timeembed1(t).view(-1, self.n_feat * 2, 1, 1) # 256
    temb2 = self.timeembed2(t).view(-1, self.n_feat, 1, 1) # 128
```

```
# condition embedding
      cemb1 = self.conditionembed1(c).view(-1, self.n feat * 2, 1, 1) # 256
      cemb2 = self.conditionembed2(c).view(-1, self.n_feat, 1, 1) # 128
      # ----- #
      # YOUR CODE HERE:
      # Define the process of computing the output of a
      # this network given the input x, t, and c.
      # The input x, t, c indicate the input image, time step
      # and the condition respectively.
      # A potential format is shown below, feel free to use your own ways to,,
\hookrightarrow design it.
      # down0 =
      \# down1 =
      \# down2 =
      #up0 =
      # up1 =
      # up2 =
      # out = self.outblock(torch.cat((up2, down0), dim = 1))
      # ========= #
      down0 = self.init conv(x)
      down1 = self.fusion1(self.downblock1(down0),temb2,cemb2)
      down2 = self.fusion2(self.downblock2(down1),temb1, cemb1)
      vec = self.to_vec(down2)
      up0 = self.upblock0(vec)
      up1 = self.fusion3(self.upblock1(up0,down2),temb2,cemb2)
      up2 = self.fusion4(self.upblock2(up1,down1),temb2, cemb2)
      out = self.outblock(torch.cat((up2, down0), dim = 1))
      return out
```

## 0.4 DDPM.py

```
[]: import torch
import torch.nn as nn
import torch.nn.functional as F
from ResUNet import ConditionalUnet
from utils import *

device = torch.device("cuda" if torch.cuda.is_available() else "cpu")

class ConditionalDDPM(nn.Module):
    def __init__(self, dmconfig):
        super().__init__()
        self.dmconfig = dmconfig
        self.loss_fn = nn.MSELoss()
```

```
self.network = ConditionalUnet(1, self.dmconfig.num_feat, self.dmconfig.

¬num_classes)
  def scheduler(self, t s):
      beta_1, beta_T, T = self.dmconfig.beta_1, self.dmconfig.beta_T, self.
→dmconfig.T
      # ========= #
      # YOUR CODE HERE:
      # Inputs:
              t_s: the input time steps, with shape (B,1).
      # Outputs:
              one dictionary containing the variance schedule
              $\beta t$ along with other potentially useful constants.
      # Linear interpolation of beta_t
      all_beta_t = beta_1 + (beta_T - beta_1) * torch.arange(0,__
→T+1,device=t_s.device) / (T - 1)
      beta_t = all_beta_t[t_s -1]
      # Compute other constants
      sqrt_beta_t = torch.sqrt(beta_t)
      alpha_t = 1 - beta_t
      oneover_sqrt_alpha = 1 / torch.sqrt(alpha_t)
      all_alpha_t = 1 - all_beta_t
      # Compute cumulative products of alpha t
      alpha_t_bar = torch.cumprod(all_alpha_t, dim=0)[t_s -1]
      sqrt_alpha_bar = torch.sqrt(alpha_t_bar)
      sqrt_oneminus_alpha_bar = torch.sqrt(1 - alpha_t_bar)
      # ----- #
      return {
          'beta_t': beta_t,
          'sqrt_beta_t': sqrt_beta_t,
          'alpha t': alpha t,
          'sqrt_alpha_bar': sqrt_alpha_bar,
          'oneover_sqrt_alpha': oneover_sqrt_alpha,
          'alpha_t_bar': alpha_t_bar,
          'sqrt_oneminus_alpha_bar': sqrt_oneminus_alpha_bar
      }
  def forward(self, images, conditions):
      T = self.dmconfig.T
      noise_loss = None
```

```
# ======== #
      # YOUR CODE HERE:
          Complete the training forward process based on the
          given training algorithm.
         Inputs:
      #
              images: real images from the dataset, with size (B,1,28,28).
      #
              conditions: condition labels, with size (B). You should
                         convert it to one-hot encoded labels with size
\hookrightarrow (B, 10)
                         before making it as the input of the denoising
⇒network.
          Outputs:
             noise_loss: loss computed by the self.loss_fn function .
      x_0 = images
      c = conditions
      B = images.shape[0]
      p_uncond = self.dmconfig.mask_p
      c_0 = F.one_hot(c, num_classes = 10) \#(B, 10)
      mask = torch.bernoulli((torch.zeros_like(c)+p_uncond).to(device)).
\rightarrowview(B,1)
      c_masked = c_0 * (1 - mask) + mask * self.dmconfig.condition_mask_value
      t = torch.randint(1, T+1, (B,)).to(device) # t ~ Uniform(0, n_T)
      sqrt_alpha_bar = self.scheduler(t)['sqrt_alpha_bar'].to(device)
      sqrt_one_minus_alpha_bar = self.scheduler(t)['sqrt_oneminus_alpha_bar'].
→to(device)
      eps = torch.randn_like(x_0).to(device)
      \# This is the x_t, which is sqrt(alphabar) x_0 + sqrt(1-alphabar) * eps
      x_t = sqrt_alpha_bar.view(-1,1,1,1) * x_0 + sqrt_one_minus_alpha_bar.
\Rightarrowview(-1,1,1,1) * eps
      eps_theta = self.network(x_t, t/T, c_masked)
      # return MSE between added noise, and our predicted noise
      noise_loss = self.loss_fn(eps_theta, eps)
      # =========== #
      return noise_loss
  def sample(self, conditions, omega):
      T = self.dmconfig.T
      X t = None
      # ========= #
      # YOUR CODE HERE:
          Complete the training forward process based on the
```

```
given sampling algorithm.
       #
          Inputs:
       #
              conditions: condition labels, with size (B). You should
                           convert it to one-hot encoded labels with size
\hookrightarrow (B, 10)
                           before making it as the input of the denoising
\rightarrownetwork.
       #
               omega: conditional quidance weight.
       #
         Outputs:
               generated_images
      B = conditions.size(0)
      c = conditions
       # Start by sampling noise from a normal distribution
      \# X_t = torch.randn(batch_size, 1, 28, 28) \# Step 1: initialize X_T_U
\hookrightarrow from N(0, I)
       X_t = torch.randn(B, self.dmconfig.num_channels, self.dmconfig.
# Convert conditions to one-hot encoded labels if they are not already
      if c.ndim < 2 or c.size(1) != self.dmconfig.num classes:</pre>
          c = F.one_hot(c, num_classes=self.dmconfig.num_classes).float()
      with torch.no_grad():
        for t in reversed(range(1, T+1)): # Step 2: loop backwards from T to L
\hookrightarrow 1
             # Get the variance and other constants for time t
            t_is = torch.full((B,), t).to(device).view(B, 1)
             # Sample random noise
             z = torch.randn_like(X_t).to(device) if t > 1 else torch.
⇒zeros_like(X_t).to(device)
             alpha_t = self.scheduler(t_is)['alpha_t'].to(device)
             sgrt oneminus alpha bar = self.
⇒scheduler(t_is)['sqrt_oneminus_alpha_bar'].to(device)
             oneover_sqrt_alpha = self.scheduler(t_is)['oneover_sqrt_alpha'].
→to(device)
             sqrt_beta_t = self.scheduler(t_is)['sqrt_beta_t'].to(device)
             eps = self.network(X_t, t_is/T, c)
```