

The Aesthetics of Knowledge Consumption

Does aesthetics matter in popular science media?

Masters in Computational Social Science, Social Sciences Division, University of Chicago

Leoson Hoay

Introduction

Aesthetics and the perceived value of objects are inextricably linked. All human communicative acts, including science communication, are not spared from the eye of the beholder. This study aims to examine the impact of aesthetics on the modern consumption of scientific knowledge, by focusing on a popular medium of information consumption today – the internet.

New media and psychology studies have measured aesthetic perception in the experimental setting - however, resources are not always available to conduct large-scale studies using the experimental paradigm.

This study borrows from HCI and UI studies in applying computational aesthetic measures to examine science news websites. These measures are then examined for their association with key performance metrics of these media outlets.

Aims & Hypotheses

Are computational aesthetic measures of website interfaces associated with better web metrics on science news websites?

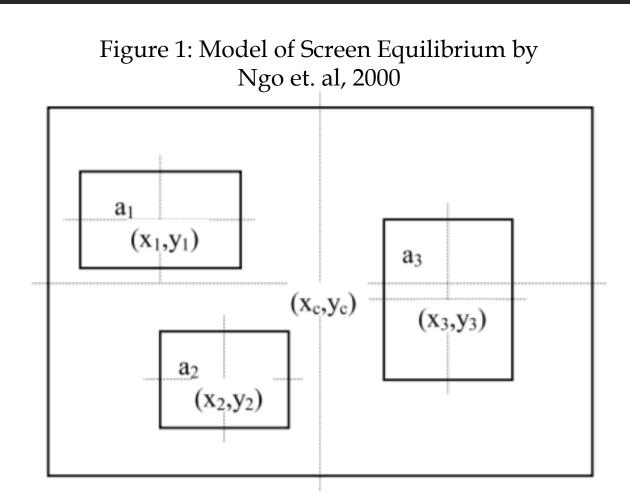
This study examines two foundational website metrics - average site visits for the month, and average user linger time

H1: There is a significant relationship between aesthetic metrics of science web articles and the readership of the media outlet they are from.

H2: : There is a significant relationship between aesthetic metrics of science web articles and how long users spend on the website on average.

leoson@uchicago.edu github.com/LeosonH

Aesthetic Measures



TEXT AESTHETICS

The aesthetics of article text is operationalized as stylistic consistency, and implemented here as the document similarity of each article (or the mean similarity between media outlets at the top level) with reference to a corpus of its other articles from the same media outlet. The gensim* python library was employed for this purpose, and the articles scraped using the boilerpipe* python wrapper.

LAYOUT AESTHETICS

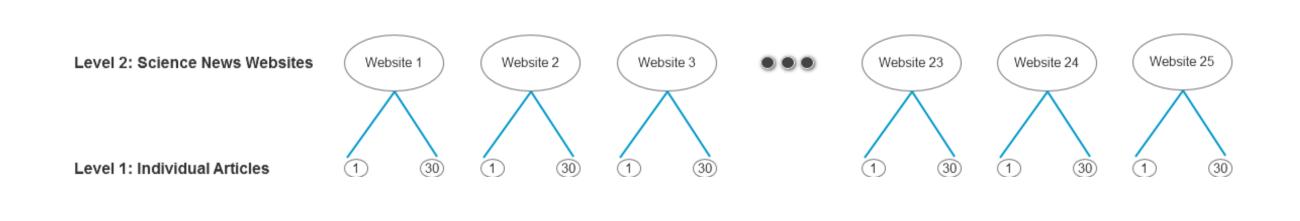
drawn from HCI and UI metrics, are considered in this study. The algorithms were implemented with the help of OpenCV*, an open source computer vision software library. The web article images were scraped with the help of the PhantomJS* scriptable.

Layout Aesthetic Metrics		
Kolmogorov Complexity	$M_D(r) = 1 - avg_{1i < jr} \{NID(i,j)\}$	
Shannon Entropy	$M_I(r) = \frac{I(X_l, \hat{Y}_r)}{H(X_l)}$	
Colorfulness	Measure of pixel color differentials	
Edge Density	Measure of edge color gradients	
Screen Equilibrium	$(x_c, y_c) = \left(\frac{\sum_i a_i x_i}{\sum_i a_i}, \frac{\sum_i a_i y_i}{\sum_i a_i}\right)$	
Screen Sequence	sqm = (p, d)	

Discover

Multi-level Model

We build a multi-level model where the first level represents the individual science articles, and the second level represents the various media outlets.



Article Level:

 $V_{ij} = \beta_{0j} + \beta_{1j}c + \beta_{2j}\omega + \beta_{3j}\alpha + \beta_{4j}x_1 + \beta_{5j}x_2 + \beta_{6j}x_2^2 + \beta_{7j}x_3 + \beta_{8j}x_4 + \epsilon_{ij}$

Media Outlet Level: $\beta_{0j} = \gamma_{00} + \gamma_{01} Z_j + v_{0j}$

For article (i = 1 ... 30) and media outlet (j = 1 ... 25). The variables at the article level represent the aesthetic measures, and Z represents the number of years since a specific website j was inaugurated, as of April 2018.

Both readership and linger time run on the similarly specified models. LDA on the aesthetic variables reveal that Edge Density and Kolmogorov Complexity have negligible loadings and contributions to overall variance, and hence were dropped from the model.

Results

Only the site visits model has been fully calibrated, an unfortunately it

variables and monthly site visits. This could be due to various factors,

Random Part (omitted from table)

A subset of the data has been run through a preliminary model for

significant relationships between document consistency and screen

Contour Plot of User Linger Time with Document Consistency and Screen Equilibrium

user linger time, which displays some potential in identifying

Coefficient (s.e.)

0.12 (0.20)

0.51 (0.33)

0.76 (0.48)

0.31 (0.22)

1.10 (0.97)

1.73 (0.90)

1.34 (0.78)

0.31 (0.08)*

including extraneous influences and errors in site visit estimation.

does not reveal any significant association between aesthetic

Fixed Part

Intercept

Document Consistency

Shannon Entropy

Colorfulness

Colorfulness2

Screen Equilibrium

Screen Sequence

Time since inauguration

equilibrium with average user linger time.

Conclusion

- Aesthetic variables are unable to significantly predict visits
- Aesthetic variables have potential to significantly predict linger time to a marginal degree.
- Variations in aesthetic variables between each individual article are minimal, hence allowing for the specification of an "all-contextual, no-individual" model

Limitations

- Independent variables were measured using estimated method (SEMRush), with substantial error intervals
- Given more resources and time, could obtain organic data from media outlets
- Lack of page specific metrics prevents creation of model with more granularity (individual page hits/buzz)

References

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MACS_lecturers = ["Benjamin Soltoff", "Rick Evans"] MACS_preceptors = ["Joshua Mausolf", "Ryan Hughes"] from uchicago_student_lists import MACSS_2019

for student in MACSS_2019:

thank(student)

for lecturer in MACS_lecturers:

thank(lecturer)

for preceptor in MACS_preceptors:

thank(preceptor)

Six computational aesthetic measures,

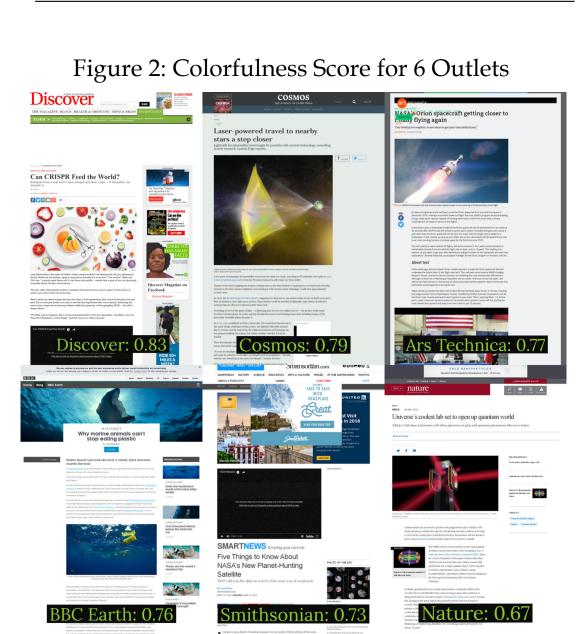
*Credit to the creators of these modules - Hidayat, Kohlschutter, Rehurek, and others. Example boilerpipe and PhantomJS code is available on my github page (bottom left).

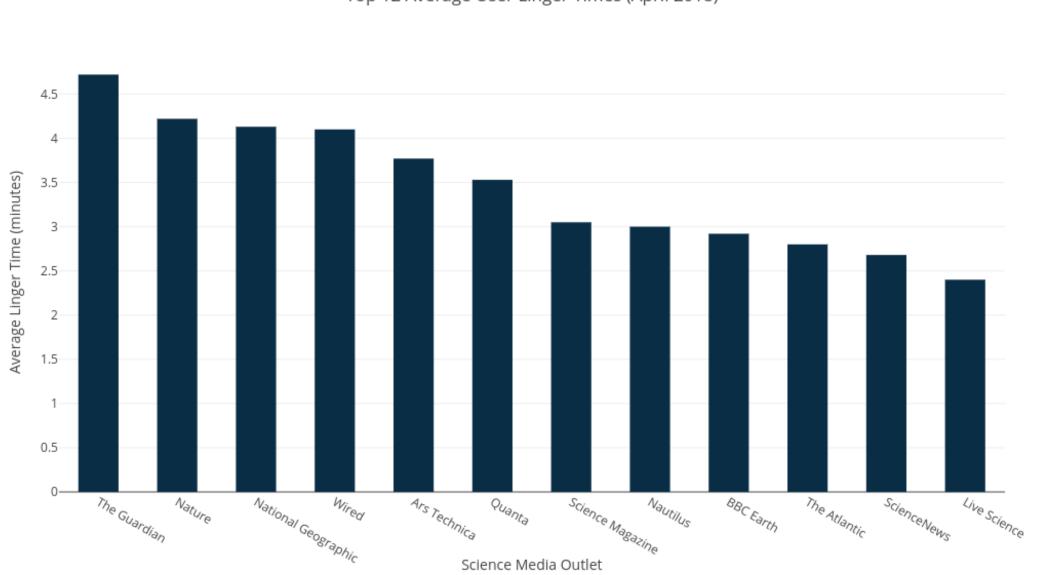
Descriptives and Aesthetic Metrics

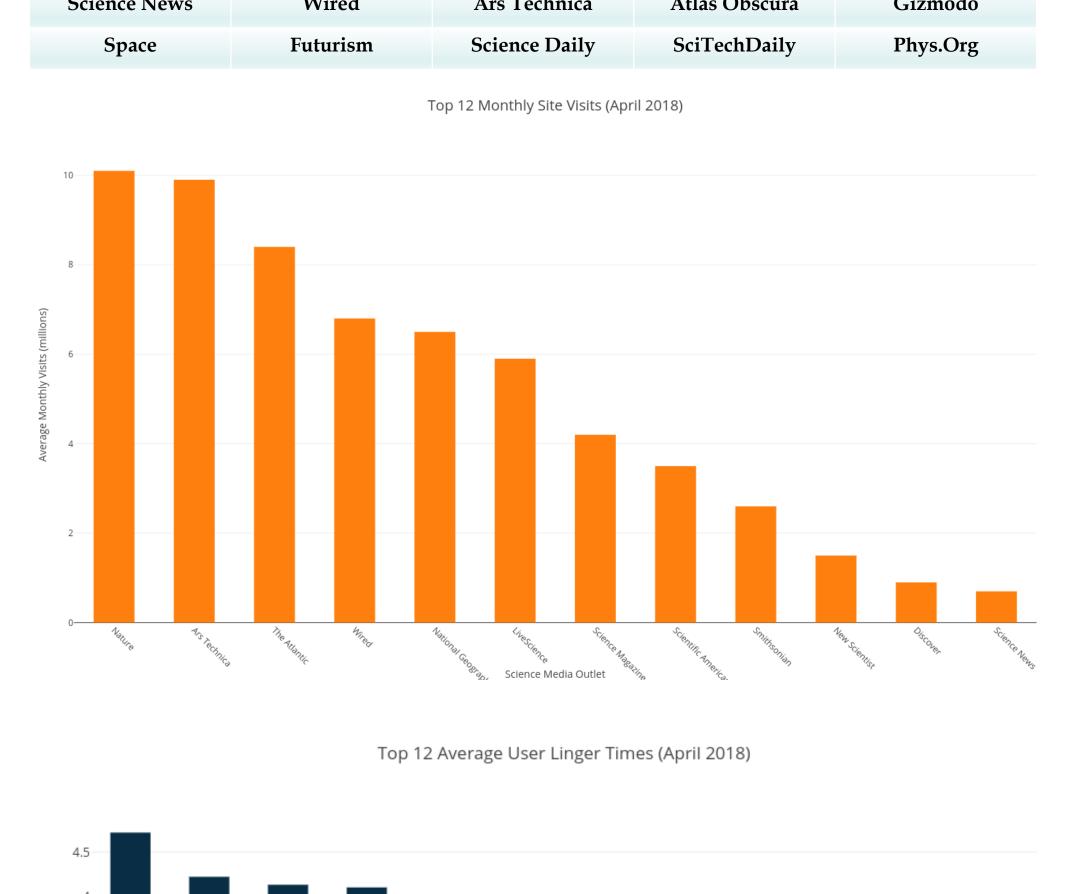
Live Science

Media Outlets	Articles From Each Outlet Total Data Points		Total Data Points (n)
25	30		750
Table 1: Do	cument Con	sistency Measures	for 5 Outlets
Media Ou	tlet A	Average Document Consistency	
National Geo	graphic	0.76	
Wired		0.63	
Live Scien	nce	0.73	
Science Mag	gazine	0.54	
Scientific Am	nerican	0.71	
Table 2: S	creen Equilil	orium Measures fo	or 5 Outlets
Mod	ia Outlet	Average Screen F	Equilibrium

Table 2: Screen Equilibrium Measures for 5 Outlets		
Average Screen Equilibrium		
0.79		
0.86		
0.76		
0.76		
0.82		







Science Media Outlets Considered

BBC Earth

The Atlantic

Science Mag

Quanta