

COMPSCI 677 Spring 2022

Lab 3: Caching, Replication and Fault Tolerance

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Deployment on AWS

This could be a simple tutorial about how to deploy our online application on AWS Cloud. We are providing you enough details about the deployment configuration in this part.

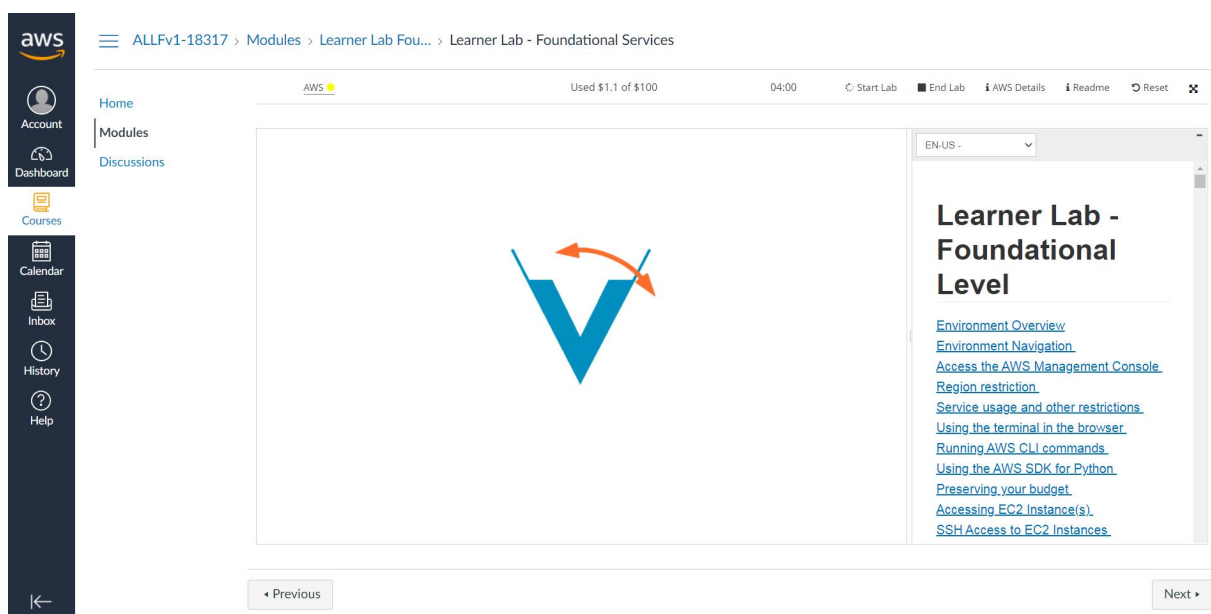
Step 1- Install AWS CLI

Just follow the steps described in the following link:

<https://docs.aws.amazon.com/cli/latest/userguide/getting-started-install.html>

Step 2- Obtain AWS Credentials.

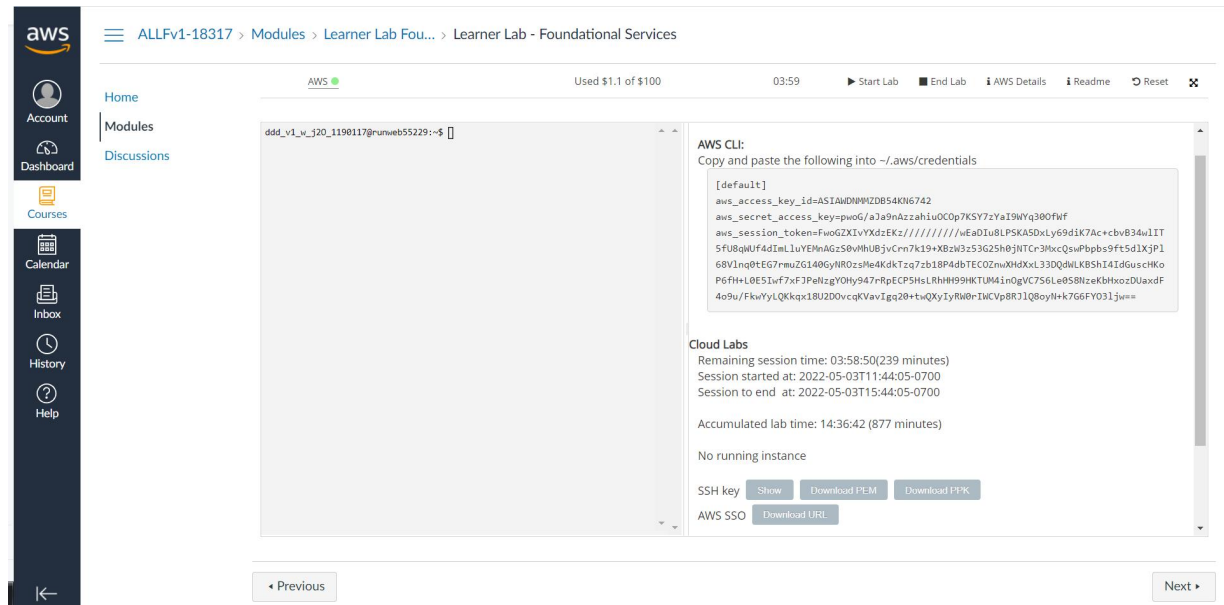
For each UMass student, we can get our own credentials through AWS Academy. First we direct to this page, and just click “Start Lab” button as follows. It may take several minutes to start the AWS environment.



Click the "AWS Details" button, and then click the "Show" button following AWS CLI. The code that appeared in the text box below contains the credentials that the AWS CLI uses to interact with AWS.

What you should do on your Linux/macOS machine is that:

- 1) Copy the code and save it to **\$HOME/.aws/credentials**.
- 2) Download PEM key and save it to your working directory.



The screenshot shows the AWS Cloud Labs interface. On the left is a navigation sidebar with links to Account, Dashboard, Courses, Calendar, Inbox, History, and Help. The main content area is titled "ALLFv1-18317 > Modules > Learner Lab Fou... > Learner Lab - Foundational Services". Below this, there's a "Home" section with links to Modules and Discussions. The main content area is divided into two panes. The left pane shows a terminal window with the command `ddd_v1_u_120_1190117@runweb55229:~$`. The right pane is titled "AWS CLI:" and contains the instruction "Copy and paste the following into ~/.aws/credentials". Below this is a code block containing the following text:

```
[default]
aws_access_key_id=ASIAMDNWZD854KN6742
aws_secret_access_key=pwoG/aJa9nAzzahiuOCOp7KSY7zYaI9WYq380FwF
aws_session_token=FwoGZXIvYXdzEKz//////////wEaD1u8LP5KA50xLy69dIK7Ac+cbvB34u1IT
5FUBqUf4dImL1uYEMnAGzS8vHhUBjvCnn7k19+XBzW3z53G25H0jNtC+3MxcQswPbbs9ft5d1XjP1
68Vlnq0tEG7rmuZG140GyNR0zsMe4dKtZq7zb18P4dbTECOZnuXHdXtL33DQdMLKBSHt4IdGuscHko
P6fH+L0E5IwF7x7F3PelNzgYOH947+RpECP5HsLRH9H9HKTUM41nOgVC756Le058NzeKbhkozDUaxdF
4o9u/FkwYyLQKkq18U2D0vcqKVav1Gq28+twQXyIyRw0rIMCvP8R31Q8oyN+k7G6FY031jw==
```

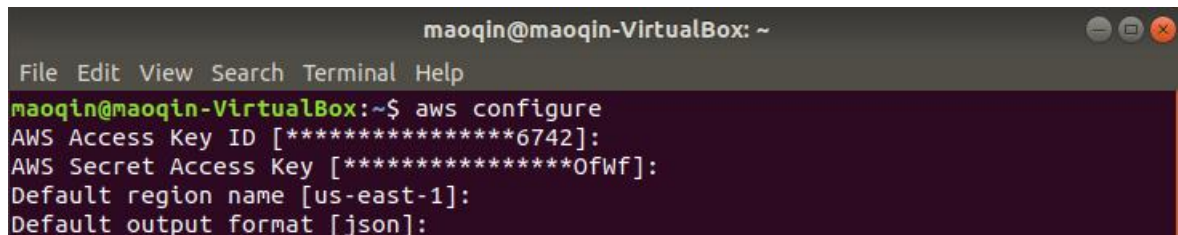
Below the code block, there's a "Cloud Labs" section with session details:

- Remaining session time: 03:58:50(239 minutes)
- Session started at: 2022-05-03T11:44:05-0700
- Session to end at: 2022-05-03T15:44:05-0700
- Accumulated lab time: 14:36:42 (877 minutes)
- No running instance

At the bottom, there are buttons for "SSH key" (Show, Download PEM, Download PPK) and "AWS SSO" (Download URL).

Step 3- Configure Your AWS Settings

Simply run **\$aws configure** on your machine as follows. By creating a credentials file in previous step, we can just press enter to skip certain processes.



```
maoqin@maoqin-VirtualBox: ~
File Edit View Search Terminal Help
maoqin@maoqin-VirtualBox:~$ aws configure
AWS Access Key ID [*****6742]:
AWS Secret Access Key [*****OfWf]:
Default region name [us-east-1]:
Default output format [json]:
```

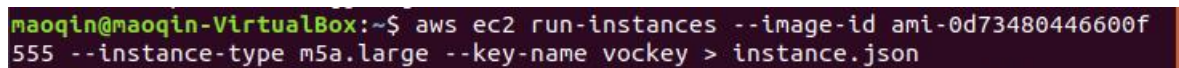
Step 4- Start Our EC2 Instance

When creating the EC2 instance, there are some options for you. Our selection in this lab are listed as below:

Instance Type: **m5a.large**

AMI ID: **ami-0d73480446600f555**

Hence we type the following command on our local machine.



```
maoqin@maoqin-VirtualBox:~$ aws ec2 run-instances --image-id ami-0d73480446600f555 --instance-type m5a.large --key-name vockey > instance.json
```

Step 5- Checkout the Public IP

First, type the following command on AWS Academy console:

```
$ aws ec2 describe-key-pairs
```

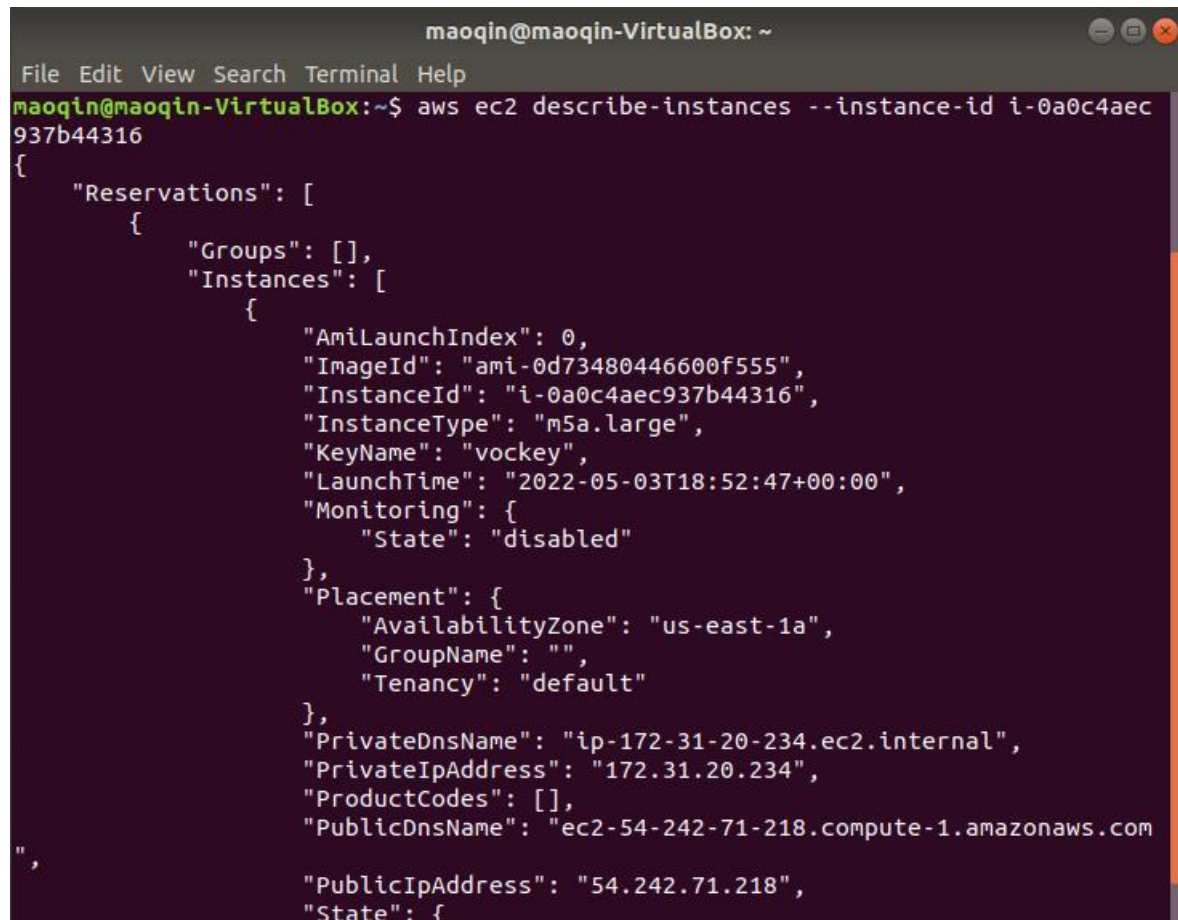
Then we will have an "instance.json" file on our local machine.

A screenshot of a code editor window titled "instance.json". The editor shows a JSON object with two main keys: "Groups" (an empty array) and "Instances" (an array containing one object). The object in the "Instances" array has the following properties: "AmiLaunchIndex": 0, "ImageId": "ami-0d73480446600f555", "InstanceId": "i-0a0c4aec937b44316", "InstanceType": "m5a.large", "KeyName": "vockey", "LaunchTime": "2022-05-03T18:52:47+00:00", and "Monitoring": {"State": "disabled"}.

```
{
  "Groups": [],
  "Instances": [
    {
      "AmiLaunchIndex": 0,
      "ImageId": "ami-0d73480446600f555",
      "InstanceId": "i-0a0c4aec937b44316",
      "InstanceType": "m5a.large",
      "KeyName": "vockey",
      "LaunchTime": "2022-05-03T18:52:47+00:00",
      "Monitoring": {
        "State": "disabled"
      }
    }
  ]
}
```

Second, according to our instance id, we can checkout the public IP address of our EC2 instance as follows:

```
$ aws ec2 describe-instances --instance-id <our-instance-id>
```

A screenshot of a terminal window titled "maoqin@maoqin-VirtualBox: ~". The terminal shows the command "aws ec2 describe-instances --instance-id i-0a0c4aec937b44316" being executed. The output is a JSON object with "Reservations" as the root key. It contains an array of reservation objects. The first reservation object has "Groups": [], "Instances": [an array with one instance object], "Placement": {"AvailabilityZone": "us-east-1a", "GroupName": "", "Tenancy": "default"}, "PrivateDnsName": "ip-172-31-20-234.ec2.internal", "PrivateIpAddress": "172.31.20.234", "ProductCodes": [], "PublicDnsName": "ec2-54-242-71-218.compute-1.amazonaws.com", "PublicIpAddress": "54.242.71.218", and "State": {"Name": "pending", "Code": 31, "Reason": "The instance is in the pending state because it is waiting for an EC2-Initiated operation to complete."}.

```
maoqin@maoqin-VirtualBox: ~$ aws ec2 describe-instances --instance-id i-0a0c4aec937b44316
{
  "Reservations": [
    {
      "Groups": [],
      "Instances": [
        {
          "AmiLaunchIndex": 0,
          "ImageId": "ami-0d73480446600f555",
          "InstanceId": "i-0a0c4aec937b44316",
          "InstanceType": "m5a.large",
          "KeyName": "vockey",
          "LaunchTime": "2022-05-03T18:52:47+00:00",
          "Monitoring": {
            "State": "disabled"
          },
          "Placement": {
            "AvailabilityZone": "us-east-1a",
            "GroupName": "",
            "Tenancy": "default"
          },
          "PrivateDnsName": "ip-172-31-20-234.ec2.internal",
          "PrivateIpAddress": "172.31.20.234",
          "ProductCodes": [],
          "PublicDnsName": "ec2-54-242-71-218.compute-1.amazonaws.com",
          "PublicIpAddress": "54.242.71.218",
          "State": {
            "Name": "pending",
            "Code": 31,
            "Reason": "The instance is in the pending state because it is waiting for an EC2-Initiated operation to complete."
          }
        }
      ]
    }
  ]
}
```

Step 6- Open Specific Ports on Our EC2 Instance

First of all, there are some ports to be opened in this lab:

SSH: **22**

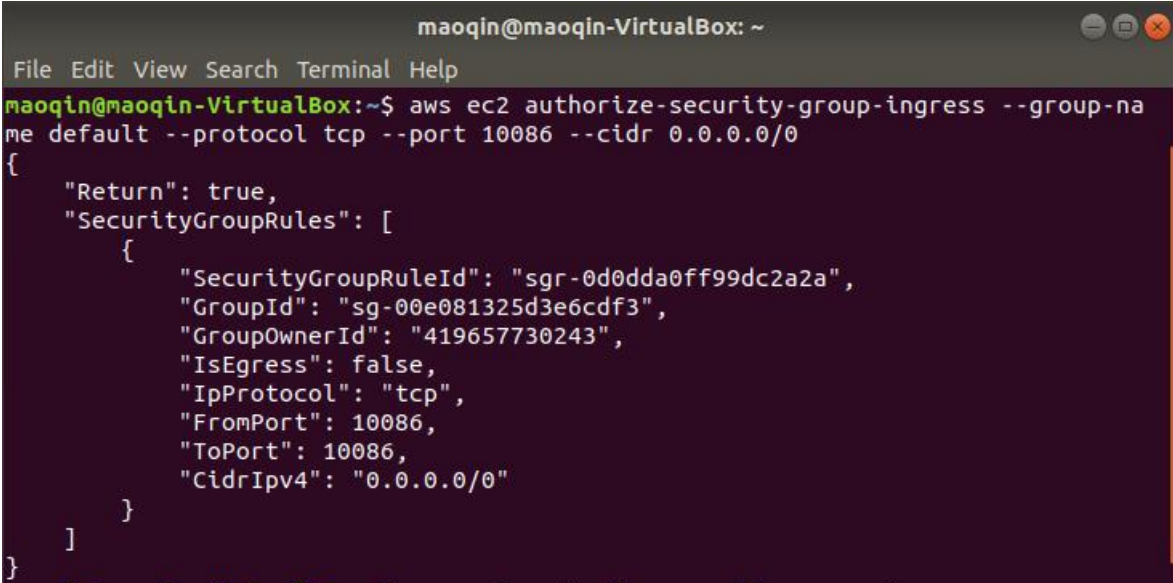
Front-end Service: **6060**

Catalog Service: **10086**

Order Service: **10010-10012**

Type the following command on your local machine to open the ports:

```
$ aws ec2 authorize-security-group-ingress --group-name default --protocol tcp --port <number> --cidr 0.0.0.0/0
```



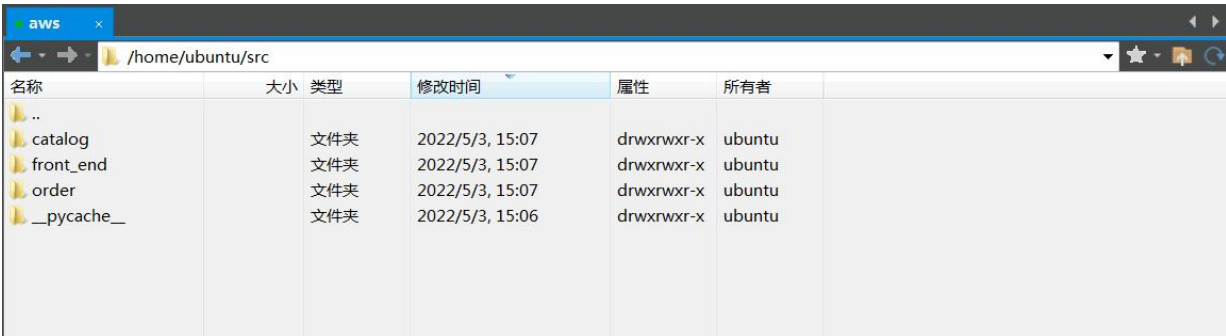
```
maoqin@maoqin-VirtualBox: ~  
File Edit View Search Terminal Help  
maoqin@maoqin-VirtualBox:~$ aws ec2 authorize-security-group-ingress --group-name default --protocol tcp --port 10086 --cidr 0.0.0.0/0  
{  
  "Return": true,  
  "SecurityGroupRules": [  
    {  
      "SecurityGroupRuleId": "sgr-0d0dda0ff99dc2a2a",  
      "GroupId": "sg-00e081325d3e6cdf3",  
      "GroupOwnerId": "419657730243",  
      "IsEgress": false,  
      "IpProtocol": "tcp",  
      "FromPort": 10086,  
      "ToPort": 10086,  
      "CidrIpv4": "0.0.0.0/0"  
    }  
  ]  
}
```

Step 7- Upload Our Source Code on EC2 Instance

In general, you can type command on your terminal to access our EC2 instance via SSH. Here we will use the PEM file we download previously for getting the permission. And then upload your source code on EC2 instance by Git.

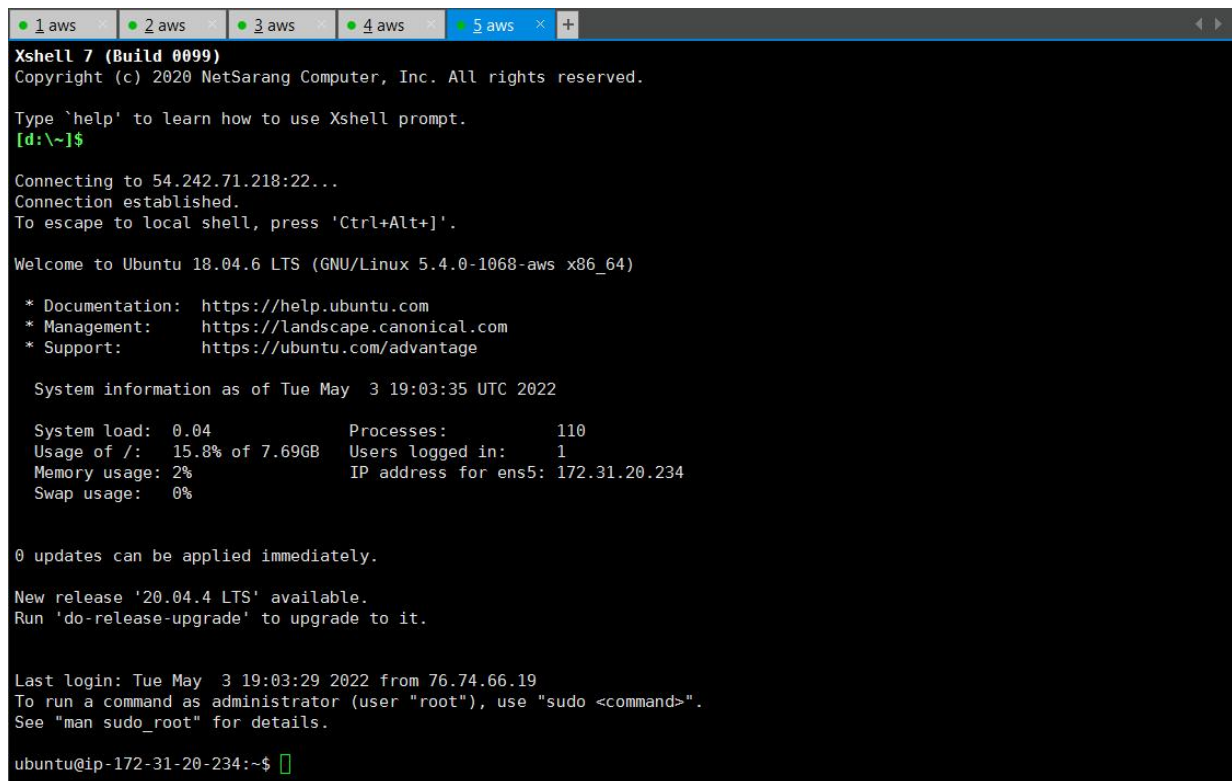
Here we adopt the tools **XShell** and **Xftp7** to help us access our EC2 instance and upload source code via SSH. We are using the PEM file too.

Xftp7 View:



名称	大小	类型	修改时间	属性	所有者
..		文件夹	2022/5/3, 15:07	drwxrwxr-x	ubuntu
catalog		文件夹	2022/5/3, 15:07	drwxrwxr-x	ubuntu
front_end		文件夹	2022/5/3, 15:07	drwxrwxr-x	ubuntu
order		文件夹	2022/5/3, 15:07	drwxrwxr-x	ubuntu
__pycache__		文件夹	2022/5/3, 15:06	drwxrwxr-x	ubuntu

XShell View:



```
Xshell 7 (Build 0099)
Copyright (c) 2020 NetSarang Computer, Inc. All rights reserved.

Type 'help' to learn how to use Xshell prompt.
[!:\~]$

Connecting to 54.242.71.218:22...
Connection established.
To escape to local shell, press 'Ctrl+Alt+J'.

Welcome to Ubuntu 18.04.6 LTS (GNU/Linux 5.4.0-1068-aws x86_64)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

System information as of Tue May  3 19:03:35 UTC 2022

System load:  0.04               Processes:            110
Usage of /:   15.8% of 7.69GB    Users logged in:     1
Memory usage: 2%                IP address for ens5: 172.31.20.234
Swap usage:   0%

0 updates can be applied immediately.

New release '20.04.4 LTS' available.
Run 'do-release-upgrade' to upgrade to it.

Last login: Tue May  3 19:03:29 2022 from 76.74.66.19
To run a command as administrator (user "root"), use "sudo <command>".
See "man sudo_root" for details.

ubuntu@ip-172-31-20-234:~$
```

Step 8- Start Our Application

Notice that since we use several modules in our design, we recommend you run following commands on our EC2 instance at first:

Update System: **\$ sudo apt-get update**

Install pip3: **\$ sudo apt-get -y install python3-pip**

Install Flask: **\$ pip3 install flask**

Now in order to start our application, simply open 5 terminals on our AWS EC2 instance, and run micro services in each terminal in specific order. After cd into different directories, type the following commands.

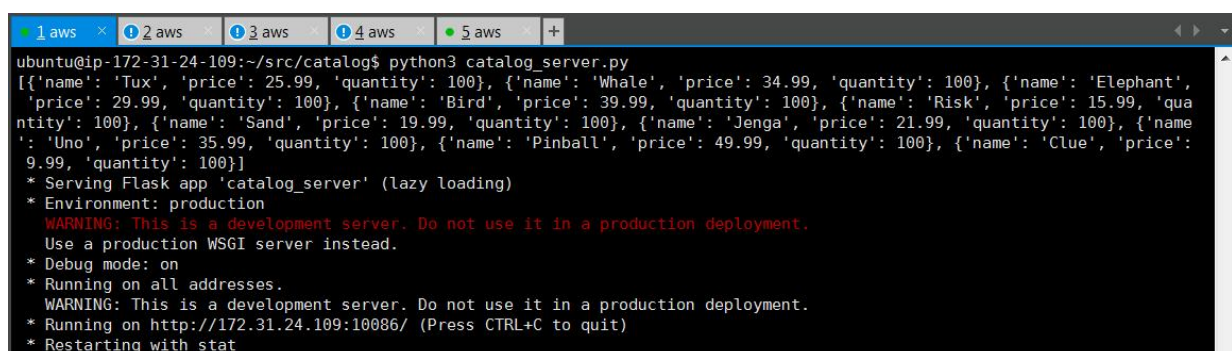
Terminal 1: **\$ python3 catalog_server.py**

Terminal 2: **\$ ID=1 PORT=10010 python3 order_server.py**

Terminal 3: **\$ ID=2 PORT=10011 python3 order_server.py**

Terminal 4: **\$ ID=3 PORT=10012 python3 order_server.py**

Terminal 5: **\$ python3 front_end.py**



```
ubuntu@ip-172-31-24-109:~/src/catalog$ python3 catalog_server.py
[{'name': 'Tux', 'price': 25.99, 'quantity': 100}, {'name': 'Whale', 'price': 34.99, 'quantity': 100}, {'name': 'Elephant', 'price': 29.99, 'quantity': 100}, {'name': 'Bird', 'price': 39.99, 'quantity': 100}, {'name': 'Risk', 'price': 15.99, 'quantity': 100}, {'name': 'Sand', 'price': 19.99, 'quantity': 100}, {'name': 'Jenga', 'price': 21.99, 'quantity': 100}, {'name': 'Uno', 'price': 35.99, 'quantity': 100}, {'name': 'Pinball', 'price': 49.99, 'quantity': 100}, {'name': 'Clue', 'price': 9.99, 'quantity': 100}]
* Serving Flask app 'catalog_server' (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: on
* Running on all addresses.
  WARNING: This is a development server. Do not use it in a production deployment.
* Running on http://172.31.24.109:10086/ (Press CTRL+C to quit)
* Restarting with stat
```



```
1 aws 2 aws 3 aws 4 aws 5 aws +
ubuntu@ip-172-31-24-109:~/src/order$ ID=1 PORT=10010 python3 order_server.py
[]
10010 1
* Serving Flask app 'order_server' (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: off
* Running on all addresses.
  WARNING: This is a development server. Do not use it in a production deployment.
* Running on http://172.31.24.109:10010/ (Press CTRL+C to quit)
127.0.0.1 - - [03/May/2022 23:48:29] "GET /heartbeat HTTP/1.1" 200 -
127.0.0.1 - - [03/May/2022 23:48:29] "GET /leaderis?leader=10012 HTTP/1.1" 200 -
127.0.0.1 - - [03/May/2022 23:48:29] "GET /heartbeat HTTP/1.1" 200 -
127.0.0.1 - - [03/May/2022 23:48:29] "GET /leaderis?leader=10012 HTTP/1.1" 200 -
[]
```

```
1 aws 2 aws 3 aws 4 aws 5 aws +
ubuntu@ip-172-31-24-109:~/src/front_end$ python3 front_end.py
now leader is 10012
* Serving Flask app 'front_end' (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: on
* Running on all addresses.
  WARNING: This is a development server. Do not use it in a production deployment.
* Running on http://172.31.24.109:6060/ (Press CTRL+C to quit)
* Restarting with stat
now leader is 10012
* Debugger is active!
* Debugger PIN: 687-864-469
[]
```

Testing & Evaluation

In terms of screenshots of our functional tests & load tests, please check out the [“output” file](#) for details. In this document, we mainly focus on analyzing the results we have.

1. Load Test Results

Our testing codes can automatically sends **1000** Query, Buy or queryOrder requests. Python unittest can help measure the total latency seen by clients in this case. Hence, in terms of average latency for each request, we should divide the total time by **1000**. For different type of requests, we repeatedly run 5 clients at the same time, and measure the total latency seen by each client.

Table1: Load test results

<i>Request Type</i>	<i>Average Latency / s</i>
<i>Query</i>	<i>0.07258</i>
<i>Buy</i>	<i>0.08021</i>
<i>queryOrder</i>	<i>0.06128</i>

2. Caching Test Results

In order to estimate how much benefits does caching. We are firstly measuring the latency seen by each client for different type requests with caching turned on. Change the probability p of a follow up buy request from 0 to 80%, with an increment of 20%, and record the result for each p setting. And then do the same experiments but with caching turned off.

For each experiment with different p , we are testing [multiple times](#), and record the [average latency](#). The final results for different p with caching turned on are shown as follows:

Table2: Test result with caching turned on

<i>Probability</i>	<i>Average Query Latency / s</i>	<i>Average Buy Latency / s</i>
0	0.04702	n/a
0.2	0.04563	0.05703
0.4	0.04303	0.05764
0.6	0.04193	0.05713
0.8	0.04589	0.05772

Then we make a plot showing the values of p on the X-axis and response time/latency on the Y-axis.

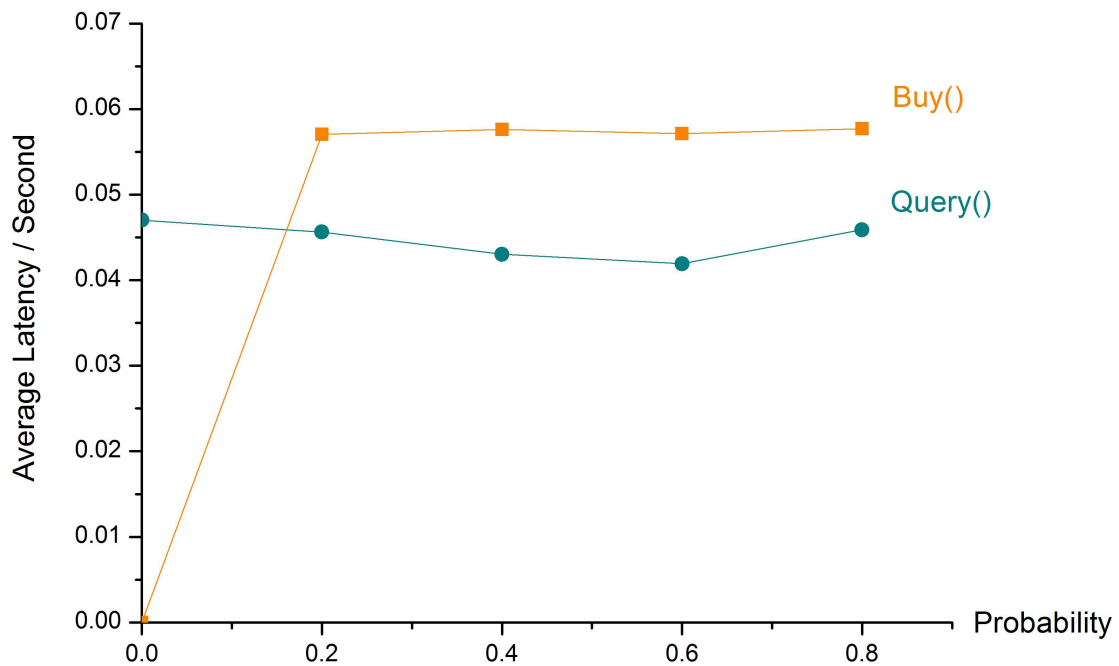


Figure1: Test result with caching turned on

And then just do the same experiments but with caching turned off. The final results for different p with caching turned off are shown as follows:

Table3: Test result with caching turned off

<i>Probability</i>	<i>Average Query Latency / s</i>	<i>Average Buy Latency / s</i>
0	0.04754	n/a
0.2	0.04767	0.05917
0.4	0.04845	0.06005
0.6	0.04775	0.05976
0.8	0.04927	0.06240

Then we make a plot showing the values of p on the X-axis and response time/latency on the Y-axis.

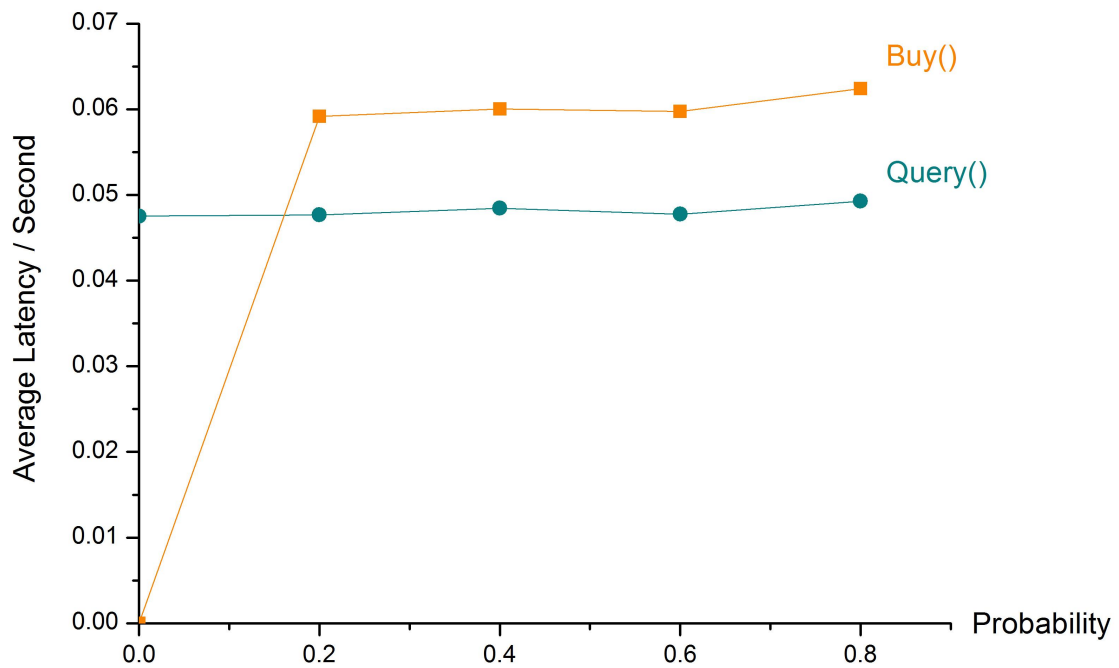


Figure2: Test result with caching turned off

Question 1

Estimate how much benefits does caching provide by comparing the results?

Solution:

As **table 2**, **figure 1**, **table 3** and **figure 2** shown above, the difference of average latency between different caching state (on/off) can be represented as follows:

<i>Probability</i>	<i>Query Latency Difference / s</i>	<i>Buy Latency Difference / s</i>
<i>0</i>	<i>0.00052</i>	<i>n/a</i>
<i>0.2</i>	<i>0.00204</i>	<i>0.00214</i>
<i>0.4</i>	<i>0.00542</i>	<i>0.00241</i>
<i>0.6</i>	<i>0.00582</i>	<i>0.00263</i>
<i>0.8</i>	<i>0.00338</i>	<i>0.00468</i>

Hence, we could say both the average query latency and the average buy latency with caching on is actually smaller than that with caching off.

Furthermore, the average benefits of caching for different types of requests are:

average benefits for query = 0.00344 seconds better

average benefits for buy = 0.00297 seconds better

3. Fault Tolerance Test Results

Finally, we are simulating crash failures by killing a random order service replica while the clients is running, and then bring it back online after some time.

Specifically, our **test case** follows the steps as described below:

Client Terminal: we are sending **1000** buy requests using the code in load test.

\$ **FRONT=<IP address>** python3 -m unittest -v test_load.TestLoadPerformance.test_load_buy

Crash the follower with id = 1: terminate the node with **port = 10010** & **id=1**

```
1 aws 2 aws 3 aws 4 aws 5 aws +
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 30, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 31, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 32, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 33, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 34, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 35, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 36, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 37, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 38, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 39, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 40, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 41, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 42, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:52] "POST /notify HTTP/1.1" 200 -
{'number': 43, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:53] "POST /notify HTTP/1.1" 200 -
{'number': 44, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:53] "POST /notify HTTP/1.1" 200 -
{'number': 45, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:53] "POST /notify HTTP/1.1" 200 -
{'number': 46, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:53] "POST /notify HTTP/1.1" 200 -
{'number': 47, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:53] "POST /notify HTTP/1.1" 200 -
{'number': 48, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:53] "POST /notify HTTP/1.1" 200 -
{'number': 49, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:08:53] "POST /notify HTTP/1.1" 200 -
^Cubuntu@ip-172-31-19-5:~/src/order$
```

Restart the follower with id = 1: restart the node with **port = 10010** & **id=1**

```
{ 'number': 120, 'name': 'Sand', 'quantity': '1' }, { 'number': 121, 'name': 'Sand', 'quantity': '1' }, { 'number': 122, 'name': 'Sand', 'quantity': '1' }, { 'number': 123, 'name': 'Sand', 'quantity': '1' }, { 'number': 124, 'name': 'Sand', 'quantity': '1' }, { 'number': 125, 'name': 'Sand', 'quantity': '1' }, { 'number': 126, 'name': 'Sand', 'quantity': '1' }, { 'number': 127, 'name': 'Sand', 'quantity': '1' }
10010 1
* Serving Flask app 'order_server' (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: off
* Running on all addresses.
  WARNING: This is a development server. Do not use it in a production deployment.
* Running on http://172.31.19.5:10010/ (Press CTRL+C to quit)
{'number': 128, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:06] "POST /notify HTTP/1.1" 200 -
{'number': 129, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:06] "POST /notify HTTP/1.1" 200 -
{'number': 130, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:06] "POST /notify HTTP/1.1" 200 -
{'number': 131, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:07] "POST /notify HTTP/1.1" 200 -
{'number': 132, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:07] "POST /notify HTTP/1.1" 200 -
{'number': 133, 'name': 'Sand', 'quantity': '1'}
```


Crash the leader with id = 3: terminate the node with port = 10012 & id=3

[illegible]

New leader notification: since leader is crashed, front end performed the **leader election**, and notify other nodes who is the new leader.

```
1 aws 2 aws 3 aws 4 aws 5 aws +
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{ 'number': -1, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:26] "GET /heartbeat HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:26] "GET /leaderis?leader=10011 HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:27] "GET /heartbeat HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:27] "GET /leaderis?leader=10011 HTTP/1.1" 200 -
{ 'number': 301, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 302, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 303, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 304, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 305, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 306, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 307, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 308, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
{ 'number': 309, 'name': 'Sand', 'quantity': '1' }
127.0.0.1 - - [04/May/2022 04:09:27] "POST /notify HTTP/1.1" 200 -
```



```
1 aws 2 aws 3 aws 4 aws 5 aws +
{'number': -1, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{'number': -1, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{'number': -1, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{'number': -1, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{'number': -1, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{'number': -1, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
{'number': -1, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:24] "POST /notify HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:26] "GET /heartbeat HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:26] "GET /leaderis?leader=10011 HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:27] "GET /heartbeat HTTP/1.1" 200 -
127.0.0.1 - - [04/May/2022 04:09:27] "GET /leaderis?leader=10011 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
127.0.0.1 - - [04/May/2022 04:09:27] "GET /orders?toynome=Sand&&quantity=1 HTTP/1.1" 200 -
10012 failed!
```

Restart the follower with id = 3: restart the node with port = 10012 & id=3

```
1 aws 2 aws 3 aws 4 aws 5 aws +
: '1'}, {'number': '430', 'name': 'Sand', 'quantity': '1'}, {'number': '431', 'name': 'Sand', 'quantity': '1'}, {'number': '432', 'name': 'Sand', 'quantity': '1'}, {'number': '433', 'name': 'Sand', 'quantity': '1'}, {'number': '434', 'name': 'Sand', 'quantity': '1'}, {'number': '435', 'name': 'Sand', 'quantity': '1'}, {'number': '436', 'name': 'Sand', 'quantity': '1'}, {'number': '437', 'name': 'Sand', 'quantity': '1'}, {'number': '438', 'name': 'Sand', 'quantity': '1'}, {'number': '439', 'name': 'Sand', 'quantity': '1'}, {'number': '440', 'name': 'Sand', 'quantity': '1'}, {'number': '441', 'name': 'Sand', 'quantity': '1'}, {'number': '442', 'name': 'Sand', 'quantity': '1'}, {'number': '443', 'name': 'Sand', 'quantity': '1'}, {'number': '444', 'name': 'Sand', 'quantity': '1'}, {'number': '445', 'name': 'Sand', 'quantity': '1'}, {'number': '446', 'name': 'Sand', 'quantity': '1'}, {'number': '447', 'name': 'Sand', 'quantity': '1'}, {'number': '448', 'name': 'Sand', 'quantity': '1'}, {'number': '449', 'name': 'Sand', 'quantity': '1'}]
10012 3
* Serving Flask app 'order_server' (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: off
* Running on all addresses.
  WARNING: This is a development server. Do not use it in a production deployment.
* Running on http://172.31.19.5:10012/ (Press CTRL+C to quit)
{'number': 450, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 451, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 452, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 453, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 454, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 455, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 456, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 457, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 458, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 459, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 460, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
{'number': 461, 'name': 'Sand', 'quantity': '1'}
127.0.0.1 - - [04/May/2022 04:09:38] "POST /notify HTTP/1.1" 200 -
```

Question 2

Can the clients notice the failures (either during order requests or the final order checking phase) or are they transparent to the clients? Do all the order service replicas end up with the same database file?

Solution:

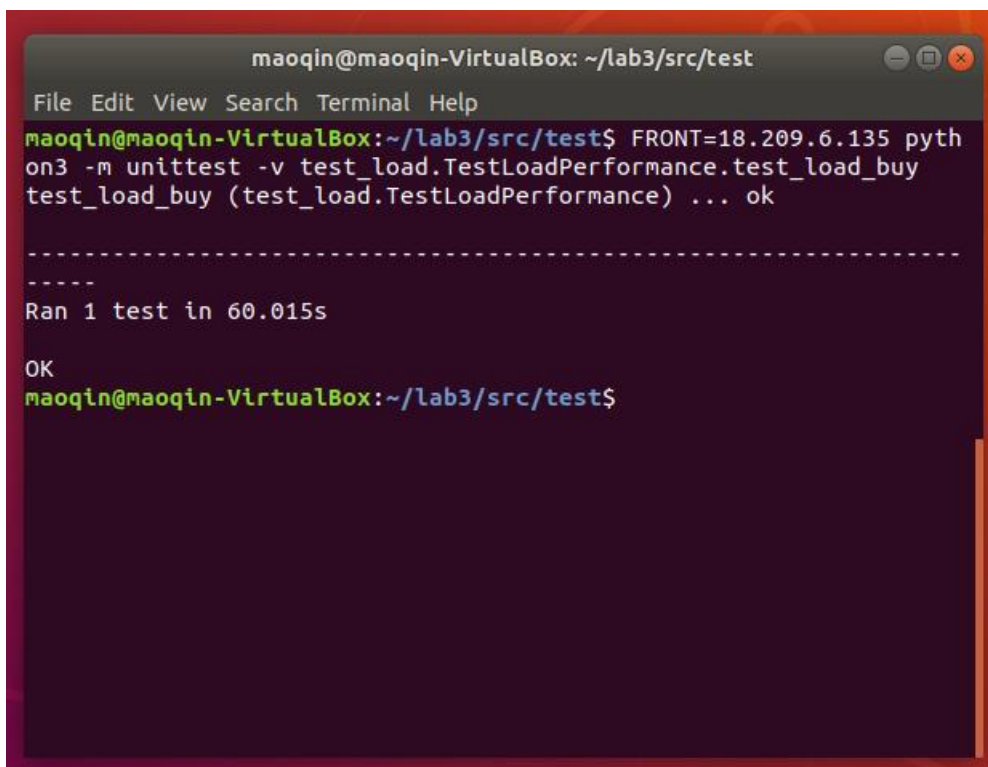
First of all, we are specifying two important factors:

Total latency: If the number of latency is too high, clients will notice the crash.

The number of lines in order log file: In our design, if an order is placed successfully, it will be recorded into order log with an increment unique ID. If a buy is unsuccessful (invalid toy name or out of stock), it will be recorded into order log with ID = -1. Hence, in our test case, if the number of lines in order log is much less than **1000**, it indicates that there are many TCP packets loss during the communication. The clients cannot even receive a successful / unsuccessful response. So we could say the clients can notice the crash in this scenario.

For the test case described previously, the results of those two factors are:

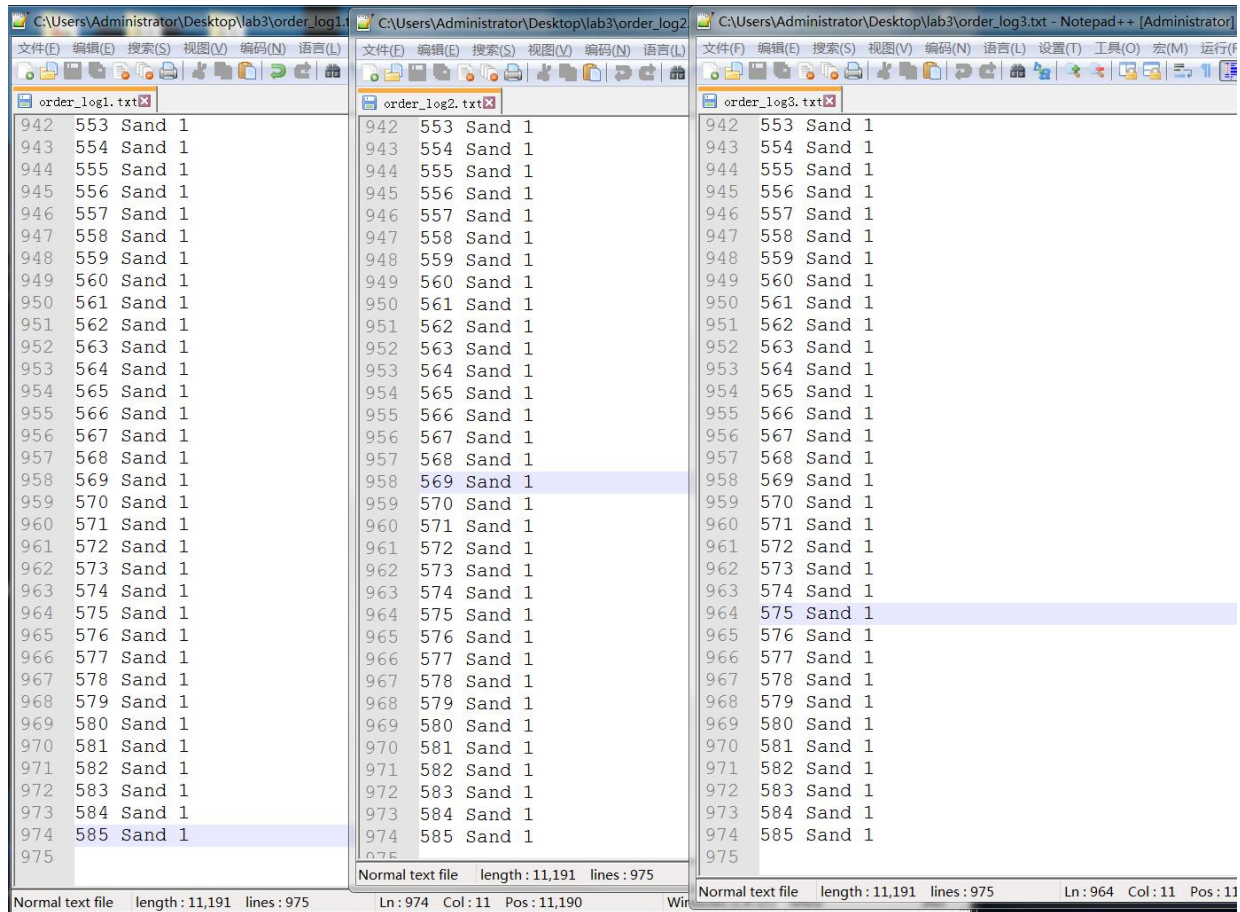
Total latency seen by clients:

A screenshot of a terminal window titled 'maoqin@maoqin-VirtualBox: ~/lab3/src/test'. The terminal shows a command being executed: 'FRONT=18.209.6.135 python3 -m unittest -v test_load.TestLoadPerformance.test_load_buy test_load_buy (test_load.TestLoadPerformance) ... ok'. The output shows a separator line of dashes, followed by 'Ran 1 test in 60.015s' and 'OK'. The prompt then returns to 'maoqin@maoqin-VirtualBox: ~/lab3/src/test\$'.

```
maoqin@maoqin-VirtualBox: ~/lab3/src/test
File Edit View Search Terminal Help
maoqin@maoqin-VirtualBox:~/lab3/src/test$ FRONT=18.209.6.135 python3 -m unittest -v test_load.TestLoadPerformance.test_load_buy test_load_buy (test_load.TestLoadPerformance) ... ok
-----
-----
Ran 1 test in 60.015s

OK
maoqin@maoqin-VirtualBox:~/lab3/src/test$
```

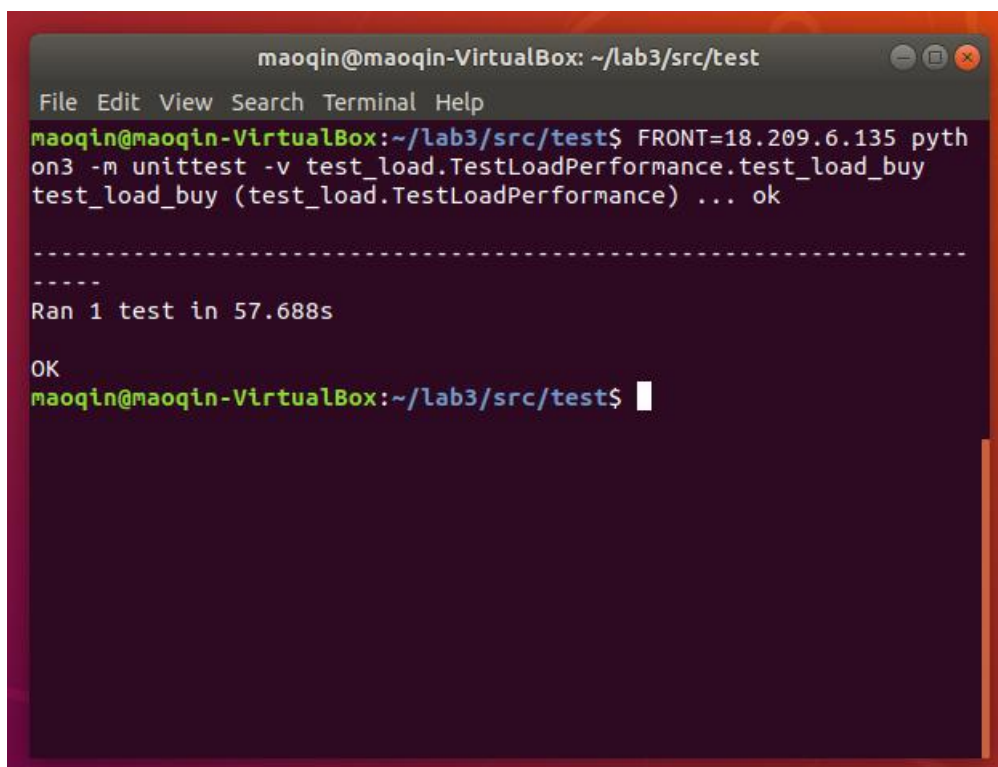

Order log at each order server:



order_log1.txt	order_log2.txt	order_log3.txt
942 553 Sand 1	942 553 Sand 1	942 553 Sand 1
943 554 Sand 1	943 554 Sand 1	943 554 Sand 1
944 555 Sand 1	944 555 Sand 1	944 555 Sand 1
945 556 Sand 1	945 556 Sand 1	945 556 Sand 1
946 557 Sand 1	946 557 Sand 1	946 557 Sand 1
947 558 Sand 1	947 558 Sand 1	947 558 Sand 1
948 559 Sand 1	948 559 Sand 1	948 559 Sand 1
949 560 Sand 1	949 560 Sand 1	949 560 Sand 1
950 561 Sand 1	950 561 Sand 1	950 561 Sand 1
951 562 Sand 1	951 562 Sand 1	951 562 Sand 1
952 563 Sand 1	952 563 Sand 1	952 563 Sand 1
953 564 Sand 1	953 564 Sand 1	953 564 Sand 1
954 565 Sand 1	954 565 Sand 1	954 565 Sand 1
955 566 Sand 1	955 566 Sand 1	955 566 Sand 1
956 567 Sand 1	956 567 Sand 1	956 567 Sand 1
957 568 Sand 1	957 568 Sand 1	957 568 Sand 1
958 569 Sand 1	958 569 Sand 1	958 569 Sand 1
959 570 Sand 1	959 570 Sand 1	959 570 Sand 1
960 571 Sand 1	960 571 Sand 1	960 571 Sand 1
961 572 Sand 1	961 572 Sand 1	961 572 Sand 1
962 573 Sand 1	962 573 Sand 1	962 573 Sand 1
963 574 Sand 1	963 574 Sand 1	963 574 Sand 1
964 575 Sand 1	964 575 Sand 1	964 575 Sand 1
965 576 Sand 1	965 576 Sand 1	965 576 Sand 1
966 577 Sand 1	966 577 Sand 1	966 577 Sand 1
967 578 Sand 1	967 578 Sand 1	967 578 Sand 1
968 579 Sand 1	968 579 Sand 1	968 579 Sand 1
969 580 Sand 1	969 580 Sand 1	969 580 Sand 1
970 581 Sand 1	970 581 Sand 1	970 581 Sand 1
971 582 Sand 1	971 582 Sand 1	971 582 Sand 1
972 583 Sand 1	972 583 Sand 1	972 583 Sand 1
973 584 Sand 1	973 584 Sand 1	973 584 Sand 1
974 585 Sand 1	974 585 Sand 1	974 585 Sand 1
975	975	975

In order to evaluate in what degree the clients can notice the failure, we do the same experiment **without artificial crashes**.

Total latency seen by clients without artificial crashes:

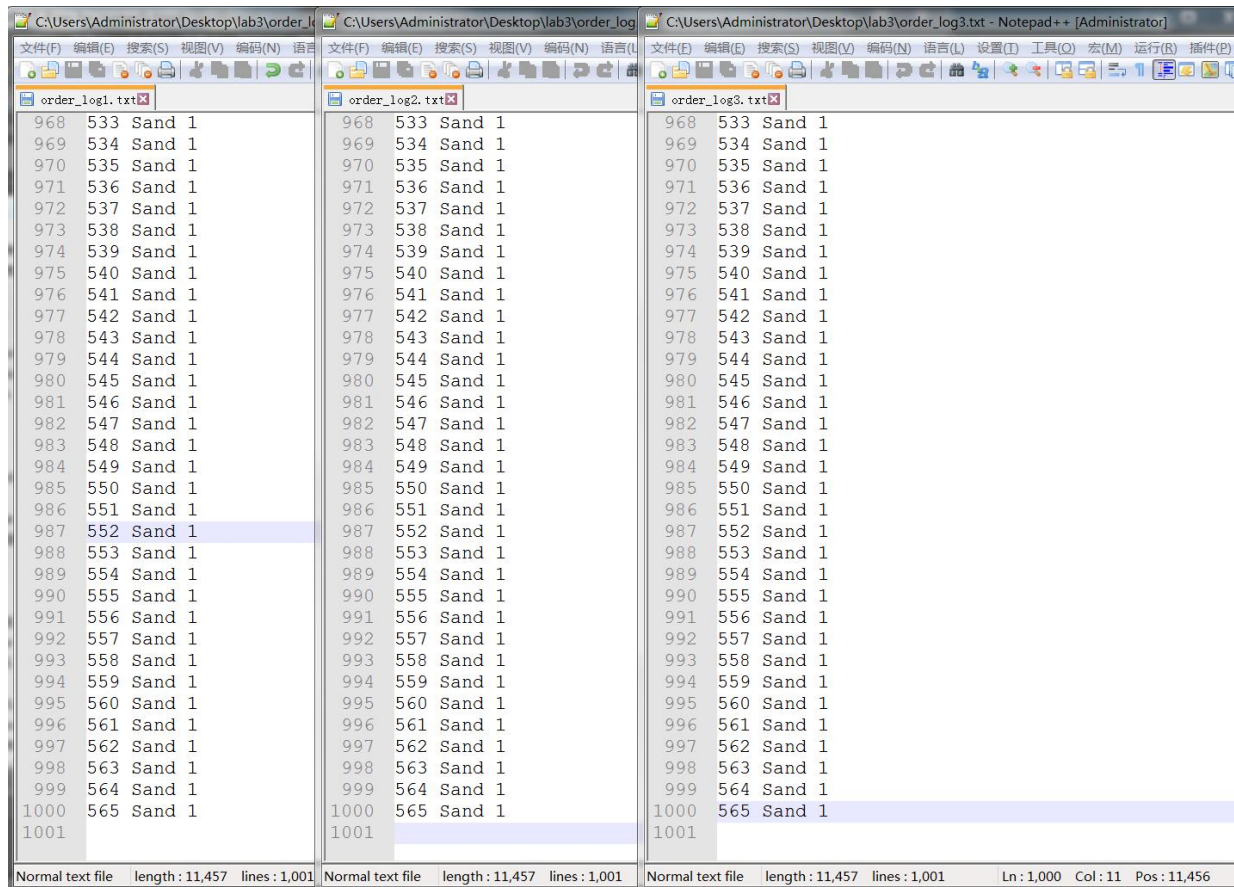


```
maoqin@maoqin-VirtualBox: ~/lab3/src/test
File Edit View Search Terminal Help
maoqin@maoqin-VirtualBox:~/lab3/src/test$ FRONT=18.209.6.135 pyth
on3 -m unittest -v test_load.TestLoadPerformance.test_load_buy
test_load_buy (test_load.TestLoadPerformance) ... ok

-----
-----
Ran 1 test in 57.688s

OK
maoqin@maoqin-VirtualBox:~/lab3/src/test$
```

Order log at each order server without artificial crashes:



	Total Latency / s	Packet Loss
Artificial Crash	60.015	26
Normal Case	57.688	0

As you can see, the difference of total latency between crashed case and normal case is really small. And in crashed case, the **packet loss rate** is:

$$\text{packet loss rate} = 26/1000 = 0.026$$

On balance, we can give our **conclusion** as follows:

- 1) Clients almost cannot notice the failures (either during order requests or the final order checking phase). The crashes are transparent to the clients
- 2) As shown above, all the order servers end up with the same database file.