Congratulations! You passed!

Grade received 100%

Latest Submission Grade 100%

To pass 80% or higher

Go to next item

1.	Ideating is about generating ideas. You can do this by sketching, brainstorming, mind mapping and even handwriting notes. True	1/1 point	
	O False		
	 Correct Correct! Ideating is about generating ideas. You can do this by sketching, brainstorming, mind mapping and even handwriting notes. 		
2.	is a simulation of the final product. Prototype	1/1 point	83
	Э номурс		
	○ Wireframes		
	Correct Correct! Prototype is a simulation of the final product.		
3.	Is usability an essential concept in UX UI design?	1/1 point	
	Yes		
	O No		
	Correct Correct! Usability is an essential concept in UX UI design. It determines how intuitive or easy a product is to use.		
	At what stage in the UX UI process are user's frustrations communicated and highlighted?	1/1 point	
	Test		
	O Prototype		
	○ Empathize		
	Correct Correct! The user's frustrations are communicated and highlighted during the test stage in the UX UI process.		
	A customer journey map presents the steps someone takes to complete a task.	1/1 point	
	True		
	○ False		
	Correct Correct! A customer journey map presents the steps someone takes to complete a task. You can identify their emotions along the steps as you track the UX goals.		6 3
6.	The user is a fictional character profile that represents the main clientele of a company.	1/1point	
	Ojourney		
	persona		
	 Correct Correct! The user persona is a fictional character profile that represents the main clientele of a company. 		

 An empathy map, is divided into 4 quadrants, describing what the persona Says, Thinks, Does, and Feels. True	1/1 point		
○ False			
Correct Correct! An empathy map, is divided into 4 quadrants, describing what the persona Says, Thinks, Does, and Feels.			
8. Identify the usability quality components in UX UI. Select all that apply.	1 / 1 point		
✓ Error			
○ Correct Correct! Error is a usability quality component in UX UI.			
✓ Memorability			
✓ Correct Correct! Memorability is a usability quality component in UX UI.			
✓ Satisfaction			
✓ Efficiency			
○ Correct Correct! Efficiency is a usability quality component in UX UI.			
☑ Learnability			
○ Correct Correct! Learnability is a usability quality component in UX UI.			
9. User interviews are an effective approach to learning more about how and what your users think and what their goals are.	1/1 point		
True			
O False			
 Correct Correct! User interviews are an effective approach to learning more about how and what your users think and what their goals are. 			
10. In Figma, the is the background for all your designs. It's where you'll create and evaluate your work.	1 / 1 point		
○ The menu			
Canvas			
O The right-side bar			
Correct! In Figma, the Canvas is the background for all your designs. It's where you'll create and evaluate your work.			

