



	"Good design is as little design as possible."	
	Yes	
	O No	
	Correct Correct! Design should always be intentional. Anything that doesn't serve a purpose for the user should be excluded. With less clutter, a design will achieve more clarity for the user.	
6.	Is the following statement one of Dieter Rams' 10 Principles of Good Design?	1/1 point
	"Strive for consistency."	
	O Yes	
	No	
	Correct Correct! This is one of Shneiderman's 8 Golden Rules of UI Design. It is critical to maintain uniformity throughout the site, whether it's the layout, the size of the button, the color code or the tone used when writing the page.	
7.	What is a severity rating in a heuristic evaluation?	1 / 1 point
	It defines a score between zero and four to indicate how much it violates a heuristic.	
	O It's a score of how well the item lines up with a heuristic.	
	○ Correct     Correct! It identifies whether the heuristic is superficial, minor, major or a catastrophic violation.	
8.	What is an error rating?	1/1 point
	It defines a score between zero and four to indicate how easily the violation may be fixed.	, .
	O It's a score of how badly the item lines up with a heuristic.	
	<ul> <li>Correct</li> <li>Correct! It identifies whether the heuristic is maximum effort, considerable effort, concentrated effort, easy or trivial effort.</li> </ul>	
9.	A brand style guide is a set of reusable pre-made design components and patterns that can be used to design products at scale.	1/1 point
	O True	
	False	
	♥ Correct     Correct! A design system is a set of reusable pre-made design components and patterns that can be used to design products at scale.	
10	. Who wrote the 8 Golden Rules for UI Design?	1/1 point
10		1/1 point
	Dieter Rams  Ben Shneiderman	
	e penomeracinal	
	O Jakob Nielsen	

Correct! Ben Shneiderman wrote the 8 Golden Rules for UI Design.