

GAME MANUAL

SUPER SPACESHIP ADVENTURE



System Requirements

The following system requirements for the game are:

- Java 7 or higher
- Windows, Linux or Mac
- 250MB RAM (Recommended 512MB RAM)
- 50MB Disk Space

If you do not have Java, or the correct version of, please download it from www.java.com

Main Menu

This is the main menu screen.

From here you are able to perform different tasks.

To play the game, simply press the “Play Game” button.

To learn how to play, press the “How to Play” button.

You can also view our website to check high scores or see latest information



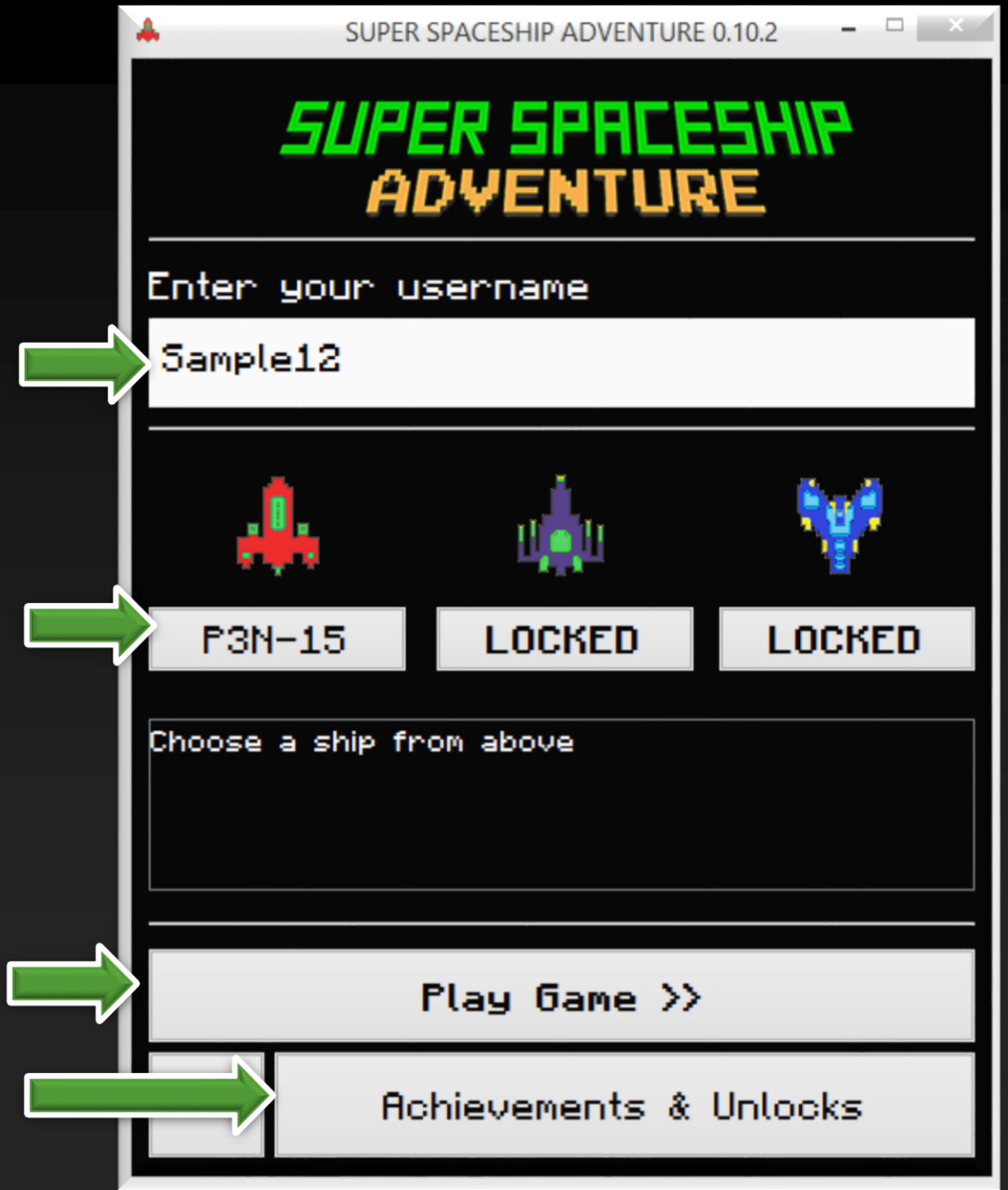
Game Setup

This is the game setup screen, whereby you enter your username. This will allow you to compete with other players in our online high score system.

The next step is to select a character, some ships are locked and are only available once completing certain achievements.

Once you are ready, you can click “Play Game” to start.

To see your achievements, click the achievements and unlocks button.

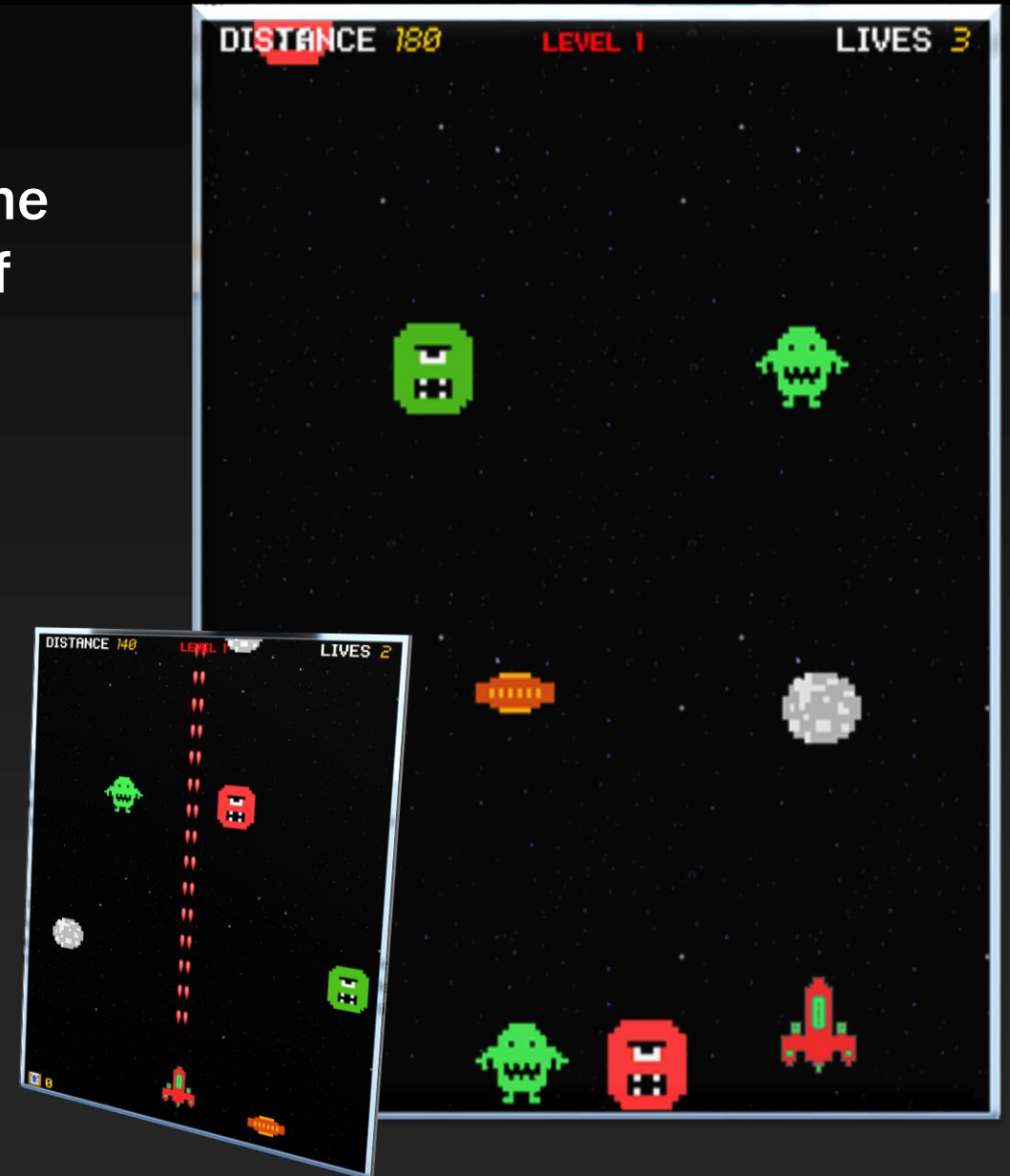


Gameplay

The main aim of this game is to avoid the falling enemies and accumulate the highest distance. The speed will increase over time and the number of enemies will also increase.

The below icon indicates power ups and will allow you to use abilities within game.

For example, you may gain a short round of ammo that will allow you to escape crowded situations.



High Scores and Achievements

If you are connected to the internet, your high score will be posted to the game's online leader board.

High scores are divided into top 10, top 50 and top 100.

Can you be the number one player?

Find out at:

www.the-dreamteam.co.uk

Top 10 Top 50 Top 100		
Rank	Username	Distance
1	Z750	9120
2	MrBlank	7360
3	Thinkofdeath	5980
4	AlixBergeret	5800
5	GRANT	3080
6	testUser	2970
7	eman	2450
8	Pinggy	2340
9	VICKY	2320
10	Rupert	2290