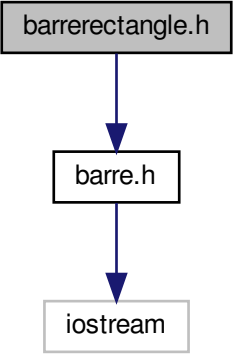


barrerectangle.h



```
graph TD; A[barrerectangle.h] --> B[barre.h]; B --> C[string];
```

barre.h

string