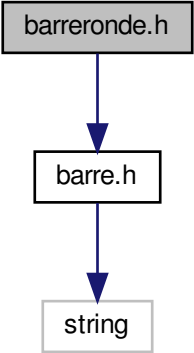


barreronde.h



```
graph TD; A[barreronde.h] --> B[barre.h]; B --> C[string];
```

barre.h

string