Leroy Smith

https://leroy-stack.github.io/Leroy-Stack/

in https://www.linkedin.com/in/leroy-smith-0249aa386/

PROFILE

Third year Computer Science undergraduate with a passion for problem solving and effective communication. Proven track record of achieving distinctions and excelling in customer service, event planning, and teamwork. Ambitious, well organised, and eager to contribute to growth and innovation in team oriented roles.

PROFESSIONAL EXPERIENCE

Virtually Educational

06/2025 - 09/2025

Tech & UX Intern

- Collaborated on AR and UX-focused educational projects, including a barista training simulation and cricket instruction experience.
- Helped design and test 3D learning spaces to improve explicit knowledge transfer.
- Contributed to immersive learning environments using Unity and interactive media.

GiffGaff 10/2024 – 11/2024

Student Ambassador

- Promoted SIM cards via guerrilla marketing and creative weekly content.
- Drove sales and engaged with potential customers to explain product benefits.

Las Iguanas 05/2024 – 06/2024

Bartender

- Mixed and served cocktails, handled transactions, and ensured product quality.
- Collaborated with team members to improve efficiency and maintain safety standards.

Brewers Fayre 08/2022 - 03/2023

Front of House

- Crafted and served cocktails, managed inventory, and trained new staff.
- Created a welcoming atmosphere to enhance customer experience.

Ash Hand Car Wash 09/2019 – 02/2022

Receptionist

- Delivered customer service, managed payments, and supported operations.
- Scheduled appointments and assisted in marketing efforts.

Racquet Studios 2024

Creative Production Assistant

- Recorded and produced a music video for Hate Shit Black Groove.
- Operated DSLR cameras, managed lighting rigs, and set up immersive 3D lighting environments.
- Worked with green screens and actors to enhance cinematic scenes.

EDUCATION

Leroy Smith MSci Computer Science — University of Sussex

10/2023 - 07/2026

On track to achieve 2:1

East Sussex College

Level 3 Extended Diploma in Game Development Distinction achieved

TITT	CIZITIO	
$\mathbf{I}\mathbf{I}$	2KILL2	

Programming Languages

Python, Java, SQL, JavaScript, C# (Unity)

Web Development

JavaScript for interactive design

Microsoft Office

Word, Excel, PowerPoint

Game Development

Unity and C#

Database Management

SQL queries and data analysis

CORE SKILLS

- · Problem Solving
- Communication
- Calm Under Pressure
- Microsoft Office
- Bartending
- · Critical Thinking

- Customer Service
- Time Management
- Flexible
- Team Player
- Organisation