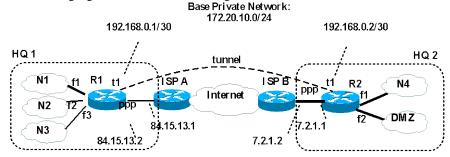
1 // 81				Primavera 2014	
NAME:	SURNAME		GROUP	DNI	
The quiz will be collected in 30 minutes. Answe	r in the same exam she	eet Duration: 2h45m			
Quiz (2,5 points) All questions are multi-ar			e.		
1. We want to download and visualize in a br document, which includes 20 embedded re 10 of the images are located on the same document. The other are located on anoth. In this scenario the number of TCP connect 21 TCP connections TCP in non-persister 1 TCP connection in persistent HTTP mod 20 TCP connections in non-persistent HTTD 2 TCP connections in persistent HTTP mod pipelining	eferences to images. server than the ler external server. ctions required is: nt HTTP mode de without pipelining TP mode	Which ones of the following sta SMTP protocol is used between SMTP protocol is used between SMTP provides means to mana POP3 manages folders locally v remote folders on the server	SMTP ser clients and ge the cont	vers d SMTP serv ents of the u	user's inbox
(1) 172.168.137.128.39599 > 150.214.5.135.8 150.214.5.135.80 > 172.168.137.128.3959 150.214.5.135.80 > 172.168.137.128.3959 150.214.5.135.80 > 172.168.137.128.3959 150.214.5.135.80 > 172.168.137.128.3959 172.168.137.128.39599 > 150.214.5.135.80 (2) 150.214.5.135.80 > 172.168.137.128.3959 150.214.5.135.80 > 172.168.137.128.3959 150.214.5.135.80 > 172.168.137.128.3959 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80 172.168.137.128.39599 > 150.214.5.135.80	99: . 2921:4381(1460 99: . 4381:5841(1460 99: . 5841:7301(1460 99: . 7301:8761(1460 80: . ack 8761 win 1 99: . 8761:10221(146 99: . 10221:10571(35 80: . ack 10221 win 99: . 10221:10571(35 80: . ack 10571 win 99: F 614268001:6142 80: F 437: 437(0) ac	0) ack 437 win 5240 1) ack 437 win 5240 2) ack 437 win 5240 3) ack 437 win 5240 460 50) ack 437 win 5240 50) ack 437 win 5240 50) ack 437 win 5240 5840 50) ack 437 win 5240 5840 268001(0) ack 437 win 5240 5840 268001(0) ack 437 win 5240			
3. Based on the previous dump, indicate what considering that the dump was captured on ☐ The congestion window at time (1) was 4 so ☐ If the time spent between (1) and (2) is 20 that the speed at which the client applicating during this interval is roughly 58.4Kbps. ☐ In this dump, 3 lost segments can be idented ☐ In this dump, 2 lost segments can be idented.	n the server (port 80): segments at least 00ms, it can be said ion consumes data	4. We are given a scenario in what 100Mbps links. Each hub is on links. The efficiency of the hub control is activated. In these of the collisions domain for each the broadcast domain for each If all machines connected to 4 another machine connected the transmit data), the effective sp Hubs and switches are devices.	onnected a o is 100%. circumstand machine on machine of of the hubs e fifth hub of eed of the t	lso to 10 sta No VLANs a ces: contains 9 m contains 9 m s send data a (from which)	ations using 10Mbps are configured. Flow ore machines nore machines at maximum speed to no other machines
5. Which ones of the following statements are CSMA/CD is disabled in Half-Duplex envir these conditions there is no collision doma The sending of the preamble of a frame is even in the case that collisions are detected. The time to establish an Ethernet connect. Flow Control in IEEE 802.3 for Full -Duple enforced using PAUSE frames.	ronments because in ain some representation in the representation is 1.5RTT	6. Based on the previous dump, that the dump was captured o At time (3), the server is in stat At time (3), the server is in stat At time (3), the server is in stat At time (3), the code of the ser	n the serve te ESTABL te FIN_WA te FIN_WA	er (port 80): ISHED IT_1 IT_2	_
7. A router has 3 interfaces for the DMZ (eth0 network (eth1) and Internet (ppp0). What not incompatible with giving full connective the systems of the private network can't reand only have access to the DMZ and to Hinternet? (Iface - IN/OUT - IP (src - dst) - Port (Src - Dst) - Estab ppp0 - IN - [ANY - DMZ] - [ANY - ANY] eth1 - OUT - [ANY - ANY] - [ANY - 80] - Ceth1 - IN - [ANY - ANY] - [ANY - 80] - Ceth1 - OUT - [ANY - ANY] - [ANY	entries of an ACL are vity to the DMZ while eceive connections HTTP servers of blished? - OK/Deny) - OK - Established - OK DK	8. Which ones of the following state Convergence time depends of distance between two most far Convergence time exclusively network Split Horizon and Poisson Rev Split Horizon and Poisson Rev	the diamet distant rou depends of erse are tw	er of the net iters) f the total nu o compleme	work (maximum imber of routers in the entary techniques
9. To which ones of the following list of netwood belong to the address 12.129.7.8 (assund 12.128.0.0/8 ☐ 12.0.0.0/9 ☐ 12.128.0.0/24 ☐ 12.128.0.0/23		10. Which ones of the following st ☐ ROOT DNS servers operate in ☐ ROOT DNS servers operate in ☐ The MX record is commonly us ☐ The MX record is commonly us	recursive in non-recurs	mode sive mode FP servers ir	n relay mode

Examen final de Xarxes de Computadors (XC), Grau en Enginyeria Informàtica			5/2014	Primavera 2014
NAME:	SURNAME	GROUP DNI		

The guiz will be collected in 30 minutes. Answer in the same exam sheet. Duration: 2h45m

Question 1. (2,5 punts)

A company takes the private base address 172.20.10.0/24 to organize its IP networks using the CIDR model. The company is composed of 4 departments (N1-N4) and a DMZ where the DNS, SMTP, POP3 and HTTP servers are located. Three of the networks are located in the headquarters (HQ) office HQ1, while the DMZ and the other network are located in HQ2. Both HQ offices will be connected by means of a tunnel. Both R1 and R2 use PAT to give Internet access to the machines of the company – for such purpose the routers overload their public addresses. Additionally, R2 uses DNAT (static PAT) to give access to the DMZ to other machines of the Internet – for such purpose it uses its public IP address. The DMZ can be reached from inside the company using the private base range. The following figure illustrates the existing scenario:



In this context, provide answers the following questions:

a) Propose a network for N1-N4 and DMZ that matches the following requirements:

Network	Required capacity (#PCs + router address)	Network Address	Mask	Broadcast
DMZ	5	172.20.10.0 / 29	255.255.255.248	
N1	12			
N2	120			
N3	56			
N4	27			

b) R1 and R2 build their routing tables by means of RIP. They don't propagate information about static entries and autosummarization is not enabled. Each HQ office will get Internet access through the ISP available in the region where the office is located. Indicate what are the expected contents of the routing table of **R2** once RIP has converged. You can leave **network** address indicated (N1, N2,...). The order of the entries in the routing table will not be considered in this question.

Xarxa	Gateway	Interface	Mètrica RIP	Orígen (local, RIP, estàtica)

For the two situations presented below, indicate what will be the composition (IP headers, including more relevant addresses) of an IP datagram going through R2 and traveling from the source to the destination address indicated. Suppose any missing information.

Source	Destination	Composition	Composition
A computer in N1	DNS server of the company (172.20.10.2)	Input of ppp	Output of f2
A computer in the Internet	Web server of the company (172.20.10.3)	Input of ppp	Output of f2

d) Explain what are the expected contents of the ARP cache table of a computer in N1 after it downloads a HTML document located in the web server of the company. The document contains embedded references to images stored on 5 different servers, all them located in the Internet. The ARP cache is initially empty. Indicate both the total number of entries on the table as well as the content of each one of the entries added.

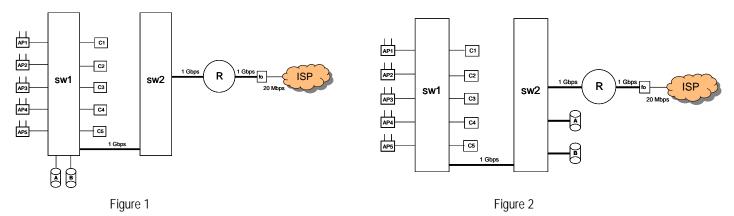
Examen final de Xarxes de Computadors (XC), Grau en Enginyeria Informàtica 17/6/2014 Prim			Primavera 2014	
NAME:	SURNAME	GROUP DNI		

The guiz will be collected in 30 minutes. Answer in the same exam sheet. Duration: 2h45m

Question 2. (2 points)

Figure 1 shows the network configuration for a small company. The Internet connection is a cable connection at 20 Mbps. Ehternet switch 1 (sw1) has Fast Ethernet ports only (100 Mbps) and one 1 Gbps link to sw2. Ethernet switch 2 (sw2) has Gigabit ports only.

Each WiFi Access Point (AP) supports 300 Mbps wireless connection and its efficiency is 70%. Each one of the 5 AP connects 10 laptops. Each one of the 5 switches (C1, .. C5) connects 10 terminals with Fast Ethernet (100 Mbps). Servers A and B are connected at Fast Ethernet to sw1.



Consider that all laptops and terminals are downloading information continuously from both servers at the same time.

a) (0.5 points) What is the download speed for each laptop and terminal from each server?

With the aim of improving the efficiency servers A and B are moved to sw2 and are connected at 1 Gbps as shown in Figure 2.

b) (0.5 points) Now, what is the download speed for each terminal and laptop from each server? Explain how the flow control applies.

In order to isolate the departments two sub-networks are configured using two VLAN.

VLAN1 includes AP1, AP2, C1, C2, C3 and server A. VLAN2 includes AP3, AP4, AP5, C4, C5 and server B.

Consider that all laptops and terminals are downloading information continuously from both servers at the same time.

c) (0.5 points) Identify the bottlenecks and how the flow control applies. What is the download speed for each terminal and laptop from each server?

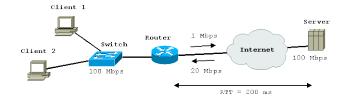
d) (0.5 points) If all terminals and laptops are downloading data from the Internet at the same time they are downloading from servers A and B, what is the download speed they can achieve? Specify the download speed from A, from B and from the Internet.

Examen final de Xarxes de Comput	Examen final de Xarxes de Computadors (XC), Grau en Enginyeria Informàtica			Primavera 2014
NAME: SURNAME		GROUP	DNI	

The quiz will be collected in 30 minutes. Answer in the same exam sheet. Duration: 2h45m

Question 3. (2 punts)

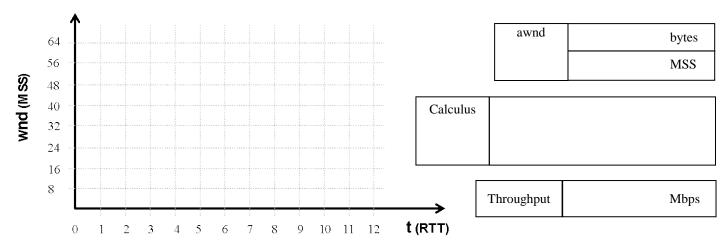
Client 1 and Client 2 are connected to Internet through the switch 100baseTX (efficiency 100%) and an ADSL Router. ADSL line has a downstream rate of 20 Mbps and an upstream one of 1 Mbps. A file repository Server is connected to an access line at 100 Mbps. We know that:



- MSS of TCP is 1460 bytes in both directions
- TCP only implements SS/CA and does not use any option
- RTT between Router and Server is 200 ms, the rest of delays are negligible
- Client 1 and Client 2's RX buffers are the maximum that can be used
- Server uses a pair of TX and RX buffers of 40kbytes per each TCP session
- there is no losses in Internet and the applications write and read very quick

We ask:

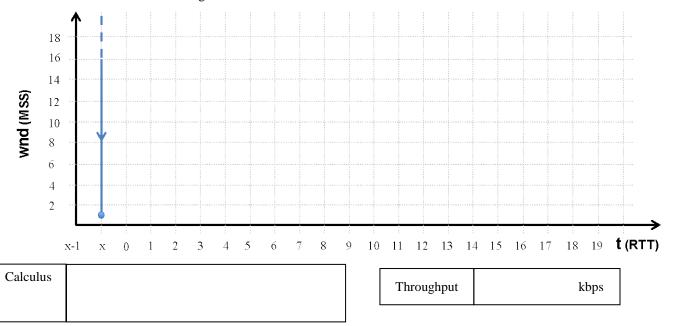
a) Client 1 wants to download a file from the Server. Knowing that the Router has infinite buffers (approx.), depict the curve of the transmission window as a function of the time and compute the effective throughput once TCP is stable.



b) While Client 1 is downloading the file, Client 2 begins to transmit a file to the Server. Compute the throughput of both TCP sessions when stable.

Server -> Client 1	Throughput	Mbp	Client 2 ->	Throughput	Mb
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c) While Client 2 closes its session, Client 1 is still downloading the file. But the Router begins to loss datagrams. The first datagram is lost at t=x when TCP is stable. Afterwards, the Router always losses the last datagram when the transmission window is 8 MSS. We ask to depict the curve of the transmission windows from t=x and compute the average throughput of Client 1 in this situation. Do not forget to indicate the values of ssthresh. Consider RTO = 2RTT.



Examen final de Xarxes de Computadors (XC), Grau en Enginyeria Informàtica			5/2014	Primavera 2014
AME: SURNAME		GROUP	DNI	

The guiz will be collected in 30 minutes. Answer in the same exam sheet. Duration: 2h45m

Question 4. (1 point) Assume that a user a@a.com sends an email of only one line of text to b@b.com. Draw the UDP and TCP packets that will be sent exchanged by local email and DNS servers (see the figure) in order to send the message to the recipient mailbox in the remote email server. Assume that DNS caches are empty, DNS is using UDP and non recursive resolution. Use the following time diagram. Destination(s) axis represent any remote destination where the packet is sent (there can be different



destinations that we represent with the same axis for the sake of simplicity). Number the most relevant packets. Use the same number to refer to related packets (e.g. request/response, or TWH). Fill in the table bellow the columns: N) is the packet(s) number; TCP/UDP and DNS/SMTP protocols, the destination where the packets are exchanged and a brief description with relevant information, as the RR type or SMTP commands. Say what will be the transfer duration in RTTs and seconds (from the transmission of the first packet, to the reception of the last). Suppose that there is only on SMTP transaction, and an average RTT of 100 ms. Invent other data that you may consider necessary.

smpt local serv er		
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Destinataon(s		
Destinataon(s DNS local server		

Destination(s)

N	TCPU DP	DNS SMTP	Destinatari	Descripció
	Di	DIVIII		