

LERUKA

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Use-Case Specification: Jump

Version <1.0>

Revision History

Date	Version	Description	Author
31/10/2015	1.0	Erstellen des UC-Dokuments	Ruth W.

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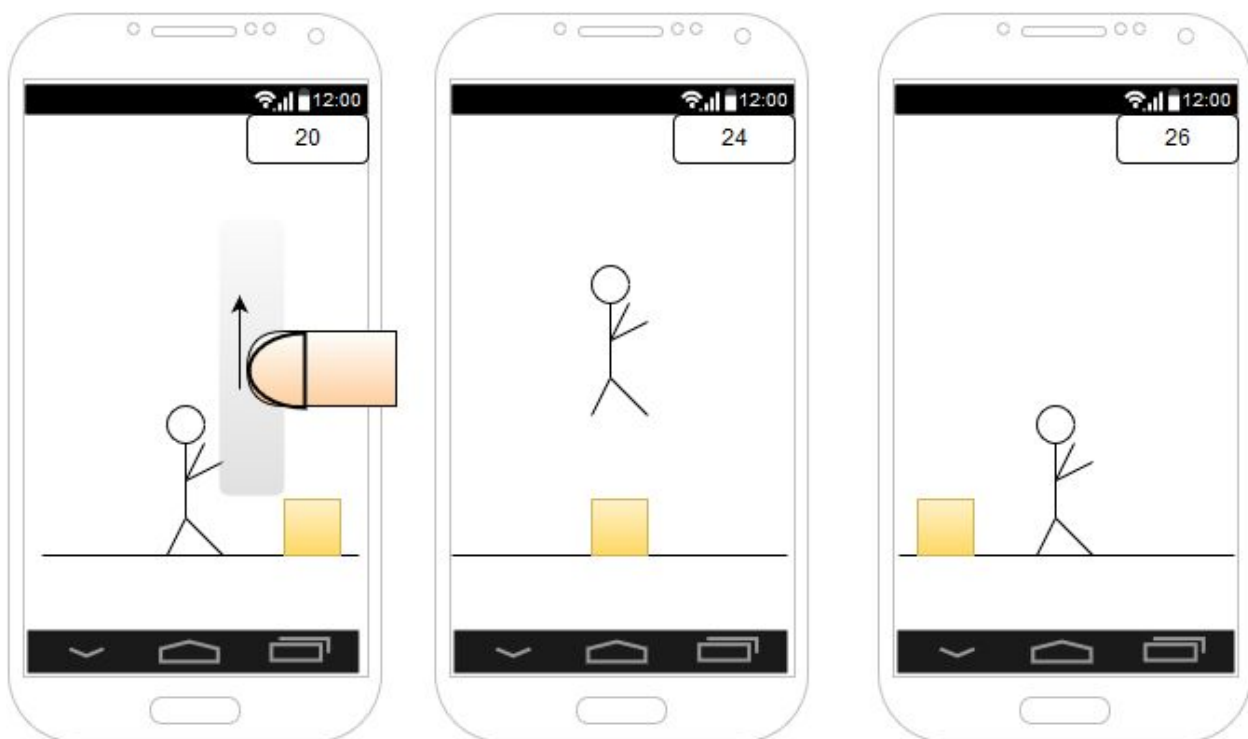
Use-Case Specification: Jump

1. Use-Case Name

1.1 Brief Description

“Jump” is the function to let the play figure jump over obstacles.

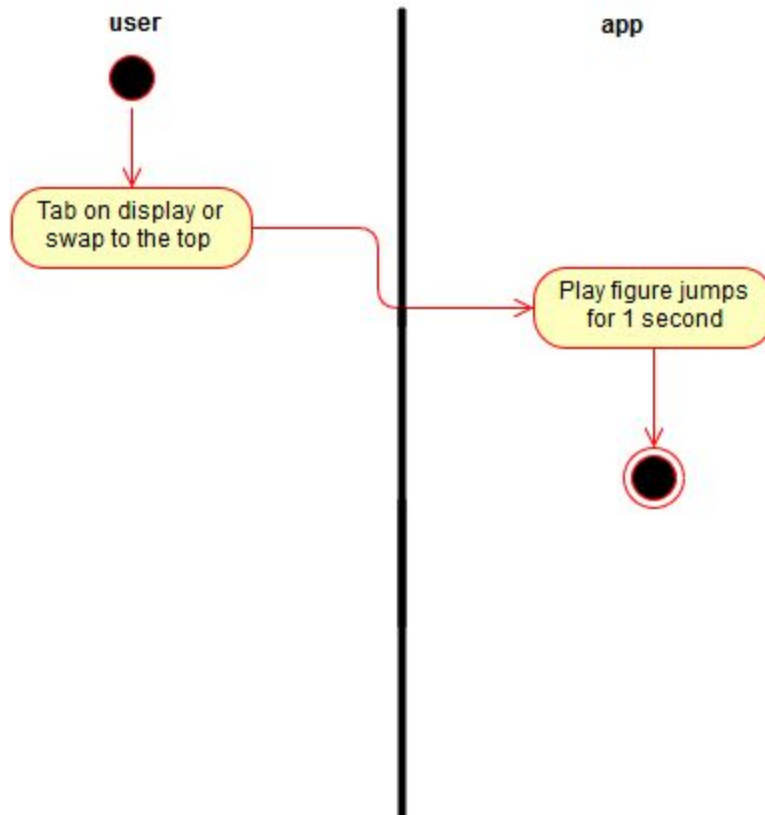
1.2 Mockup



2. Flow of Events

2.1 Basic Flow

The user can let the play figure jump.



2.2 Alternative Flows

n/a

3. Special Requirements

n/a

4. Preconditions

n/a

5. Postconditions

n/a

6. Extension Points

n/a