

**LERUKA**

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**Use-Case Specification: Start game**

**Version <1.1>**

## Revision History

Date	Version	Description	Author
31/10/2015	1.0	Erstellen des UC-Dokuments	Ruth W.
19/12/2015	1.1	Feature Narration hinzugefügt	Ruth W.

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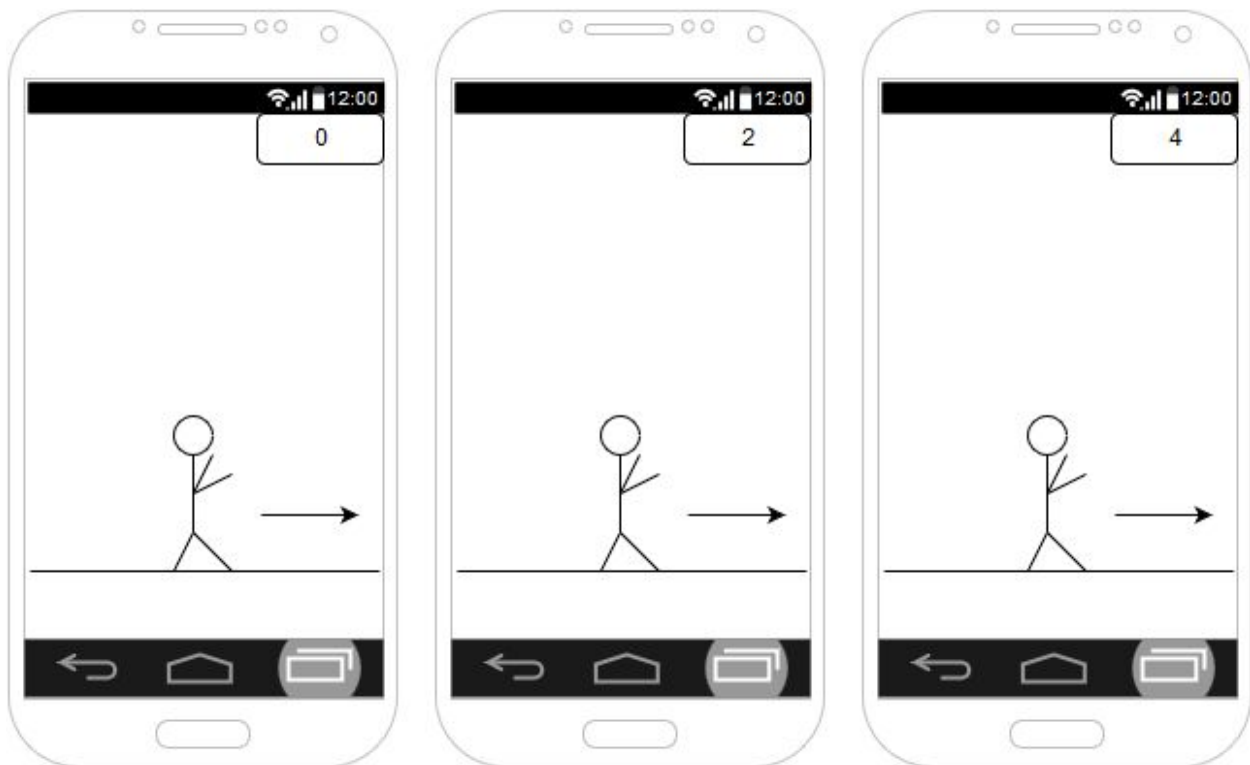
## Use-Case Specification: Start Game

### 1. Use-Case Name

#### 1.1 Brief Description

With “Start Game” the user starts the game and the play figure starts running. Also there are created obstacles in random distances.

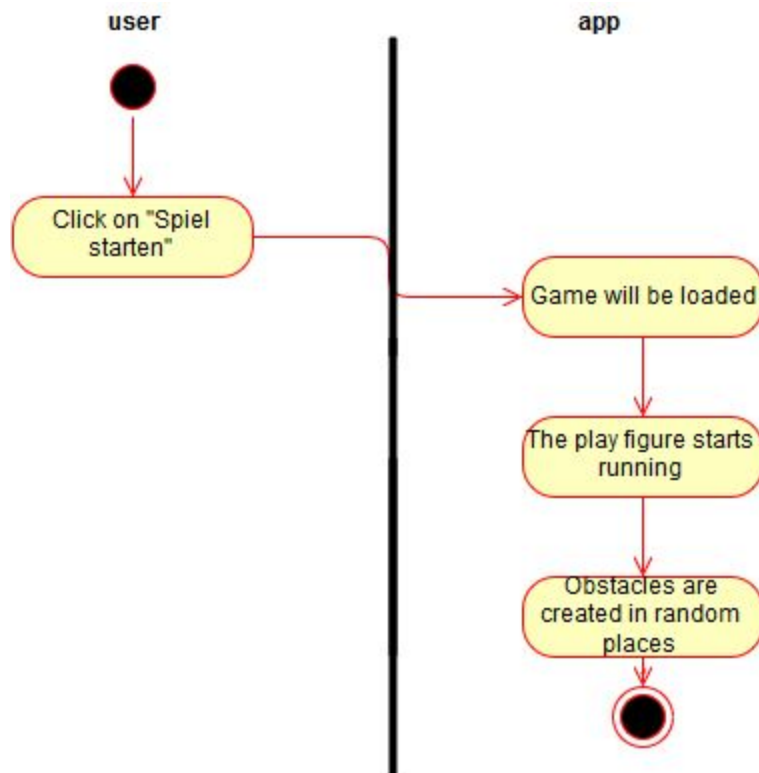
#### 1.2 Mockup



### 2. Flow of Events

#### 2.1 Basic Flow

The user can start playing.



## 2.1.1 Narration

**Feature:** Start game

**Scenario:** I want to start the game

**Given** I wait for "Leruka" to appear

**When** I press "Spiel starten"

**Then** I should see "GameMainActivity"

## 2.2 Alternative Flows

n/a

## 3. Special Requirements

n/a

**4. Preconditions**

n/a

**5. Postconditions**

n/a

**6. Extension Points**

n/a