## **LERUKA**

**Use-Case Specification: View Instruction** 

Version <1.4>

# **Revision History**

Date	Version	Description	Author Ruth W.	
26/10/2015	1.0	Erstellen des UC-Dokuments		
31/10/2015	1.1	Aktivitäten Diagramm und Mockup hinzugefügt	Ruth W.	
19/15/2015	1.2	Feature Narration hinzugefügt	Ruth W.	
15/04/2016	1.3	Hinzufügen der Function Points	Ruth W.	
01/06/16	1.4	Anpassung	Ruth W.	

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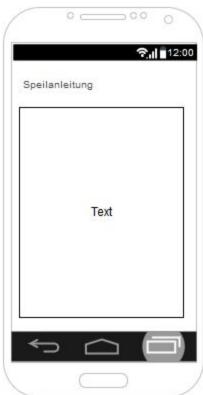
# **Use-Case Specification: View Instruction**

#### 1. Use-Case Name

### 1.1 Brief Description

In "Spielanleitung" you could view how to play the game.

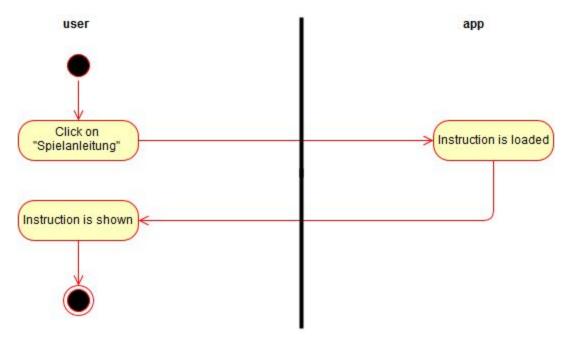
#### 1.2 Mockup



#### 2. Flow of Events

### 2.1 Basic Flow

Here it is possible to read the instruction of the game.



#### 2.1.1 Narration

View instruction feature file

#### Test result

#### 2.2 Alternative Flows

n/a

## 3. Special Requirements

n/a

#### 4. Preconditions

n/a

#### 5. Postconditions

n/a

#### 6. Extension Points

n/a

#### 7. Function Points

We calculated the function points with the following table. The Use Case "View instruction" has 14,96 points.

## **Domain Characteristic Table**

MEASUREMENT PARAMETER	COUNT (value >= 0)	Wi Simple	EIGHTING FACT Average	OR Complex
Number of User Input	0	•	0	0
Number of User Outputs	0	0	0	0
Number of User Inquiries	1	•	0	0
Number of Files	2	•	0	0
Number of External Interfaces	0	•	0	0