# **LERUKA**

**Use-Case Specification: View Instruction** 

Version <1.4>

# **Revision History**

Date	Version	Description	Author
26/10/2015	1.0	Erstellen des UC-Dokuments	Ruth W.
31/10/2015	1.1	Aktivitäten Diagramm und Mockup hinzugefügt	Ruth W.
19/15/2015	1.2	Feature Narration hinzugefügt	Ruth W.
15/04/2016	1.3	Hinzufügen der Function Points	Ruth W.
01/06/16	1.4	Anpassung	Ruth W.

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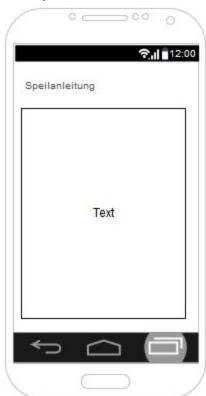
# **Use-Case Specification: View Instruction**

### 1. Use-Case Name

### 1.1 Brief Description

In "Spielanleitung" you could view how to play the game.

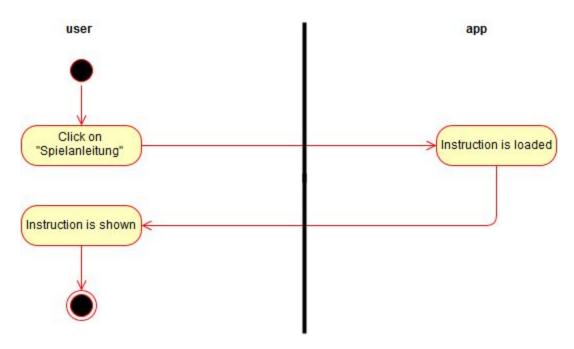
### 1.2 Mockup



### 2. Flow of Events

### 2.1 Basic Flow

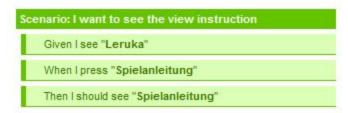
Here it is possible to read the instruction of the game.



#### 2.1.1 Narration

View instruction feature file

### Feature: View Instruction



### Total test result

### 2.2 Alternative Flows

n/a

### 3. Special Requirements

n/a

### 4. Preconditions

n/a

### 5. Postconditions

n/a

### 6. Extension Points

n/a

### 7. Function Points

We calculated the function points with the following table. The Use Case "View instruction" has 14,96 points.

### **Domain Characteristic Table**

COUNT	WEIGHTING FACTOR		
(value >= 0)	Simple	Average	Complex
0	•	0	0
0	•	0	0
1	•	0	0
2	•	0	0
0	•	0	0
	(value >= 0)  0  1	(value >= 0) Simple  0	(value >= 0)         Simple         Average           0         Image: Control of the control o