## R, I, J Instructions (Register, Immediate, Jump) MIPS Instruction Type Summary (SHOWS HOW MANY BITS PER SEGMENT)

Instruction	Example	Instruction Coding	
Type	ALU Usage		
Non-Jump R- Type	add rd, rs, rt	R	31         26         25         21         20         16         15         11         10         6         5         0           op         rs         rt         rd         sa         fn
	The ALU performs the operation indicated by the mnemonic, which is coded into the fn field.		
Immediate	addi rt, rs, imm	I	31 26 25 21 20 16 15 0  op rs rt imm
	The ALU performs the operation indicated by the mnemonic, which is coded into the op field.		
Branch	beq \$rs, \$rt, imm	I	31 26 25 21 20 16 15 0  op rs rt imm
	The ALU subtracts rt from rs for comparison.		
Load	lw rt, imm(rs)	I	31 26 25 21 20 16 15 0  op rs rt imm
	The ALU adds rs and imm to get the address.		
Store	sw rt, imm(rs)	I	31 26 25 21 20 16 15 0  op rs rt imm
	The ALU adds rs and imm to get the address.		
Non-Register Jump	jal target	J	31 26 25 0 op target
	The ALU is not used.		
Jump Register	jalr rd, rs	R	31 26 25 21 20 16 15 11 10 6 5 0
	The ALU is not used.		op rs rt rd sa fn