4.1 Translate the following assembly language instructions to their corresponding machine language codes as they would be represented in hexadecimal.

loop: addu \$a0, \$0, \$t0

4, 0, 8

000000 00000 01000 00100 00000 100001

 $0000\ 0000\ 0000\ 1000\ 0010\ 0000\ 0010\ 0001$

0x00082021

ori \$v0, \$0, 4

2, 0, 4

001101 00000 00010 0000000000000100

0011 0100 0000 0010 0000 0000 0000 0100

0x34020004

syscall

0x000000c

addi \$t0, \$t0, -1

8, 8, -1

0010 0001 0000 1000 ffff

0x2108ffff

bnez \$t0, loop

[bne Rs, \$0, Label]

000101 01000 00000 16

0x

andi

\$s0, \$s7, 0xffc0

16, 23, 0xffc0

001100 10111 10000 ffc0

0011 0010 1111 0000 ffc0

0x32f0ffc0

or

\$a0, \$t7, \$s0

4, 15, 16

000000 01111 10000 00100 00000 100101

0000 0001 1111 0000 0010 0000 0010 0101

0x01f02025

sb

\$a0, 4(\$s6)

4, 4(22) = 4, 22, 4

001101 00100 10110 0000000000000100

0011 0100 1001 0110 0000 0000 0000 0100

0x34960004

srl

\$s7, \$s7, 4

23, 23, 4

000000 00000 10111 10111 00100 000010

0000 0000 0001 0111 1011 1001 0000 0010

0x0017b902

۸ الله مرمله مربر الم		uld box	
Altogether th	e code wou	iia be:	
	082021		
	020004		
	00000c		
0x210	D8ffff		
0x	:0ff-0		
0x32f			
0x01f02025 0x34960004			
	17b902		
UXUU.	170902		
12 Usa tha fa	llowing pro	ogram to estimate the inst	ruction execution rate for PCSnim running on your
4.3 Use the following program to estimate the instruction execution rate for PCSpim running on your computer (you may have to adjust the "time factor"):			
computer (yo	a may mave	to adjust the time ructor	,.

#Reports elapsed time every 5 seconds over a period of one minute.			
#######################################			
	.data		#Data declaration section
msg:	.asciiz	*\n Elapsed Time = *	
Ü			
	.text		
main:			#Start of code section
	li	\$s1, 0	
countdown:			
countaeviii.			
	li	\$s0, 2500000	#adjustable time factor
waitloop:			
waitioop.			
	addi	\$s0, \$s0, -1	

\$s0, waitloop

\$s1, \$s1, 5

\$v0, 4

Print message

bnez

addi

li

la \$a0, msg

syscall

move \$a0, \$s1

li \$v0, 1

syscall #Print Amount

addi \$t1, \$s1, -60

bnez \$t0, countdown

li \$v0, 10

syscall