

The Syntax of ESSENCE'

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We develop ESSENCE', a solver-independent constraint modelling language, which is a subset of ESSENCE [?]. The development of ESSENCE is incremental, so features are added to both ESSENCE and ESSENCE', as we go along. This document describes the syntax of ESSENCE' version 0.1.

1 ESSENCE' grammar

An ESSENCE' problem model consists of a problem specification, defining decision variables, domains and constraints, and a parameter specification, giving parameter values to specify the problem instance. Comments are preceded by \$, which can be placed everywhere in the grammar.

1.1 Notation

- A *letter* is an alphabetic character. An *identifier* is a string whose first character is a *letter* and the rest of its characters are alphanumeric or “_”. Identifier recognition is case sensitive.
- A *number* is any string whose elements are the numeric characters.
- $\{a\}$ stands for a non-empty list of *as*.
- $\{a\}'$ stands for a non-empty list of *as* separated by commas.
- $\{a\}^*$ stands for a non-empty list of *as* separated by the symbol “*”.
- $[a]$ stands for a nil or one occurrence of *a*.

1.2 CF Grammar

1.2.1 Model

model ::= *header*
[{ *declaration* }']
[*objective*]
[**such that** { *expression* }']
header ::= ESSENCE *number* “.” *number* “.” *number*
declaration ::= **given** { *parameter* }'|
where { *expression* }'|
letting { *constant* }'|
find { *variable* }'
objective ::= **maximising** *expression* |
minimising *expression*
domainIdentifiers ::= { *identifier* }' “.” *domain*
constant ::= *identifier* **be domain** *domain* |
identifier [“.” *domain*] **be expression**
parameter ::= *domainIdentifiers*
variable ::= *domainIdentifiers*

1.2.2 Domains

simpleDomain :: **bool** |
int “(“ { *rangeAtom* } “)” |
identifier
domain ::= *simpleDomain* |
“(“ *domain* “)” |
matrix indexed by “[“ { *domain* }' “]” of *simpleDomain*
rangeAtom ::= *expression* |
expression “..” *expression*

1.2.3 Expressions

| | | |
|-------------------------------|-----|--|
| <i>expression</i> | ::= | “(“ <i>expression</i> “)” <i>atomExpression</i> <i>deRefExpression</i> <i>unitOpExpression</i> <i>binaryOpExpression</i> <i>functionOpExpression</i> <i>quantifierOpExpression</i> |
| <i>atomExpression</i> | ::= | <i>number</i> true false <i>identifier</i> |
| <i>deRefExpression</i> | ::= | <i>identifier</i> “[“ { <i>expression</i> }’ “]” |
| <i>unitOpExpression</i> | ::= | “.” <i>expression</i> “ ” <i>expression</i> “ ” “!” <i>expression</i> |
| <i>binaryOpExpression</i> | ::= | <i>expression</i> <i>biOp</i> <i>expression</i> |
| <i>biOp</i> | ::= | + - / * ^ \ / /\ => <=> = != <= < >= > <lex <=lex >lex >=lex |
| <i>functionOpExpression</i> | ::= | alldiff “(“ <i>expression</i> “)” element “(“ <i>expression</i> , <i>atomExpression</i> , <i>atomExpression</i> “)” |
| <i>quantifierOpExpression</i> | ::= | <i>quantifier</i> <i>bindingExpression</i> “.” <i>expression</i> |
| <i>quantifier</i> | ::= | forall exists sum |
| <i>bindingExpression</i> | ::= | { <i>identifier</i> }’ “.” <i>simpleDomain</i> |

2 Operator Precedence

Table ?? describes the precedence of the operators that are arranged by decreasing order of precedence (the operators on top have highest precedence).

3 ESSENCE' → MINION Translator

A subset of ESSENCE' can be tailored to a MINION [?] problem instance by the ESSENCE' → MINION translator. The translator is still under development, so the following grammar parts are currently **not supported**.

- arrays of decision variables with 3 or more dimensions
- arrays of parameters with 4 or more dimensions
- absolute value
- modulo
- power with a decision variable as exponent
- boolean negation

| Operator | Functionality | Associativity |
|-----------------------|-------------------------------------|---------------|
| , | comma | Left |
| : | colon | Left |
| () | left and right parenthesis | Left |
| [] | left and right brackets | Left |
| ! | not | Right |
| /\ | and | Left |
| \/ | or | Left |
| => | if (implication) | Left |
| <=> | iff (logical equality) | Left |
| - | unary minus | Right |
| ^ | power | Left |
| * / | multiplication, integer division | Left |
| + - | addition, subtraction | Left |
| < <= > >= | (lex)less, (lex)less or equal, | none |
| <lex <=lex >lex >=lex | (lex)greater, (lex)greater or equal | |
| = != | equality, disequality | none |
| . | dot | Right |

Table 1: Operator precedence in ESSENCE'

- element constraint on 2-dimensional arrays
- sparse domains

References

- [1] A.M. Frisch, M. Grum, C. Jefferson, B. Martínez Hernández, and I. Miguel. The design of essence: A constraint language for specifying combinatorial problems. In *IJCAI*, pp 80–87, 2007.
- [2] I.P. Gent, C. Jefferson, and I. Miguel. Minion: A fast scalable constraint solver. In *ECAI*, pp 98–102, 2006.