

VE281

Data Structures and Algorithms

Dynamic Programming

Announcement

- Written assignment 6 released
 - On graph algorithms and dynamic programming
 - Due by 5:40 pm on Dec. 8th

Outline

- Summary of Dynamic Programming
- Another Example: Longest Common Subsequence (LCS)

Dynamic Programming for Optimization

- There are two key ingredients that an optimization problem must have in order for dynamic programming to apply:
 - Optimal substructure;
 - Overlapping subproblems.

Optimal Substructure

- An optimal solution to the problem contains **within** it **optimal solutions to subproblems**.
 - In matrix-chain multiplication, the optimal order on calculating $A_i \times \cdots \times A_j$ that splits the product between A_k and A_{k+1} contains within it optimal solutions to the problem of ordering $A_i \times \cdots \times A_k$ and $A_{k+1} \times \cdots \times A_j$.
- You can show optimal substructure property by supposing that each of the subproblem solutions is not optimal and then deriving a contradiction.

Overlapping Subproblems

- A recursive algorithm for the problem solves the same subproblems **over and over**, rather than always generating new subproblems.
 - E.g., subproblems of matrix-chain multiplication overlap.
 - In contrast, a problem for which a divide-and-conquer approach is suitable usually generates **brand-new** problems at each step of the recursion.
- Dynamic-programming algorithms take advantage of overlapping subproblems by
 - solving each subproblem once ...
 - ... and then storing the solution in a table where it can be looked up when needed.

Designing a Dynamic-Programming Algorithm

1. Characterize **the structure** of an optimal solution.
 - Usually, we need to define a **general** problem.
2. **Recursively** define the value of an optimal solution.
3. Compute the value of an optimal solution, typically in a **bottom-up** fashion.
4. Construct an optimal solution from computed information.

Memoization

- In dynamic programming, solutions to subproblems are pre-computed and stored in a table.
 - A **bottom-up** approach.
- An alternative approach is to “**memoize**” during the recursion.
 - A **top-down** approach. Start from the largest subproblem.
 - When a subproblem is encountered **first time** during recursion, its solution is computed and then stored in a table...
 - ...each subsequent time that we **encounter this subproblem again**, we simply look up the value stored in the table and return it.

Outline

- Summary of Dynamic Programming
- Another Example: Longest Common Subsequence (LCS)

Longest Common Subsequences

Terminology

- Consider sequences of symbols, such as $X = \langle A, B, A, C \rangle$.
- **Subsequence**: derived from another sequence by **deleting** some elements **without changing** the order of the remaining elements.
- Example:
 - Sequence $\langle A, B, D \rangle$ is a subsequence of $\langle A, C, B, C, B, D \rangle$
- Exercise:
 - Is sequence $\langle C, B, D \rangle$ a subsequence of $\langle B, A, C, A, B, D \rangle$?
 - Is sequence $\langle B, A, C \rangle$ a subsequence of $\langle B, D, B, C, A, B \rangle$?

Longest Common Subsequences

Problem

- Given: two sequences X and Y.
- Output: a sequence that is a **longest common subsequence (LCS)** of both X and Y.
- Example: $X = \langle A, B, C, B, D, A, B \rangle$ and $Y = \langle B, D, C, A, B, A \rangle$
 - $\langle B \rangle$, $\langle B, C, B \rangle$, $\langle B, C, A, B \rangle$, $\langle B, D, A, B \rangle$ are **common subsequences** of X and Y.
 - $\langle B, C, A, B \rangle$ is a LCS.
 - $\langle B, D, A, B \rangle$ is another LCS.

How to find LCS?

By Dynamic Programming!

Recap: Designing a Dynamic-Programming Algorithm

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Longest Common Subsequences

Optimal Structure

- Suppose the sequence X is $X[1..n]$ and the sequence Y is $Y[1..m]$.
- Define general problem Q_{ij} : find the longest common subsequences of $X[1..i]$ and $Y[1..j]$.
 - Define $c(i, j)$ to be the length of the LCS of $X[1..i]$ and $Y[1..j]$.
 - We ultimately want to solve Q_{nm} .
- To solve Q_{ij} , we can **recursively** solve subproblems of smaller size.

Longest Common Subsequences

Recursion

- If the **last** symbols are same, i.e., $X[i] = Y[j]$, then ...
 - the **last** symbol of LCS of $X[1..i]$ and $Y[1..j]$ is $X[i]$.
 - the LCS of $X[1..i]$ and $Y[1..j]$ is
the LCS of $X[1..(i - 1)]$ and $Y[1..(j - 1)] + X[i]$
- Example: $X = \langle A, B, A, \mathbf{C} \rangle, Y = \langle B, C, D, \mathbf{C} \rangle$
 - $\text{LCS}(X, Y) = \text{LCS}(\langle A, B, A \rangle, \langle B, C, D \rangle) + \mathbf{C}$

Longest Common Subsequences

Recursion

- If the **last** symbols are not same, i.e., $X[i] \neq Y[j]$, then LCS of $X[1..i]$ and $Y[1..j]$ is ...
 - **either** LCS of $X[1..(i-1)]$ and $Y[1..j]$,
 - **or** LCS of $X[1..i]$ and $Y[1..(j-1)]$.
 - ... depending on which one of the above two is **longer**!
- Example: $X = \langle A, B, D, \text{C} \rangle, Y = \langle B, C, D, \text{D} \rangle$
 - $\text{LCS}(X, Y)$ is the **longer** one of $\text{LCS}(\langle A, B, D, \text{C} \rangle, \langle B, C, D \rangle)$ and $\text{LCS}(\langle A, B, D \rangle, \langle B, C, D, \text{D} \rangle)$.

Longest Common Subsequences

Recursion

- In summary, we have:

$$c(i, j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ c(i - 1, j - 1) + 1 & \text{if } i, j > 0 \text{ and } X[i] = Y[j] \\ \max\{c(i - 1, j), c(i, j - 1)\} & \text{if } i, j > 0 \text{ and } X[i] \neq Y[j] \end{cases}$$

- The straightforward recursive algorithm has exponential time complexity. However, the total number of different subproblems is not exponential.
 - They are Q_{ij} , for $0 \leq i \leq n, 0 \leq j \leq m$.
 - The total number is $(n + 1)(m + 1)$.
- We use a tabular, bottom-up approach.

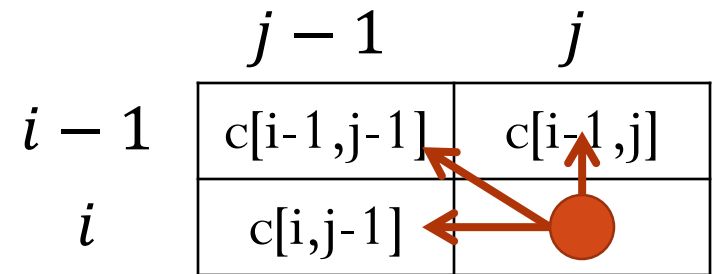
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Longest Common Subsequences

Algorithm

```
int LCS(X[1..n], Y[1..m]) {  
    for i=0 to n  
        c(i,0)=0;  
    for j=1 to m  
        c(0,j)=0;  
    for i=1 to n  
        for j=1 to m  
            if X[i]==Y[j]  
                c[i,j]=c[i-1,j-1]+1;  
            else  
                c[i,j]=max(c[i-1,j],c[i,j-1]);  
    return c[n,m];  
}
```



Longest Common Subsequences

Example

- $X = \langle A, B, C, B \rangle$ and $Y = \langle B, D, C, A, B, A \rangle$

		Y:	B	D	C	A	B	A
X:		0	1	2	3	4	5	6
	0	0	0	0	0	0	0	0
	A	1	0					
	B	2	0					
	C	3	0					
	B	4	0					

Longest Common Subsequences

Example

- $X = \langle A, B, C, B \rangle$ and $Y = \langle B, D, C, A, B, A \rangle$

		Y:	B	D	C	A	B	A
		0	1	2	3	4	5	6
X:	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	1	1
B	2	0						
C	3	0						
B	4	0						

Longest Common Subsequences

Example

- $X = \langle A, B, C, B \rangle$ and $Y = \langle B, D, C, A, B, A \rangle$

		Y:	B	D	C	A	B	A	
X:		0	1	2	3	4	5	6	
	0	0	0	0	0	0	0	0	
	A	1	0	0	0	0	1	1	1
	B	2	0	1	1	1	1	2	2
	C	3	0						
	B	4	0						

Longest Common Subsequences

Example

- $X = \langle A, B, C, B \rangle$ and $Y = \langle B, D, C, A, B, A \rangle$

		Y:	B	D	C	A	B	A	
X:		0	1	2	3	4	5	6	
	0	0	0	0	0	0	0	0	
	A	1	0	0	0	0	1	1	1
	B	2	0	1	1	1	1	2	2
	C	3	0	1	1	2	2	2	2
	B	4	0						

Longest Common Subsequences

Example

- $X = \langle A, B, C, B \rangle$ and $Y = \langle B, D, C, A, B, A \rangle$

		Y:	B	D	C	A	B	A	
X:		0	1	2	3	4	5	6	
	0	0	0	0	0	0	0	0	
	A	1	0	0	0	0	1	1	1
	B	2	0	1	1	1	1	2	2
	C	3	0	1	1	2	2	2	2
	B	4	0	1	1	2	2	3	3

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Question: how to obtain a LCS for X and Y, **not just** $c[n, m]$?

Longest Common Subsequences

Example

- $X = \langle A, B, C, B \rangle$ and $Y = \langle B, D, C, A, B, A \rangle$

		Y: B D C A B A						
		0	1	2	3	4	5	6
X:	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	1	1
B	2	0	1	1	1	1	2	2
C	3	0	1	1	2	2	2	2
B	4	0	1	1	2	2	3	3

Question: how to obtain a LCS for X and Y?

Hint: from $c[i,j]$ table.