

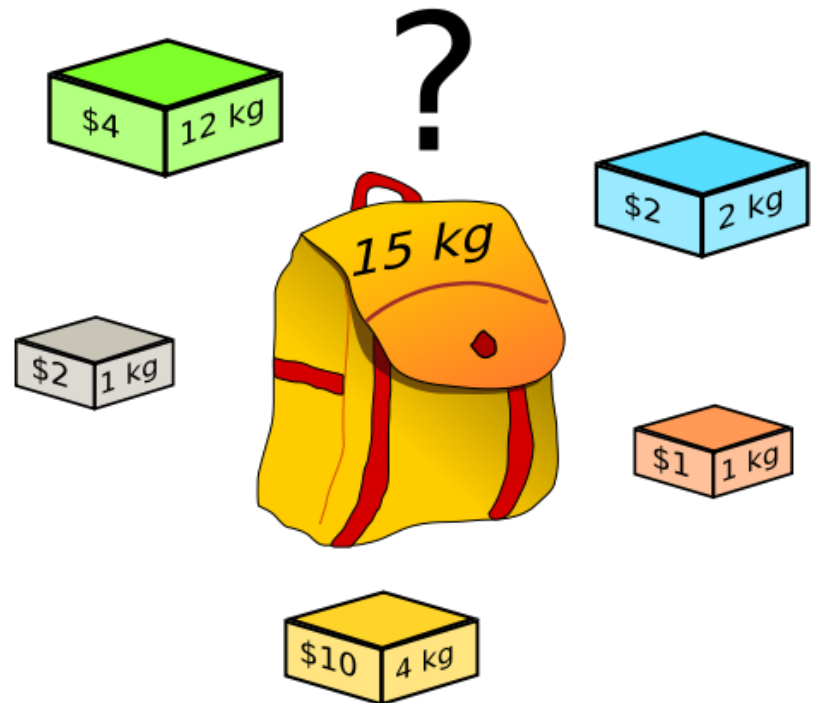
VE281

Data Structures and Algorithms

Dynamic Programming: Knapsack Problem

0/1 Knapsack Problem

- You have a set of n items, each with a weight w_i and a value p_i .
- You also have a knapsack with a weight capacity C .
- How will you choose items to put into the knapsack to maximize the total value?
- We assume w_i, C are **positive integers**.



0/1 Knapsack Problem

Mathematic Formulation

- Let $x_i = 1$ when item i is selected and $x_i = 0$ when item i is not selected.
- The problem is the following optimization problem:
 - Maximize $\sum_{i=1}^n p_i x_i$
 - Subject to $\sum_{i=1}^n w_i x_i \leq C$ and $x_i \in \{0,1\}$ for all i .

0/1 Knapsack Problem

A Brute-Force Solution

- Enumerate all the combinations of (x_1, x_2, \dots, x_n) with $x_i \in \{0,1\}$
- Discard combinations for which $\sum_{i=1}^n w_i x_i > C$
- For the remaining combinations, find the one that maximizes $\sum_{i=1}^n p_i x_i$.
- What is the time complexity?
 - Since there are 2^n combinations to consider, the time complexity is $\Omega(2^n)$.

0/1 Knapsack Problem

A Greedy Solution

- We select items one by one to put into the knapsack.
- Each item is selected using a **greedy** criterion.
- Once an item is selected, it will not be removed from the knapsack later on.
- Possible greedy criterion:
 - Choose items in decreasing order of values p_i .
 - Choose items in decreasing order of relative values p_i/w_i .

However, greedy solution may not be the optimal.

0/1 Knapsack Problem

A Greedy Solution

- Greedy attempt 1: Select items in decreasing order of values
- Example: $n = 3, C = 7$
 $(w_1, p_1) = (7, 10), (w_2, p_2) = (3, 8), (w_3, p_3) = (2, 6)$
- Only item 1 will be selected.
 - Total value is 10.
- However, this is not optimal.
 - We can put item 2 and 3 together into the knapsack, which gives a total value of 14.

0/1 Knapsack Problem

A Greedy Solution

- Greedy attempt 2: Select items in decreasing order of average values p_i/w_i .
- Example: $n = 2, C = 7$
 $(w_1, p_1) = (1, 10), (w_2, p_2) = (7, 20)$
- Only item 1 will be selected.
 - Total value is 10.
- However, this is not optimal.
 - If we choose item 2, this is a better choice.

0/1 Knapsack Problem

- Can we apply dynamic programming to solve the knapsack problem?
- Let us consider the following problem:
 - Given i items with weights as w_1, \dots, w_i and values as p_1, \dots, p_i and a knapsack with weight capacity j , choose items to put into the knapsack to maximize the total values.
 - Define the above problem as Q_{ij} and the maximal value as m_{ij} .
 - Our original problem is Q_{nC} .

0/1 Knapsack Problem

- A mathematic formulation of Q_{ij} :
 - Maximize $\sum_{k=1}^i p_k x_k$
 - Subject to $\sum_{k=1}^i w_k x_k \leq j$ and $x_k \in \{0,1\}$ for all $1 \leq k \leq i$.
- Does Q_{ij} exhibit optimal substructure, i.e., does the optimal solution to Q_{ij} contain within it optimal solutions to subproblems?

0/1 Knapsack Problem

Optimal Substructure

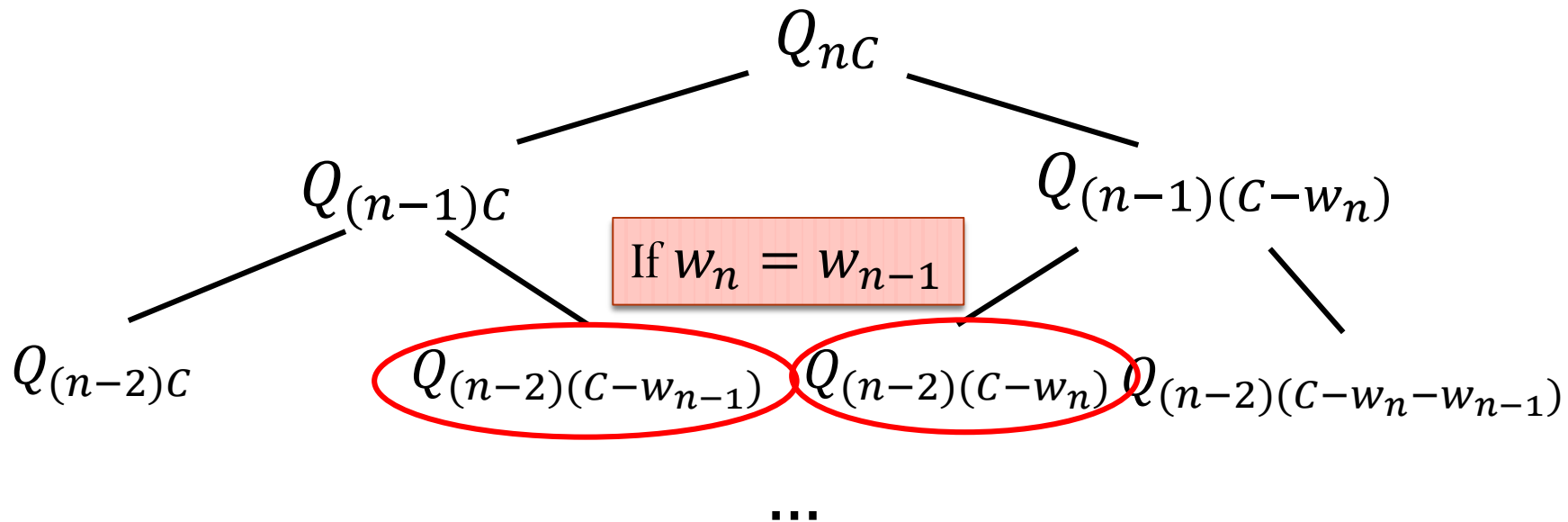
- Let $x_1 = a_1, \dots, x_i = a_i$ be an optimal solution to the problem Q_{ij} .
- If $a_i = 0$, then $x_1 = a_1, \dots, x_{i-1} = a_{i-1}$ is an optimal solution to the problem $Q_{(i-1)j}$.
 - Why?
- If $a_i = 1$, then $x_1 = a_1, \dots, x_{i-1} = a_{i-1}$ is an optimal solution to the problem $Q_{(i-1)(j-w_i)}$.
 - Why?

0/1 Knapsack Problem

- Since we don't know whether a_i should be 0 or 1, we need to solve both subproblems $Q_{(i-1)j}$ and $Q_{(i-1)(j-w_i)}$.
- If we have solved the subproblems $Q_{(i-1)j}$ and $Q_{(i-1)(j-w_i)}$ and obtained the maximal values as $m_{(i-1)j}$ and $m_{(i-1)(j-w_i)}$, we can obtain the maximal value for Q_{ij} as
 - $m_{ij} = \max\{m_{(i-1)j}, m_{(i-1)(j-w_i)} + p_i\}$

0/1 Knapsack Problem

Recursion Tree



- The recursion tree is a binary tree. It contains $O(2^n)$ subproblems.
- However, the subproblems may overlap depending on the values of w_1, w_2, \dots, w_n .

0/1 Knapsack Problem

Dynamic Programming Algorithm

- We use a tabular, bottom-up approach.
- We will calculate all m_{ij} for $1 \leq i \leq n$ and $0 \leq j \leq C$ by applying the recursive relation:

$$m_{ij} = \max\{m_{(i-1)j}, m_{(i-1)(j-w_i)} + p_i\}$$

- In the initial round, we compute $m_{10}, m_{11}, \dots, m_{1C}$.
- In the second round, we compute m_{20}, \dots, m_{2C} .
 - They depend on $m_{10}, m_{11}, \dots, m_{1C}$.
- In the third round, we compute m_{30}, \dots, m_{3C} .
 - They depend on m_{20}, \dots, m_{2C} .
- So on and so forth.

0/1 Knapsack Problem

Dynamic Programming Algorithm

- In the initial round, we compute $m_{10}, m_{11}, \dots, m_{1C}$.
 - If $j < w_1$, we cannot put item 1 into the knapsack. Thus, $m_{1j} = 0$.
 - Otherwise, $m_{1j} = p_1$.
- In the subsequent rounds for computing $m_{i0}, m_{i1}, \dots, m_{iC}$.
 - If $j < w_i$, we cannot put item i into the knapsack. Thus, $m_{ij} = m_{(i-1)j}$.
 - Otherwise, $m_{ij} = \max\{m_{(i-1)j}, m_{(i-1)(j-w_i)} + p_i\}$.

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1									
	2									
	3									
	4									
	5									

If $j < w_1, m_{1j} = 0$. Otherwise, $m_{1j} = p_1$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2									
	3									
	4									
	5									

If $j < w_1, m_{1j} = 0$. Otherwise, $m_{1j} = p_1$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2									
	3									
	4									
	5									

If $j < w_2, m_{2j} = m_{1j}$.

Otherwise, $m_{2j} = \max\{m_{1j}, m_{1(j-w_2)} + p_2\}$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3									
	4									
	5									

If $j < w_2, m_{2j} = m_{1j}$.

Otherwise, $m_{2j} = \max\{m_{1j}, m_{1(j-w_2)} + p_2\}$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3									
	4									
	5									

If $j < w_3, m_{3j} = m_{2j}$.

Otherwise, $m_{3j} = \max\{m_{2j}, m_{2(j-w_3)} + p_3\}$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4									
	5									

If $j < w_3, m_{3j} = m_{2j}$.

Otherwise, $m_{3j} = \max\{m_{2j}, m_{2(j-w_3)} + p_3\}$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4									
	5									

If $j < w_4, m_{4j} = m_{3j}$.

Otherwise, $m_{4j} = \max\{m_{3j}, m_{3(j-w_4)} + p_4\}$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5									

If $j < w_4, m_{4j} = m_{3j}$.

Otherwise, $m_{4j} = \max\{m_{3j}, m_{3(j-w_4)} + p_4\}$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5									

If $j < w_5, m_{5j} = m_{4j}$.

Otherwise, $m_{5j} = \max\{m_{4j}, m_{4(j-w_5)} + p_5\}$

0/1 Knapsack Problem

Example

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5	0	0	3	8	9	11	12	17	18

Optimal Value

If $j < w_5, m_{5j} = m_{4j}$.

Otherwise, $m_{5j} = \max\{m_{4j}, m_{4(j-w_5)} + p_5\}$

0/1 Knapsack Problem

Constructing the Optimal Solution

- Given the table m_{ij} , we back track from m_{nC} .
- If $m_{ij} = m_{(i-1)j}$, we have $x_i = 0$ and we further check $m_{(i-1)j}$.
- Otherwise, we have $x_i = 1$ and we further check $m_{(i-1)(j-w_i)}$.
- Once $m_{ij} = 0$, we have $x_1 = \dots = x_i = 0$.

0/1 Knapsack Problem

Example of Constructing the Optimal Solution

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9), (w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5	0	0	3	8	9	11	12	17	18

$m_{58} = m_{48} \rightarrow x_5 = 0$. Further check m_{48}

0/1 Knapsack Problem

Example of Constructing the Optimal Solution

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9), (w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5	0	0	3	8	9	11	12	17	18

$$x_5 = 0$$

$m_{48} \neq m_{38} \rightarrow x_4 = 1$. Further check $m_{3(8-w_4)} = m_{35}$

0/1 Knapsack Problem

Example of Constructing the Optimal Solution

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9),$
 $(w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5	0	0	3	8	9	11	12	17	18

$$x_4 = 1$$

$$x_5 = 0$$

$m_{35} \neq m_{25} \rightarrow x_3 = 1$. Further check $m_{2(5-w_3)} = m_{20}$

0/1 Knapsack Problem

Example of Constructing the Optimal Solution

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9), (w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5	0	0	3	8	9	11	12	17	18

$$x_3 = 1$$

$$x_4 = 1$$

$$x_5 = 0$$

$$m_{20} = 0 \quad \longrightarrow \quad x_2 = x_1 = 0.$$

0/1 Knapsack Problem

Example of Constructing the Optimal Solution

- $n = 5, C = 8, (w_1, p_1) = (2, 3), (w_2, p_2) = (6, 9), (w_3, p_3) = (5, 10), (w_4, p_4) = (3, 8), (w_5, p_5) = (4, 9)$

m_{ij}		j								
		0	1	2	3	4	5	6	7	8
i	1	0	0	3	3	3	3	3	3	3
	2	0	0	3	3	3	3	9	9	12
	3	0	0	3	3	3	10	10	13	13
	4	0	0	3	8	8	11	11	13	18
	5	0	0	3	8	9	11	12	17	18

Optimal solution: $x_1 = 0, x_2 = 0, x_3 = 1, x_4 = 1, x_5 = 0$

0/1 Knapsack Problem

Time Complexity

- Obtain the maximal total value:
 - Constructing the table m_{ij} of size $n \times (C + 1)$.
 - Time complexity for calculating each entry is $O(1)$.
 - Total time complexity is $O(nC)$.
- Obtain the optimal solution:
 - $O(n)$.

0/1 Knapsack Problem

Summary

- Why dynamic-programming algorithm is suitable?
 - Optimal substructure.
 - Overlapping subproblems.
- How to design the dynamic-programming algorithm?
 1. Characterize the structure of an optimal solution.
 2. Recursively define the value of an optimal solution.
 3. Compute the value of an optimal solution, typically in a **bottom-up** fashion.
 4. Construct an optimal solution from computed information.