

How to kill symbolic deobfuscation for free

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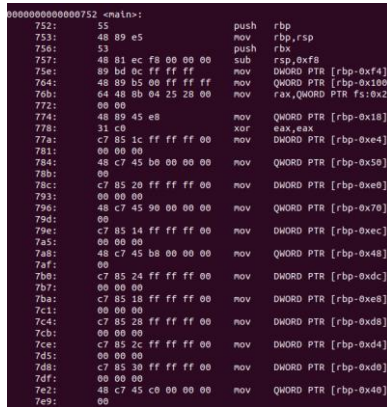
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Tweag I/O



Reverse engineering is a threat to IP



Easy with unprotected code



tools

Then we use obfuscation

- Functional equivalence
- Efficient
- "Harder" to analyze

```
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char* argv[]) {
    int i,j, len = 16;
    int sum = 0;

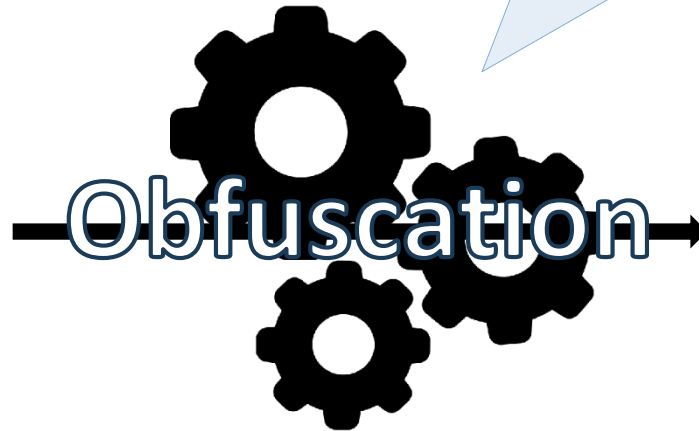
    const char *str = argv[1];

    while (i < len) {
        sum += str[i];
        i++;
    }

    printf("Sum is: %d\n", sum);

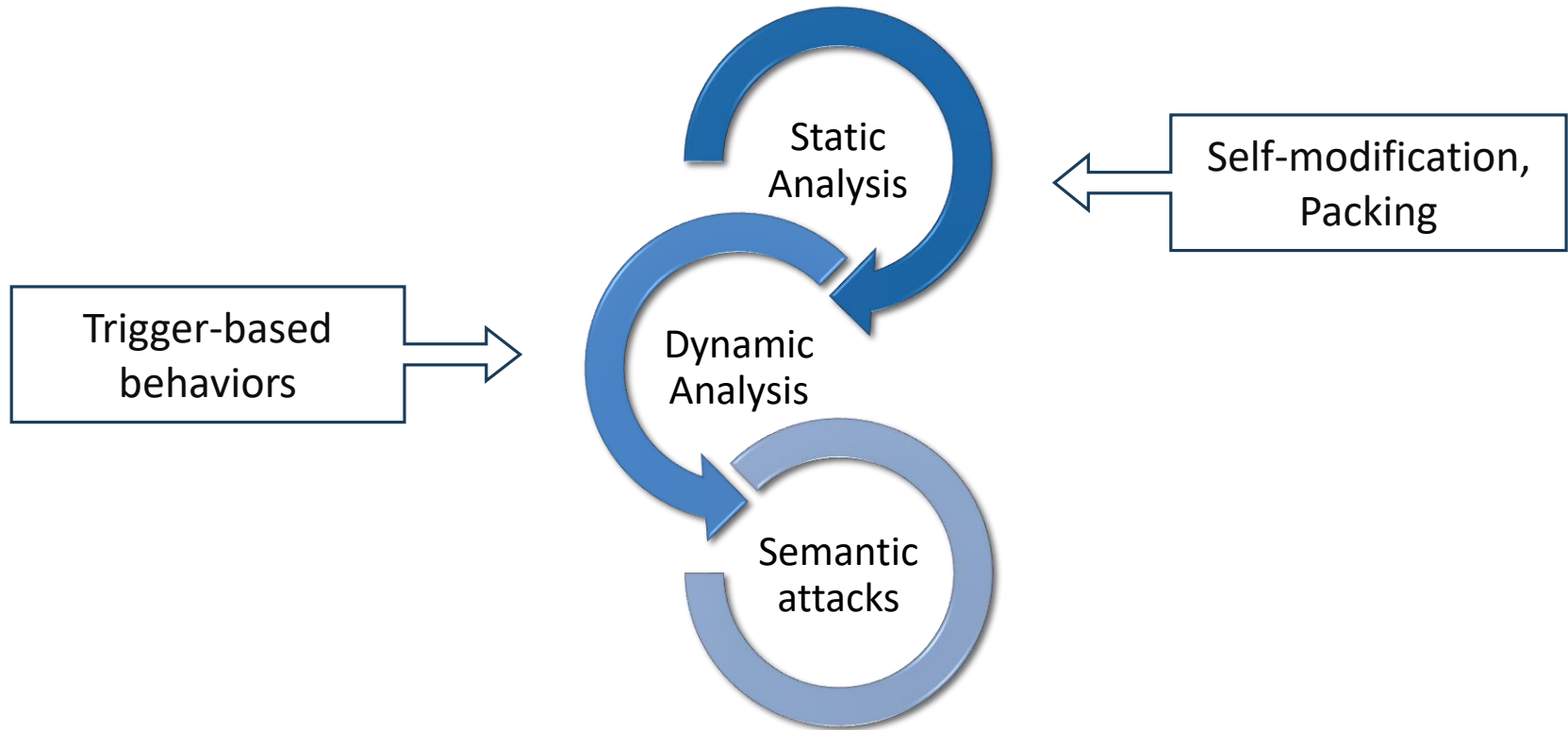
    return 0;
}
```

C Source



tools

Arm race

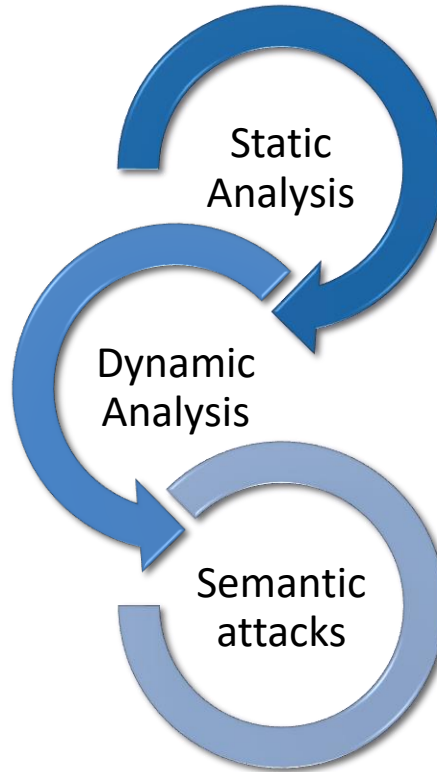


Arm race

Trigger-based
behaviors

Semantic attacks

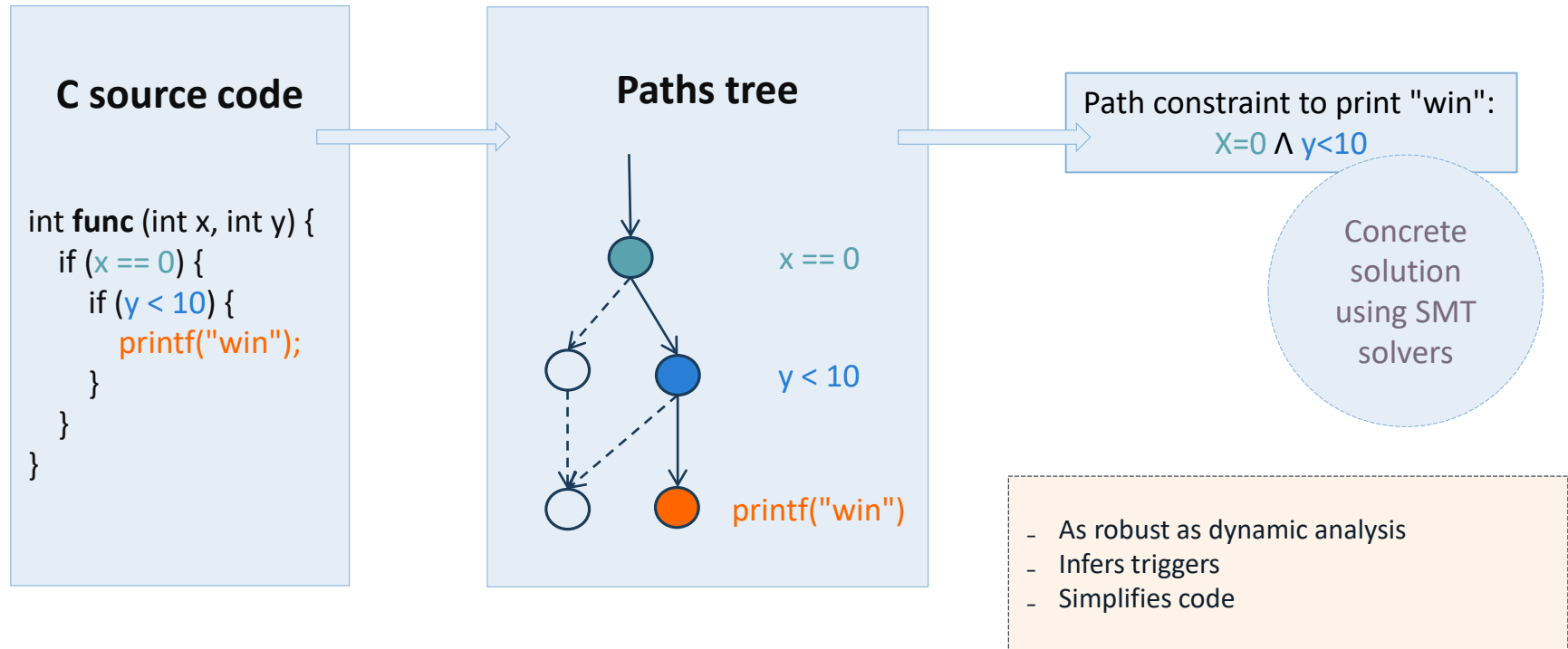
- **Dynamic Symbolic Execution** (DSE), Abstract Interpretation
- Bit-level taint analysis and DSE (Yadegari 2015)
- Backward Bounding DSE (David 2017)
- Banescu 2016



Self-modification,
Packing

What now ?

Dynamic Symbolic Execution (DSE)

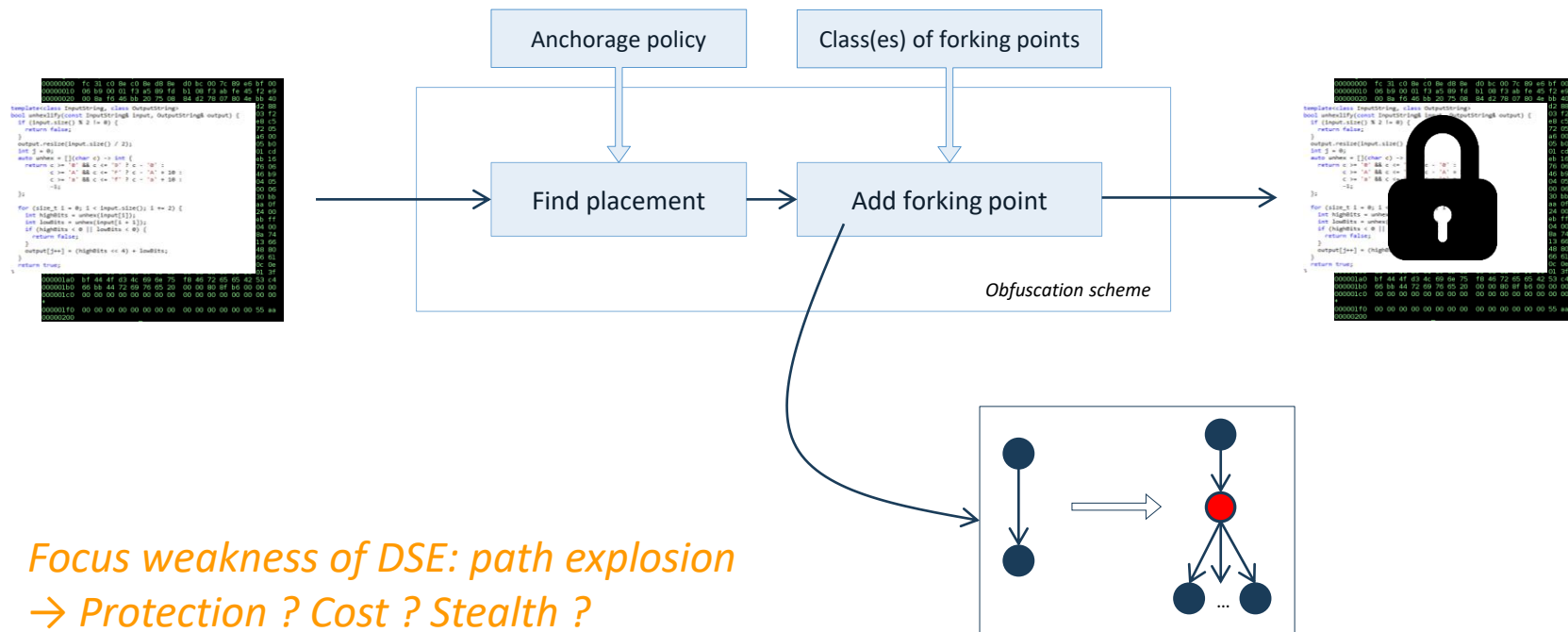


What can be done against semantic attacks ?

Prior work is not enough

Protections	Strength	Cost	Correctness	Stealth
Standard				
Virtualization	×	~	✓	~
Virtualization ×3	~	×	✓	~
Virtualization ×5	✓	×	✓	~
Anti DSE protections				
MBA	× / ?	?	✓	×
Cryptographic hash functions	✓✓	?	✓	×
Covert channels	✓	?	×	✓

Our proposition: path-oriented protections



Forking point: Location in code where a path split into two or more paths

Attacker model

Men-at-the-end attacks



Access to **state-of-the-art off-the-shelf** tools

→ *No crafted dedicated tools*

Focus on **symbolic execution** and trace-based semantic attacks

We abstract two goals for attacks:

→ **Secret finding**

→ **Exhaustive path exploration**

What can PO protections really do ?

Protection	Slowdown		Runtime overhead
	Coverage	Secret	
Virt	xx	xx	×1.1 ✓
Virt ×2	x	xx	×1.3 ✓
Virt ×3	✓	x	×40 x
SPLIT (k=11)	xx	xx	×1.0 ✓
SPLIT (k=19)	✓	xx	×1.0 ✓
FOR (k=1)	✓	x	×1.0 ✓
FOR (k=3)	✓	✓	×1.0 ✓

Banescu et. al.
2016

xx t≤1s

x 30s<t<5min

✓ Time out (≥1h30)

Path-oriented protections are promising



How do we make it work ?

Contributions

1 Formal definition and predictive characterization

→ Encompass prior work and key notion of single value path

2 New obfuscation schemes

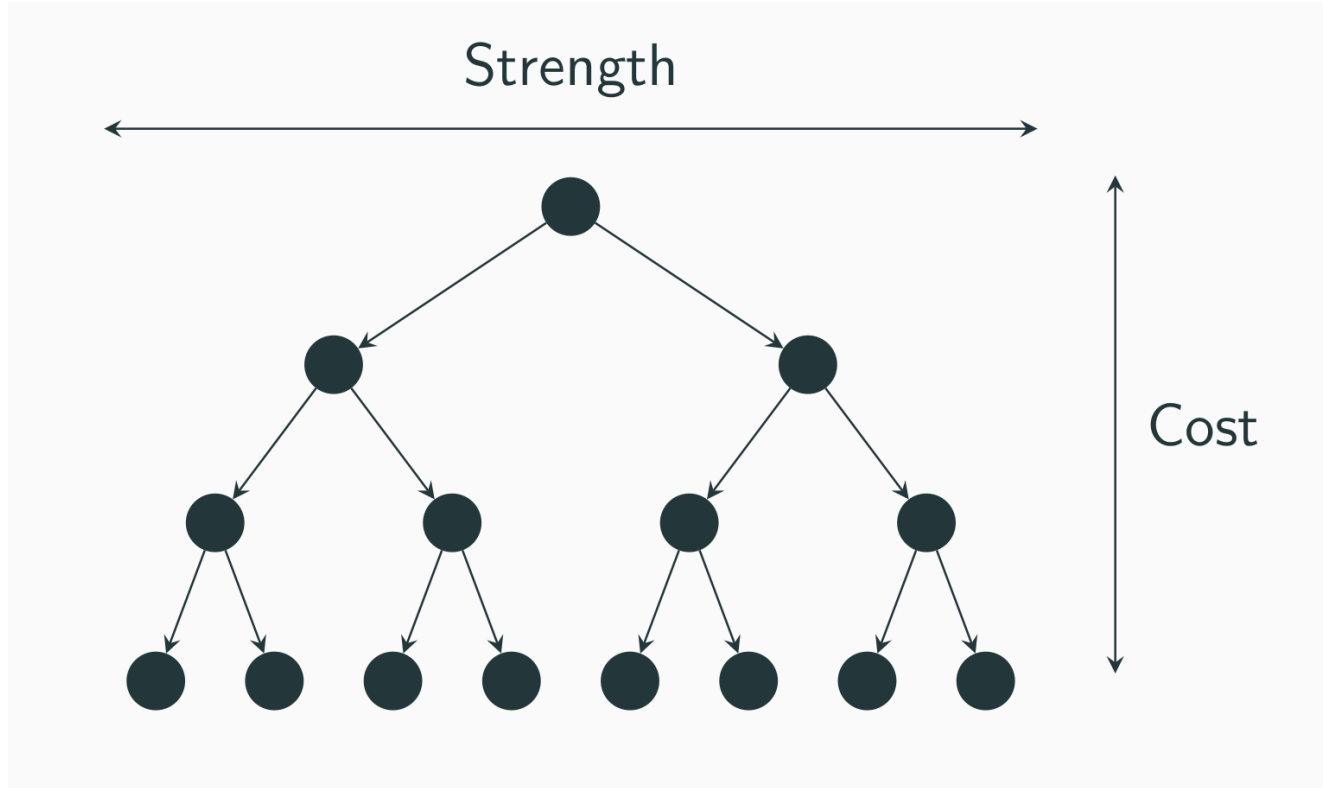
→ First tractable SVP schemes

3 Optimal composition properties and resistance **by-design** to taint and slice

4 Extensive experiments

→ Including robustness and cost

Strong and tractable



Single Value Path

Banescu et. al. (2016)

Range Divider - SPLIT

```
int func(char x) {  
    char var = 0;  
    if (x > 0) {  
        var = x+10;  
    }  
    //obfuscated version of "var=x+10"  
    return(var);  
}
```



2 paths

var has **128** possible values

FOR - word

```
int func(char x) {  
    char var = 0;  
    for (int i=0; i<x+10; i++) {  
        var++;  
    }  
    return(var);  
}
```



256 paths

var has **1** possible value

Single Value Path

Banescu et. al. (2016)

Range Divider - SPLIT

```
int func (char x) {  
    char var = 0;  
    if (x > 0) {  
        var = x+10;  
    }  
    //obfuscated version of "var=x+10"  
    return(var);  
}
```

2 paths

var has **128** possible values

FOR - word

```
int func (char x) {  
    char var = 0;  
    for (int i=0; i<x+10; i++) {  
        var++;  
    }  
    return(var);  
}
```

256 paths

var has **1** possible value

Protection	Slowdown	
	Coverage	Secret
SPLIT (k=11)	xx	xx
SPLIT (k=19)	✓	xx
FOR (k=1)	✓	x
FOR (k=3)	✓	✓

xx t≤1s

x 30s<t<5min

✓ Time out (≥1h30)

Empirically SVP protection performs better!

FOR-_{WORD}: beware!

original code

```
int func (int x) {  
    int var = x + 10;  
    return(var);  
}
```

obfuscated code

```
int func (int x) {  
    int var = 0;  
    for (int i=0; i<x+10; i++) {  
        var++;  
    }  
    return(var);  
}
```

properties

Tractable (space)	✓
Tractable (time)	✗
SVP	✓

Paths: 2^{32}
Loop iterations: $\leq 2^{32}$

FOR- BYTE

original code

```
int func (int x) {  
    int var = x + 10;  
    return(var);  
}
```

obfuscated code

```
int func (int x) {  
    char tmp[4] = (char *)&x;  
    char res[4] = 0;  
    for (int i=0; i<tmp[0]; i++) {  
        res[0]++;  
    }  
    for (i=0; i<tmp[1]; i++) {  
        res[1]++;  
    }  
    for (i=0; i<tmp[2]; i++) {  
        res[2]++;  
    }  
    for (i=0; i<tmp[3]; i++) {  
        res[3]++;  
    }  
    int var = (int)(*res);  
    return(var);  
}
```

properties

Tractable (space)	✓
Tractable (time)	✓
SVP	✓

Paths: 2^{32}
Loop iterations: $\leq 4 \times 2^8$

Obfuscation schemes

		New ?	Tractable		SVP	Stealth
			Time	Space		
Range divider	SWITCH	No	✓	×	✓	×
Split	IF	No	✓	✓	×	✓
For	Word	Yes	×	✓	✓	✓
	Byte	Yes	✓	✓	✓	✓
Write		Yes	✓	✓	✓	×

Threats and robustness

Slice and taint attacks

- Resistance **by-design** (more details in paper)
- Robustness against sound attacks

Pattern attacks

- Code diversity: several schemes
- Algorithm diversity: several implementation for each scheme

What else ?

- Optimal composition

Experiments

- Strength
- Cost
- Robustness

Datasets

Two datasets:

- #1: 46 small programs of Banescu *et. al.*
- #2: 7 "real world" programs
Hash functions; DES; AES; Grub

Entry size	#LOC		KLEE exec. (s)	
	<i>avevarge</i>	<i>stdDev.</i>	<i>average</i>	<i>maximum</i>
1 byte	21	1.9	2.6	17.8
16 bytes	17	2.2	1.0	23.4

Dataset #1

Program	#LOC	KLEE exec. (s)
City hash	547	7.41
Fast hash	934	7.74
Spooky hash	625	7.12
MD5 hash	157	33.31
AES	571	1.42
DES	424	0.15
Grub	101	0.06

Dataset #2

Strength

Transformation	Dataset #1		Dataset #2		
	Secret Finding 1h TO	Full Coverage 3h TO	Secret Finding 3h TO	Secret Finding 8h TO	Full Coverage 24h TO
Virtualization	0 / 15	0 / 46	0 / 7	0 / 7	0 / 7
Virtualization ×2	0 / 15	1 / 46	0 / 7	0 / 7	0 / 7
Virtualization ×3	2 / 15	5 / 46	0 / 7	0 / 7	1 / 7
SPLIT (k=10)	0 / 15	1 / 46	0 / 7	0 / 7	0 / 7
SPLIT (k=13)	1 / 15	4 / 46	1 / 7	0 / 7	1 / 7
SPLIT (k=17)	2 / 15	18 / 46	2 / 7	1 / 7	3 / 7
FOR (k=1)	0 / 15	2 / 46	0 / 7	0 / 7	0 / 7
FOR (k=3)	8 / 15	30 / 46	2 / 7	1 / 7	3 / 7
FOR (k=5)	15 / 15	46 / 46	7 / 7	7 / 7	7 / 7

Several heuristics:

- BFS
- DFS
- NURS

Several tools:

- KLEE
- Binsec
- Triton

Cost

Transformation	Dataset #1		Dataset #2	
	<i>Runtime overhead</i>	<i>Code size increase</i>	<i>Runtime overhead</i>	<i>Code size increase</i>
Virtualization	$\times 1.5$	$\times 1.5$	$\times 1.5$	$\times 1.5$
Virtualization $\times 2$	$\times 15$	$\times 2.5$	$\times 15$	$\times 15$
Virtualization $\times 3$	$\times 1.6 \cdot 10^3$	$\times 4$	$\times 1.5$	$\times 1.5$
SPLIT (k=10)	$\times 1.2$	$\times 1.0$	$\times 1.0$	$\times 1.0$
SPLIT (k=50)	$\times 1.2$	$\times 1.0$	$\times 1.0$	$\times 1.0$
FOR (k=1)	$\times 1.0$	$\times 1.0$	$\times 1.0$	$\times 1.0$
FOR (k=5)	$\times 1.3$	$\times 1.0$	$\times 1.1$	$\times 1.0$
FOR (k=50)	$\times 1.5$	$\times 1.5$	$\times 1.2$	$\times 1.1$
FOR (k=1) word	$\times 2.6 \cdot 10^3$	$\times 15$	$\times 2.1 \cdot 10^3$	$\times 15$

Robustness

Tool	Robust ?		
	Basic	Obfuscated	Weak
GCC -Ofast	✓	✓	✗
Clang -Ofast	✗	✓	✗
Frama-C Slice	✓	✓	✗
Frama-C Taint	✓	✓	✓
Triton (taint)	✓	✓	✓
KLEE	✓	✓	✓

✓

no protection simplified

✗

≥1 protection simplified

Conclusion

Semantic attacks are very powerful against standard obfuscations

Path-oriented protections:

- Exploit DSE's weakness, **path explosion**
- Completely hinders DSE
- Very low to no performance cost
- **Resistance by-design** to taint and slice attacks
- Large experiments on strength, cost and robustness

We propose a **hardened benchmark** obfuscated with PO protections

Questions ?

Range divider - IF

original code

```
int func (int x) {  
    int var = x + 10;  
    return(var);  
}
```

obfuscated code

```
int func (int x) {  
    int var = 0;  
    if (x > 0) {  
        var = x+10;  
    } else {  
        //obfuscated version of "var=x+10"  
    }  
    return(var);  
}
```

properties

Tractable (space)	✓
Tractable (time)	✓
SVP	✗

Range divider - SWITCH

original code

```
int func (int x) {  
    int var = x + 10;  
    return(var);  
}
```

obfuscated code

```
int func (int x) {  
    int var = 0;  
    switch(x) {  
        case 0:  
            var = x+10;  
            ...  
        case INT_MAX:  
            //obfuscated version of "var=x+10"  
    }  
    return(var);  
}
```

properties

Tractable (space)	×
Tractable (time)	✓
SVP	✓

Write

original code

```
L: mov  a, input
```

obfuscated code

```
L1: mov  L2+off, input  
L2: mov  a, 0
```

Exemple for **input = 100**

Write

original code

```
L: mov  a, input
```

obfuscated code

```
L1: mov  L2+off, input  
L2: mov  a, 100
```

Exemple for **input = 100**

properties

Tractable (space)	✓
Tractable (time)	✓
SVP	✓