## **Blurring Techniques**

- **Gaussian blur** is often used to reduce noise and soften edges. It's a popular choice for general-purpose blurring.
- **Median blur** is particularly effective at removing salt-and-pepper noise (random black and white pixels). It preserves edges better than Gaussian blur.
- **Bilateral filter** is useful for preserving edges while reducing noise. It's a good choice for images with fine details.
- **Box filter** is a simple blurring technique that can be used to smooth out noise. However, it can also blur edges.
- Motion blur can be used to create artistic effects or to simulate real-world motion.
- Unsharp mask is often used to enhance image details and make them appear sharper.

## Comparison

Blurring, Noise Reduction, Edge Preservation, Artistic Effects, Sharpening

## **Edge Detection Techniques**

**Sobel edge detection** is a simple and computationally efficient method. It's sensitive to noise and can produce double edges.

**Laplacian edge detection** is less sensitive to noise than Sobel edge detection but can be more susceptible to noise. It may also produce multiple edges for a single edge.

**Prewitt edge detection** is also a simple and computationally efficient method. It's like Sobel edge detection in terms of sensitivity to noise and the potential for double edges.

**Canny edge detection** is considered one of the most robust edge detection algorithms. It's less sensitive to noise than Sobel and Laplacian, and it can produce thin, continuous edges.

## **Comparison:**

Sensitivity to Noise, Edge Thinness, Edge Continuity, Computational Efficiency