```
// Link this source code with his .h file.
2
     #include "timer05.h"
3
4
     void config timer05()
5
6
7
        config UTS :: void -> void
8
9
        Configure the TimerO to interrupt
10
        every 0.5 seconds.
11
12
13
       LPC SC->PCONP |=(1<<1);
                                                              // Configure the power supply.
      LPC_TIMO->PR = 0;

LPC_TIMO->MRO = (Fpclk*0.5-1);

LPC_TIMO->MCR = 3;
                                                              // No prescale -> 25MHz.
14
                                                              // Match at 0.5s.
15
                                                              // When the time counter
16
       reachs the match interrupt, stop the TC and reset TC.
17
       LPC TIMO->TCR |= (1 << 0);
                                                               // Start count.
       NVIC EnableIRQ(TIMER0_IRQn);
18
                                                              \ensuremath{//} Enables the interruption of
       Timer0.
19
     }
20
21
     void TIMER0 IRQHandler()
22
23
         TIMERO IRQHandler :: void -> void
24
25
         Handles the interruption that is
27
         generated when the timer count up
         to 0.5 seconds.
28
29
30
         If the sonar is in Setup mode
31
         the mode is changed to manual.
32
3.3
         If the sonar is in automatic
34
         mode the UTS takes a measure,
35
         also if the servo is not blocked
36
         by the flag f block move and
37
         it's time to move servo, we
38
         move the servo.
39
40
         Instead, if the sonar is in the
41
         manual mode and the UTS is not
42
         blocked by the flag f block measure
43
         the UTS takes a measure.
44
45
       static char sentido = POSITIVO;
                                                              // Static variable that
46
       indicates the direction of the move.
       static int cycle = 0;
47
                                                              // Static variable that
       indicates how much cycles have
48
                                                              // passed since the last time
                                                              the servo was turned.
49
50
       LPC TIMO->IR=1 << 0;
                                                              // Clear the flag of the match
       interrupt,
51
52
       switch (sonar.state)
53
54
         case(ST SETUP):
                                                              // If the sonar is in Setup mode
55
           sonar.state = ST MANUAL;
                                                              // Change the mode to manual
           mode.
56
           break;
57
58
         case(ST AUTOMATIC):
                                                              // If the sonar is in
         Automatic mode:
59
           cycle++;
                                                              // Increase the number of cycles
60
           if(!sonar.f block measure)
                                                              // If the UTS is allowed to
           measure:
61
            UTS trigger();
                                                              // Make a measure with the UTS
62
           if(!sonar.f_block_move
                                                              // If the servo is allowed to
           move
```

```
64
                                                              // AND
 65
              (cycle >= sonar.servo period))
                                                              // the cycle coincides with
              the servo's period.
 66
 67
              if(sentido == POSITIVO)
                                                              // If the direction is positive.
 68
 69
                                                              // If the next move exceeds
                if((sonar.servo pose
                the bounds.
 70
 71
                    sonar.servo resolution) > 180)
 72
                  sentido = NEGATIVO;
                                                              // Change the direction of the
                  movement.
73
 74
                else
 75
                                                              // Increse the angle of the
                  set servo (sonar.servo pose
                  servo.
 76
                    += sonar.servo resolution);
 77
              }
 78
 79
                                                              // If the direction is negative.
              else
 80
 81
                if((sonar.servo pose
                                                              // If the next move exceeds
                the bounds.
 82
 83
                    sonar.servo_resolution) < 0)</pre>
 84
                  sentido = POSITIVO;
                                                              // Change the direction of the
                  movement.
 86
                  set servo (sonar.servo pose
                                                              // Increase the angle.
 87
                    += sonar.servo resolution);
 88
 89
                else
 90
                                                              // Decrease the angle of the
                  set servo(sonar.servo pose
                  servo.
 91
                    -= sonar.servo resolution);
 92
              }
 93
              cycle = 0;
                                                              // Reset the cycle counter.
 94
            }
 95
            break;
 96
 97
          case(ST MANUAL):
 98
            if(!sonar.f block measure)
                                                              // If the UTS is allowed to
            measure:
99
             UTS_trigger();
                                                              // Make a measure with the UTS.
100
           break;
101
        }
102
      }
```

103