```
// Link this source code with his .h file.
1
     #include "servo.h"
2
3
4
     void config servo(void)
5
6
7
       config servo :: void -> void
8
9
        Enables the PWM, the output
10
       pin is P1.20.
11
12
13
                                                              // Configure the pin P1.20
14
       LPC PINCON->PINSEL3|=(2 << 8);
       function as a PWM.
       LPC_SC->PCONP|=(1<<6);
LPC_PWM1->MR0=Fpclk*Tpwm -1;
15
                                                              // Configure power supply.
                                                              // The MRO is set to the
16
       equivalent number of TC ticks of PWM's period.
17
      LPC PWM1->PCR|=(1<<10);
                                                              // The PWM is single mode and
       output is enabled.
18
      LPC PWM1->MCR|=(1 << 1);
                                                              // When the time counter
       reachs MRO the time counter is reset.
19
      LPC PWM1->TCR|=(1<<0)| (1<<3);
                                                              // Reset the time counter and
      start to count.
      LPC PWM1->LER|= (1<<0);
                                                              // Enables the last changes to
20
       the MR0.
21
22
23
     void set servo(float degrees)
24
     {
25
26
       set servo :: float -> void
27
28
       Moves the servo to the position
29
        passed in the argument.
30
31
       if(degrees >= 0 && degrees <= 180)</pre>
                                                              // If the angle doesn't exceed
       the bounds.
32
33
         LPC PWM1->MR2 = (Fpclk * 0.4e-3
                                                              // The MR2 is set to the
         equivalent number of TC ticks of the period
35
         Fpclk \star 2e-3\star degrees/180);
                                                              // that makes the servo move
         to the position passed in the argument
36
         LPC PWM1->LER|=(1<<2);
                                                              // Enables the last changes to
37
         the MR2
38
       }
39
     }
40
```