

Lab 8. Maps and Sets in JCF

Theme. In this lab, you will:

- use `Map` and `Set` in JCF to model a software problem
- explore the difference between different implementations of `Map` and `Set` in JCF
- define the natural order for a class of object
- use `Map` as a means to index records

Key concepts: maps, sets, JCF, `Comparable`, hash codes

Required file(s): lab8.zip

1 Getting started...

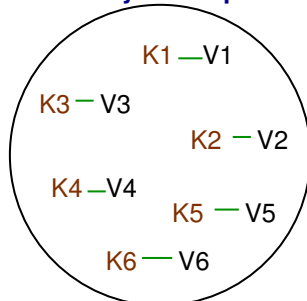
1. In a web browser, download the archive lab8.zip from Blackboard and extract its contents into your default eclipse workspace for this module.
2. Start up eclipse.
3. Making use of the contents of your extracted archive, create a new Java project named **contacts** in your eclipse workspace using the contents of your extracted archive.

2 Generic Phone Book

Suppose we would like to develop an application for modelling a phone book. Different clients may have different data requirements for a record within a phone book, but we know that each record in a phone book must contain one or more phone numbers. Using a generic type, we can define a collection type that would work like a generic phone book whose record type may vary depending on the client's requirements.

To facilitate record retrieval, we can keep the records in a map. A map is an Abstract Data Type (ADT) which *associates keys to values*. Each key is mapped to *exactly* one value:

Set of key-value pairs



Name (key)	Phone (value)
Sylvia Wong	0121 2043473
Tony Beaumont	0121 2043447
Errol Thompson	0121 2043294
Michal Konecny	0121 2043462

We can use the name of each contact as the **key**, with a phone number mapped to it. That implementation would work only if we assume that each person in the phone book has only **one** phone number. If a person were to have two or more phone numbers (e.g. work phone, home phone, mobile phone, etc.), the application would fail to handle the situation. One way to resolve this problem is to create a suitable object to model one record in the phone book. Each record

may comprise information such as nickname, name, a set of phone numbers and an address. To facilitate a mapping between the record and its key for look up purposes, we can make the object aware of its associated key. A key may be the value of a field in the object, but it may also be composed of values in more than one field, e.g. a nickname and a name, (similar to the idea of a *composite key* in database terminology).

The Java Collections Framework (JCF) includes two specifications of **map**: `Map` and `SortedMap`. Values in a `SortedMap` are sorted by their associated **keys**. Using a `SortedMap` to keep records in a phone book will facilitate the listing of all phone book data and make it easier for the user to search for the required information, especially when the data is in printed form.

Furthermore, suppose a client may also need to find out to whom a phone number belongs. We will need a second map, i.e. one that associates phone numbers to records.

This lab. exercise will enable you to gain more practical experience on using generic types, `Map` and `Set` in JCF.

The archive `lab8.zip` contains five classes and one interface:

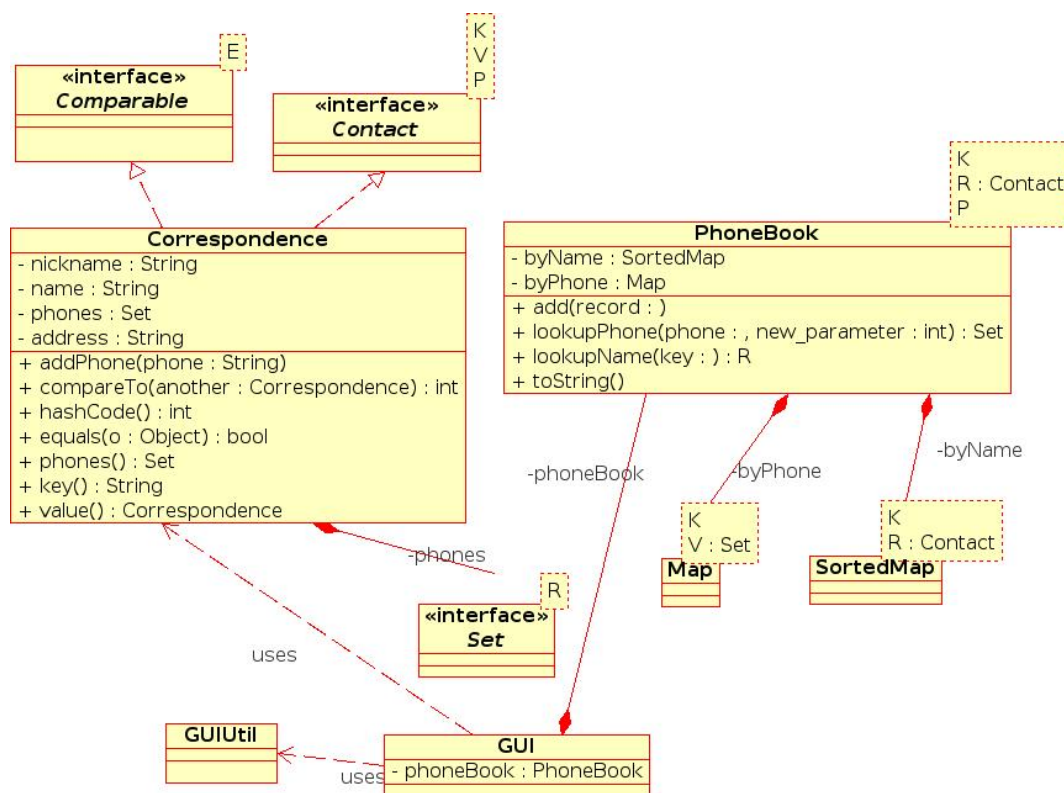


Figure 1: Class Diagram

- **PhoneBook**: a class to model a generic phone book. Every record in the phone book is unique. The uniqueness is defined by the key of that value.
- **Correspondence**: a class to model a contact detail.
- **GUI**: a GUI for handling the I/O of a phone book.
- **Contact**: an interface which specifies three methods `key`, `value` and `phones`. A class that implements this interface can be used within the context of a map because every object of such a class knows the key that it is meant to be associated with.
- **GUIUtil**: a class containing two utility methods for developing a GUI. This class contains static methods only. No instance of this class is expected to be created.

Hint: The locations where you are expected to pay particular attention on the given Java code have also been annotated. Look out for **block comments** that include a sequence of *four* plus signs, i.e.:

```
/* ++++ ... */
```

The rough locations where you are expected to add your Java code and relevant hints for accomplishing the tasks have been marked throughout the given Java programs. Look out for **block comments** that include a sequence of *four* exclamation marks, i.e.:

```
/* !!!! ... */
```

Your Tasks

1. There exists an **inherent** order amongst all `Correspondence` objects. However, the given class definition has not explicitly made this fact known to the Java Virtual Machine (JVM). Modify the header of class `Correspondence` to remove this error.
2. A `Correspondence` object is expected to be used whenever a `Contact` “object” is required. Modify the header of class `Correspondence` to enable this usage.
3. Complete the implementation for method `key` in class `Correspondence`.
4. Complete the implementation for method `compareTo` in class `Correspondence`.
5. Complete the implementation for method `hashCode` in class `Correspondence`.
6. Complete the implementation for method `add` in class `PhoneBook`.
7. Complete the implementation for method `lookupPhone` in class `PhoneBook`.

Hint: The identifier `P` is a type variable which denotes the data type of a phone number. In the current implementation, a phone number is modelled by a `String` object. In another implementation, it may be modelled by a `Phone` object which has fields for modelling a phone number and its type, e.g. home phone, work phone, mobile phone, etc. Using the type variable `P` improves the flexibility of this application.

8. Specify the data type for field `phoneBook` in class `GUI`.
To which piece of data in this application does *each* of the type parameters refer?
9. Complete the implementation for method `addActionListener` for the `addButton` object in class `GUI`.

3 Testing

Now test your implementation to see if it meets the above requirements.

To test your `GUI` application, use the correspondence data in the given file `phone.txt`.

Hint:

1. Display the content of the file `phone.txt` using a web browser
2. Copy and paste each phone record in `phone.txt` to the appropriate text fields in the GUI and press the Add button.
3. Continue adding more phone records using the GUI.

1. Can you look up a given phone number from the phone book correctly?
2. Can you look up a given nickname and name from the phone book correctly?

Hint: The retrieval of phone number(s) requires *both* the nickname and the name of the correspondence.

3. Are the entries in the phone book displayed in the correct order?

4 The Ultimate Challenge: More programming tasks and Questions to think about...

1. Class `PhoneBook` uses both `SortedMap` and `Map`. What are the differences between `SortedMap` and `Map` in terms of:
 - the order of elements kept in each map, and
 - the overall speed for retrieving an element when the size of the set has grown to > 1000000 .
2. Implement the following functions for the given phone book application:

(a) Remove a phone number from the phone book

Hint: This function will cause a given phone number to be removed from all records in the phone book. This will lead to changes in both `byName` and `byPhone` maps.

- i. Given a phone number, you will need to locate all correspondence records that are associated with it from `byPhone`.
- ii. For each correspondence records in the result set, you will need to remove the given phone number from the `Set` object `phones`.
- iii. You will also need to implement a new method in `Correspondence` for removing one phone number from `phones`.
- iv. Finally, remove the phone and correspondence records mapping from `byPhone`.

(b) Remove a correspondence record from the phone book

Hint: This function will cause a given correspondence to be removed from the phone book. This will lead to changes in both `byName` and `byPhone` maps. The implementation of this function should be similar to removing a phone number from the phone book.