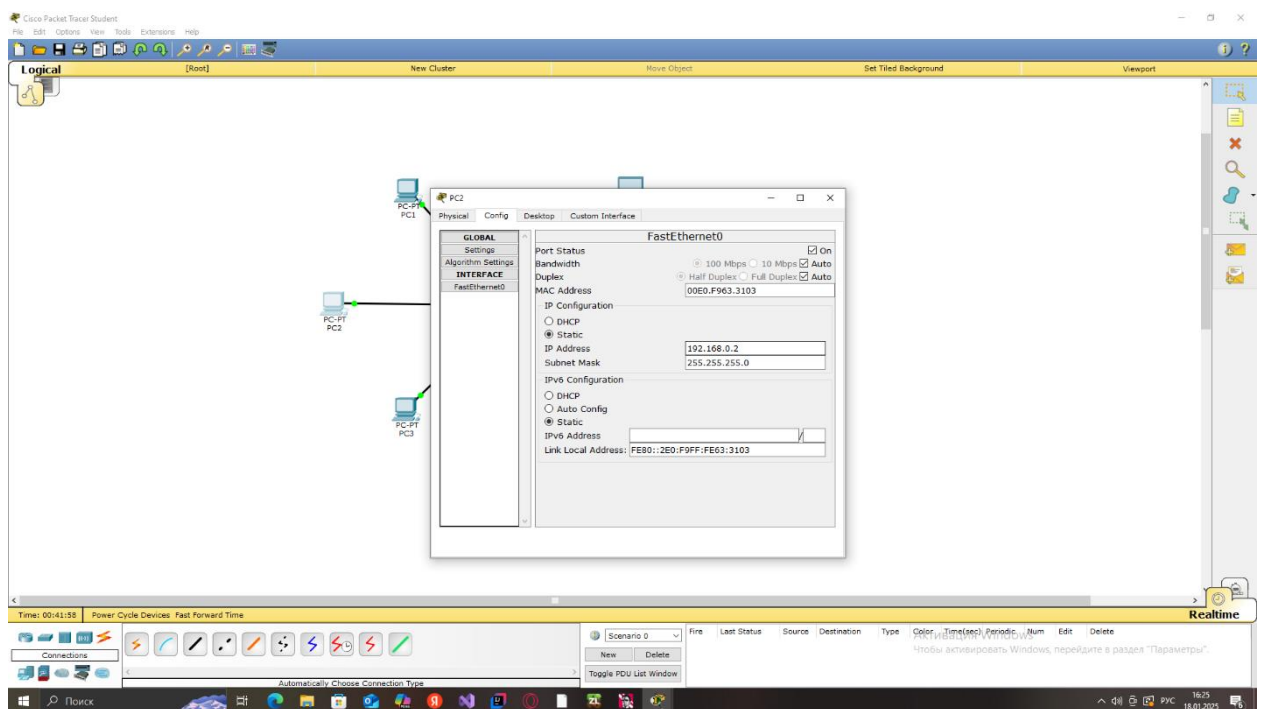
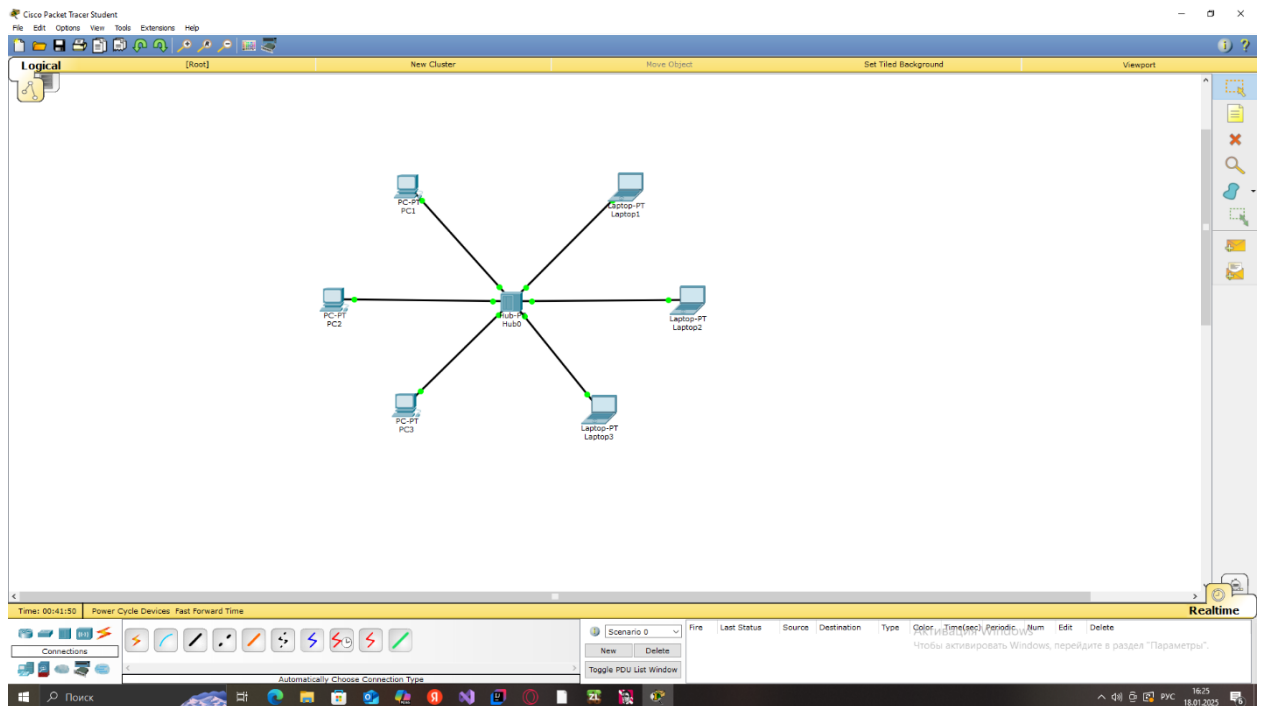


Практическая работа 2 (Сеть с использованием концентратора Hub)



Cisco Packet Tracer Student

File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Time: 01:01:33.336 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Scenario 0

Fire Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
In Progress	In Progress	PC1	Laptop1	ICMP	Blue	0.000	N	1	(edit)	(delete)
In Progress	In Progress	PC1	PC3	ICMP	Blue	0.000	N	2	(edit)	(delete)
In Progress	In Progress	PC2	Laptop2	ICMP	Blue	0.000	N	3	(edit)	(delete)

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.000	--	PC1	ARP	ICMP	
0.000	--	Laptop1	ARP	ICMP	
0.000	--	PC1	ICMP	ICMP	
0.000	--	PC1	ARP	ICMP	
0.000	--	PC2	ICMP	ICMP	
0.000	--	PC2	ARP	ICMP	
0.000	--	PC3	ICMP	ICMP	
0.000	--	PC3	ARP	ICMP	

Reset Simulation ☒ Constant Delay Captured to: 0.000 s

Play Controls: Back Auto Capture / Play Capture / Forward

Event List Filters - Visible Events

ACL, Filter, ARP, RST, COR, DHCP, DHCPv6, DNS, DTP, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, LACP, NDS, NETFLOW, NTP, OSPF, OSPFv6, RADIUS, RADIUSv6, RIP, RIPng, STP, SCTP, SSH, SNMP, SSHv6, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, VTP

Edit Filters Show All None

Simulation

Cisco Packet Tracer Student

File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Time: 01:02:12.023 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Scenario 0

Fire Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
In Progress	In Progress	PC1	Laptop1	ICMP	Blue	0.000	N	1	(edit)	(delete)
In Progress	In Progress	PC1	PC3	ICMP	Blue	0.000	N	2	(edit)	(delete)
In Progress	In Progress	PC2	Laptop2	ICMP	Blue	0.000	N	3	(edit)	(delete)

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	Type	Info
0.000	--	PC1	ARP	ICMP	
0.000	--	Laptop1	ICMP	ICMP	
0.000	--	PC1	ICMP	ICMP	
0.000	--	PC2	ICMP	ICMP	
0.000	--	PC2	ARP	ICMP	
0.000	--	PC3	ICMP	ICMP	
0.000	--	PC3	ARP	ICMP	
0.000	--	Laptop2	ICMP	ICMP	

Reset Simulation ☒ Constant Delay Captured to: 0.000 s

Play Controls: Back Auto Capture / Play Capture / Forward

Event List Filters - Visible Events

ACL, Filter, ARP, RST, COR, DHCP, DHCPv6, DNS, DTP, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, LACP, NDS, NETFLOW, NTP, OSPF, OSPFv6, RADIUS, RADIUSv6, RIP, RIPng, STP, SCTP, SSH, SNMP, SSHv6, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, VTP

Edit Filters Show All None

Simulation

Command Prompt

```

Packet Tracer PC Command Line 1.0
PC>ping 192.168.0.4

Pinging 192.168.0.4 with 32 bytes of data:

Reply from 192.168.0.4: bytes=32 time=2ms TTL=128
Reply from 192.168.0.4: bytes=32 time=2ms TTL=128
Reply from 192.168.0.4: bytes=32 time=4ms TTL=128
Reply from 192.168.0.4: bytes=32 time=1ms TTL=128

Ping statistics for 192.168.0.4:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 4ms, Average = 2ms

PC>

```