#### **ON CAMPUS**

# Tap in with your ID card in a UEL lab



#### REMOTE

Click on the Tap in tab in the General channel of the Teams site

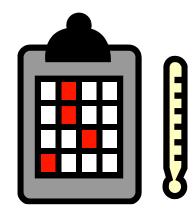
Aaron Kans Tuesday 11:33 AM Added a new tab at the top of this channel. Here's a link.



Tap In

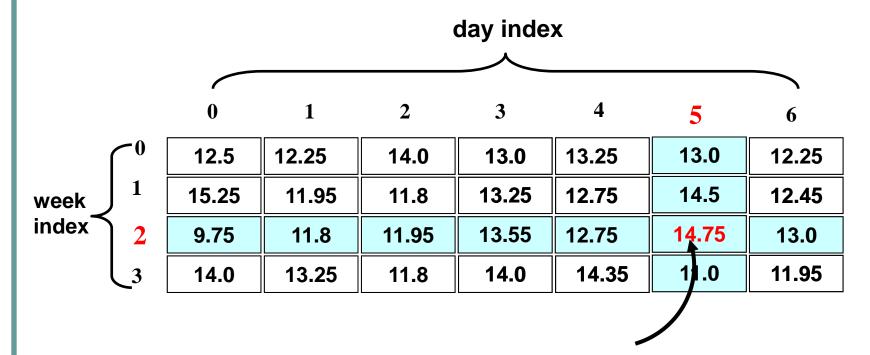
#### **Example**

Assume we need to record temperatures for four weeks - each week will itself consist of seven temperatures (one for each day of the week):



```
double [][] temperature ;
temperature = new double [4][7];
```

#### Accessing elements in a 2D array



temperature[2][5]

#### Initializing 2D arrays: An example

X	X	0
O	X	0
X		X

#### Initializing 2D arrays: An example

X	X	0
	X	0
X	0	X

For this task we will consider a magic word square.

'P'	'R'	'E'	'Y'
'L'	<b>'A'</b>	'V'	<b>'A'</b>
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	'D'

For this task we will consider a magic word square.

'P'	'R'	'E'	'Y'	Each item is
'L'	<b>'A'</b>	'V'	'Д'	a character
<b>'O'</b>	'V'	'E' ∕	'R'	
'T'	'E'	'N'	'D'	

For this task we will consider a magic word square.

'P'	'R'	'E'	Ύ'、
'L'	<b>'A'</b>	'V'	'A'
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	'D'

Every row is a word

For this task we will consider a magic word square.

<b>'P'</b>	'R'	'E'	íY,
'L'	<b>'A'</b>	'V'	<i>Every column is a</i>
<b>'O'</b>	'V'	'E'	word
'T'	'E'	'N'	'D'





Open the lab 10 tasks/instruction slides



In the default MyClass program provided, delete the default code in the main method and rename the class name to MagicSquareApp



This week we will look at the tasks set then allow you to work trough the tasks – just ask for help when you need it

a) In the main method write the instruction to declare and initialize a 2D array, magicSquare, to hold the words illustrated in the diagram below.

'P'	'R'	'E'	'Y'
'L'	<b>'A'</b>	'V'	<b>'A'</b>
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	'D'

b) Write a method, displaySquare, that accepts and displays the magicSquare array - and write the instruction in main to call this method.

'P'	'R'	'E'	'Y'
'L'	'A'	'V'	'A'
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	ʻD'

PREY
LAVA
OVER
TEND

c) Write a method, displayRow, that accepts the magicSquare array and a row number and displays the word in that row and write the instruction in main to call this method with a row number of 2.

'P'	'R'	'E'	'Y'
'L'	'A'	'V'	<b>'A'</b>
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	'D'

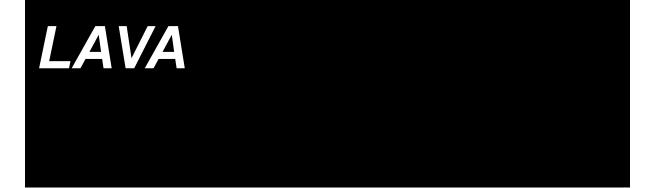
c) Write a method, displayRow, that accepts the magicSquare array and a row number and displays the word in that row and write the instruction in main to call this method with a row number of 2.

'P'	'R'	'E'	'Y'
'L'	'A'	'V'	'A'
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	'D'

c) Write a method, displayRow, that accepts the array and a row number and displays the wo and write the instruction in main to call this row number of 2.

Remember to take 1 off the row number to get back to the correct array index

'P'	'R'	'E'	Ύ'
'L'	<b>'A'</b>	'V'	'A'
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	'D'



d) Write a method, displayColumn, that accepts the magicSquare array and a column number and displays the word in that column - and write the instruction in main to call this method with a column number of 4.

'P'	'R'	'E'	'Y'
'L'	<b>'A'</b>	'V'	<b>'A'</b>
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	'D'

d) Write a method, displayColumn, that accepts the magicSquare array and a column number and displays the word in that column - and write the instruction in main to call this method with a column number of 4.

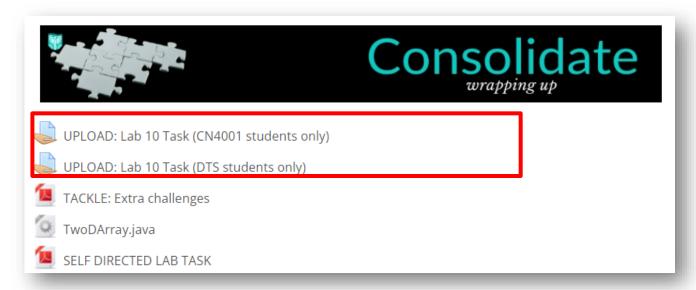
'P'	'R'	'E'	'Y'
'L'	<b>'A'</b>	'V'	<b>'A'</b>
<b>'O'</b>	'V'	'E'	'R'
'T'	'E'	'N'	ʻD'

d) Write a method, displayColumn, that accepts magicSquare array and a column number ar word in that column - and write the instruction this method with a column number of 4.

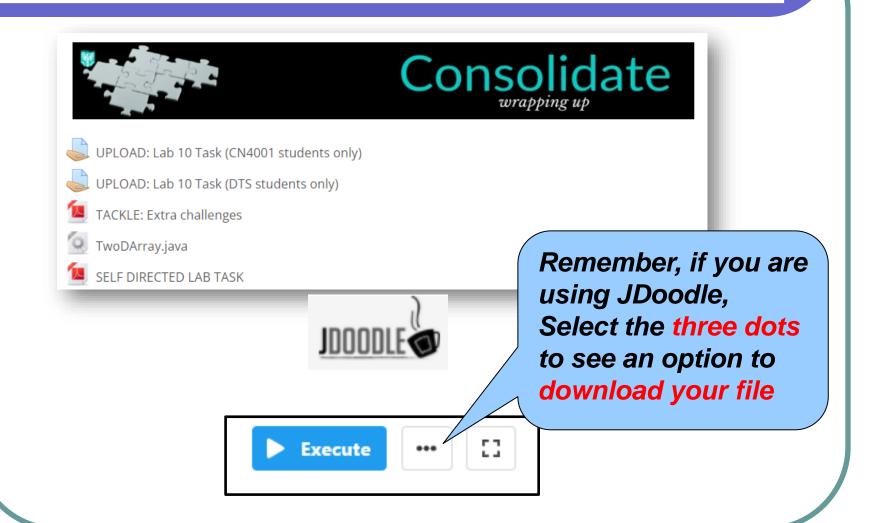
'P' 'R' 'E' 'Y'
'L' 'A' 'V' 'A'
'O' 'V' 'E' 'R'
'T' 'E' 'N' 'D'

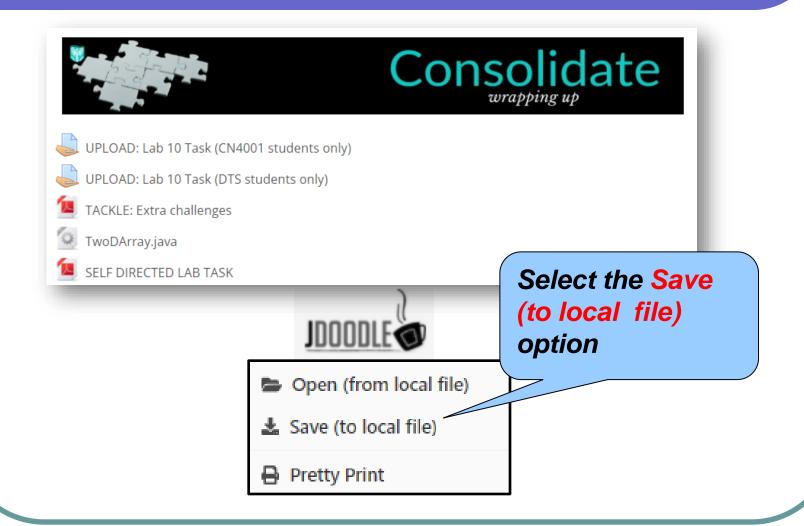
Remember to take 1 off the column number to get back to the correct array index

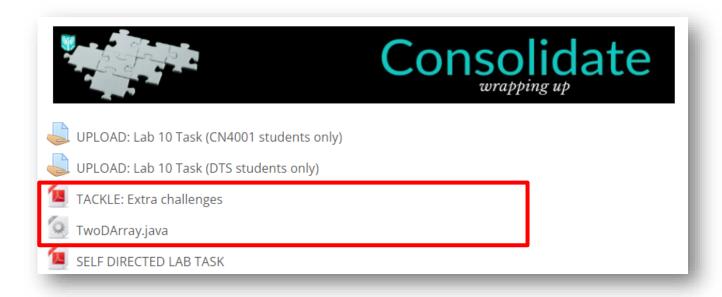




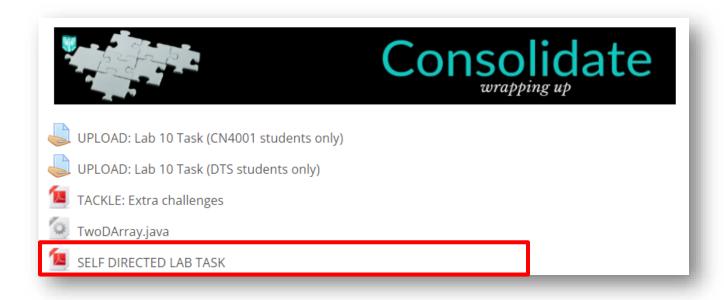
Upload the MagicSquareApp.java file to Moodle via the appropriate submission link.







Spend the rest of the time in this practical working on the extra challenges.



You can also use this lab time to work on your final Self-Directed Practical Task (worth 18 marks)

# Term One Module Evaluation Questionnaires

Also, please spend a few minutes completing the module evaluation questionnaire for the Software Development Module

# Term One Module Evaluation Questionnaires

Please search <u>moduleevaluation@uel.ac.uk</u> in your student email inbox to find the email containing all of your surveys.