# DMBD – Part I Entity-relationship model

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## Database design

The process of designing a database is typically articulated into different phases:

- Brainstorming meetings with IT personnel and all interested stakeholders
  - Collection of requirements
  - Design of a conceptual model (e.g., E-R model)
  - The E-R model has a specific notation, the E-R diagram, that helps all involved parts to discuss about the future database
- Translation of the conceptual model into a logical model
  - Typically, a set of translation rules is followed
  - At this stage, a specific DBMS technology must be chosen (e.g., relational DB)
- Addition to the logical model of details regarding the physical, low-level aspects (e.g., usage of indexes)
  - The physical schema is thus obtained



## Conceptual design

- The initial phase of database design is to characterize fully the data needs of the prospective database users
- Such needs are encoded into a conceptual model, that acts as a connecting point between stakeholders and IT personnel
- In this course, we will consider the Entity-Relationship model, which makes use of diagrams to represent the overall logical structure of a database graphically
- Such diagrams are typically complemented by free text annotations, that describe the requirements that could not be encoded in the diagram, or present the kinds of operations that users are expected to perform on the data



## Entity-Relationship model

- An Entity-Relationship model describes a domain by means of:
  - Entity sets
  - Relationship sets
  - Attributes
- There are several ways in which entity sets, relationship sets and attributes can be represented in E-R diagrams
- We will consider the notation proposed in the book:
  - Database Systems Concepts, Languages and Architectures, P. Atzeni, S. Ceri, S. Paraboschi, and R. Torlone

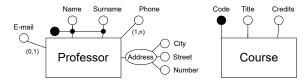


## Entity sets

- An entity is an object that exists in the considered domain and is distinguishable from other objects
  - Example in the University domain: a specific professor, student, or course
- An entity set is a set of entities of the same type that share the same properties
  - Example: the set of all professors, each characterized by a name, a surname, and a salary
- Such properties, possessed by all members of an entity set, are represented by attributes
- A subset of the attributes forms a primary key of the entity set, i.e, knowing the values of such attributes, it is possible to uniquely identify a member (entity) of the entity set



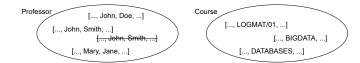
## Entity sets Notation



- Entity set *Professor* has the attributes:
  - *E-mail*, optional
  - Name and Surname, that together make the primary key
  - Phone, multi-valued
  - Address, composite, and made by City, Street, Number
- Entity set *Student* has the attributes:
  - Code, that makes the primary key
  - Name
  - Surname



# Entity sets Intuitive meaning

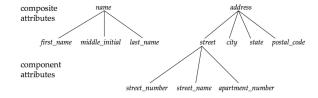


- An entity set cannot contain two entities with the same values on the primary key attributes
- Observe that, being a set, each entity set has a trivial primary key composed of all the attributes



#### Other notes on the attributes

Composite attributes can be nested further



 The characteristics of attributes can be combined, e.g., there can be multi-valued composite attributes, as well as optional composite attributes

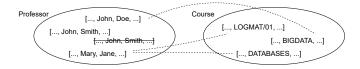


## Relationship sets

- A relationship is an association among several entities
  - E.g., Professor: John Doe may be linked with Course: BIGDATA by means of a relationship Teaches
  - The relationship is an association between actual entities
- A **relationship set**  $R \subseteq E_1 \times E_2 \times \cdots \times E_n$  is a mathematical relation among  $n \ge 2$  entities  $(e_i)$ , each taken from its entity set  $(E_i)$ 
  - $R = \{(e_1, e_2, \dots, e_n) \mid e_1 \in E_1, e_2 \in E_2, \dots, e_n \in E_n\}$
  - where  $(e_1, e_2, \ldots, e_n)$  is a *relationship*
- For instance, (*John*, *Doe*, *BIGDATA*) ∈ *Teaches* is a relationship belonging to relationship set *Teaches*



## Relationship sets Intuitive meaning

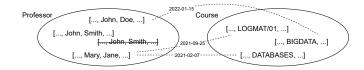


- The picture shows three relationships (dashed lines), which we assume belonging to relationship set *Teaches*:
  - John Doe is associated to BIGDATA, (John, Doe, BIGDATA)
  - Mary Jane is associated to LOGMAT/01, (Mary, Jane, LOGMAT/01)
  - Mary Jane is associated to DATABASES, (Mary, Jane, DATABASES)



## Relationships and attributes

- Attributes may also be associated with relationships, e.g., to track when a professor started teaching a course
- Intuitively, a relationship is thus as follows:
  - (*John*, *Doe*, *BIGDATA*, 2022 01 15)



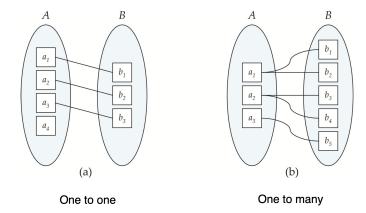


### Relationship sets Cardinality constraints

- Given entity sets  $E_1$ ,  $E_2$ , and a relationship set R between them, entities may participate into relationships in different ways, for instance:
  - An entity of  $E_1$  may not participate to any relationship with an entity of  $E_2$  (a prof. may not be teaching any courses)
  - An entity of E<sub>1</sub> may participate to > 1 relationship with an entity of E<sub>2</sub> (a prof. may be teaching more than one course)
- In general, for a binary relationship set we can identify the following cardinalities:
  - One to one
  - One to many
  - Many to one
  - Many to Many
- Moreover, entity sets may have a partial or total participation to a relationship set



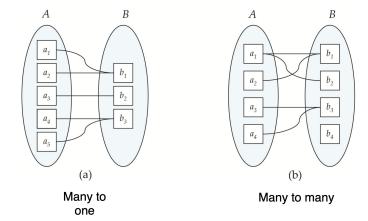
## Relationship sets One to one and one to many



- Left: *A* has a partial participation, while *B* total
- Right: both *A* and *B* have a total participation



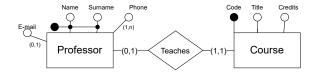
## Relationship sets Many to one and many to many



- Left: both *A* and *B* have a total participation
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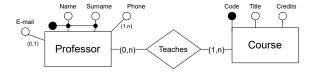
## Relationship sets Notation for participation and cardinality constraints



- A professor teaches in at most one course: (0,1)
- A course is taught by one and only one professor: (1,1)
- (1,1) is assumed by default, and can be omitted
- Concerning the relationship set *Teaches*, this means that:
  - A given entity  $p_1 \in Professor$  can appear in at most one relationship  $(p_1, c) \in Teaches$  where  $c \in C$
  - A given entity  $c_1 \in Course$  appears in exactly one relationship  $(p, c_1) \in Teaches$  where  $p \in P$



## Relationship sets Notation for participation and cardinality constraints

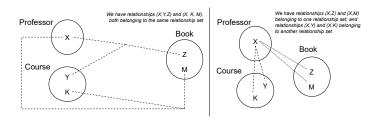


- A professor teaches in zero or more courses: (0,n)
- A course is taught by one or more professors: (1,n)
- Concerning the relationship set *Teaches*, this means that:
  - A given entity  $p_1 \in Professor$  can appear in any number of relationships  $(p_1, c) \in Teaches$  where  $c \in C$
  - A given entity  $c_1 \in Course$  appears in at least one relationship  $(p, c_1) \in Teaches$  where  $p \in P$
- Observe that the only values allowed in the parentheses are 0, 1, *n*. We cannot specify a number, e.g., 4



## Relationships involving > 2 entities

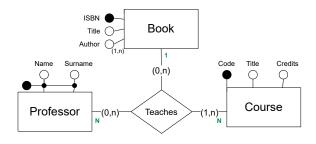
- Sometimes, it is necessary to involve more than 2 entities in a relationship (though in a DB most of them are binary, and nearly always at most ternary)
- For instance:
  - professor X teaches course Y using the book Z
  - professor X teaches course K using the book M



 Observe how the relationships on the right convey less information than those on the left



### Relationship sets Notation for ternary relationship sets



- Participation/cardinality constraints still apply to ternary relationships, although things complicate a little bit
- Here: a professor may teach zero or more courses, each course is taught by at least one professor, and a book is used within zero or more teaching activities, although a professor uses only a book within the same course

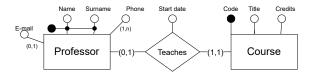


## Relationship sets Ternary relationship: setting participations/cardinalities

- If I have an entity of *Professor*, how many entities of *Book* and *Course* together can be associated to it?
  - Here, the answer is zero or more, so entity set *Professor* participates with (0, n) to *Teaches*
- As for the green numerosities, they allow us to solve some ambiguity. Without them, we wouldn't know if a professor may appear in more than one relationship because:
  - He may teach more than one course using the same book
  - He may teach only one course but using multiple books
  - He may teach multiple courses using multiple books
- Setting the green 1 close to *Book*, we say that, given a *Professor* and a *Course*, there can be only a *Book* associated to them both. On the contrary, given a *Professor* and a *Book*, we may have more courses (green *N* close to *Course*)



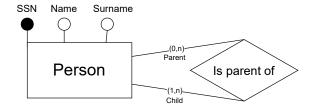
#### Relationship sets Attributes



- Relationship sets can also have attributes
- This is quite natural when the attribute tells us something regarding the specific entities involved in the relationship
- For instance, here we track the date in which a given professor started teaching a given course



## Relationship sets Roles

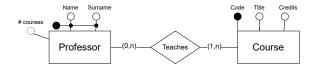


- Entity sets of a relationship need not be distinct
  - For instance, consider the case in which we want to track the prerequisites of a given course
- Each occurrence of an entity set plays a "role" in the relationship
- In that case, it is useful to write down the **roles** as labels on the arcs



## Derived attributes

- A derived attribute is an attribute whose value can be computed from other information
- For instance, the number of courses taught by a professor can be derived from the number of relationships of relationship set *Teaches* he/she participates to
- The derived attribute is depicted with a dashed circle
- The E-R diagram should include notes, written in natural language, on how to calculate the derived attributes contained in it





## Weak entity sets

- Consider the following scenario:
  - We want to keep track of hotels, each characterized by a name
  - There may be multiple hotels with the same name in different cities, however, given a city, there cannot be two hotels with the same name
  - Each city is univocally identified by a code
- Intuitively, to univocally identify a hotel, its name is not enough; we also need to know the city where it is

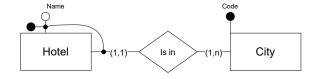


- The notion of weak entity set formalizes the above intuition. A weak entity set is one whose existence is dependent on another entity, called its identifying entity; instead of associating a primary key with a weak entity, to uniquely identify it we use the identifying entity, along with extra attributes called partial keys
- Each weak entity must be associated with a *a corresponding* identifying entity; that is, the weak entity set is said to be **existence dependent** on the identifying entity set. The identifying entity set is said to **own** the weak entity set that it identifies. The relationship associating the weak entity set with the identifying entity set is called the **identifying relationship**

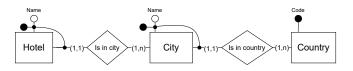


#### Weak entity sets Notation

ullet Observe the (1,1) cardinality on the *Hotel* side



We may also define chains of weak entity sets

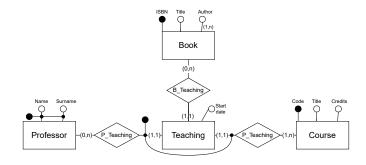


A weak entity set may depend on more than one identifying entity



## Ternary relationship set reification

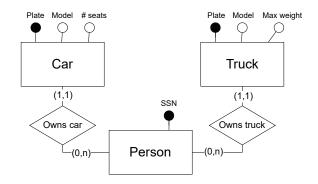
- The reification process replaces a ternary relationship set with an entity set and three relationship sets
- The obtained representation is equivalent
- Observe that the introduced entity set is weak with respect to two entity sets





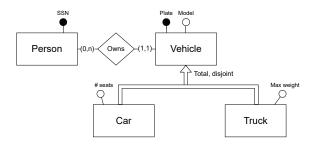
## Specialization

- It may happen that different entity sets share some commonalities regarding their attributes or relationships
  - E.g., a *Truck* and a *Car* may both be considered as a *Vehicle*





- The **specialization** construct allows us to handle such a scenario
- It is a similar concept as specialization/generalization in object oriented programming
- A "lower-level" entity set inherits all the attributes and relationship participations of the "higher-level" entity set which it is linked to





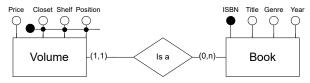
# Specialization (cont.)

- A specialization may be:
  - Total or Partial
    - Total: each higher-level entity corresponds to at least one of the lower-level entities (e.g., a Vehicle is a Car or a Truck)
    - Partial: there may be higher-level entities that do not correspond to any lower-level entity (e.g., we may have a generic *Vehicle* which is not a *Car* nor a *Truck*)
  - Disjoint or Overlapping
    - **Disjoint**: a higher-level entity corresponds to at most one of the lower-level entities (e.g., a *Vehicle* can be a *Car* or a *Truck*, but not both)
    - Disjoint: a higher-level entity may correspond to more lower-level entities (e.g., a Vehicle can be both Car or a Truck, for instance think of a pick-up)
- Of course, each lower-level entity corresponds to a higher-level entity
- Always write in the diagram the kind of specialization



## The *instance of* construct

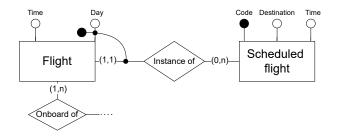
- Consider the following scenario:
  - A library maintains a catalogue of published books. For each book, it records: ISBN, title, genre, and year of publication
  - Not all books are available at the library. Of the available ones, we record the selling price and the location of each copy: closet, shelf, position in the shelf
- We may notice the presence of two different entities:
  - Book: a "virtual" book, with its ISBN
  - Copy: the actual, "physical" volume, which can be considered as an instance of a book





# The *instance of* construct Another example

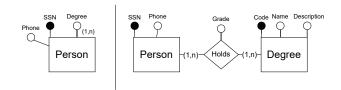
- An airport wants to keep track of flights
- A flight is uniquely identified by a code, and characterized by a destination and a daily scheduled departure time (e.g., the AZ123 flight of 3:50 PM to Rome)
- For each occurrence of a flight, we also want to keep track of the actual departure time, its crew, [...]

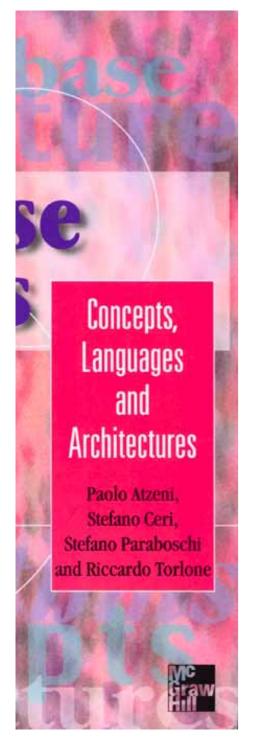




## Final notes Attributes vs relationship sets

- When should attributes be used, and when entity and relationship sets instead?
- It really depends on the domain, and on the amount of detail that we want to express





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# Database Systems Concepts, Languages and Architectures

Paolo Atzeni • Stefano Ceri • Stefano Paraboschi • Riccardo Torlone © McGraw-Hill 1999

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# Example of requirements in natural language

We wish to create a database for a company that runs training courses. For this, we must store data about the trainees and the instructors. For each course participant (about 5000), identified by a code, we want to store the social security number, surname, age, sex, place of birth, employer's name, address and telephone number, previous employers (and period employed), the courses attended (there are about 200 courses) and the final assessment of each course. We need also to represent the seminars that each participant is attending at present and, for each day, the places and times the classes are held. Each course has a code and a title and any course can be given any number of times. Each time a particular course is given, we will call it an 'edition' of the course. For each edition, we represent the start date, the end date, and the number of participants. If a trainee is a self-employed professional, we need to know his or her area of expertise, and, if appropriate, his or her title. For somebody who works for a company, we store the level and position held. For each instructor (about 300), we will show the surname, age, place of birth, the edition of the course taught, those taught in the past and the courses that the tutor is qualified to teach. All the instructors' telephone numbers are also stored. An instructor can be permanently employed by the training company or can be freelance.



# Some rules for requirements analysis

- Choose the appropriate level of abstraction.
- Standardize sentence structure.
- Avoid complex phrases.
- Identify synonyms and homonyms, and standardize terms.
- Make cross-references explicit.
- Construct a glossary of terms.



# An example of a glossary of terms

Term	Description	Synonym	Links
Trainee	Participant in a course. Can be an employee or self-employed.	Participant	Course, Employer
Instructor	Course tutor. Can be freelance.	Tutor	Course
Course	Course offered. Can have various editions.	Seminar	Instructor, Trainee
Employer	Company by which a trainee is employed or has been employed.		Trainee



## Rewriting and structuring of requirements (I)

#### Phrases of a general nature

We wish to create a database for a company that runs training courses. We wish to hold the data for the trainees and the instructors.

#### Phrases relating to the trainees

For each trainee (about 5000), identified by a code, we will hold the social security number, surname, age, sex, town of birth, current employer, previous employers (along with the start date and the end date of the period employed), the editions of the courses the trainee is attending at present and those he or she has attended in the past, with the final marks out of ten.

#### Phrases relating to the employers of the trainees

For each employer of a trainee we will hold the name, address and telephone number.



## Rewriting and structuring of requirements (II)

#### Phrases relating to the courses

For each course (about 200), we will hold the name and code. Each time a particular course is given, we will call it an 'edition' of the course. For each edition, we will hold the start date, the end date, and the number of participants. For the editions currently in progress, we will hold the dates, the classrooms and the times in which the classes are held.

#### Phrases relating to specific types of trainee

For a trainee who is a self-employed professional, we will hold the area of expertise and, if appropriate, the professional title. For a trainee who is an employee, we will hold the level and position held.

#### Phrases relating to the instructors

For each instructor (about 300), we will hold surname, age, town of birth, all telephone numbers, the edition of courses taught, those taught in the past and the courses the instructor is qualified to teach. The instructors can be permanently employed by the training company or can be freelance.



#### **Example of operational requirements**

- operation 1: insert a new trainee including all his or her data (to be carried out approximately 40 times a day);
- operation 2: assign a trainee to an edition of a course (50 times a day);
- **operation 3**: insert a new instructor, including all his or her data and the courses he or she is qualified to teach (twice a day);
- operation 4: assign a qualified instructor to an edition of a course (15 times a day);
- operation 5: display all the information on the past editions of a course with title, class timetables and number of trainees (10 times a day);
- **operation 6**: display all the courses offered, with information on the instructors who are qualified to teach them (20 times a day);
- **operation 7**: for each instructor, find the trainees all the courses he or she is teaching or has taught (5 times a week);
- **operation 8**: carry out a statistical analysis of all the trainees with all the information about them, about the editions of courses they have attended and the marks obtained (10 times a month).



#### General criteria for data representation

- If a concept has significant properties and/or describes classes of objects with an autonomous existence, it is appropriate to represent it by an entity.
- If a concept has a simple structure, and has no relevant properties
  associated with it, it is convenient to represent it by an attribute of
  another concept to which it refers.
- If the requirements contain a concept that provides a logical link between two (or more) entities, it is convenient to represent this concept by a relationship.
- If one or more concepts are particular cases of another concept, it is convenient to represent them by means of a generalization.



#### Design strategies for conceptual design

- The development of a conceptual schema based on its specification must be considered to all intents and purposes an engineering process, and, as such, design strategies used in other disciplines can be applied to it.
  - Top-down
  - Bottom-up
  - Inside-out
  - Mixed

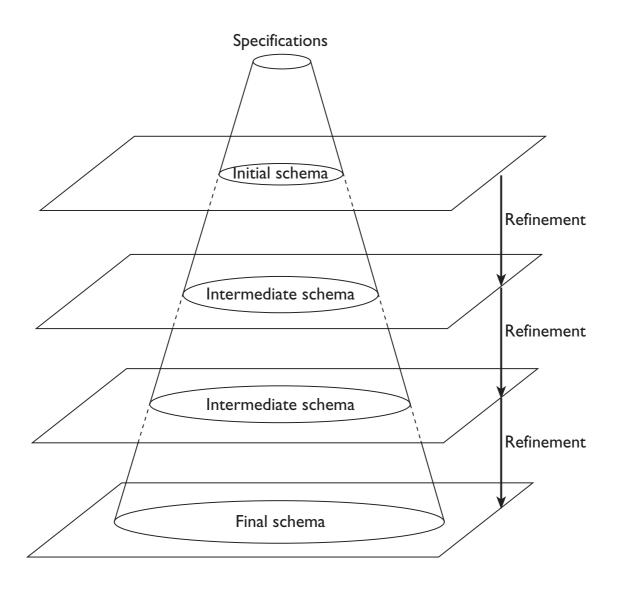


#### **Top-down strategy**

- The conceptual schema is produced by means of a series of successive refinements, starting from an initial schema that describes all the requirements by means of a few highly abstract concepts.
- The schema is then gradually expanded by using appropriate modifications that increase the detail of the various concepts.
- Moving from one level to another, the schema is usually modified using some basic transformations called top-down transformation primitives.



# The top-down strategy





# **Top-down transformation primitives**

Transformation	Initial concept	Result
T <sub>1</sub> From one entity to two entities and a relationship between them		
T <sub>2</sub> From one entity to a generalization		
T <sub>3</sub> From one relationship to multiple relationships		
T <sub>4</sub> From one relationship to an entity with relationships	$\Rightarrow$	
T <sub>5</sub> Adding attributes to an entity		
T <sub>6</sub> Adding attributes to a relationship		

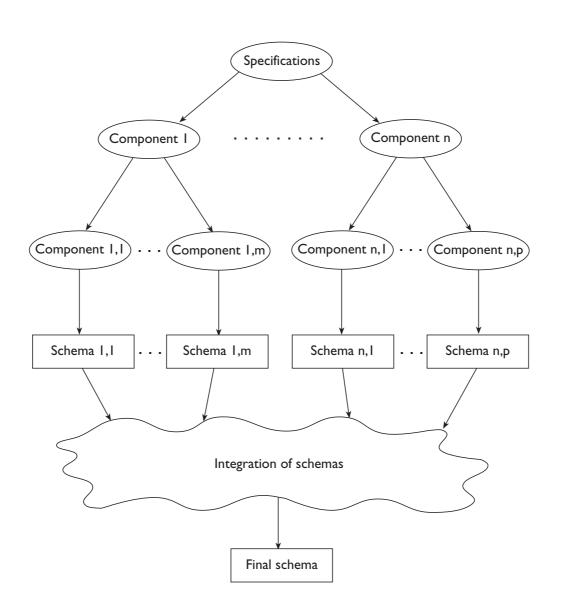


#### **Bottom-up strategy**

- The initial specifications are decomposed into smaller and smaller components, until each component describes an elementary fragment of the specifications.
- The various components are then represented by simple conceptual schemas that can also consist of single concepts.
- The various schemas thus obtained are then integrated until a final conceptual schema is reached.
- The final schema is usually obtained by means of some elementary transformations, called bottom-up transformation primitives.



# The bottom-up strategy





# **Bottom-up transformation primitives**

Transformation	Initial concept	Result
T <sub>1</sub> Generation of an entity		
T <sub>2</sub> Generation of a relationship		
T <sub>3</sub> Generation of a generalization		
T <sub>4</sub> Aggregation of attributes on an entity		
T <sub>5</sub> Aggregation of attributes on a relationship	- - - - - - - -	

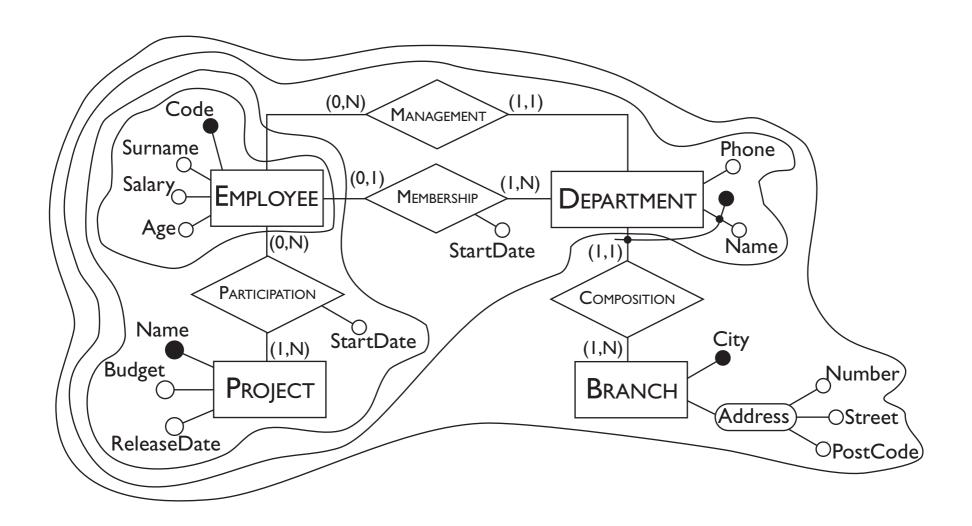


## **Inside-out strategy**

- This strategy can be regarded as a particular type of bottom-up strategy.
- It begins with the identification of only a few important concepts and, based on these, the design proceeds, spreading outward 'radially'.
- First the concepts nearest to the initial concepts are represented, and we then move towards those further away by means of 'navigation' through the specification.



# An example of the inside-out strategy





## **Mixed strategy**

- In a mixed strategy the designer decomposes the requirements into a number of components, as in the bottom-up strategy, but not to the extent where all the concepts are separated.
- At the same time he or she defines a skeleton schema containing the main concepts of the application. This skeleton schema gives a unified view of the whole design and helps the integration of schemas developed separately.
- Then the designer examines separately these main concepts and can proceed with gradual refinements (following the top-down strategy) or extending a portion with concepts that are not yet represented (following the bottom-up strategy).

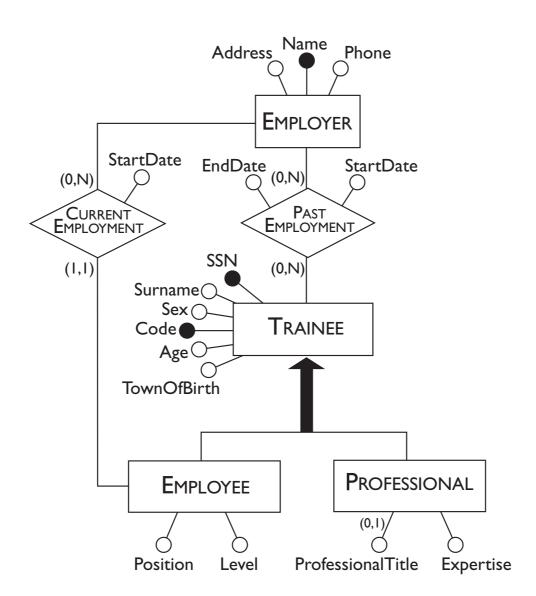


# Skeleton schema for a training company



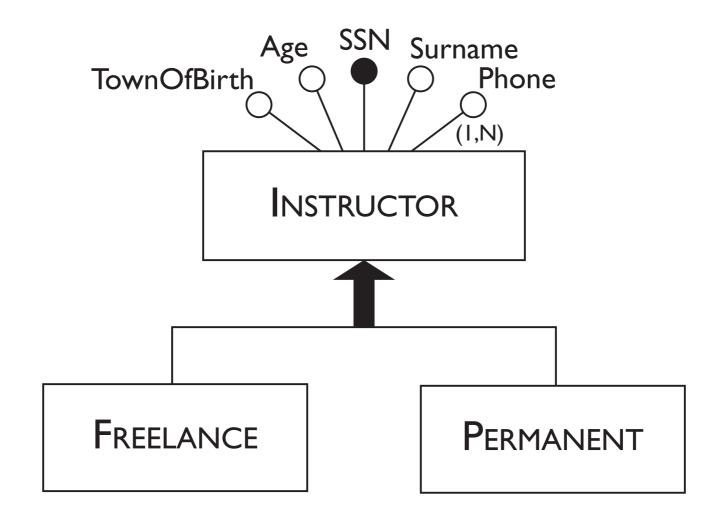


## The refinement of a portion of the skeleton schema



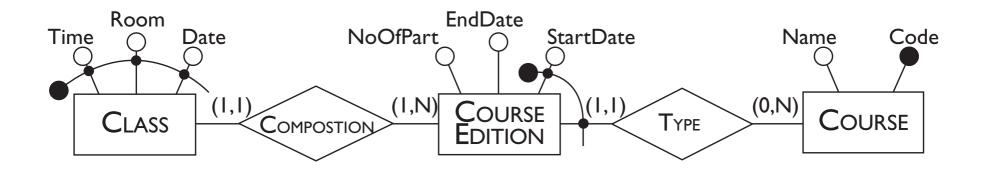


# The refinement of another portion of the skeleton schema



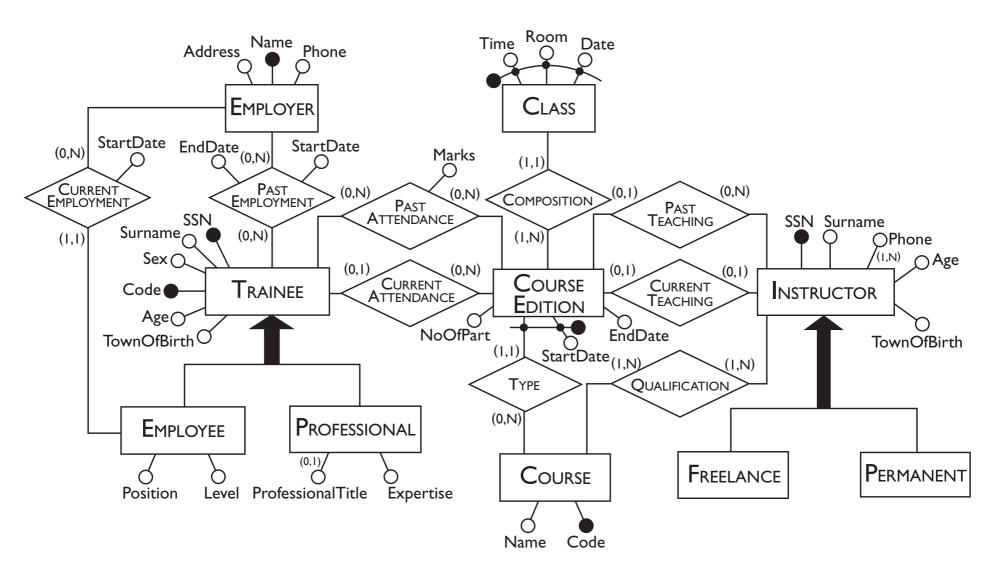


# The refinement of another portion of the skeleton schema





# The final E-R schema for the training company





## Quality of a conceptual schema

- Correctness
- Completeness
- Readability
- Minimality



# A comprehensive method for conceptual design (I)

- 1. Analysis of requirements
  - (a) Construct a glossary of terms.
  - (b) Analyze the requirements and eliminate any ambiguities.
  - (c) Arrange the requirements in groups.
- 2. Basic step
  - (a) Identify the most relevant concepts and represent them in a skeleton schema.
- 3. Decomposition step (to be used if appropriate or necessary).
  - (a) Decompose the requirements with reference to the concepts present in the skeleton schema.



## A comprehensive method for conceptual design (II)

- 4. Iterative step (to be repeated for all the schemas until every specification is represented)
  - (a) Refine the concepts in the schema, based on the requirements.
  - (b) Add new concepts to the schema to describe any parts of the requirements not yet represented.
- 5. Integration step (to be carried out if step 3 has been used)
  - (a) Integrate the various subschemas into a general schema with reference to the skeleton schema.
- 6. Quality analysis
  - (a) Verify the correctness of the schema.
  - (b) Verify the completeness of the schema.
  - (c) Verify the minimality of the schema.
  - (d) Verify the readability of the schema.

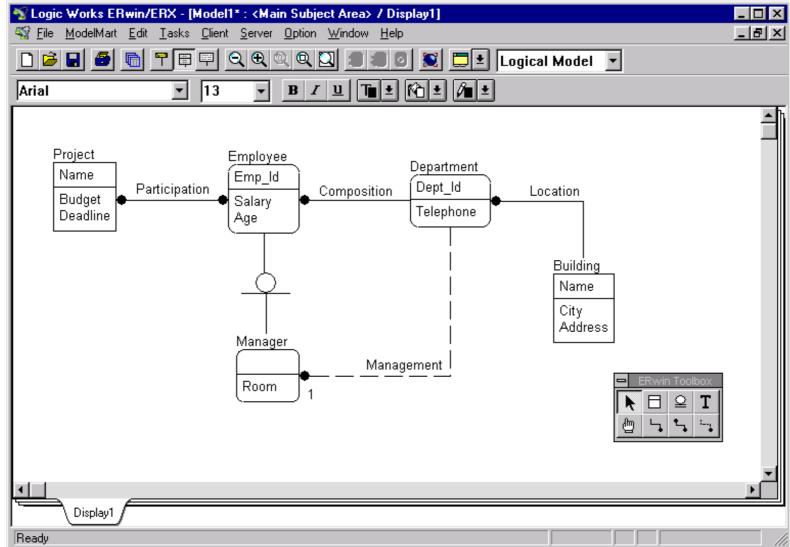


#### **CASE** tools for database design

- There are CASE tools expressly designed for the creation and development of databases.
- These systems provide support for the main phases of the development of a database (conceptual, logical and physical design).
- They also support specific design tasks like the automatic layout of diagrams, correctness and completeness tests, quality analysis, automatic production of DDL code for the creation of a database.



## Conceptual design using a CASE tool





#### Exercise

Let us synthesize the ER conceptual schema for a database of tv series data recording information about episodes, actors and directors, based on the following requirements:

- Let us assume that both actors and directors are uniquely identified by their name and surname, and are characterized by their birth date and their nationality. The same person may be both an actor as well as a director
- Each tv series is characterized by its title, genre, release year, and director. We assume that there is only one director per series





- It may be the case that distinct tv series have the same title (this is the case, for instance, with remakes). Nevertheless, given a year, there cannot be two series with the same title
- A tv series is composed by a number of episodes, each with an incremental number that uniquely identifies it within the series, and a title
- Different episodes may involve different actors, each with a specific role. For the sake of simplicity, let us assume that, in a given episode, each actor may play one role only