

Matrix Multiplication

Algorithmic Design

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The background of the slide features a large, faint watermark of the University of Trieste logo. The logo is circular and contains the text "UNIVERSITA' DEGLI STUDI DI TRIESTE" around the perimeter and "E SPLENDI" in the center. In the middle of the logo is a detailed illustration of a building with a dome and a tower, likely a representation of the University's main building.

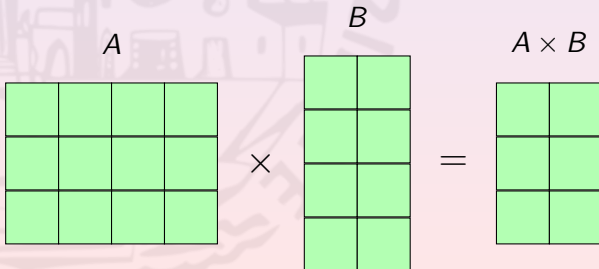
Problem Definition

Matrix Multiplication

Definition (Row-Column Multiplication)

Let A be a $n \times m$ matrix and let B be a $m \times l$ matrix. $A \times B$ is a $n \times l$ matrix s.t.

$$(A \times B)[i, j] = \sum_k A[i, k] * B[k, j]$$

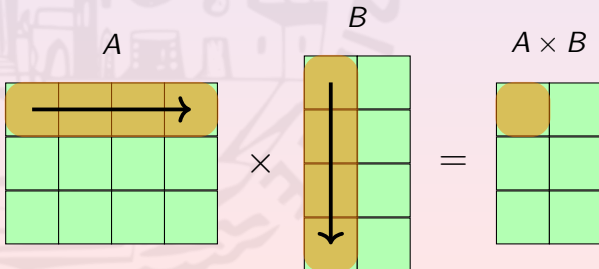


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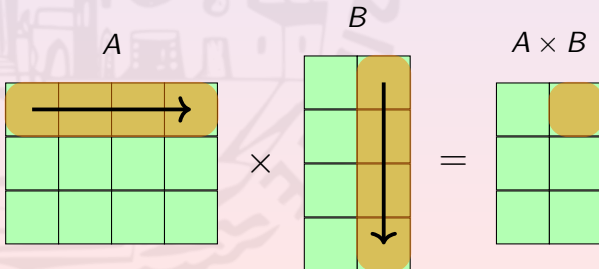


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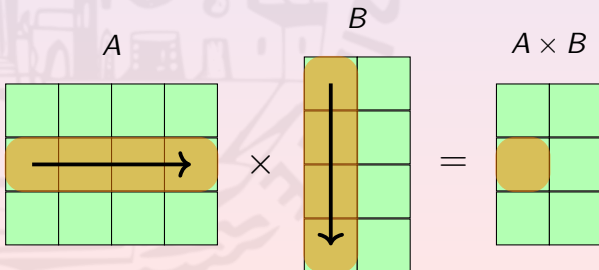


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Problem Definition

Input: Two $n \times n$ matrices A and B

Output: The $n \times n$ matrix $A \times B$

E.g.,

$$\begin{array}{c} A \\ \begin{array}{|c|c|c|} \hline 1 & -1 & 2 \\ \hline 2 & 0 & 3 \\ \hline 0 & -1 & 2 \\ \hline \end{array} \end{array}, \begin{array}{c} B \\ \begin{array}{|c|c|c|} \hline 4 & -2 & 2 \\ \hline 2 & 0 & 0 \\ \hline -1 & 3 & 0 \\ \hline \end{array} \end{array} \Rightarrow \begin{array}{c} A \times B \\ \begin{array}{|c|c|c|} \hline 0 & -4 & 2 \\ \hline 5 & 5 & 4 \\ \hline -4 & 6 & 0 \\ \hline \end{array} \end{array}$$

Square matrices solution can easily be generalized

Motivations

Why Is Matrix Multiplication So Intriguing?

- Deep neural networks evaluation depends on it, see e.g.,
 - “*StrassenNets: Deep Learning with a Multiplication Budget*”
 - “*Applying fast matrix multiplication to neural networks*”
- Surprisingly w.r.t. “standard” definition
- A good example for learning how to compute complexity

Naïve Solution

Naïve Solution: Code

```
def naive_mult(C, A, B):  
    for i ← 1..rows(A):  
        for j ← 1..cols(B):  
            a ← 0  
            for k ← 1..cols(A):  
                a ← a + A[i,k] * B[k,j]  
            endfor  
            C[i,j] ← a  
        endfor  
    endfor  
  
    return C  
enddef
```

Naïve Solution: Complexity

The naïve solution mimes row-column definition

3 nested loops with indexes in $[1, n]$

The inner-block takes time $O(1)$

The overall execution takes time $\Theta(n^3)$

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Can we find a better algorithm?

Divide-and-Conquer Strategy

Divide-and-Conquer Strategy

What about splitting A and B in blocks?

$$\begin{array}{c} A \\ \begin{array}{|c|c|} \hline A_{11} & A_{12} \\ \hline A_{21} & A_{22} \\ \hline \end{array} \end{array} \times \begin{array}{c} B \\ \begin{array}{|c|c|} \hline B_{11} & B_{12} \\ \hline B_{21} & B_{22} \\ \hline \end{array} \end{array} = \begin{array}{c} A \times B \\ \begin{array}{|c|c|} \hline C_{11} & C_{12} \\ \hline C_{21} & C_{22} \\ \hline \end{array} \end{array}$$

where

$$C_{ij} = (A_{i1} \times B_{1j}) + (A_{i2} \times B_{2j})$$

Divide-and-Conquer Strategy (Cont'd)

+ is the elements-wise matrix sum (time complexity $\Theta(n^2)$)

× is the usual row-column multiplication

A_{ik} and B_{kj} are $\frac{n}{2} \times \frac{n}{2}$ matrices

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A_{ik} and B_{kj} are $\frac{n}{2} \times \frac{n}{2}$ matrices

We can define a recursive algorithm:

- if $\text{rows}(A) < 2$, return `naive_mult(C, A, B)`
- for $i, j, k \in [1, 2]$ recursively compute $D_{ijk} = A_{ik} \times B_{kj}$
- for $i, j \in [1, 2]$ compute $C_{ij} = D_{ij1} + D_{ij2}$
- return C

Divide-and-Conquer Strategy: Complexity

The recursive algorithm requires:

- 8 multiplications between $\frac{n}{2} \times \frac{n}{2}$ matrices
- 4 sums between $\frac{n}{2} \times \frac{n}{2}$ matrices

If T_M is the complexity of the algorithm

$$\begin{aligned} T_M(n) &= 8 * T_M(n/2) + 4 * \Theta(n^2) \\ &= 8 * T_M(n/2) + \Theta(n^2) \end{aligned}$$

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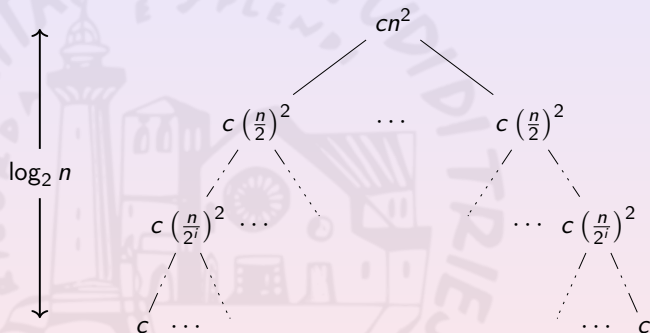
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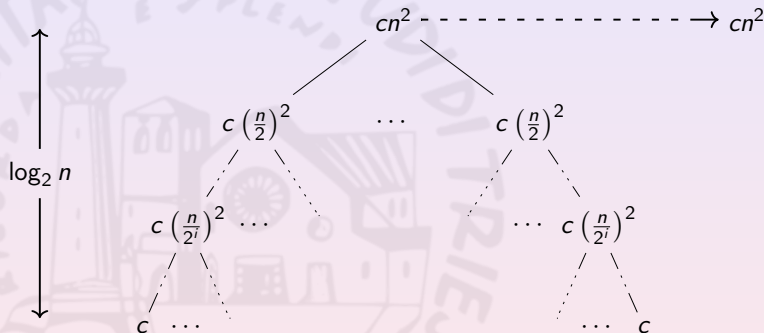
This is a **recursive equation**. How to solve it?

Let cn^2 be the cost of the four $n \times n$ -sums.

Divide-and-Conquer Strategy: Complexity (Recursion Tree)

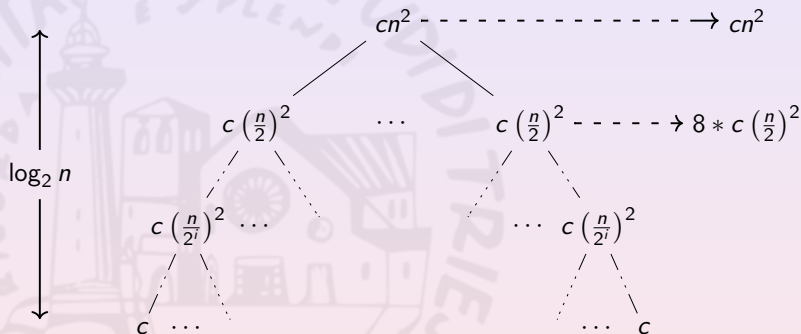


Divide-and-Conquer Strategy: Complexity (Recursion Tree)



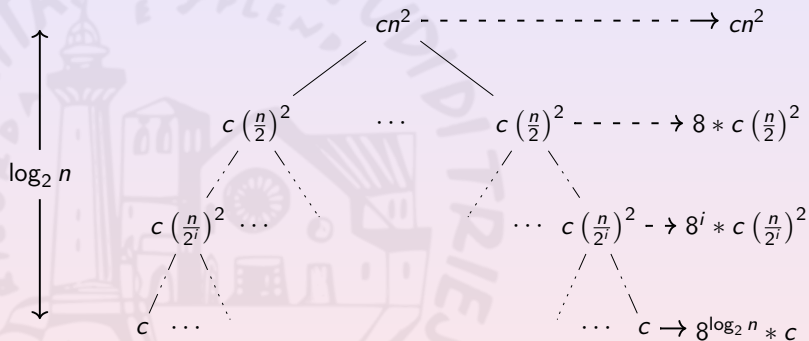
$$T_M(n) = cn^2 \left(1 + \right)$$

Divide-and-Conquer Strategy: Complexity (Recursion Tree)



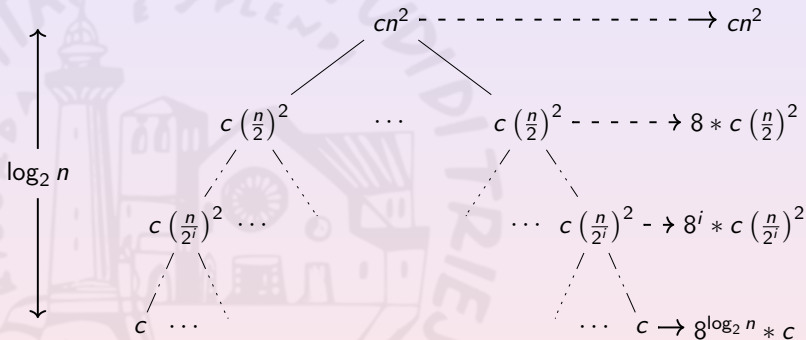
$$T_M(n) = cn^2 \left(1 + 2 + \dots + 2^{\log_2 n} \right)$$

Divide-and-Conquer Strategy: Complexity (Recursion Tree)



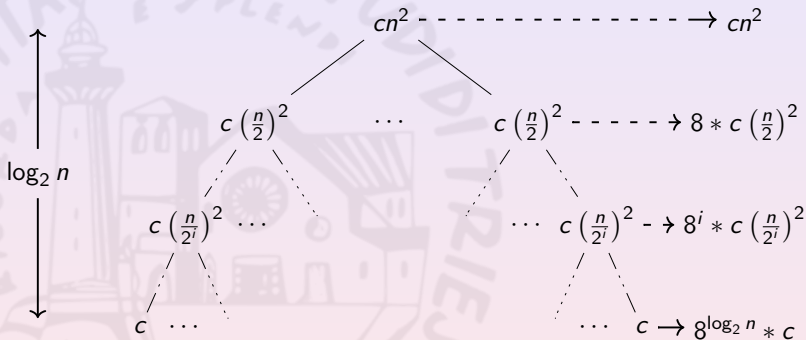
$$T_M(n) = cn^2 \left(1 + 2 + \dots + 2^i + \dots + 2^{\log_2 n}\right)$$

Divide-and-Conquer Strategy: Complexity (Recursion Tree)



$$\begin{aligned}
 T_M(n) &= cn^2 \left(1 + 2 + \dots + 2^i + \dots + 2^{\log_2 n} \right) \\
 &= cn^2 \left(2^{1+\log_2 n} - 1 \right) = cn^2 (2n - 1)
 \end{aligned}$$

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 \end{aligned}$$

Some Further Thoughts

The divide-and-conquer approach **has had too many recursive calls**

Can it be “rephrased” to decrease them?

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The divide-and-conquer approach **has had too many recursive calls**

Can it be “rephrased” to decrease them?

Yes, it can!!!

Strassen's Algorithm

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Sums ($\Theta(n^2)$)

$$S_1 = B_{12} - B_{22}$$

$$S_2 = A_{11} + A_{12}$$

$$S_3 = A_{21} + A_{22}$$

$$S_4 = B_{21} - B_{11}$$

$$S_5 = A_{11} + A_{22}$$

$$S_6 = B_{11} + B_{22}$$

$$S_7 = A_{12} - A_{22}$$

$$S_8 = B_{21} + B_{22}$$

$$S_9 = A_{11} - A_{21}$$

$$S_{10} = B_{11} + B_{12}$$

 \Rightarrow

**Recursive
Calls**

$$P_1 = A_{11} \times S_1$$

$$P_2 = S_2 \times B_{22}$$

$$P_3 = S_3 \times B_{11}$$

$$P_4 = A_{22} \times S_4$$

$$P_5 = S_5 \times S_6$$

$$P_6 = S_7 \times S_8$$

$$P_7 = S_9 \times S_{10}$$

Strassen's Algorithm

Sums ($\Theta(n^2)$)

$$C_{11} = P_5 + P_4 - P_2 + P_6$$

$$C_{12} = P_1 + P_2$$

$$C_{21} = P_3 + P_4$$

$$C_{22} = P_5 + P_1 - P_3 - P_7$$

Strassen's Algorithm

Sums ($\Theta(n^2)$)

$$C_{11} = P_5 + P_4 - P_2 + P_6$$

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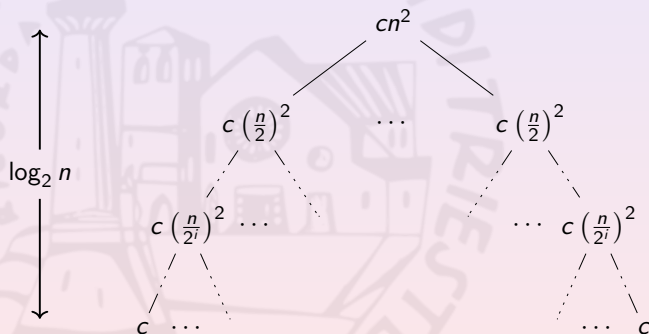
$$C_{22} = P_5 + P_1 - P_3 - P_7$$

The complexity equation is:

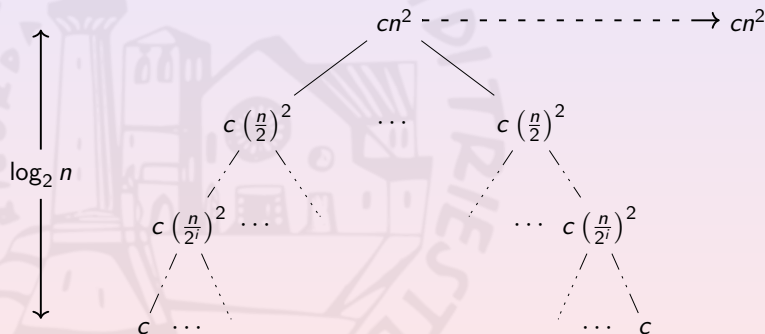
$$T_M(n) = 7 * T_M(n/2) + \Theta(n^2)$$

because the S 's and the C 's are computed by sums

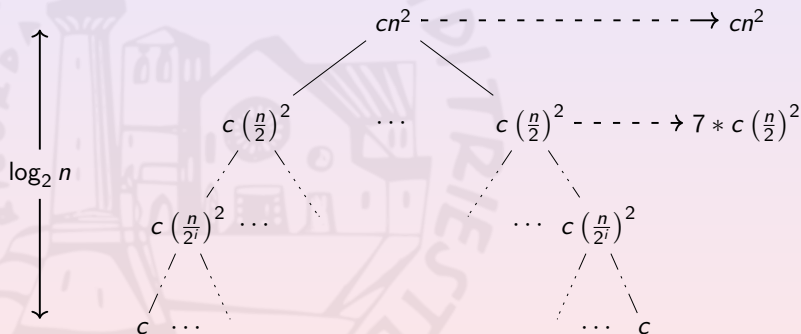
Strassen's Algorithm: Complexity (Recursion Tree)



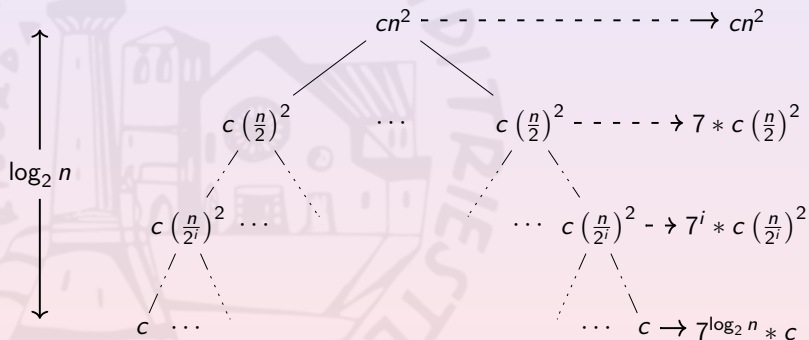
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Strassen's Algorithm: Complexity (Recursion Tree)



Strassen's Algorithm: Complexity (Cont'd)

$$T_M(n) = cn^2 \left(1 + \frac{7}{4} + \dots + \left(\frac{7}{4}\right)^i + \dots + \left(\frac{7}{4}\right)^{\log_2 n} \right)$$

$$= c'n^2 \left(\left(\frac{7}{4}\right)^{1+\log_2 n} - 1 \right)$$

$$c' = \frac{4}{3}c$$

$$= c'n^2 \left(\frac{7}{4}\right)^{1+\log_2 n} - c'n^2$$

$$= c''4^{\log_2 n} \left(\frac{7}{4}\right)^{\log_2 n} - c'n^2$$

$$c'' = \frac{7}{4}c'$$

$$= c''7^{\log_2 n} - c'n^2$$

$$= c''7^{\frac{\log_7 n}{\log_7 2}} - c'n^2 = c''n^{\log_2 7} - c'n^2$$

Strassen's Algorithm: Complexity (Cont'd)

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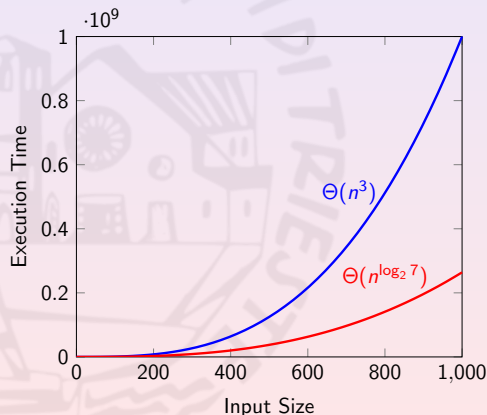
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$$= c''7^{\frac{\log_7 n}{\log_7 2}} - c'n^2 = c''n^{\log_2 7} - c'n^2 \in \Theta \left(n^{\log_2 7} \right)$$

Final Considerations

Strassen's algorithm ($\Theta(n^{\log_2 7})$) improves asymptotic complexity of naïve algorithm ($\Theta(n^3) = \Theta(n^{\log_2 8})$)



Final Considerations

However, it is not **in-place** i.e., it requires a non-constant amount of additional memory

A careful handling of the auxiliary memory may make the difference in implementation.