

Tutorial for Unity

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Abstract

This report contains a simple tutorial to install .

UNITY INSTALLATION

- Go the official unity's website and download the software : Unity Download
- Start Unity Hub and log in to your account.

LOAD THE PROJECT

- Click on 'Add' → 'Add project from disk'.

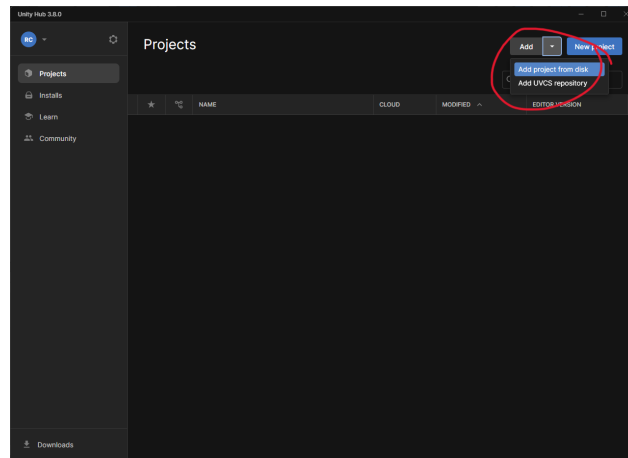


Figure 1: Add Unity Project

- Select the unzipped folder 'MotionCapture'.
- Click on the project to start it.

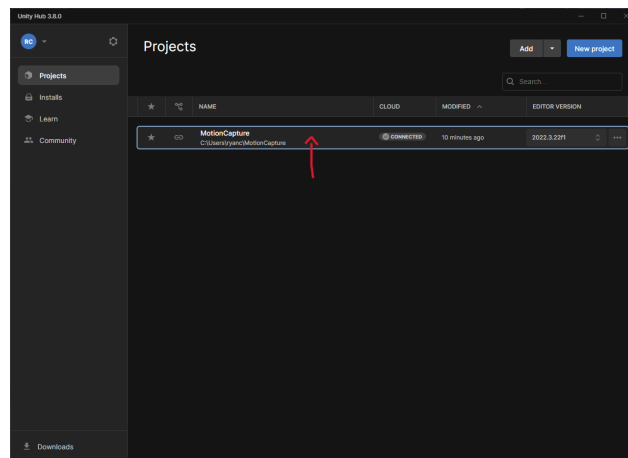


Figure 2: Load Unity Project

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- A new window will appear.

START THE PROJECT

- Run the python notebook
- Once the text “*Waiting for Unity connection...*” appears, click on the start button at the top middle of the window.

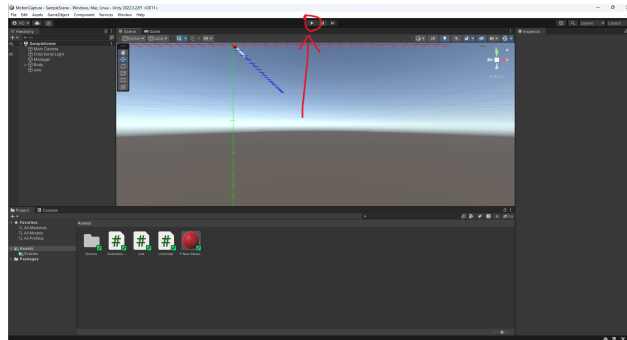


Figure 3: Start Unity Project

- Setup the calibration by showing the target to the camera.
- The pose estimation can now be visualized in a 3D space.

NAVIGATE THE SCENE

- **Move:** Select the ‘*View tool*’ (hand icon) in the scene window + Click and drag
- **Rotation:** Press ‘*ALT*’ + click and drag
- **Zoom:** Use mouse wheel

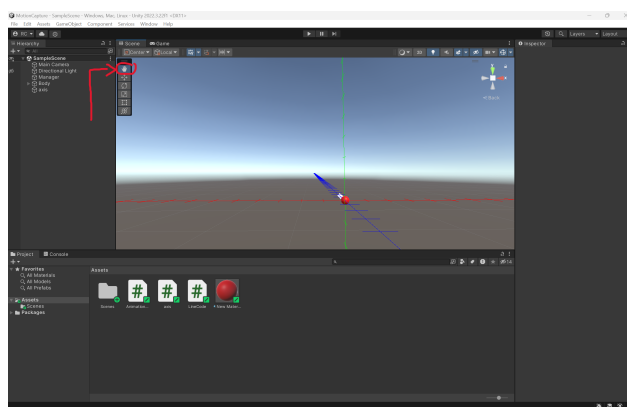


Figure 4: Navigate in the scene

MODIFY AXIS PARAMETERS

The x, y, z axis have 3 parameters.

- **Graduation Spacing:** spacing between each graduation
- **Graduation Length:** length of the axis
- **Graduation width:** width of the axis

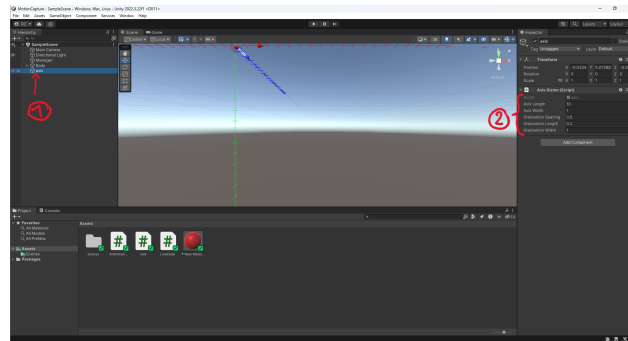


Figure 5: Axis parameters