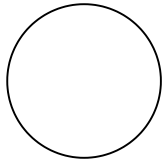
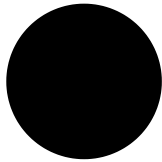


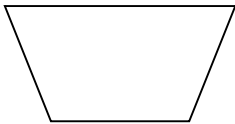
# KEY



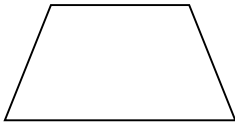
Terminator Begin



Terminator End



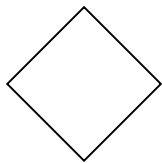
Input



Output

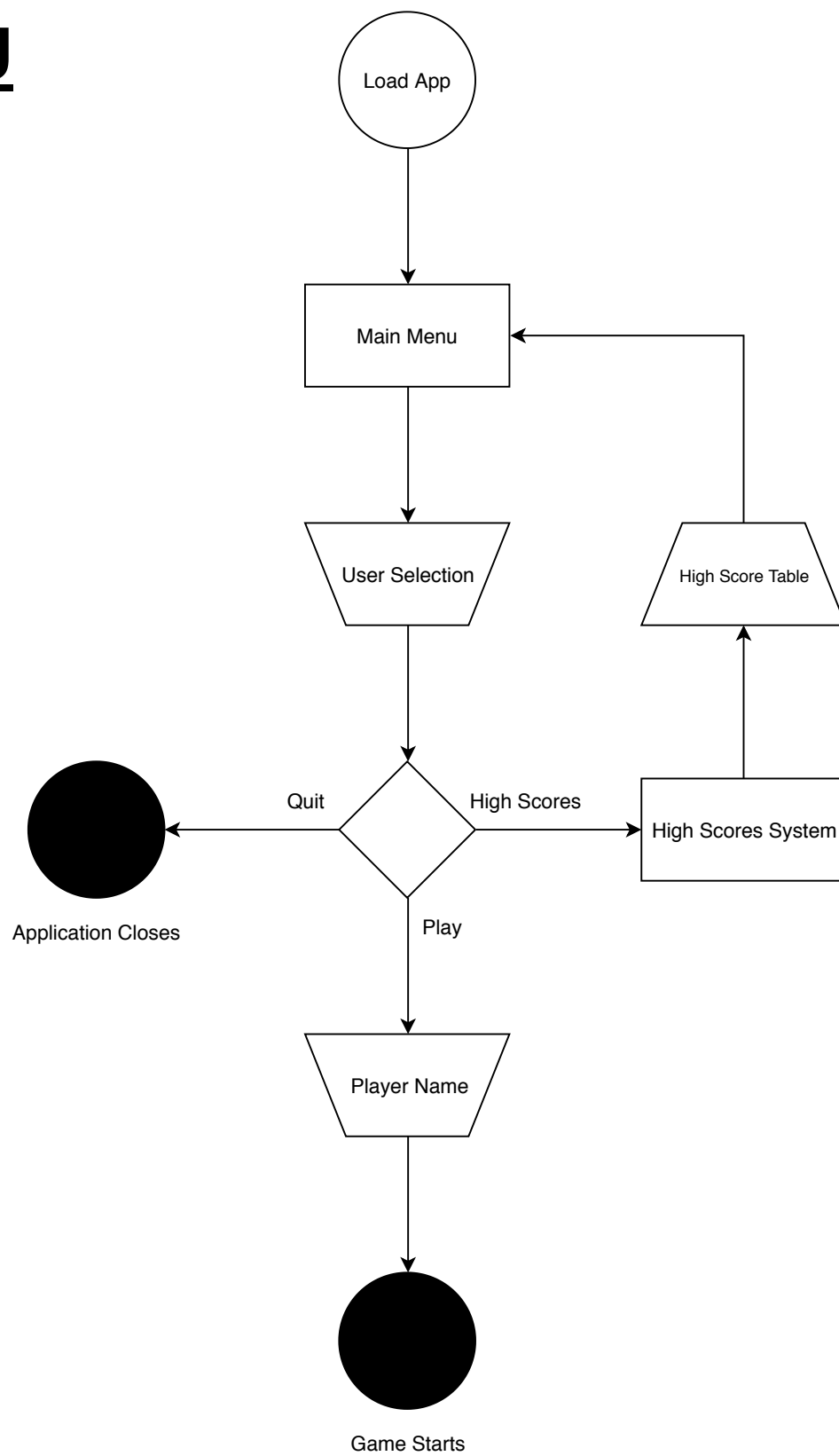


Process



Decision

# MENU



# GAME

