

Experiment

Debug

Data

Info

Cameras

Settings

Experiment data

Total time: 12min 49sec

Total trials: 22

Status: not perfect

Defective trials: 1 / 22

Dangerous trials: 0 / 22

Global timeline

Experiment

Trials

Trial data

Average Unity FPS: 90

Total time - Moog: 1102ms

Total time - Oculus: 1006ms

Trial status: valide

Answer get after: 1129ms

Right answer: left

Received answer: right

Answer is correct: false

Last trial timeline

Moog ideal

Moog command

Moog feedback

Oculus frames

Audio plays

Answer get

Unity FPS

120+

90

72

45

0

90

2.45 ms

last frame

2.60 ms

average frame

RESERVED

Daemons

Eeg

Audio

Moog

Last 10 messages:

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Moog: 00:02:23 - info - connection established

Test BTN 1

Test BTN 2

Telemetry

Memory using 180MB

Memory delta +3MB

Time working 42min

Last trial trajectories

MSE: 0.1%

Moog angle: 16

Oculus angle: -8

Delta: 8

Manual Moog control

Audio

VR

Moog command

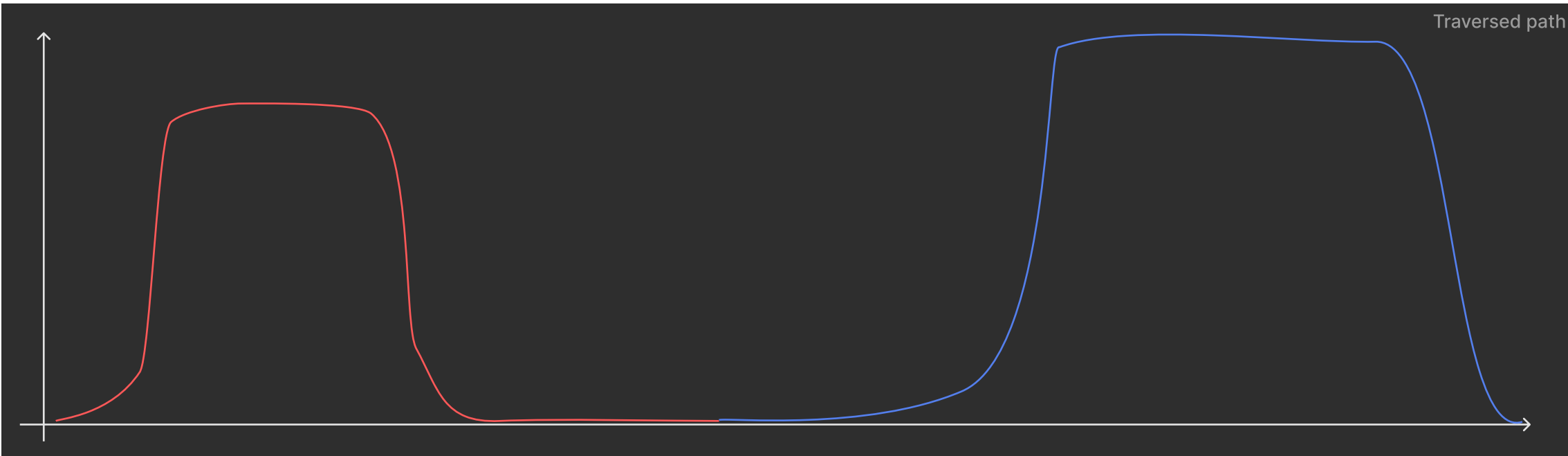
Moog response

Bounds

Console

Open formatted JSON by clicking on daemon message

Last trial hexapod acceleration



Experiment

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Info

Cameras

Settings

Theme palettes

Configs

Dark

Light

Custom

ON

Open second tab in second monitor

OFF

Accompany the error message with sound

ON

Save logs

OFF

Show config data in protocol table

OFF

Names are required

OFF

Add debug coordinates to data file

OFF

Microphones volume is changeable

OFF

Dev mode

Paths

Devices

Data

Audio clips

Moog

Microphones

Speakers

Controllers

Cameras

EEG

Light

Fan

Data

Protocols

Export data

Logs

Questionnaires

C:\Users\UserName\PathToProtocolsFolder

C:\Users\UserName\PathToExportDataFolder

Audio clips

Ping device

Correct answer

Incorrect answer

Missed trial

C:\Users\UserName\PathToAudioClip.mp3

C:\Users\UserName\PathToAudioClip2.mp3

C:\Users\UserName\PathToAudioClip3.mp3

C:\Users\UserName\PathToAudioClip4.mp3

Moog

Machine model

MBC IP

MBC port

MB-E-6DOF/12/1000

192.168.0.10

9999

Microphones

Rift audio

fifine Microphone

some random mic

Speakers

Oculus Virtual Audio Device

Realtek High definition Audio

Rift audio

Rift Virtual audio

Controllers

Keyboard

Gamepad (XBOX)

Gamepad (PlayStation)

Custom device (Cedrus RB-540)

Cameras

1

2

Front view (camera 1)



Side view (camera 2)



- Rec camera 1
- Rec camera 2
- Rec all

☒ ON Rec with audio

add option to update application: btn that calls to daemon that downloads new version (release only) from git and resrart the app

[Link to documentation](#)

Info how to use (and move app to other PC)

contacts (of programmer or smth like that)

Info about format of 'ExportExperimentData'
rules for naming protocol

link to GIT

instructions how to use MOOG

safety instruction with emergency phone numbers (maybe even with real internet phone call to 7777 for example)

questionnaires are saved in corresponded folder (and if weren't any errors -- there will be a link in experiment.zip to it)

researcher notes better to leave right before saving all experiment data to zip (in case of error it may be erased)

