

Experiment

Debug

Data

Info

Cameras

Settings

Researcher:Participant:

MoogAudioVRTrialsControllerRunning

Moog

Engage

Park

Up

Trials

Generate

Generate test run

Intercom

Left

Center

Right

Experiment

Start

Resume

Stop

Bottom

Info

Current vestibular angle: 8  
Current visual angle: -4  
Trial number: 12/105

Answers graph

Warnings

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AH\_ResearcherName\_UniqueAdditionalInfo

Heading discrimination template (HD)  
2 interval template (2I)  
Ambient audio template (AA)  
EEG HD template (EH)

HD\_ResearcherName\_UniqueAdditionalInfo  
selected protocol  
2I\_Alibaba\_VisVest  
hovered protocol  
EH\_Karni\_AudioVestibular1

MoogAudioVRTrialsControllerRunning

SubStatus\_1 (critical) -- Complete  
SubStatus\_2 (critical) -- Failed  
SubStatus\_3 -- Complete

TRY TO REPAIR

SubStatus\_1 (critical) -- Complete  
SubStatus\_2 -- StillNotSet

Unity view

EEG view

Info

Answers graph

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ChosenProtocolName

UpdateSave as new

ALL

VESTIBULAR

VISUAL

AUDIO

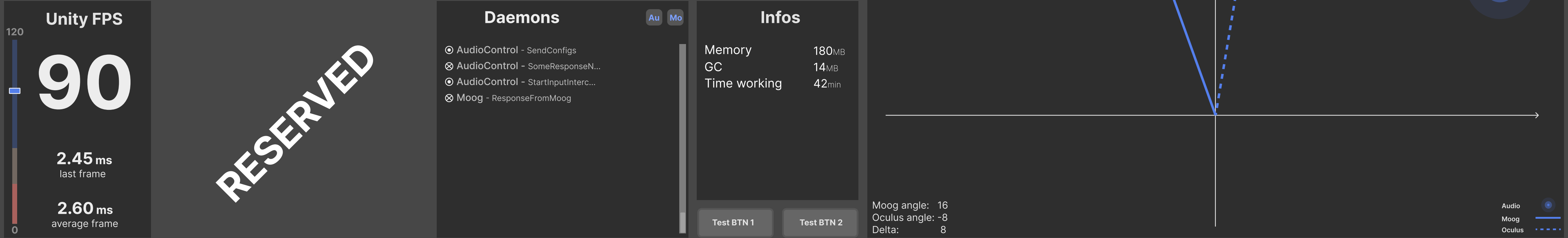
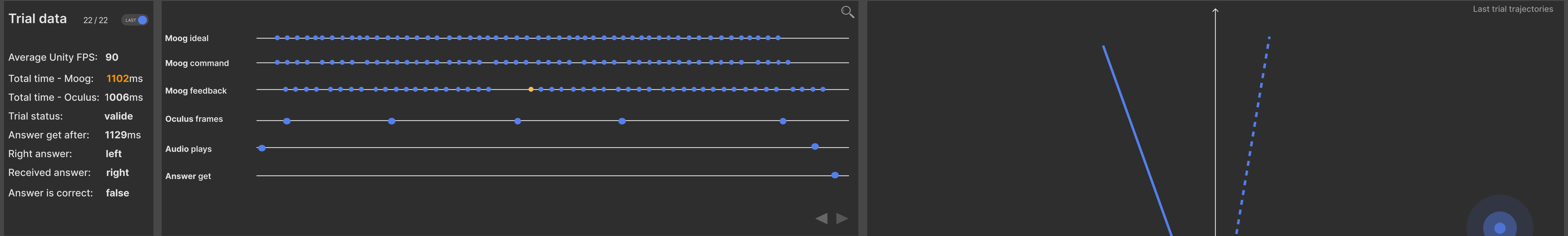
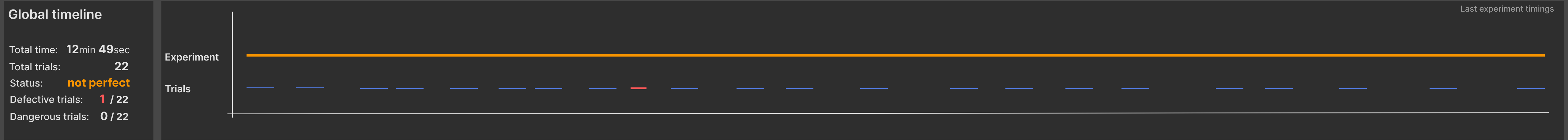
OTHER

SETTINGS

TEST RUN

PARAMETER NAME	VALUE	UNITS	MIN VALUE	MAX VALUE	INCREMENT	MULTIPLIER	ALGORITHM	STEP TYPE
Adaptation angle	0	angle	-5	+5	5		static	linear
Heading direction	(-0.25, +0.25)	angle	(-0.125, +125)	(-16, +16)		(0.5, 0.5)	within	log
Origin	(x: 0, y: 0, z: 0)	cm	(x: -8, y: 0, z: -8)	(x: 8, y: 0, z: 8)				
Play feedback sound	true	bool						
Delay between stop/start	2	sec						
Number of trials	105	int						
Stimulus type	Combined							
Stimulus choice	Random							

Protocol description:  
sdfhk sdfnf adshg fsdila jsdjljed c, lsd sdib sgh elsd,c sjd vd jld flasd lf eldfjksdh jd dsh d ljd d,nb n,b d vjhdf,lj h jledaghijghjkadf lhla ghladf lad ladg hadl ladg dgfn jkafga kiatg a kalg ahgka jasfg kasdhgf andgf asdf dlthfuy lasdghdajaiy akdlghyadljkgrfg dhagjkldfghgvjadfghghadkj adhgjadhgjadhla hgdfjlghgkadhgkldja jaksdrgfghjagh alghladfnglj aghddffjkagjad ladfjhgdfjklagh;cdjkg;h asdjlgkdhalgkj hdjklag e3rt634788 ghkladafghadfung.



Devices

The diagram illustrates a central system with seven input devices connected to it. The devices are represented by icons in a row: a microphone, a speaker, a game controller, a camera, a brain (representing EEG), a light bulb, and a fan. Each icon is placed above its corresponding label: Microphones, Speakers, Controllers, Cameras, EEG, Light, and Fan. The 'Controllers' label is highlighted in orange, matching the orange color of the game controller icon.

A screenshot of a software window titled 'Cameras'. The window has a dark gray background. At the top left is a camera icon and the title 'Cameras'. At the top right is a close button 'X'. The main area contains two horizontal slots, each with a number (1 and 2) on the left and a gray rectangular area on the right, representing camera positions.

### Front view (camera 1)



### Side view (camera 2)



- Rec camera 1
- Rec camera 2
- Rec all

☒ ON Rec with audio

**add option to update application: btn that calls to daemon that downloads new version (release only) from git and resrart the app**

[Link to documentation](#)

**Info how to use (and move app to other PC)**

contacts (of programmer or smth like that)

Info about format of 'ExportExperimentData'  
rules for naming protocol

link to GIT

instructions how to use MOOG

safety instruction with emergency phone numbers (maybe even with real internet phone call to 7777 for example)

questionnaires are saved in corresponded folder (and if weren't any errors -- there will be a link in experiment.zip to it)

researcher notes better to leave right before saving all experiment data to zip (in case of error it may be erased)



