

Gen AI Practical No. 2

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Objectives

1. Build a simple AE model for Dimensionality Reduction and Denoising. Apply AE for dimensionality reduction.
2. Generate realistic faces or interpolate between facial features for creative applications in entertainment and design using VAE. Visualize reconstructed outputs.

Theory

- **Autoencoder (AE):** A neural network that compresses data into a lower-dimensional latent space (Encoder) and reconstructs it back (Decoder).
- Used for **dimensionality reduction** (like PCA but nonlinear) and **denoising** (removing unwanted noise from data).

Procedure

1. Load dataset (e.g., MNIST or CIFAR).
2. Build encoder-decoder network using dense or convolution layers.
3. Train the AE on clean data for dimensionality reduction.
4. Train with noisy data for denoising task.

5. Compare original, noisy, and reconstructed outputs.

Implementation

```
[ ] !pip install kagglehub --quiet
```

```
✓ 18s ▶ # -----  
# Autoencoder for Dimensionality Reduction & Denoising  
# -----  
import tensorflow as tf  
from tensorflow import keras  
from tensorflow.keras import layers  
import numpy as np  
import matplotlib.pyplot as plt  
  
# Load MNIST dataset  
(x_train, _), (x_test, _) = keras.datasets.mnist.load_data()  
  
# Normalize and reshape  
x_train = x_train.astype("float32") / 255.0  
x_test = x_test.astype("float32") / 255.0  
x_train = np.expand_dims(x_train, -1) # shape: (60000, 28, 28, 1)  
x_test = np.expand_dims(x_test, -1)  
  
# -----  
# Build Autoencoder Model  
# -----  
latent_dim = 32 # compressed representation  
  
# Encoder  
encoder_inputs = keras.Input(shape=(28, 28, 1))  
x = layers.Flatten()(encoder_inputs)  
x = layers.Dense(128, activation="relu")(x)  
latent = layers.Dense(latent_dim, activation="relu")(x)  
  
# Decoder  
x = layers.Dense(128, activation="relu")(latent)  
x = layers.Dense(28*28, activation="sigmoid")(x)  
decoder_outputs = layers.Reshape((28, 28, 1))(x)  
  
autoencoder = keras.Model(encoder_inputs, decoder_outputs, name="autoencoder")
```



```
autoencoder.compile(optimizer="adam", loss="binary_crossentropy")
```

```
# Train the autoencoder
```

```
history = autoencoder.fit(
    x_train, x_train,
    epochs=10,
    batch_size=256,
```

```
encoder = keras.models.Model(inputs=encoder_inputs, outputs=encoder_outputs)
encoded_imgs = encoder.predict(x_test[:10])
```

```
print("Latent representations (compressed vectors):")
print(encoded_imgs)
```

```
# Visualization - Reconstruction
```

```
decoded_imgs = autoencoder.predict(x_test[:10])
```

```
plt.figure(figsize=(28, 4))
```

```
    \ Original
    ax = plt.subplot(2, 10, i + 1)
    Decoded_imgs[i].reshape((28, 28)).astype('float').squeeze().plot(
        Decoded_imgs[i].reshape((28, 28)).astype('float').squeeze().plot(
```

```
    4 Reconstructed
    ax = plt.subplot(2, 10, i + 18)
    Decoded_imgs[i].reshape((28, 28)).astype('float').squeeze().plot(
    plt.axis('off')
```

```
plt.suptitle("Original vs Reconstructed Images", fontsize=16)
```

```
plt.savefig('original_vs_reconstructed_images.png', format='png',
```

```
# Denoising Autoencoder
```

```
# Add random noise to test images
```

```
x_test_noisy = x_test + noise_factor * np.random.normal(loc=0.0, scale=1.0, size=x_test.shape)
x_test_noisy = np.clip(x_test_noisy, -1, 1)
```

```
# Train autoencoder for denoising
```

```
autoencoder.fit(
    x_train + noise_factor * np.random.normal(size=x_train.shape), x_train,
    batch_size=256,
    validation_data=(x_test_noisy, x_test))
```

```
denoised_imgs = autoencoder.predict(x_test_noisy[:10])
```

```
plt.figure(figsize=(20, 6))
```

```
ax = plt.subplot(3, 10, i + 1)
plt.imshow(x_test_noisy[i].reshape((28, 28)), cmap="gray")
```

```
# Clean (Ground Truth)
ax = plt.subplot(3, 10, i + 1 + 10)
plt.imshow(x_test[i].reshape((28, 28)), cmap="gray")
```

```
ax = plt.subplot(3, 10, i + 1 + 20)
plt.imshow(denoised_imgs[i].reshape((28, 28)), cmap="gray")
```

```
plt.suptitle("Noisy vs Original vs Denoised", fontsize=16)
```

Downloadng data from h?tp : ge,,gagle ois ?e 1 k p
lla u^3a/i1^9m 3^
es bus/step
Model: "auCoeucoder"

Layer (type)	Output Shape	Param #
input_layer (InputLayer)	(None, 28, 28, 1)	0
flatten (-layer.)	(None, 784)	0
dense (Dense)	(None, 128)	100,480
dense_1 (Dense)	(None, 32)	4,128
dense_2 (Dense)	(None, 128)	4,224
dense_3 (Dense)	(None, 784)	101,136

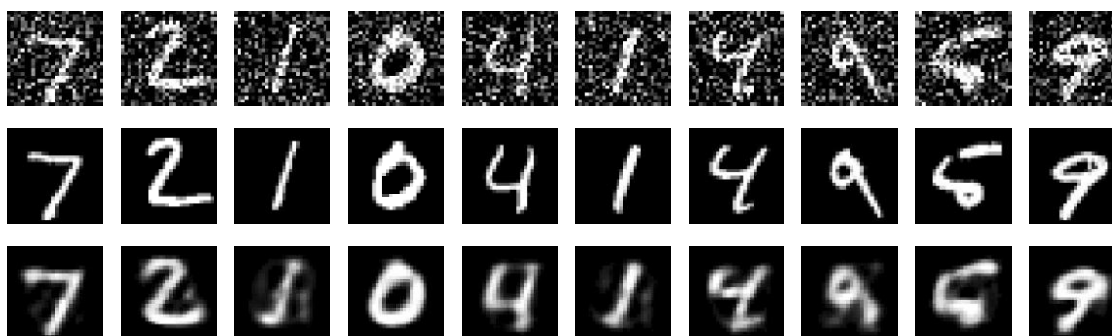
Total parais: 2 *, 9f6 (820.19 KB)
Trainable parais: 29* ?6* (820.19 KB)
Non-Trainable parais: P (0.60 B)
Epoch 1/10
235/235 6s 10ns/step - loss: 8.3386 - val_loss: 0.1542
Epoch 2/10
235/235 1s 3ms/Step - loss: 8.1854 - val_loss: 8.1289
Epoch 3/10
235/235 1s 3ns/step - Pass: 6.1191 - val_loss: 0.1115
Epoch 4/10
233/235 1s 3ns/step - Pass: 0.1104 - val_loss: 6.1648
Epoch 5/10
235/235 1s 3ns/Step - loss: 8.18*6 - val_loss: 8.1881
Epoch 6/10
235/235 1s 3ns/step - Pass: 0.1009 - val_loss: 6.8978
Epoch 7/10
235/235 1s 3ms/step - loss: 0.8982 - val_loss: 8.0954
Epoch 8/10
235/235 1s 3ns/Step - loss: 0.0965 - val_loss: 0.8943
Epoch 9/10
235/235 2s 4ns/step - Pass: 0.6949 - val_loss: 6.8933

Original vs Reconstructed Images



Epoch
235/2
Epoch
235/2
Epoch
235/2
Epoch
235/2
Epoch
235/2
Epoch
235/2
1/1 -

Noisy vs Original vs Denoised



Result

- Dimensionality of input data was successfully reduced.
 - Autoencoder reconstructed clean images from noisy data.
-

Conclusion

The Autoencoder was effective for compressing high-dimensional data and denoising noisy inputs, demonstrating its practical applications in feature extraction and data cleaning.

Aim

To generate realistic faces or interpolate between facial features for creative applications in entertainment and design using VAE.

Objectives

1. Understand the concept of Variational Autoencoders.
 2. Generate new face samples using the latent space.
 3. Perform interpolation between two latent representations of faces.
 4. Explore applications in entertainment and design.
-

Theory

- **VAE:** An extension of Autoencoders that learns a probabilistic latent space.
 - Useful for **generative tasks** such as creating new images and interpolating between features (e.g., smile, hair style).
 - In creative industries, VAEs can help in entertainment, character design, and animation.
-

Procedure

1. Load a dataset of facial images (e.g., CelebA).

2. Build VAE with encoder (to latent distribution) and decoder (to reconstruct images).
 3. Train the model on facial dataset.
 4. Generate new face images from random latent vectors.
 5. Interpolate between two latent codes to morph facial features.
-


Implementation

```
[ ] import kagglehub
import os
import tensorflow as tf
from tensorflow import keras
from tensorflow.keras import layers
import matplotlib.pyplot as plt
import numpy as np
```

```
[ ] path = kagglehub.dataset_download("jessicali9530/celeba-dataset")
print("Path to dataset files:", path)

# Path to images
image_dir = os.path.join(path, "img_align_celeba/img_align_celeba")

# -----
# ♦ Dataset setup
# -----
IMG_SIZE = 64
BATCH_SIZE = 128
latent_dim = 256 # larger latent space for clarity
```

 Path to dataset files: /kaggle/input/celeba-dataset

```
def load_and_preprocess(image_path):
    img = tf.io.read_file(image_path)
    img = tf.image.decode_jpeg(img, channels=3)
    img = tf.image.resize(img, [IMG_SIZE, IMG_SIZE])
    img = img / 255.0
    return img

list_ds = tf.data.Dataset.list_files(os.path.join(image_dir, "*.jpg"), shuffle=True)
train_data = list_ds.map(load_and_preprocess, num_parallel_calls=tf.data.AUTOTUNE)
train_data = train_data.batch(BATCH_SIZE).prefetch(tf.data.AUTOTUNE)
```

```

def build_encoder():
    inpMts = keras.Input(shape=(I_E_SIZE, I_Y2_SIZE, 3))
    z = layers.Conv2D(32, 4, strides=2, padding="same")(inputs)
    z = layers.BatchNormalization()(z)
    z = layers.LeakyReLU()(z)

    z = layers.Conv2D(64, 4, strides=2, padding="same")(z)
    z = layers.BatchNormalization()(z)
    z = layers.LeakyReLU()(z)

    z = layers.Conv2D(128, 4, strides=2, padding="same")(z)
    z = layers.BatchNormalization()(z)
    z = layers.LeakyReLU()(z)

    z = layers.Flatten()(z)
    z = layers.Dense(512, activation="relu")(z)

    z_mean = layers.Dense(latent_dim)(z)
    z_log_var = layers.Dense(latent_dim)(z)
    reLMn = keras.Model(inputs, [z_mean, z_log_var], name="encoder")

[ ] class Sampling(layers.Layer):
    def call(self, inputs):
        z_mean, z_log_var = inputs
        eps = tf.random.normal(shape=tf.shape(z_mean))
        return z_mean + tf.exp(0.5 * z_log_var) * eps

def build_decoder():
    inpMts = keras.Input(shape=(latent_dim,))
    X = layers.Dense(8*8*256, activation="relu")(inputs)
    X = layers.Reshape((8, 8, 256))(X)

    z = layers.Conv2DTranspose(128, 4, strides=2, padding="same")(X)
    z = layers.BatchNormalization()(z)
    z = layers.LeakyReLU()(z)

    z = layers.Conv2DTranspose(128, 4, strides=2, padding="same")(z)
    z = layers.BatchNormalization()(z)
    z = layers.LeakyReLU()(z)

    z = layers.Conv2DTranspose(64, 4, strides=2, padding="same")(z)
    z = layers.BatchNormalization()(z)
    z = layers.LeakyReLU()(z)

    z = layers.Conv2DTranspose(32, 4, strides=2, padding="same")(z)
    z = layers.BatchNormalization()(z)
    z = layers.LeakyReLU()(z)

    outputs = layers.Conv2DTranspose(3, 3, activation="sigmoid", padding="same")(z)
    return keras.Model(inputs, outputs, name="decoder")

[ ] class VAE(keras.Model):
    def __init__(self, encoder, decoder):
        super().__init__()
        self.encoder = encoder
        self.decoder = decoder
        self.sampling = Sampling()

    def compile(self, optimizer):
        super().compile(optimizer)
        self.optimizer = optimizer
        self.total_loss_tracker = tf.keras.metrics.Mean(name="loss")
        self.recon_loss_tracker = tf.keras.metrics.Mean(name="reconstruction_loss")
        self.kl_loss_tracker = tf.keras.metrics.Mean(name="kl_loss")

    def train_step(self, data):
        z_mean, z_log_var = self.encoder(data)
        z = self.sampling([z_mean, z_log_var])
        reconstruction = self.decoder(z)

```

```

reconstruction_loss = tf.reduce_mean(
    t*.redrue sun t-f.square data - reconstruct von', axis = 1, 2, 3:

t'.redMCE stilll 1 + z lag \ar - t'. sou atelz near'' - t'. exp z log \ar'', axis=

total loss = reconstruction loss + kl loss

grads = tape.gradient total_loss, self.trainable 'ueights!
self.optimizer.apply_gradients(z.u grads, self.trainable heights 'l

set-f. total loss | Mckev.update state Stat at loss /i
set-f.recon loss trackev.update state reconsruct on loss
set-f.k\ loss tramker.update state(kl loss)

"eco st" <-:c \o s": seal.recon los s tracker.result ,

vae = VAE(encoder, decoder)

vae.compile(optimizer=keras.optimizers.Adam(learning_rate=1e-4))
vae.fit(train_data, epochs=10)

1583/1583 ----- SSO 378 /t # - t1 o : 8.87°8 - 10 : 797 138f - ti0, Io 778.2798
Epoch 7/10

vae.fit(train_data, epochs=10)

Epoch 1/10
1583/1583 ----- 550s 338ms/step - kl_loss: 38.8590 - loss: 597.1385 - reconstruction_loss: 558.2798

1583/1583 ----- 125s 68ms/step - kl_loss: 58.8094 - loss: 294.3011 - reconstruction_loss: 235.4918

1583/1583 ----- 113s 71ms/step - kl_loss: 57.2343 - loss: 262.2190 - reconstruction_loss: 204.9847

1583/1583 ----- 137s 68ms/step - kl_loss: 57.7106 - loss: 250.7358 - reconstruction_loss: 193.0251

1583/1583 ----- 142s 68ms/step - kl_loss: 58.2287 - loss: 244.1204 - reconstruction_loss: 185.8917

1583/1583 ----- 142s 69ms/step - kl_loss: 58.7620 - loss: 239.3699 - reconstruction_loss: 180.6000

1583/1583 ----- 140s 68ms/step - kl_loss: 59.3566 - loss: 236.2734 - reconstruction_loss: 176.9169

1583/1583 ----- 109s 69ms/step - kl_loss: 60.0661 - loss: 233.1404 - reconstruction_loss: 173.0743

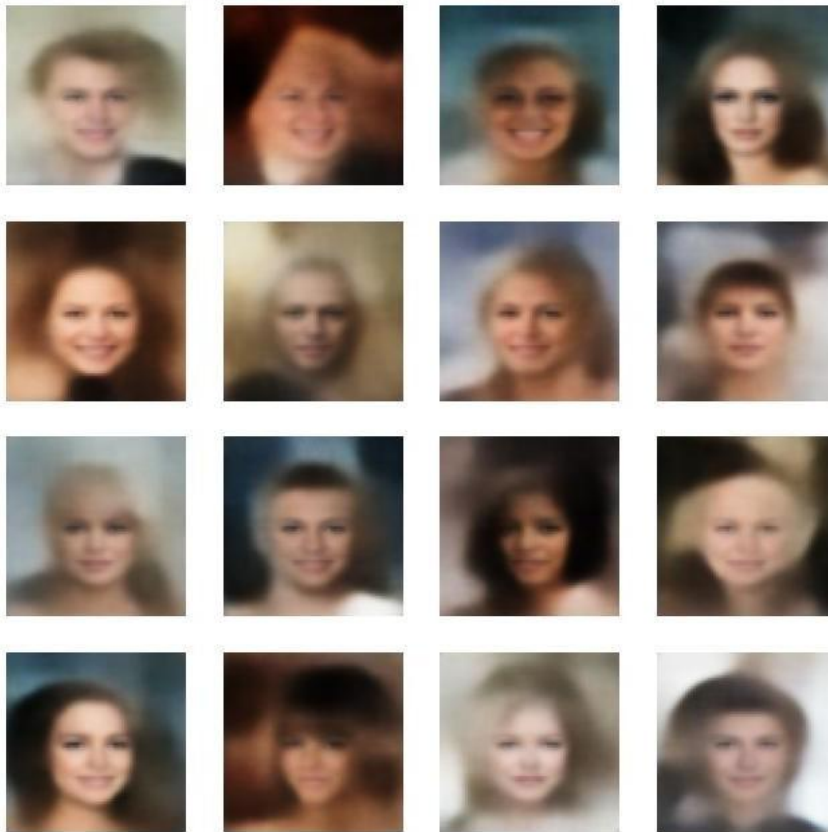
1583/1583 ----- 142s 69ms/step - kl_loss: 60.8176 - loss: 230.5452 - reconstruction_loss: 169.7274
Epoch 10/10
1583/1583 ----- 141s 68ms/step - kl_loss: 61.2333 - loss: 227.8262 - reconstruction_loss: 166.5929
<keras.src.callbacks.history.History at 0x7ff7d586ce60>

0
z_samples = np.random.normal(size=(16, latent_dim))
generated = decoder.predict(z_samples)

.figure(figsize=(8,8))
i in range(16):
plt.subplot(4,4,i+1)
plt.imshow(generated[i])
plt.axis("off")

```


1/1 — 1s 895ms/step



```
def interpolate_points(z1, z2, n_steps=10):  
    ratios = np.linspace(0, 1, num=n_steps)  
    return np.array([(1-r)*z1 + r*z2 for r in ratios])  
  
z1 = np.random.normal(size=(latent_dim,))  
z2 = np.random.normal(size=(latent_dim,))  
interpolated = interpolate_points(z1, z2, n_steps=10)  
decoded_faces = decoder.predict(interpolated)  
  
plt.figure(figsize=(20, 4))  
for i in range(10):  
    ax = plt.subplot(1, 10, i + 1)  
    plt.imshow(decoded_faces[i])  
    plt.axis("off")  
plt.suptitle("Latent Space Interpolation Between Two Faces", fontsize=16)  
plt.show()
```

1/1 — 1s 790ms/step

Latent Space Interpolation Between Two Faces



Result

- Generated realistic facial images using trained VAE.
- Successfully interpolated between two faces to create smooth transitions of features.

Conclusion

The VAE successfully generated realistic faces and performed smooth interpolation between features, showing its potential in creative design and entertainment applications.