

HTTP API Basics

Course: Information Modelling

HTTP verbs & responses

VERB	CRUD-OPERATION	RESPONSES
POST	create	201 (<i>created</i>), 404 (<i>not found</i>), 409 (<i>conflict</i>)
GET	read	200 (<i>ok</i>), 404 (<i>not found</i>)
PUT	update (replace)	200 (<i>ok</i>), 204 (<i>no content</i>), 404 (<i>not found</i>), 405 (<i>method not allowed</i>)
PATCH	modify (partial)	200 (<i>ok</i>), 204 (<i>no content</i>), 404 (<i>not found</i>), 405 (<i>method not allowed</i>)
DELETE	delete	200 (<i>ok</i>), 404 (<i>not found</i>), 405 (<i>method not allowed</i>)

There are a number of other verbs, too, but they are utilized less frequently. Of those less-frequent methods, **OPTIONS** and **HEAD** are used more often than others. Others are **CONNECT** and **TRACE**.

HTTP status codes

HTTP response status codes **indicate whether** a specific **HTTP request** has **been successfully completed**. Responses are grouped in five classes:

100–199 Informational responses

200–299 **Successful responses**

300–399 Redirection messages

400–499 **Client error responses**

500–599 Server error responses

Semantic URLs

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Use plural nouns for collections

In general, always use the **plural form** to point to collections. In some rare cases, the noun used already implies that it contains many items, e.g. *history*. In this case, the singular form is fine, or one may opt to use another noun, e.g. *events*.

```
/games  
/users  
/books/{book-id}  
/games/{game-id}/users  
/history/{timestamp}  
/events  
/events/{event-id}
```

Use the appropriate parameters

```
GET /posts/{id}/comments?from=2019-0402T04:07:34.0218628Z
```

Use the appropriate parameters

GET /posts/{id}/comments?from=2019-0402T04:07:34.0218628Z

PATH parameter

resource by id, name, ...

Always required!

Use the appropriate parameters

GET /posts/{id}/comments?from=2019-0402T04:07:34.0218628Z

PATH parameter

resource by id, name, ...

Always required!

QUERY parameter

filter/search, sort, group, ...

Use the appropriate parameters

GET /posts/{id}/comments?from=2019-0402T04:07:34.0218628Z

PATH parameter

resource by id, name, ...

Always required!

QUERY parameter

filter/search, sort, group, ...

GET /games/{id}/events/{event-id}
GET /games/{id}/events/{timestamp}
POST /games/{id}/events

Use the appropriate parameters

```
GET /posts/{id}/comments?from=2019-0402T04:07:34.0218628Z
```

PATH parameter

resource by id, name, ...

Always required!

QUERY parameter

filter/search, sort, group, ...

```
GET /games/{id}/events/{event-id}  
GET /games/{id}/events/{timestamp}  
POST /games/{id}/events
```

Authentication: ...

{

...

}

HEADER parameter

context, metadata (describing the request message), authentication, ...

Use the appropriate parameters

GET /posts/{id}/comments?from=2019-0402T04:07:34.0218628Z

PATH parameter

resource by id, name, ...

Always required!

QUERY parameter

filter/search, sort, group, ...

GET /games/{id}/events/{event-id}
GET /games/{id}/events/{timestamp}
POST /games/{id}/events

Authentication: ...

{

...

}

HEADER parameter

context, metadata (describing the request message), authentication, ...

REQUEST BODY

Used in POST, PATCH, PUT
filter/search, sort: in query!

Sync vs Async communication

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Synchronous communication

Messages are exchanged in real time

Synchronous communication is a communication type that takes place in **real time** between two or more entities.

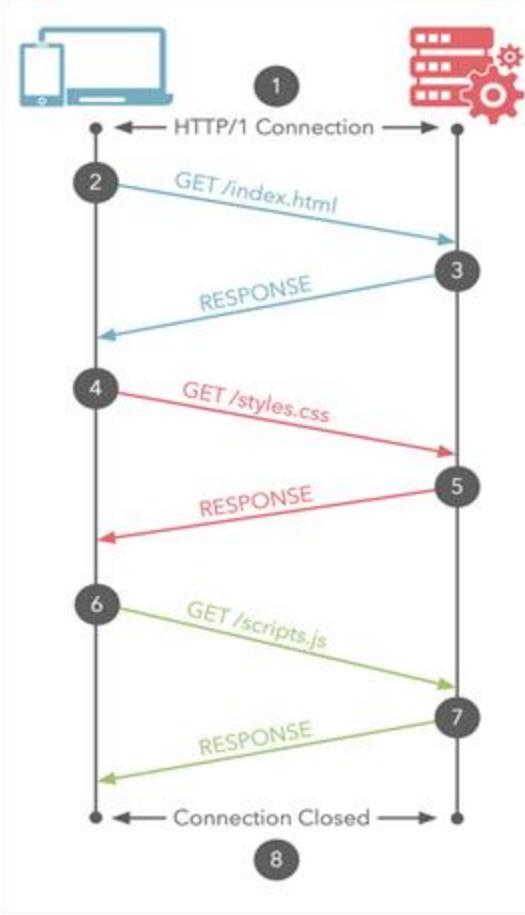


Asynchronous communication

Interaction without real-time conversation

With asynchronous communication you do not require an **immediate response** from your peers.





Synchronous

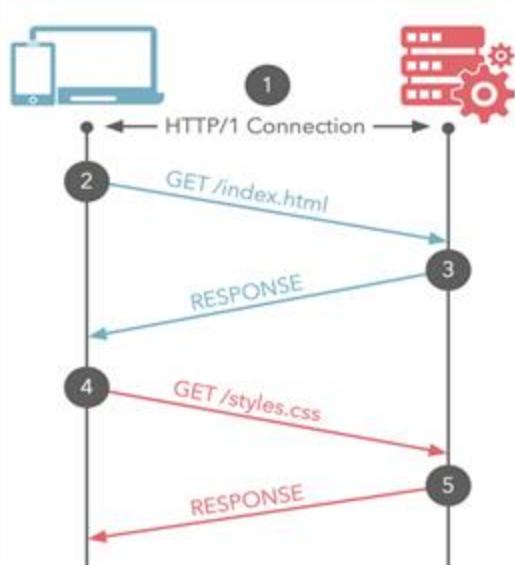
HTTP

No concurrent requests over a single connection

Multiple connections are needed for subsequent requests

Plain text

```
http(s)://" host [ ":" port ] path [ "?" query ]
```



```

<!DOCTYPE html>
<html>
  <head>
    <link rel="stylesheet" href="styles.css">
  </head>
  <body>
    <h1>This is a heading</h1>
    <p>This is a paragraph.</p>
  </body>
</html>

```

Synchronous

HTTP

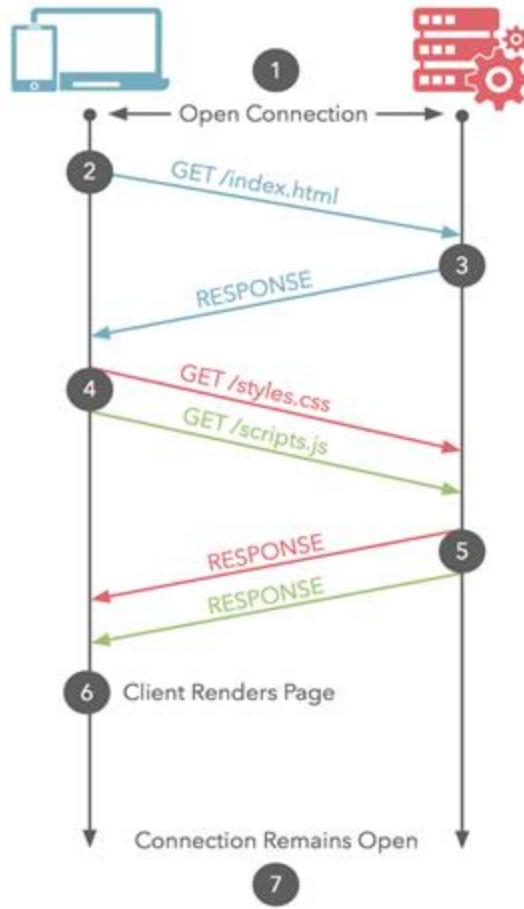
No concurrent requests over a single connection

Multiple connections are needed for subsequent requests

Plain text

`http(s)://" host [":" port] path ["?" query]`

HTTP/2 Multiplexing



Asynchronous

HTTP/2

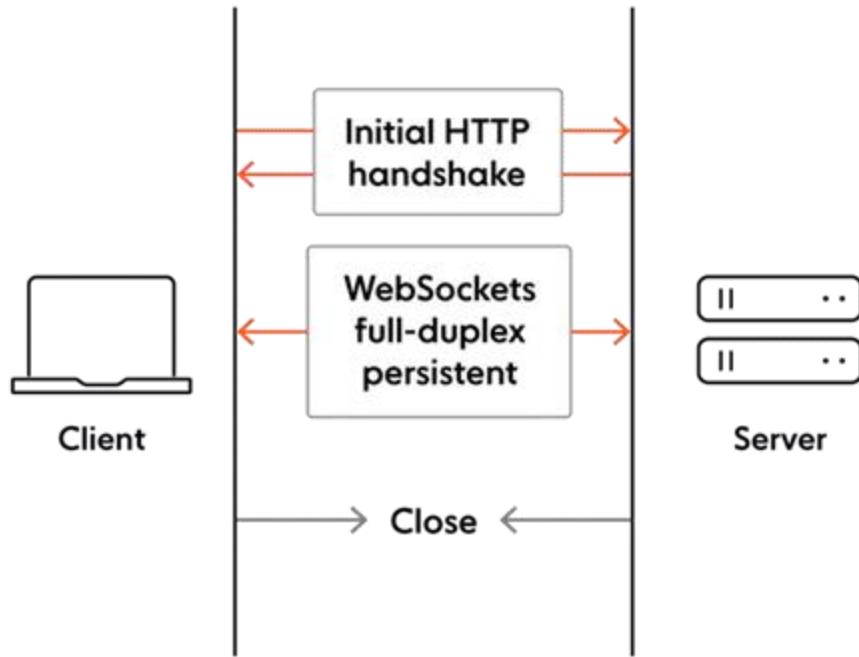
Multiple requests-response messages over a single connection at once

Binary instead of plain text

Streaming

Server push

Asynchronous



WebSockets

DO NOT USE HTTP-scheme

ws: or **wss:**

Full-duplex communication over
TCP/IP

Data is sent in chunks

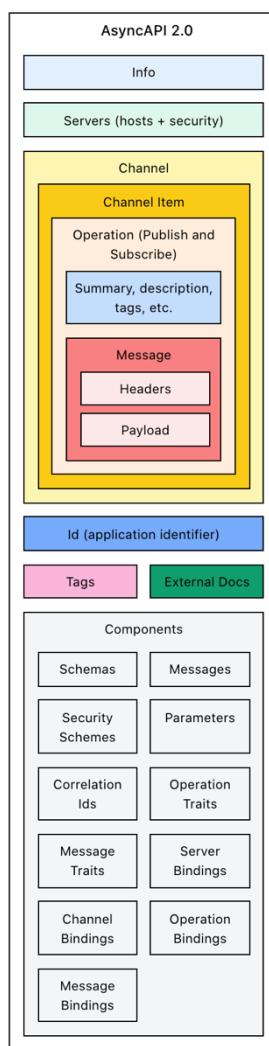
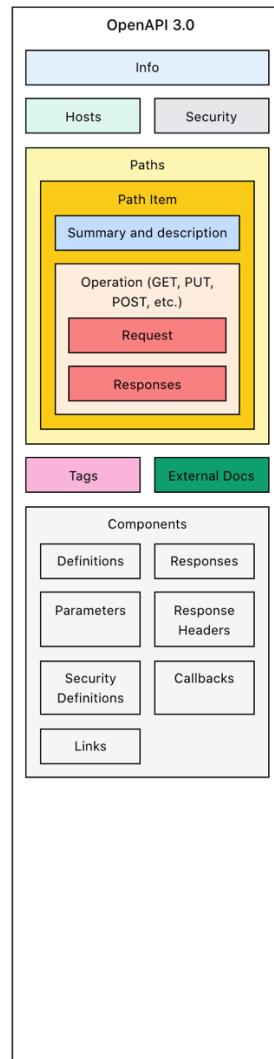
real-time result **feeds**

```
ws(s)://" host [ ":" port ] path [ "?" query ]
```

<https://sookocheff.com/post/networking/how-do-websockets-work>



OPENAPI



ASYNC API

OpenAPI specs

<https://spec.openapis.org/oas/v3.1.0.html>

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Syntax of OpenAPI description (OAD)

JSON

```
{  
  "anObject": {  
    "aNumber": 42,  
    "aString": "This is a string",  
    "aBoolean": true,  
    "nothing": null,  
    "arrayOfNumbers": [  
      1,  
      2,  
      3  
    ]  
  }  
}
```

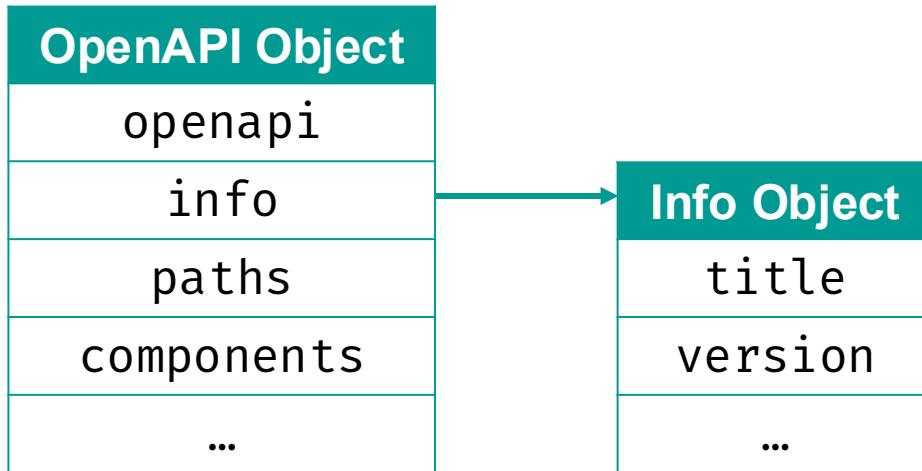
YAML

```
# A comment  
anObject:  
  aNumber: 42  
  aString: This is a string  
  aBoolean: true  
  nothing: null  
  arrayOfNumbers:  
    - 1  
    - 2  
    - 3
```

Structure of OAD

OpenAPI Object	
openapi	- required
info	- required
paths	
components	> one required
...	

Structure of OAD: info object



```
openapi: 3.1.0
info:
  title: A minimal OpenAPI Description
  version: 0.0.1
paths: {} # No endpoints defined
```

OpenAPI Object

openapi

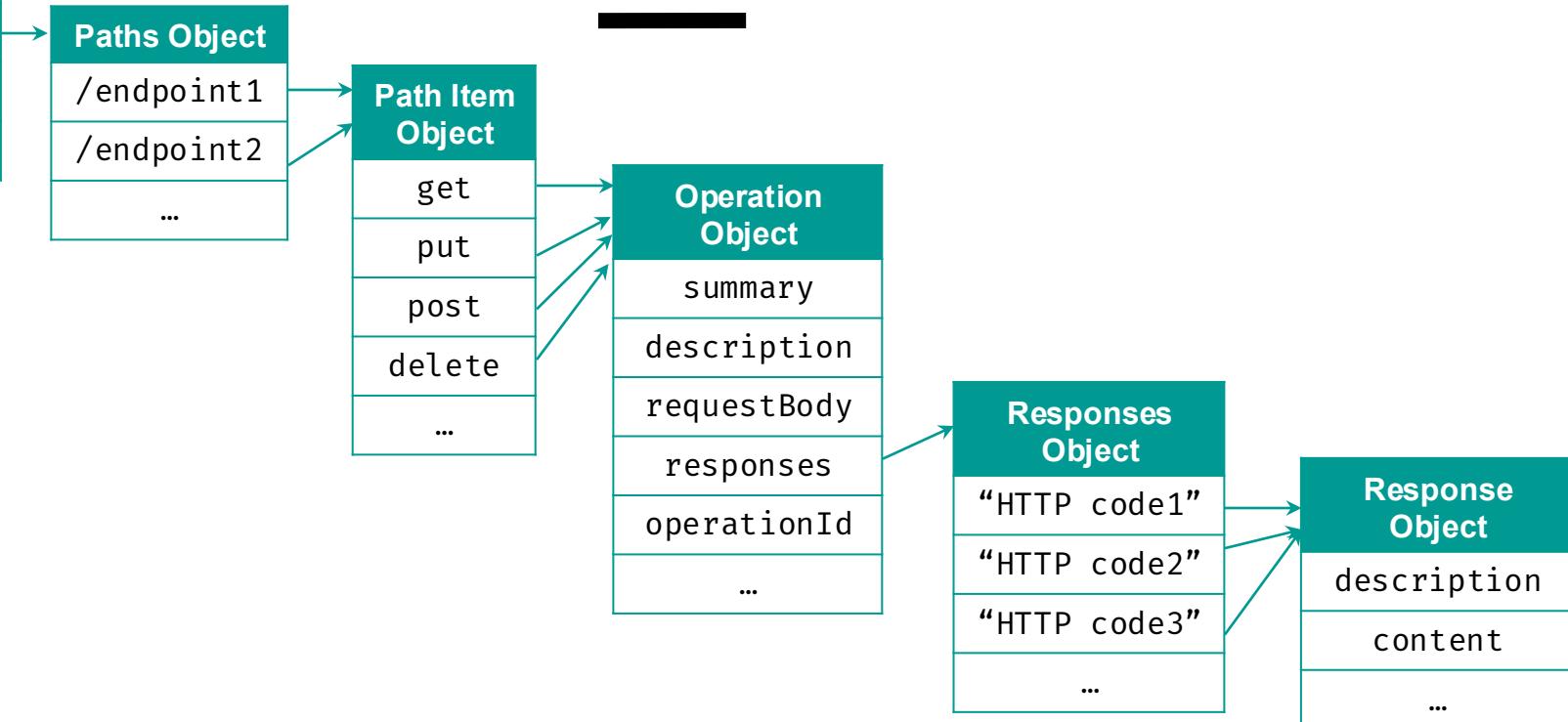
info

paths

components

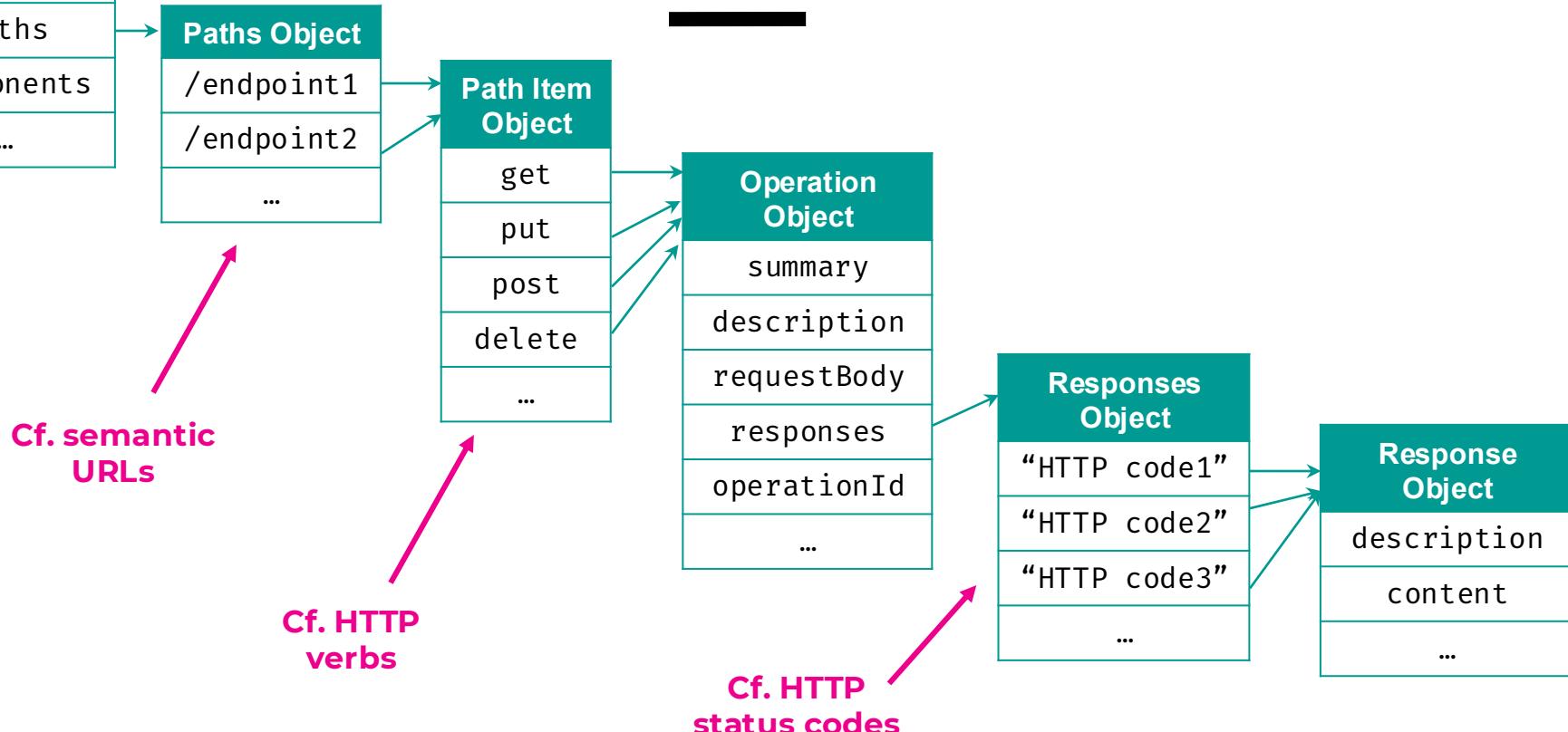
...

Structure of OAD: paths object



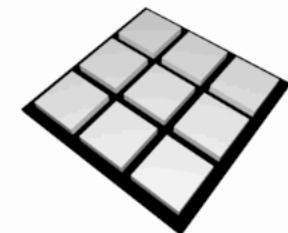
OpenAPI Object
openapi
info
paths
components
...

Structure of OAD: paths object



Example (TicTacToe)

```
openapi: 3.1.0
info:
  title: Tic Tac Toe
  description: |
    This API allows writing down marks on a Tic Tac Toe board and requesting the state of
    the board or of individual squares.
  version: 1.0.0
paths: # Whole board operations
  /board:
    get:
      summary: Get the whole board
      description: Retrieves the current state of the board and the winner.
      responses:
        "200":
          description: "OK"
          content: ...
```



OpenAPI Object

openapi

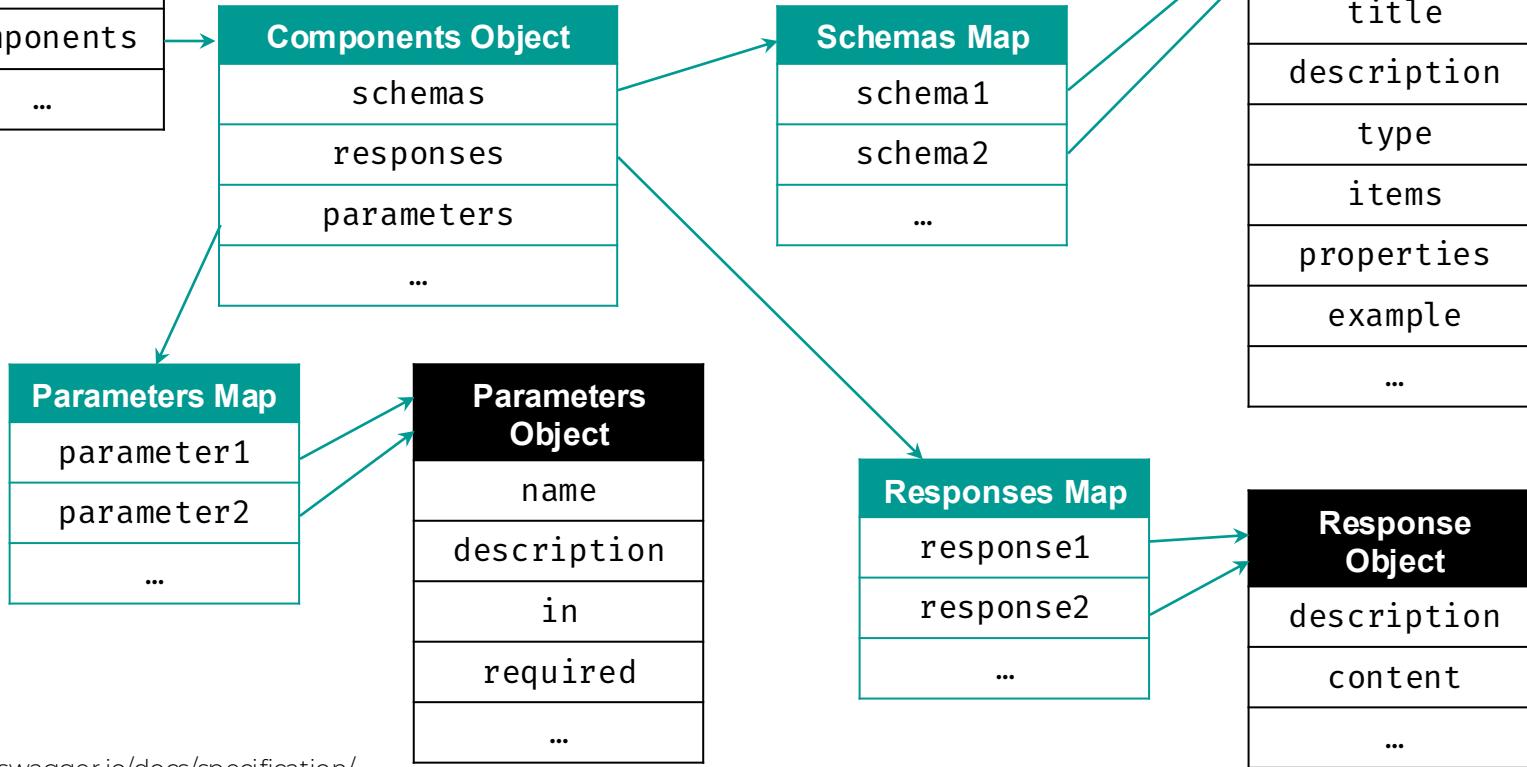
info

paths

components

...

Structure of OAD: components obj



Example components (TicTacToe)

components:

parameters:

rowParam:

description: Board row (vertical coordinate)

name: row

in: path ← Cf. use the appropriate parameters

required: true

schema:

\$ref: '#/components/schemas/coordinate'

schemas:

coordinate:

type: integer

mark:

type: string

enum:

- .

- X

- O

(Many fields deliberately left out for the sake of clarity, see complete example at <https://learn.openapi.org/examples/v3.1/tictactoe.yaml>)

Mapping to OpenAPI specs

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Entity types

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Mapping an entity to a component definition

```
components:  
schemas:  
  Member:  
    type: object
```

Mapping an entity to a component definition

```
components:  
schemas:  
  Member:  
    type: object
```

ENTITY TYPE



Creating entities

```
/members/{membershipNumber}:
  get:
    summary: Find member by membershipnumber
    description: Returns a single member
    operationId: getMemberByMembershipNumber
    responses:
      '200':
        description: successful operation
        content:
          application/json:
            schema:
              $ref: '#/components/schemas/Member'
          application/xml:
            schema:
              $ref: '#/components/schemas/Member'
      '404':
        description: No member found
```

Responses

Code	Description
200	<p>successful operation</p> <p>Media type</p> <p>application/json ▾</p> <p>Controls Accept header.</p> <p>Example Value Schema</p> <pre>{ "membershipNumber": 10, "lastName": "Doe", "firstname": "John" }</pre> <p>404</p> <p>No member found</p>

Creating entities

```
/members/{membershipNumber}:
  get:
    summary: Find member by membershipnumber
    description: Returns a single member
    operationId: getMemberByMembershipNumber
    responses:
      '200':
        description: successful operation
        content:
          application/json:
            schema:
              $ref: '#/components/schemas/Member'
          application/xml:
            schema:
              $ref: '#/components/schemas/Member'
      '404':
        description: No member found
```

Responses

Code	Description	Links
200	successful operation Media type <code>application/json</code> Controls Accept header. Example Value Schema <pre>{ "membershipNumber": 10, "lastName": "Doe", "firstname": "John" }</pre>	No links
404	No member found	No links

ENTITY

Creating entity sets

```
/members:  
  get:  
    summary: Find all members  
    description: Returns all members  
    operationId: getAllMembers  
    responses:  
      '200':  
        description: successful operation  
        content:  
          application/json:  
            schema:  
              $ref: '#/components/schemas/MemberSet'  
          application/xml:  
            schema:  
              $ref: '#/components/schemas/MemberSet'  
      '404':  
        description: No member found  
  
components:  
  schemas:  
    Member:  
      type: object  
    MemberSet:  
      type: array  
      items:  
        $ref: '#/components/schemas/Member'
```

Responses

Code	Description	Links
200	successful operation Media type <div style="border: 1px solid #ccc; padding: 2px; display: inline-block;">application/json</div> Controls Accept header. Example Value Schema <div style="background-color: black; color: white; padding: 10px; border-radius: 5px;"><pre>[{ "membershipNumber": 10, "lastName": "Doe", "firstname": "John" }]</pre></div>	No links
404	No member found	No links

Creating entity sets

```
/members:  
  get:  
    summary: Find all members  
    description: Returns all members  
    operationId: getAllMembers  
    responses:  
      '200':  
        description: successful operation  
        content:  
          application/json:  
            schema:  
              $ref: '#/components/schemas/MemberSet'  
          application/xml:  
            schema:  
              $ref: '#/components/schemas/MemberSet'  
      '404':  
        description: No member found  
  
components:  
  schemas:  
    Member:  
      type: object  
    MemberSet:  
      type: array  
      items:  
        $ref: '#/components/schemas/Member'
```

Responses

Code	Description	Links
200	successful operation Media type application/json Controls Accept header. Example Value Schema <pre>[{ "membershipNumber": 10, "lastName": "Doe", "firstname": "John" }]</pre>	No links
404	No member found	No links

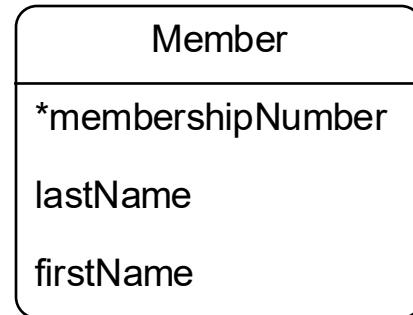
ENTITY SET

Attributes

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Attributes: basic pattern

```
components:  
schemas:  
  Member:  
    type: object  
    required:  
      - membershipNumber  
      - lastName  
      - firstName  
    properties:  
      membershipNumber:  
        type: integer  
        format: int32  
      lastName:  
        type: string  
      firstName:  
        type: string
```



Optional attributes

```
components:  
schemas:  
  Member:  
    type: object  
    required:  
      - membershipNumber  
      - lastName  
      - firstName  
    properties:  
      membershipNumber:  
        type: integer  
        format: int32  
      lastName:  
        type: string  
      firstName:  
        type: string  
      title:  
        type: string
```

All object properties are
optional by default.

```
components:  
  schemas:  
    Member:  
      type: object  
      required:  
        - membershipNumber  
        - lastName  
        - firstName  
        - dateOfBirth  
    properties:  
      membershipNumber:  
        type: integer  
        format: int32  
      lastName:  
        type: string  
      firstName:  
        type: string  
      title:  
        type: string  
      dateOfBirth:  
        type: string  
        format: date  
      age:  
        type: integer  
        format: int32
```

Derived attributes

```
components:  
  schemas:  
    Member:  
      type: object  
      required:  
        - membershipNumber  
        - lastName  
        - firstName  
        - dateOfBirth  
      properties:  
        membershipNumber:  
          type: integer  
          format: int32  
        lastName:  
          type: string  
        firstName:  
          type: string  
        title:  
          type: string  
        dateOfBirth:  
          type: string  
          format: date  
        age:  
          type: integer  
          format: int32
```

Derived attributes

We cannot define things that are calculated in an OpenAPI spec. Because an OpenAPI spec merely gives you an **overview of what you can expect to receive** from a certain piece of code or a certain endpoint.

Multivalued attributes

```
components:  
schemas:  
Member:  
  type: object  
  required:  
    - membershipNumber  
    - lastName  
    - firstName  
    - dateOfBirth  
properties:  
  membershipNumber:  
    type: integer  
    format: int32  
  lastName:  
    type: string  
  firstName:  
    type: string  
  title:  
    type: string  
  dateOfBirth:  
    type: string  
    format: date  
  age:  
    type: integer  
    format: int32
```

```
  phoneNumbers:  
    type: array  
    items:  
      type: string
```

Composite attributes

There is **no out of the box solution**. Composite attributes consist of multiple properties = they are in effect an **object**.

So if we wanted to do this, we would need new entities and relations, and be using **composition** instead! (cf. Later)

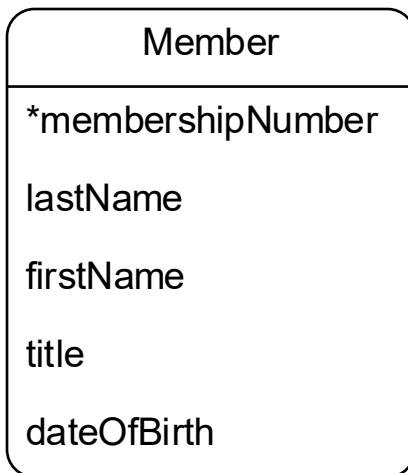
Identity

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Key attributes

MembershipNumber is unique.

There is no way to specify that in the **property**.



```
components:  
schemas:  
  Member:  
    type: object  
    required:  
      - membershipNumber  
      - lastName  
      - firstName  
      - dateOfBirth  
    properties:  
      membershipNumber:  
        type: integer  
        format: int32  
      lastName:  
        type: string  
      firstName:  
        type: string  
      title:  
        type: string  
      dateOfBirth:  
        type: string  
        format: date  
      age:  
        type: integer  
        format: int32
```

Key attributes in path

But, every **path** leads to a certain entity (set).

We can use the key attribute inside the path.

```
/members/{membershipNumber}:
  get:
    summary: Find member by membershipnumber
    description: Returns a single member
    OperationId: getMemberByMembershipNumber
    parameters:
      - name: membershipNumber
        in: path
        description: Number of the Member you are searching for
        required: true
        schema:
          type: string
    responses:
      '200':
        description: successful operation
        content:
          application/json:
            Schema:
              $ref: '#/components/schemas/Member'
```

Weak entities

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Weak entities

- VGC:



Semantic URI's

/members/{membershipNo}

/members/{membershipNo}/subscriptions

/members/{membershipNo}/subscriptions/{startDate}

Semantic URI's

/members/{membershipNo}

/members/{membershipNo}/subscriptions

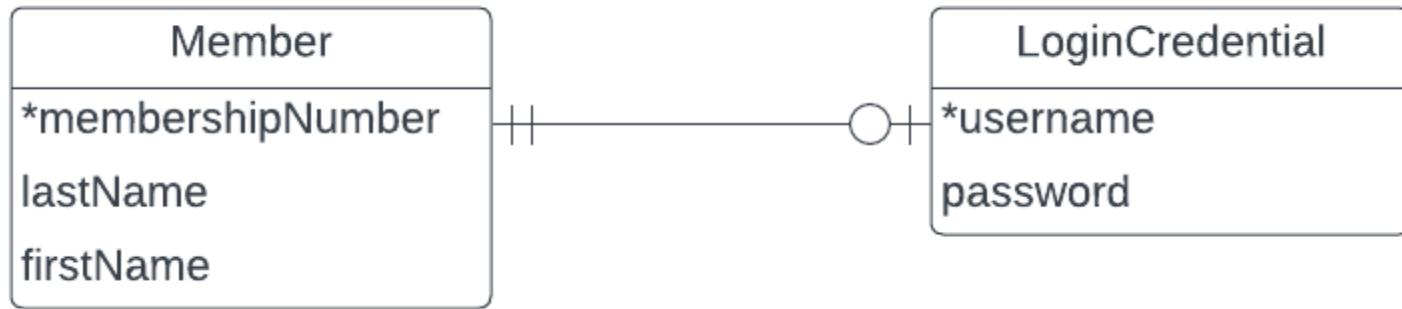
/members/{membershipNo}/subscriptions/{startDate}

/subscriptions/{startDate}/members/{membershipNo}

Relationships

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One-to-one



- All members are defined
- Some members may choose to use the self-service website and therefore create a username/password combo

```
components:  
schemas:  
  Member:  
    type: object  
    required:  
      - membershipNumber  
      - lastName  
      - firstName  
      - dateOfBirth  
    properties:  
      membershipNumber:  
        type: integer  
        format: int32  
      lastName:  
        type: string  
      firstName:  
        type: string  
      title:  
        type: string  
      dateOfBirth:  
        type: string  
        format: date  
      age:  
        type: integer  
        format: int32  
    loginCredential:  
      $ref: '#/components/schemas/LoginCredential'
```

One-to-one

```
  LoginCredential:  
    type: object  
    required:  
      - username  
      - password  
    properties:  
      username:  
        type: string  
      password:  
        type: string  
        format: password  
    member:  
      $ref: '#/components/schemas/Member'
```

Only to serve as an example,
**don't actually make user data
retrievable in your API...**

```
components:  
schemas:  
  Member:  
    type: object  
    required:  
      - membershipNumber  
      - lastName  
      - firstName  
      - dateOfBirth  
  properties:  
    membershipNumber:  
      type: integer  
      format: int32  
    lastName:  
      type: string  
    firstName:  
      type: string  
    title:  
      type: string  
    dateOfBirth:  
      type: string  
      format: date  
    age:  
      type: integer  
      format: int32  
  loginCredential:  
    $ref: '#/components/schemas/LoginCredential'
```

One-to-one total participation

```
  LoginCredential:  
    type: object  
    required:  
      - username  
      - password  
      - member  
    properties:  
      username:  
        type: string  
      password:  
        type: string  
        format: password  
      member:  
        $ref: '#/components/schemas/Member'
```

One-to-many



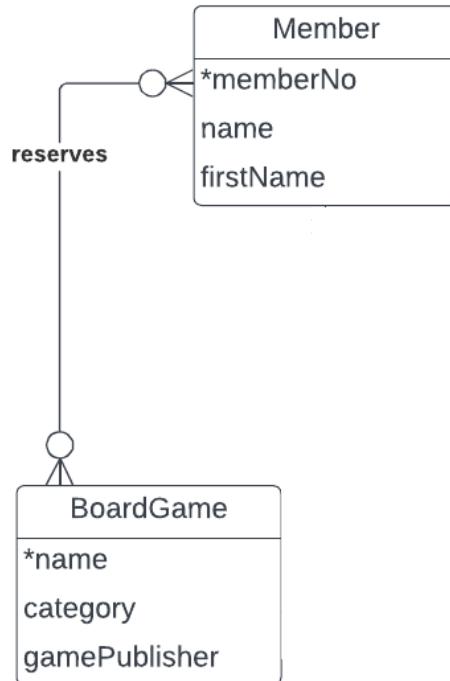
- A Member has one or more subscriptions
- Here, Subscription is a weak entity ➔ identified by memberNo and startDate

```
components:  
schemas:  
  Member:  
    type: object  
    required:  
      - membershipNumber  
      - lastName  
      - firstName  
      - dateOfBirth  
      - subscriptions  
  properties:  
    membershipNumber:  
      type: integer  
      format: int32  
    lastName:  
      type: string  
    firstName:  
      type: string  
    title:  
      type: string  
    dateOfBirth:  
      type: string  
      format: date  
    age:  
      type: integer  
      format: int32  
  subscriptions:  
    type: array  
    items:  
      $ref: '#/components/schemas/subscription'
```

One-to-many

```
Subscription:  
  type: object  
  required:  
    - startDate  
    - endDate  
    - fee  
    - member  
  properties:  
    startDate:  
      type: string  
      format: date  
    endDate:  
      type: string  
      format: date  
    fee:  
      type: number  
      format: double  
    member:  
      $ref: '#/components/schemas/member'
```

Many-to-many



Many-to-many

```
BoardGame:
  type: object
  required:
    - name
    - category
    - gamePublisher
  properties:
    name:
      type: string
    category:
      type: string
    gamePublisher:
      type: string
BoardGameSet:
  type: array
  items:
    $ref: '#/components/schemas/BoardGame'

/boardgames/{name}/members:
  get:
    summary: Find members that reserved a certain game
    description: Returns all members that reserved a certain game
    OperationId: getMembersByBoardGame
    parameters:
      - name: name
        in: path
        description: name of the game you are looking at
        required: true
        schema:
          type: string
```

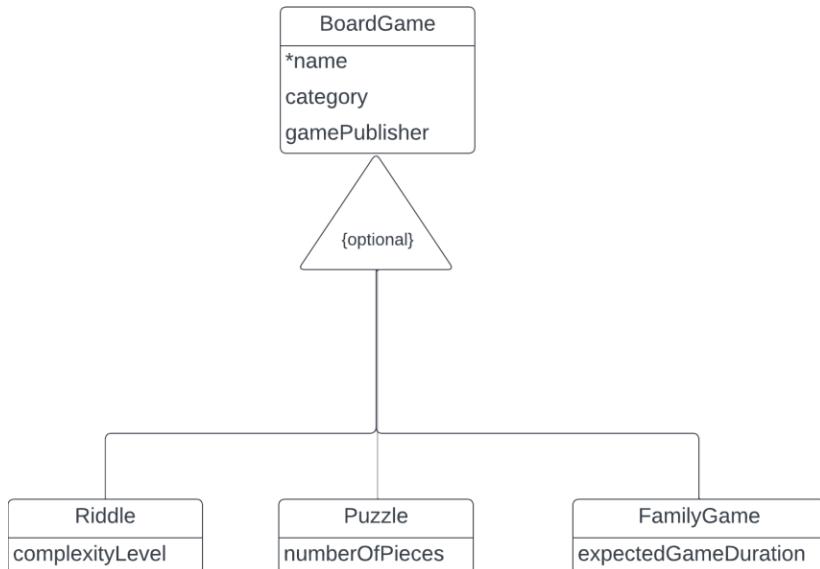
Many-to-many

```
BoardGame:  
  type: object  
  required:  
    - name  
    - category  
    - gamePublisher  
  properties:  
    name:  
      type: string  
    category:  
      type: string  
    gamePublisher:  
      type: string  
BoardGameSet:  
  type: array  
  items:  
    $ref: '#/components/schemas/BoardGame'  
  
/boardgames/{name}/members:  
  get:  
    summary: Find members that reserved a certain game  
    description: Returns all members that reserved a certain game  
    OperationId: getMembersByBoardGame  
    parameters:  
      - name: name  
        in: path  
        description: name of the game you are looking at  
        required: true  
        schema:  
          type: string  
  
/members/{membershipnumber}/boardgames:
```

Inheritance

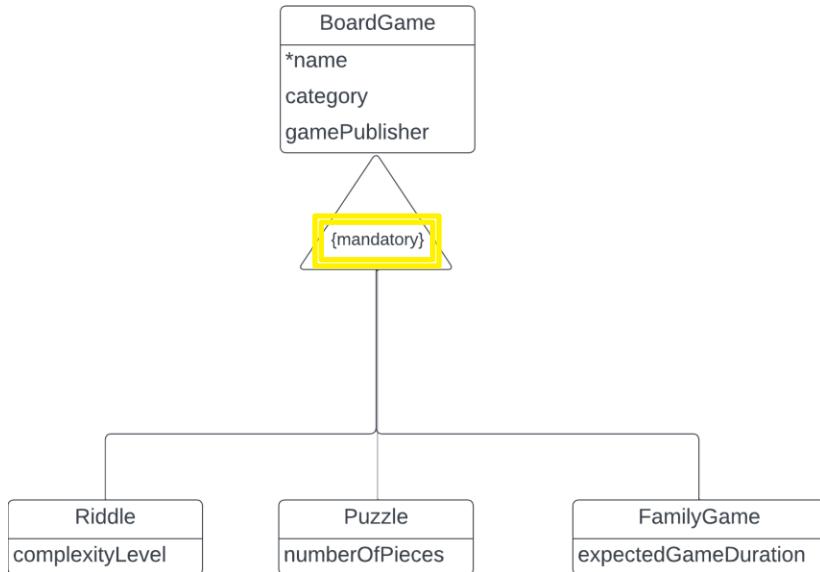
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Inheritance: attributes



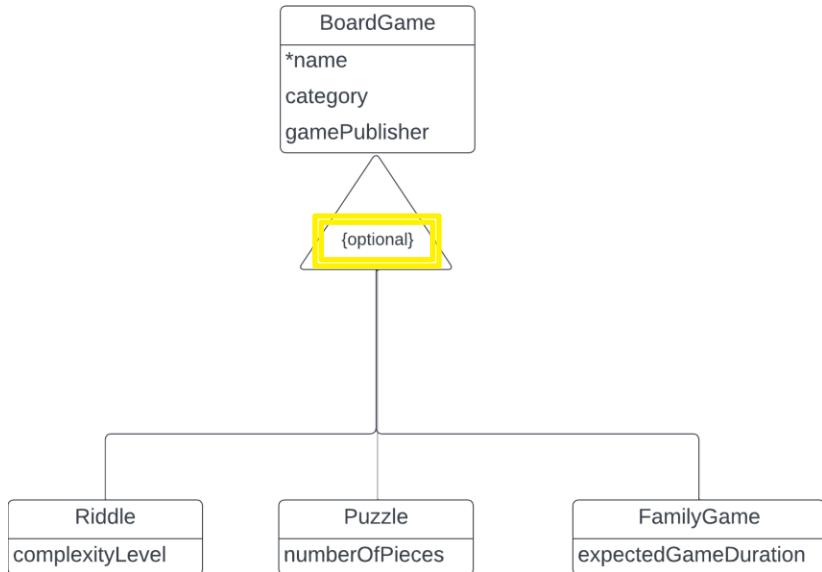
```
components:
schemas:
Boardgame:
  type: object
  required:
    - name
    - category
    - gamePublisher
properties:
  name:
    type: string
  category:
    type: string
  gamePublisher:
    type: string
Riddle:
  allOf: # inherits all properties of BoardGame
  - $ref: '#/components/schemas/BoardGame'
  - type: object
    # all other properties specific to a Riddle
  properties:
    complexityLevel:
      type: integer
      format: int32
```

Inheritance: output



```
/boardgames:
post:
  summary: Add new boardgame
  operationId: createBoardGame
  tags:
    - boardgames
  requestBody:
    content:
      application/json:
        schema:
          oneOf:
            - $ref: '#/components/schemas/Riddle'
            - $ref: '#/components/schemas/Puzzle'
            - $ref: '#/components/schemas/FamilyGame'
responses:
  '201':
    description: added successfully
    content:
      application/json:
        schema:
          oneOf:
            - $ref: '#/components/schemas/Riddle'
            - $ref: '#/components/schemas/Puzzle'
            - $ref: '#/components/schemas/FamilyGame'
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Inheritance: output



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      application/json:
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