

tesseract/tesseract  
\_collision/include/tesseract  
\_collision/bullet/tesseract  
\_convex\_convex\_algorithm.h

```
graph BT; A["tesseract/tesseract_collision/src/bullet/tesseract_collision_configuration.cpp"] --> C["tesseract/tesseract_collision/include/tesseract_collision/bullet/tesseract_convex_convex_algorithm.h"]; B["tesseract/tesseract_collision/src/bullet/tesseract_convex_convex_algorithm.cpp"] --> C;
```

The diagram illustrates a file dependency structure. At the top is a header file box (shaded gray) containing the path `tesseract/tesseract_collision/include/tesseract_collision/bullet/tesseract_convex_convex_algorithm.h`. Below it are two source file boxes (white). The left box contains `tesseract/tesseract_collision/src/bullet/tesseract_collision_configuration.cpp` and the right box contains `tesseract/tesseract_collision/src/bullet/tesseract_convex_convex_algorithm.cpp`. Blue arrows point from each source file box up to the header file box, indicating that both source files include this header.

tesseract/tesseract  
\_collision/src/bullet  
/tesseract\_collision\_configuration.cpp

tesseract/tesseract  
\_collision/src/bullet  
/tesseract\_convex\_convex  
\_algorithm.cpp