

CMT 211 Object Oriented Programming II Using Java

Purpose

To equip students with skills and concepts for writing object oriented programs using Java programming language

Objectives

By the end of the course students should be able to

1. Use Basic Java Concepts:
2. Use Java Arrays, String methods and manage Exceptions .
3. Use Java in Writing Object Oriented Program including passing objects to array, processing array of objects, methods that return and create objects
4. Implement Inheritance and Abstract classes Using Java
5. Create user defined packages and Interfaces
6. Understand the role of Polymorphism in Java
7. Introduction to Exceptions

COURSE CONTENTS

WK	TOPIC	CONTENT	COMMENTS
1	Basic Concepts	Introduction to Java as an OOP platform: Basic programming Concepts : Variables ,Operators, Scanner Class	Class Exercise
2	Basic Concepts	Controls structures and flow chart diagrams,Scanner Class,Math Class methods	Class Exercise
3	Basic Concepts	Declaration, Simple methods, Passing parameters, returning methods	Class Exercise
4	Basic Concepts	Java Arrays: One & two dimensional. Passing Array to Methods	CAT1: 10%
5	Basic Concepts	Character Class String Class methods and Java Methods	Assignment: 10%
6	Java OOP	Java OOP Support: Classes and Objects. Access modifiers, Constructors. Practical Examples Assig2a 5%	Assignments 2 10%
7	Java OOP	Java OOP Support: Passing array of Object to methods. Practical Examples Assig2b 5%	
8	Java OOP	Java OOP Support: Creating and returning objects, Array of objects. Creating and returning an array of objects. Practical Examples Assig2c 5%	
8	Java OOP	Implementing Inheritance: Practical Examples Assig2d 10%	
9-10	Exceptions	Managing Program Errors in Java: Exceptions, Classes Exception Hierarchy. Run-time Errors, Type of exceptions	CAT2: 10%
11	Java OOP	Polymorphism in Java, Interfaces, and Packages.	Class Exercise
12	Introduction to java Applet	Introduction to Applets: Drawing simple drawings, (A gift if time allows)	Class Exercise
13-	Revision And Exams		

Assessment Criteria

The final mark is determined by students attendance and participation and use of Continuous assessment Test (CATS), assignment and a final exam as detailed in the course outline

Required Learning Materials

Textbooks for the course

1. Java How to Program Fourth Edition
2. Teach Yourself Java in 21 days online book
3. Lecturers Slides

Internet Resources

<https://mindsmapped.com/java-j2ee-training-online.html>

Policy on Attendance and Tardiness

- It is expected that unless for an avoidable circumstances, a student should **attend all classes and on time**.
- If a student misses a total of six hours in a semester he/she will be disqualified from sitting for the end of year exam.
- All students are expected to observe acceptable dress code.

Policy on Missed Test and / or Examination

It is expected that in case a student misses a test or an assignment deadline that he consult the Lecture **before** the due date and ensure that if agreed upon he/she sits for missed CAT within a period of one week after reporting to college.

Reasons for missing a CAT is as stipulated in the student handbook.

Failure to this the student will earn 0 (zero marks) in the CAT. The lecturer is supposed to fill in a form Delayed assignment will cost the student 1 mark per day unless otherwise agreed between the student and the Lecturer.(see the attached form)

Lecturer.....Signature.....Date.....

HOD.....Signature..... Date.....