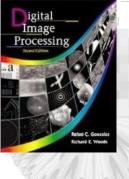
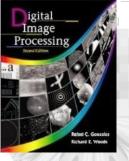


Lecture 7 Morphology



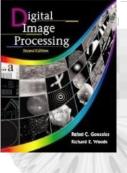
Morphology Lecture (with first Brief Segmentation-Continued-reviewed)



Segmentation-review

Image Segmentation

- 1. Multi-level thresh-holding
- 2. Smoothing and thresh-holding
- 3. P-tile method
- 4. Iterative thresh-holding
- 5. Thresh-holding based on local properties
- 6. Dynamic thresh-holding
- 7. Watershed algorithm
- 8. Object segmentation from motion
- 9. Region growing
- Region and simple object representation
- Split and Merge



Morphology Lecture

MORPHOLOGY

- morphological operators tools for extracting image components that are useful in the representation and description of region shape (examples: erosion, dilation, etc.)
- · the language of mathematical morphology is set theory
- erosion removes pixels from the periphery of a region (it also removes single pixels)
- dilation adds a layer of pixels around a periphery of a region (it also fill small holes within regions)





Figure 2.25: The original test image A (left) and structuring element B) (right). Note that the origin of the structuring element is darker than the other pixels in B.

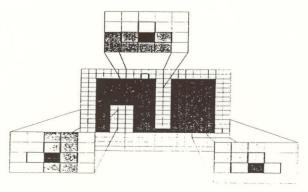
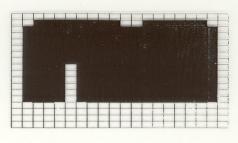


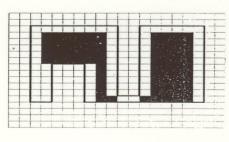
Figure 2.26: Translations of the structuring element B to 1 pixels in A where the entire structuring element is not contained within A. During a dilation operation, every pixel in the structuring element will be present in the final image. During an erosion operation, the pixel at the origin of the structuring element will be deleted.



$$A \oplus B = \bigcup_{b_i \in B} A_{b_i}$$

If At are translations of the binary image A by the 1 pixels of the binary image B, then the union of the translations of A by the 1 pixels of B is called the chilation of A by B.

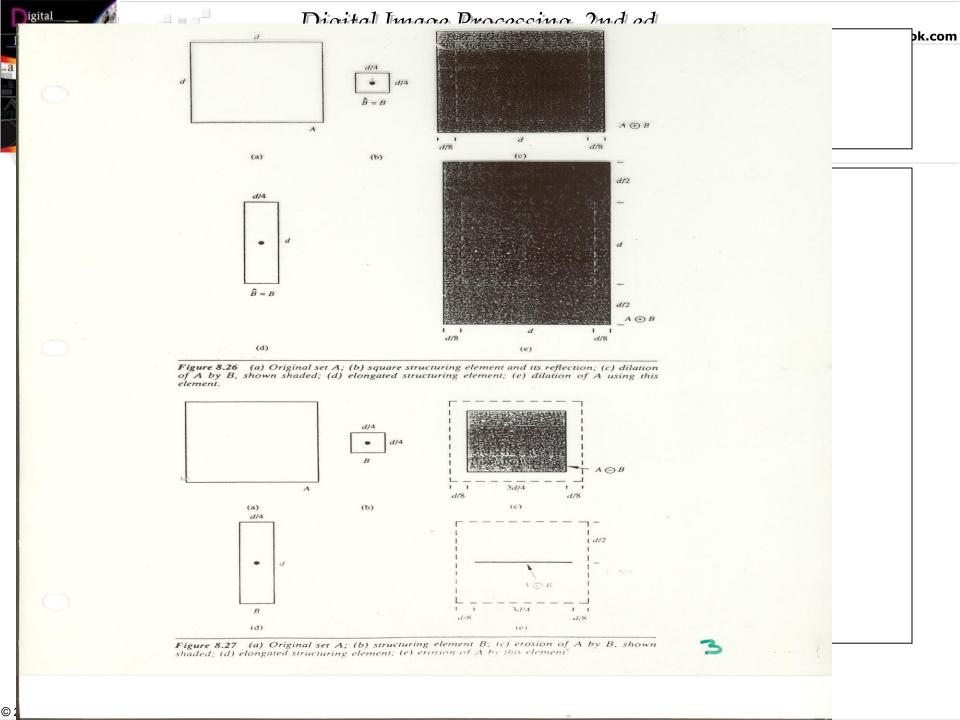
Figure 2.27: The dilation of A by B. The boundary of the original figure A is shown as a bold line.



The eresion of a binning image A by a cinary image B is 1 at a part if and only if every 1 paxel in the translation of B top is also in A.

 $A \ominus B = \{p | B_p \subseteq A\}$

Figure 2.28: The erosion of A by B. The boundary of the original figure A is shown as a bold line.



- erosion and dilation are often used in **filtering** the images if the nature of noise is known, then a suitable structuring element can be used and a sequence of erosion and dilation operations can be applied for removing the noise
- opening a combination of an erosion followed by a <u>dilation</u> (opening up the spaces between touching regions, removing pixels in regions which are too small to contain the structuring element)
- closing a combination of an dilation followed by an erosion (fusing narrow brakes, eliminating small holes, filling gaps smaller than the structuring element)

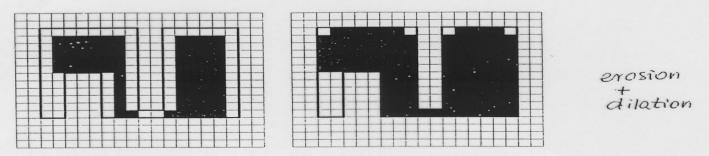


Figure 2.32: Opening operation. Left: Initial erosion. Right: Succeeding dilation. The boundary of the original figure A is shown as a bold line.

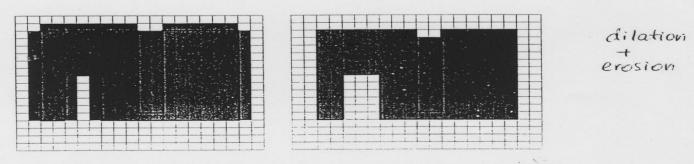


Figure 2.33: Closing operation. Left: Initial dilation. Right: Succeeding erosion. The boundary of the original figure A is shown as a bold line.

- the structuring element (probe) does not have to be compact or regular it can be any pattern of pixels
- · morphological operations can be used for boundary extraction:

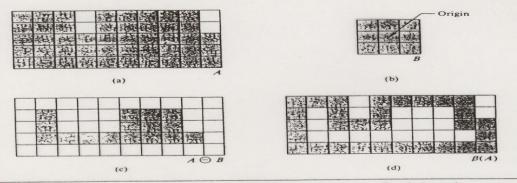
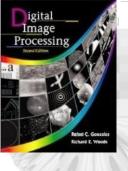
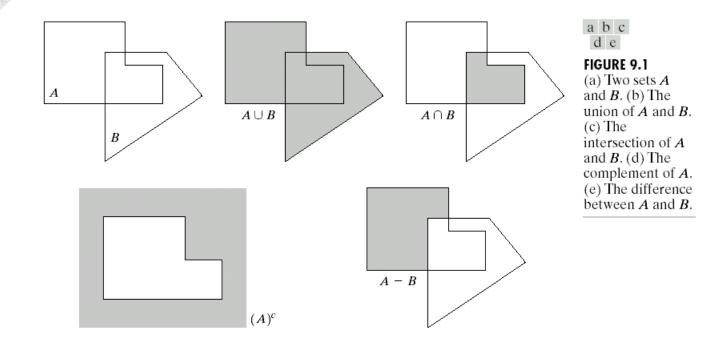
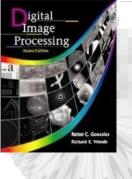


Figure 8.33 (a) Set A; (b) structuring element B; (c) A eroded by B; (d) boundary extracted by taking the set difference between A and its erosion.

- morphological operations can also be used for region filling and for extraction of connected components (Gonzalez and Woods, section 8.4)
- morphological operations can be used for optical character recognition:
 - a. create a model for each character:
 - extract the character to be recognized
 - use expanding or closing to fill holes and cavities
 - shrink the character image to remove unwanted regions and to reduce the size so that it will fit inside an instance of the character
 - b. preprocess the character image (fill the holes, remove unwanted pixels)
 - c. use the character model as a structuring element and perform erosion
 - d. compute the connected components
 - e. apply the size filter to discard regions that are too small
 - f. compute the position of each region that passes through the size filter --> this provides the position of each recognized instance of the character model in the image







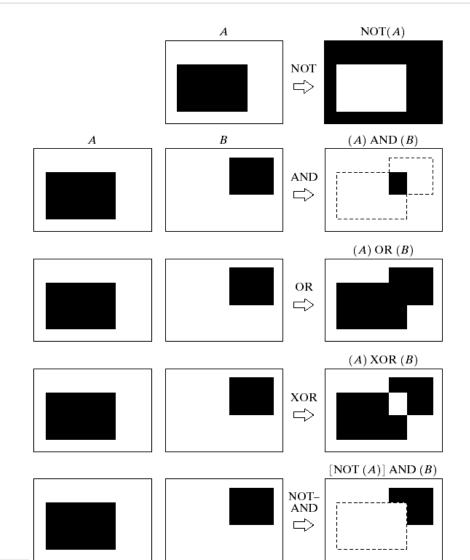
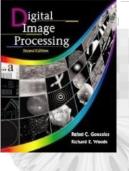


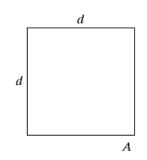
FIGURE 9.3 Some logic operations between binary images. Black represents binary 1s and white binary 0s in this example.

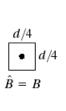


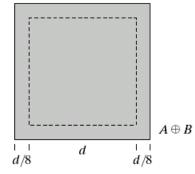
abcd e

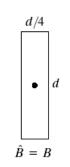
FIGURE 9.4

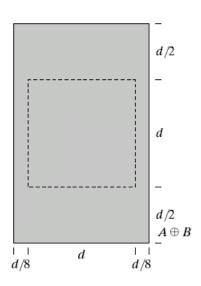
- (a) Set A.
- (b) Square structuring element (dot is the center).
- (c) Dilation of A by B, shown shaded.
- (d) Elongated structuring element.
- (e) Dilation of *A* using this element.

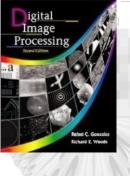












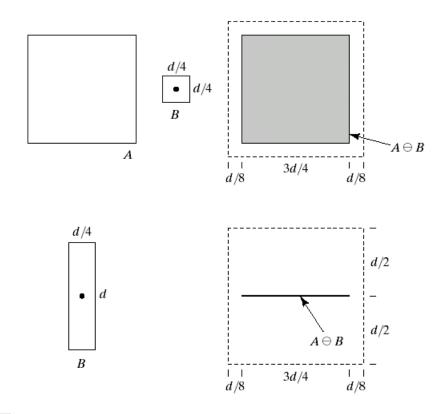
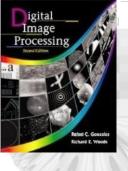
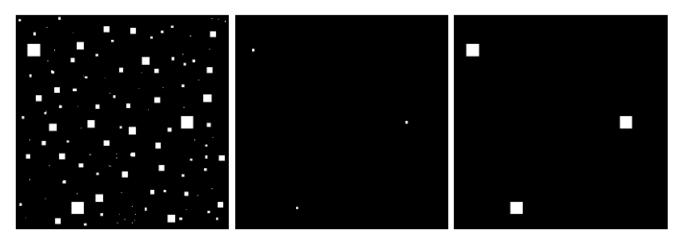




FIGURE 9.6 (a) Set A. (b) Square structuring element. (c) Erosion of A by B, shown shaded. (d) Elongated structuring element. (e) Erosion of A using this element.





abc

FIGURE 9.7 (a) Image of squares of size 1, 3, 5, 7, 9, and 15 pixels on the side. (b) Erosion of (a) with a square structuring element of 1's, 13 pixels on the side. (c) Dilation of (b) with the same structuring element.

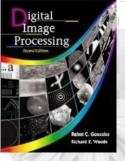
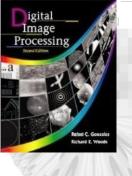


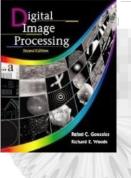
TABLE 9.2 Summary of morphological operations and their properties.

		Comments
Operation	Equation	(The Roman numerals refer to the structuring elements shown in Fig. 9.26).
Translation	$(A)_z = \{w \mid w = a + z, \text{ for } a \in A\}$	Translates the origin of A to point z .
Reflection	$\hat{B} = \{w \mid w = -b, \text{ for } b \in B\}$	Reflects all elements of <i>B</i> about the origin of this set.
Complement	$oldsymbol{A}^c = \{oldsymbol{w} oldsymbol{w} otin oldsymbol{A}\}$	Set of points not in A.
Difference	$egin{aligned} A - B &= \{w w \in A, w otin B \} \ &= A \cap B^c \end{aligned}$	Set of points that belong to <i>A</i> but not to <i>B</i> .
Dilation	$A \oplus B = \{z \mid (\hat{B})_z \cap A \neq \emptyset\}$	"Expands" the boundary of A . (I)
Erosion	$A\ominus B=\big\{z (B)_z\subseteq A\big\}$	"Contracts" the boundary of A . (I)
Opening	$A \circ B = (A \ominus B) \oplus B$	Smoothes contours, breaks narrow isthmuses, and eliminates small islands and sharp peaks. (I)
Closing	$A ullet B = (A \oplus B) \ominus B$	Smoothes contours, fuses narrow breaks and long thin gulfs, and eliminates small holes. (I)



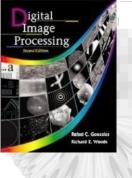
Hit-or-miss transform	$A \circledast B = (A \ominus B_1) \cap (A^c \ominus B_2)$ = $(A \ominus B_1) - (A \oplus \hat{B}_2)$	The set of points (coordinates) at which, simultaneously, B_1 found a match ("hit") in A and B_2 found a match in A^c .
Boundary extraction	$\beta(A) = A - (A \ominus B)$	Set of points on the boundary of set A. (I)
Region filling	$X_k = (X_{k-1} \oplus B) \cap A^c; X_0 = p \text{ and } k = 1, 2, 3, \dots$	Fills a region in A , given a point p in the region. (II)
Connected components	$X_k = (X_{k-1} \oplus B) \cap A; X_0 = p \text{ and } k = 1, 2, 3, \dots$	Finds a connected component <i>Y</i> in <i>A</i> , given a point <i>p</i> in <i>Y</i> . (I)
Convex hull	$X_k^i = (X_{k-1}^i \circledast B^i) \cup A; i = 1, 2, 3, 4;$ $k = 1, 2, 3, \dots; X_0^i = A;$ and $D^i = X_{\text{conv}}^i$	Finds the convex hull $C(A)$ of set A , where "conv" indicates convergence in the sense that $X_k^i = X_{k-1}^i$. (III)

TABLE 9.2Summary of morphological results and their properties. *(continued)*



Operation	Equation	Comments (The Roman numerals refer to the structuring elements shown in Fig. 9.26).
Thinning	$A \otimes B = A - (A \circledast B)$ $= A \cap (A \circledast B)^{c}$ $A \otimes \{B\} =$ $((\dots((A \otimes B^{1}) \otimes B^{2}) \dots) \otimes B^{n})$ $\{B\} = \{B^{1}, B^{2}, B^{3}, \dots, B^{n}\}$	Thins set A. The first two equations give the basic definition of thinning. The last two equations denote thinning by a sequence of structuring elements. This method is normally used in practice. (IV)
Thickening	$A \odot B = A \cup (A \circledast B)$ $A \odot \{B\} = ((\dots (A \odot B^1) \odot B^2 \dots) \odot B^n)$	Thickens set A. (See preceding comments on sequences of structuring elements.) Uses IV with 0's and 1's reversed.

TABLE 9.2Summary of morphological results and their properties. *(continued)*



$$S(A) = \bigcup_{k=0} S_k(A)$$

$$S_k(A) = \bigcup_{k=0}^K \{ (A \ominus kB) - [(A \ominus kB) \circ B] \}$$

Reconstruction of A:

$$A = \bigcup_{k=0}^{K} (S_k(A) \oplus kB)$$

Pruning

$$X_1 = A \otimes \{B\}$$

$$X_1 = A \otimes \{B\}$$

$$X_2 = \bigcup_{k=1}^{8} (X_1 \otimes B^k)$$

$$X_3 = (X_2 \oplus H) \cap A$$

$$X_4 = X_1 \cup X_3$$

Finds the skeleton S(A) of set A. The last equation indicates that A can be reconstructed from its skeleton subsets $S_k(A)$. In all three equations, K is

step after which the set A erodes to the empty set. The notation $(A \ominus kB)$

the value of the iterative

denotes the kth iteration of successive erosion of A by B. (I)

 X_4 is the result of pruning set A. The number of times that the first equation is applied to obtain X_1 must be specified. Structuring elements V are used for

the first two equations. In the third equation H denotes structuring

element I.

TABLE 9.2

Summary of morphological results and their properties. (continued)