

**Plan based (Water fall): Requirement & Specification Document**

Components	Description	Points
Part 1: Introduction, Purpose, goal of the Requirement document	<ul style="list-style-type: none"><li>• Introduction to your project/product/system</li><li>• Purpose/Goal</li><li>• Constraints</li></ul>	10
Part 2: Requirement Glossary	Define all important and domain-based terms (every user/client/stakeholder should understand your system)	10
Part 3: User Requirement (Use Case diagram )	<ul style="list-style-type: none"><li>• List out all functional requirements (high level)</li><li>• System level use case diagram (all use case in one diagram)</li><li>• All the actors should be present in use case diagram</li></ul>	15+5
Part 4: System Requirements <b><u>(Use Case Templates)</u></b>	<ul style="list-style-type: none"><li>• Use case templates description</li><li>• List out all requirements (step by step )</li></ul>	<u>30</u> +5
Part 5: Prototyping	<ul style="list-style-type: none"><li>• Create a prototype for whole system (not detailed system like agile)</li></ul>	<u>10</u> (optional)
Part 6: Non-functional requirements	<ul style="list-style-type: none"><li>• Define what are nonfunctional requirements</li><li>• List out 5 major nonfunctional requirements for your project/product/system</li><li>• Justify why do you need them</li></ul>	<u>15</u>
References +document templet		<u>10</u>

### Incremental (Agile): Requirement & Specification Document

Components	Description	Points
Part 1: Introduction, Purpose, goal of the Requirement document	<ul style="list-style-type: none"><li>• Introduction to your project/product/system</li><li>• Purpose/Goal</li><li>• Constraints</li></ul>	10
Part 2: Requirement Glossary	Define all important and domain-based terms (every user/client/stakeholder should understand your system)	10
Part 3: User Requirement (Use Case diagram )	<ul style="list-style-type: none"><li>• List out all functional requirements (high level)</li><li>• System level use case diagram (all use case in one diagram)</li><li>• All the actors should be present in use case diagram</li></ul>	20
Part 4: System Requirements (Prototyping)	<ul style="list-style-type: none"><li>• Create a prototype for the complete system</li><li>• List out all requirements (step by step) for each screen/page/wire frame/prototype.</li></ul>	<u>35</u>
Part 5: Non-functional requirements	<ul style="list-style-type: none"><li>• Define what are nonfunctional requirements</li><li>• List out 5 major nonfunctional requirements for your project/product/system</li><li>• Justify why do you need the</li></ul>	<u>15</u>
References ++document templet		<u>10</u>

**Submission:** BrightSpace (online)

**Assignment/Homework Type:** Group (one copy from each team)

**Submission Type:** PDF document

**Due Date:** 10:00 PM, 10/9/2020

**Topics:** Requirements & Specification, Use case, and Prototype